

# Cryptanalysis Results on Spook

## Bringing Full Shadow-512 to the Light

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# Spook

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- 2nd round candidate to the NIST LWC standardization process
- Designed to achieve both resistance against side-channel analysis and low-energy implementations
- AEAD is provided using three sub-components
  - the Sponge One-Pass mode of operation (S1P)
  - the Clyde-128 tweakable block cipher
  - the [Shadow](#) permutation

# Motivations

- Requirement for the permutation in the S1P mode of operation is that it provides **collision resistance** with respect to the 255 bits that generate the tag

*“Hence, a more specific requirement is to prevent truncated differentials with probability larger than  $2^{-128}$  for those 255 bits. A conservative heuristic for this purpose is to require that no differential characteristic has probability better than  $2^{-385}$ , which happens after twelve rounds (six steps).”*

- Mathematical cryptanalysis challenge proposed by the designers on the permutation

# Summary of our work

- **Practical distinguishers** of the full 6-step version of the [Shadow-512](#) permutation and reduced 5-step version of [Shadow-384](#)
- **Practical forgeries** with [4-step Shadow](#) for the S1P mode of operation (nonce misuse scenario)

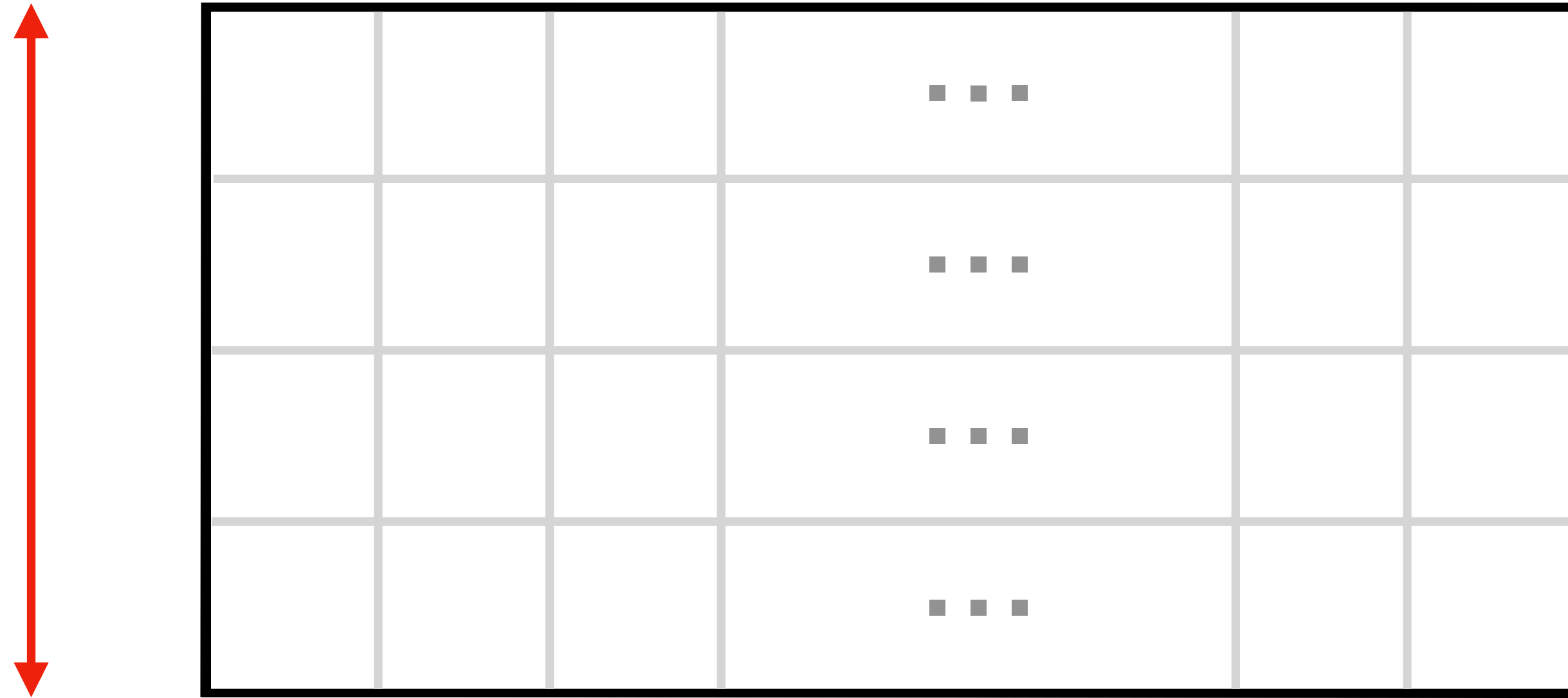
All the analyses are practical and have been implemented and tested. Source code available at:

<https://who.paris.inria.fr/Leo.Perrin/code/spook/index.html>

# Description of Shadow

# A Shadow **bundle**

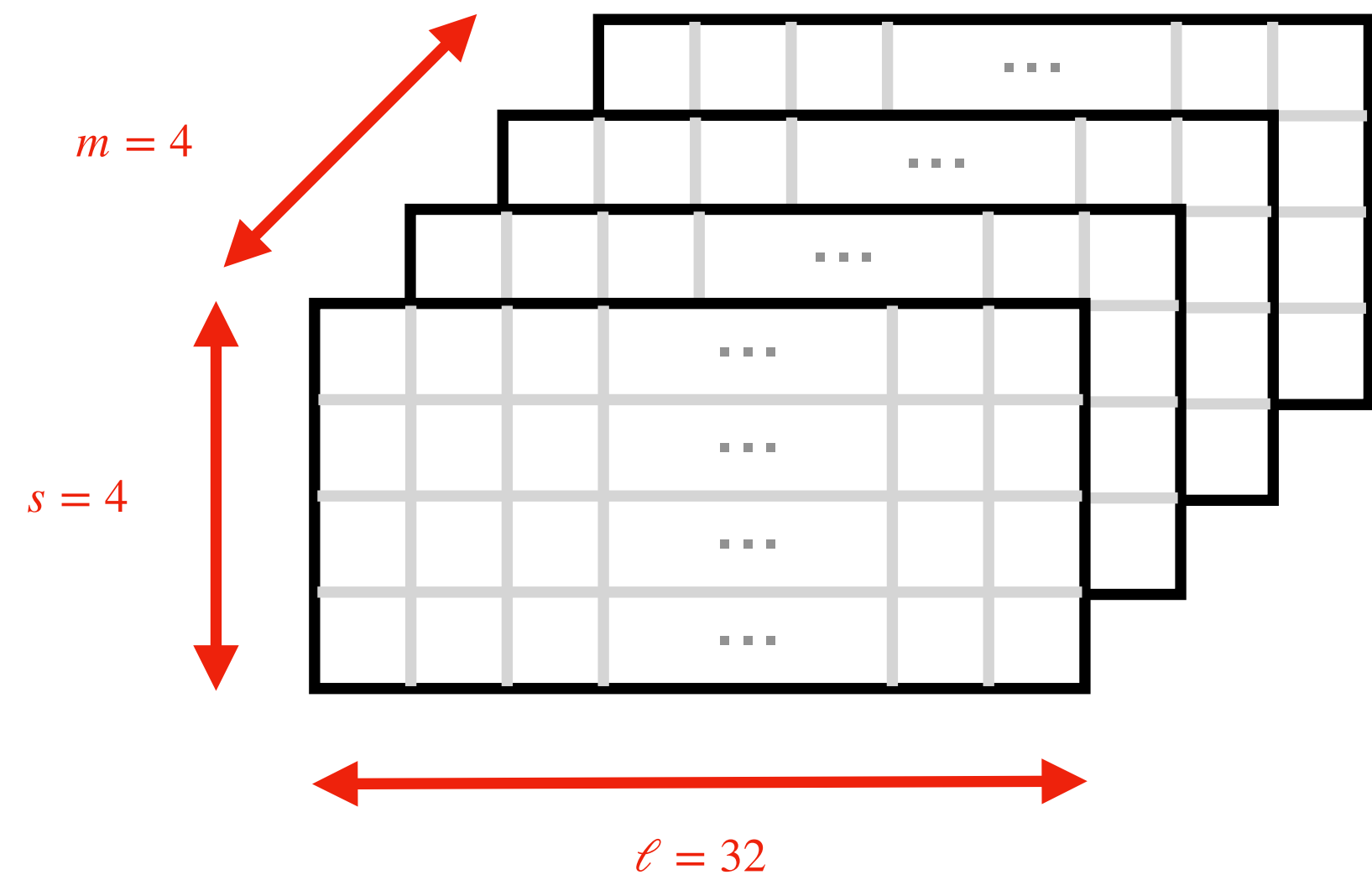
$s = 4$



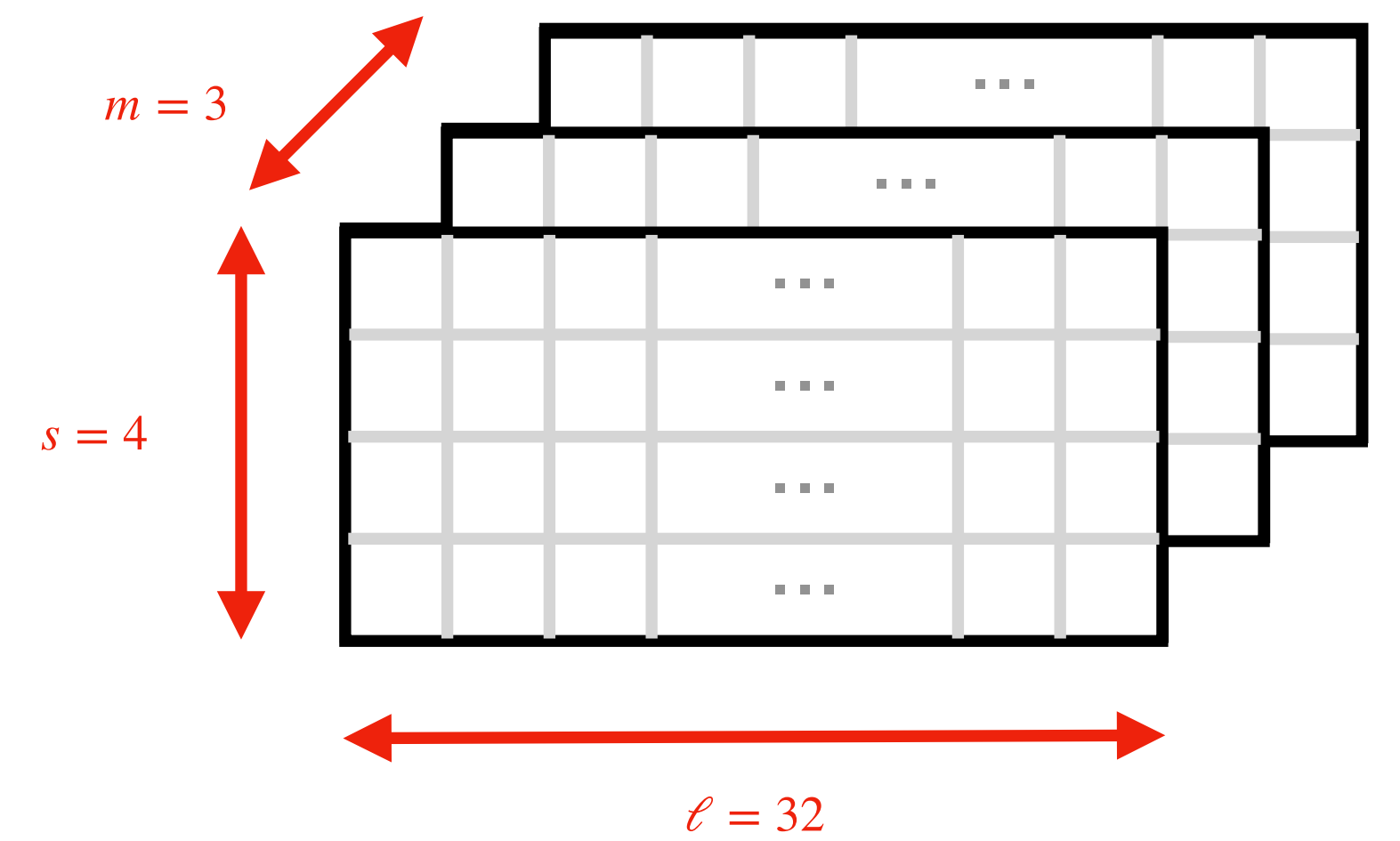
**128 bits**

$l = 32$

# A Shadow **state**

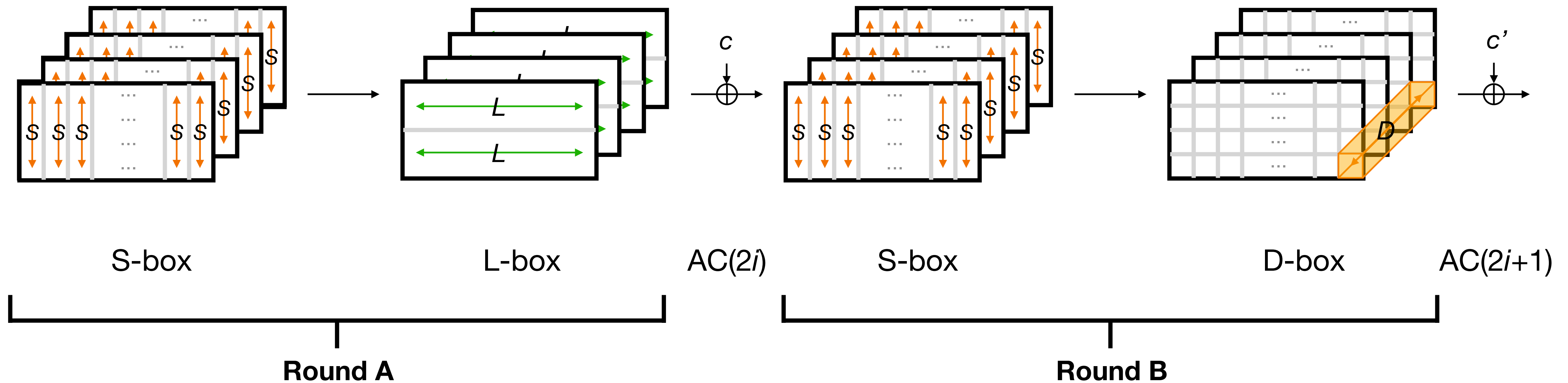


Shadow-512



Shadow-384

# A Shadow encryption step



4-bit LFSR-generated constants added to **column  $i$  of bundle  $i$**

**6 steps** to complete encryption



# The D-layer

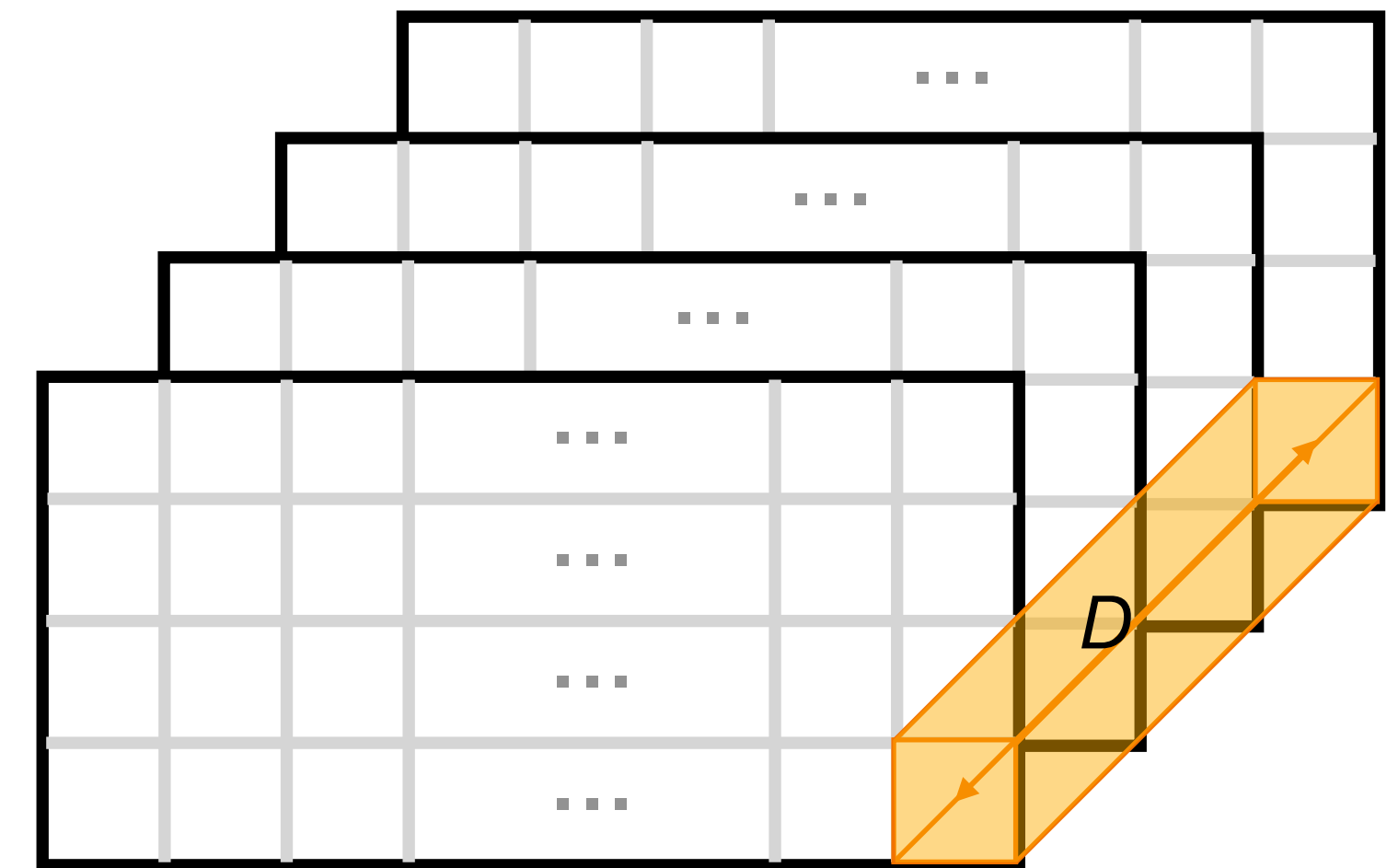
$D$  is the only diffusion layer between the  $m$  bundles

○ Shadow-512:

$$D(a, b, c, d) = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

○ Shadow-384:

$$D(a, b, c) = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$



# Main ideas

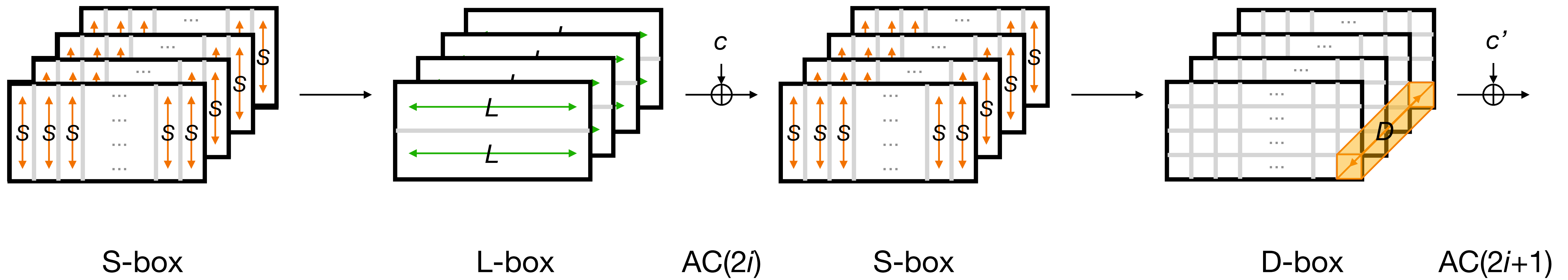
- Exploit the **similarity between the functions applied in parallel** on each bundle.
- **Truncated differential** distinguisher: variant of differentials in which only a portion of the difference is fixed while the remaining part is undetermined.

$$x \oplus x' = (*, *, *, 0) \text{ and } \text{shadow}(x) \oplus \text{shadow}(x') = D(0, 0, 0, *)$$

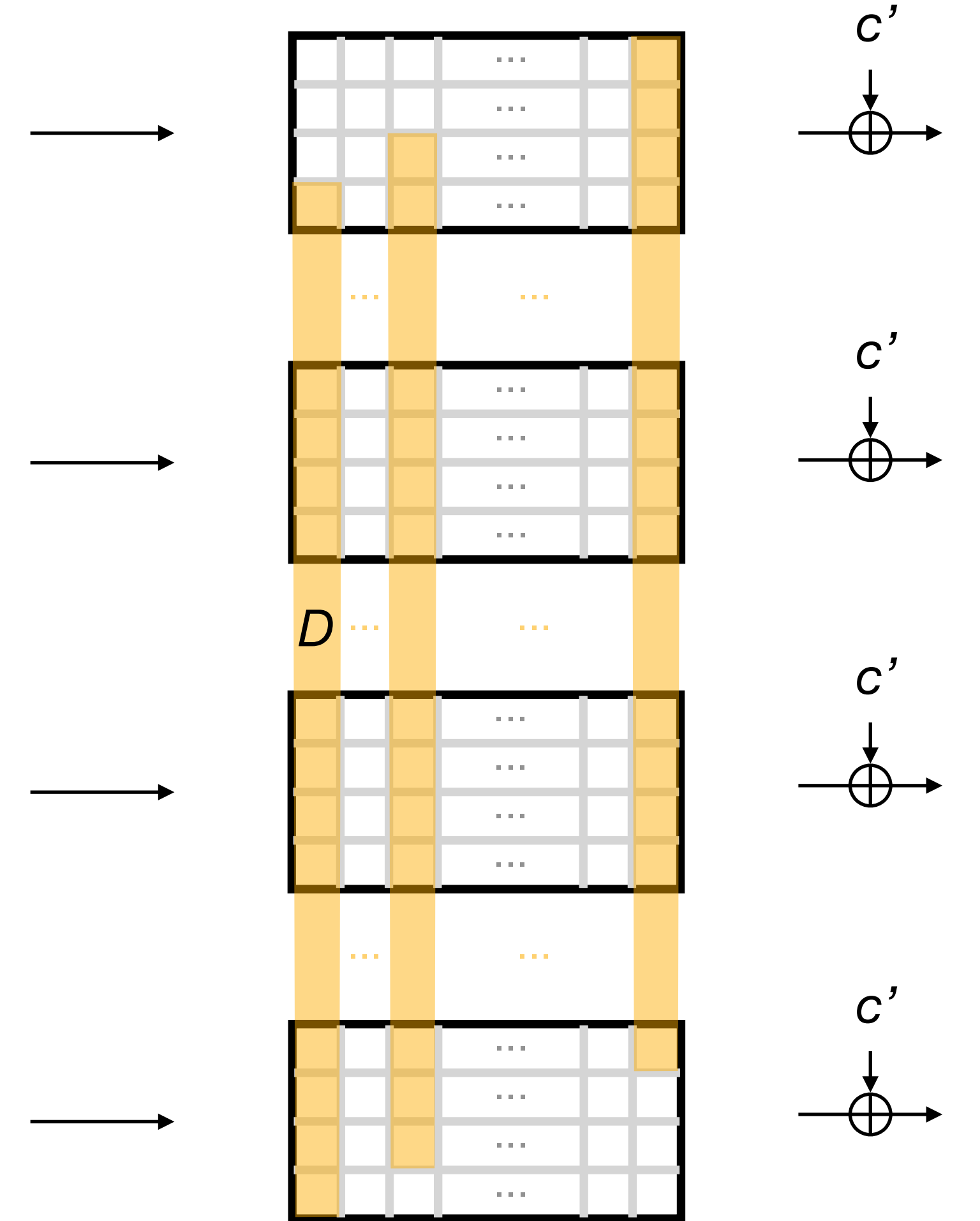
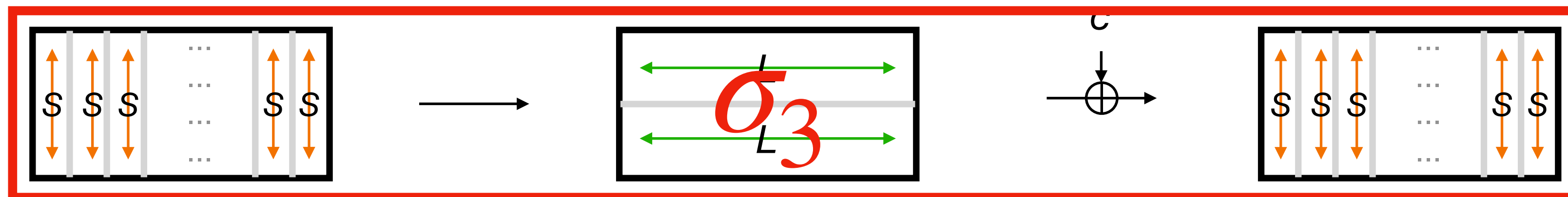
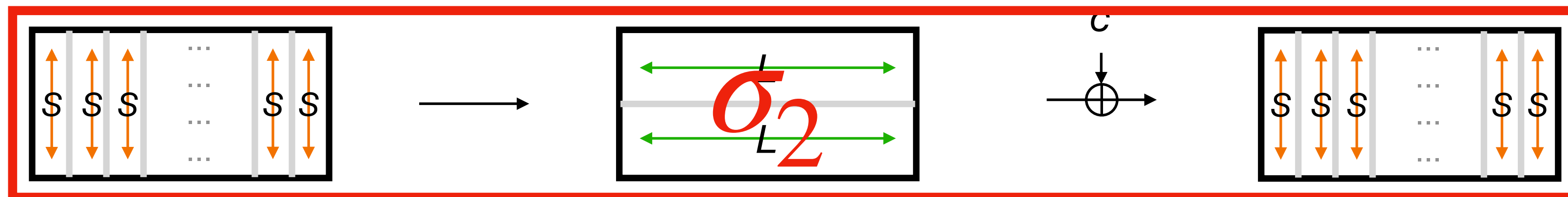
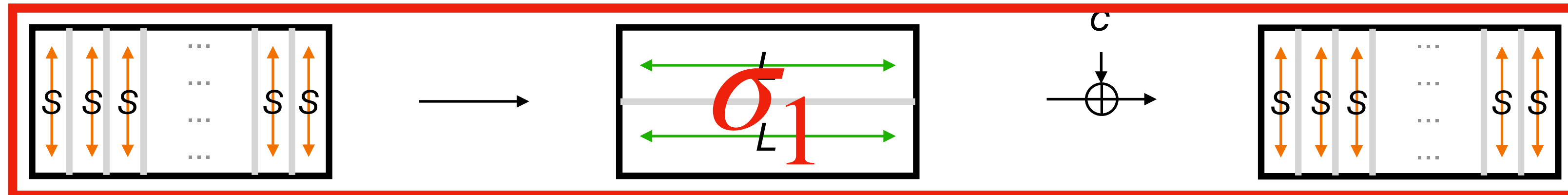
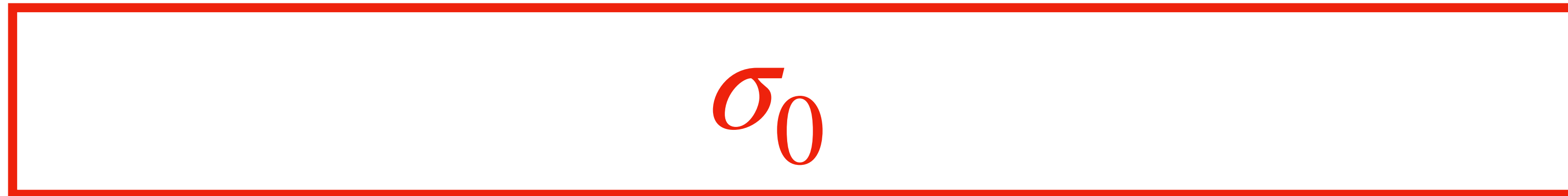
‘0’ the two bundles are identical

‘\*’ the difference between the bundles is not determined

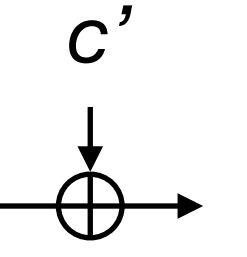
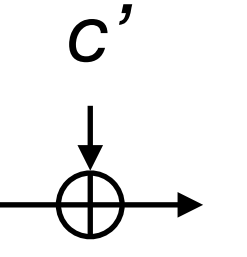
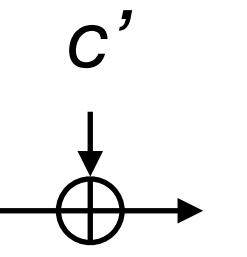
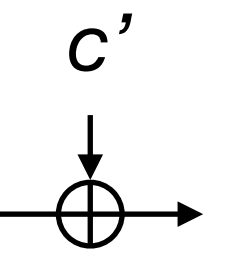
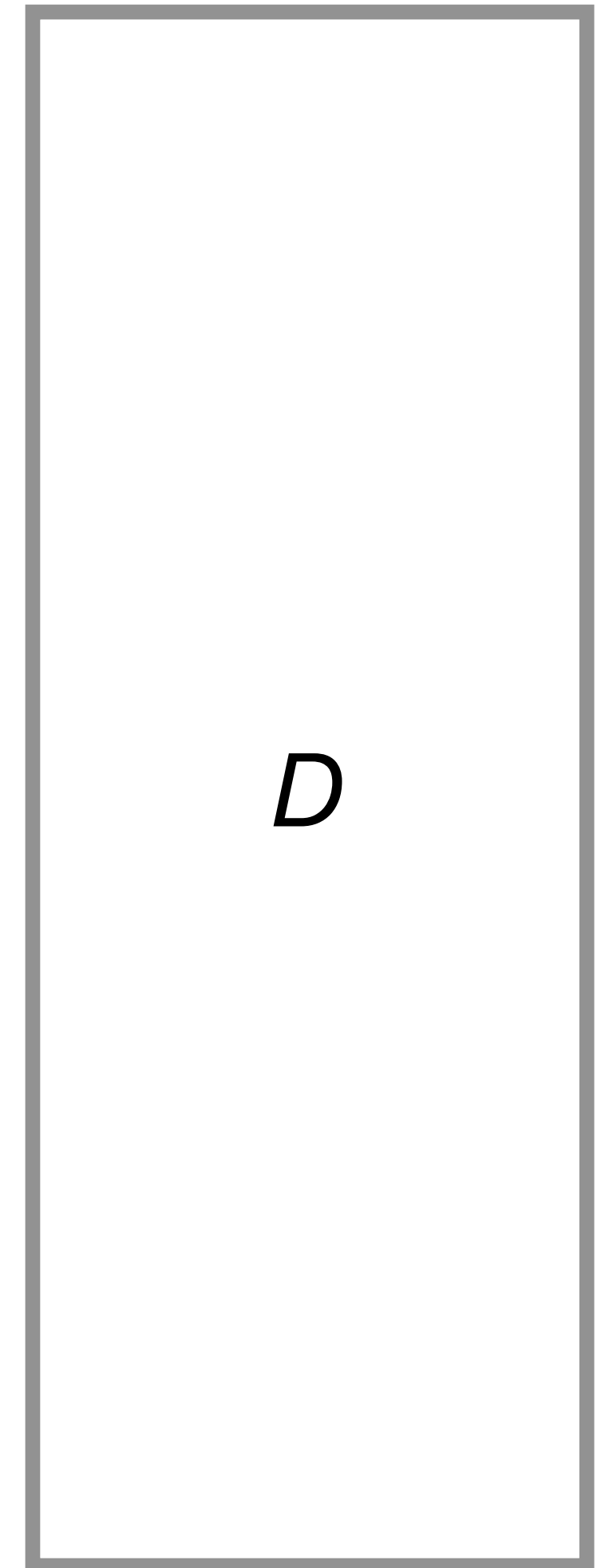
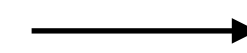
# A Shadow step



# A Shadow step **rewritten**

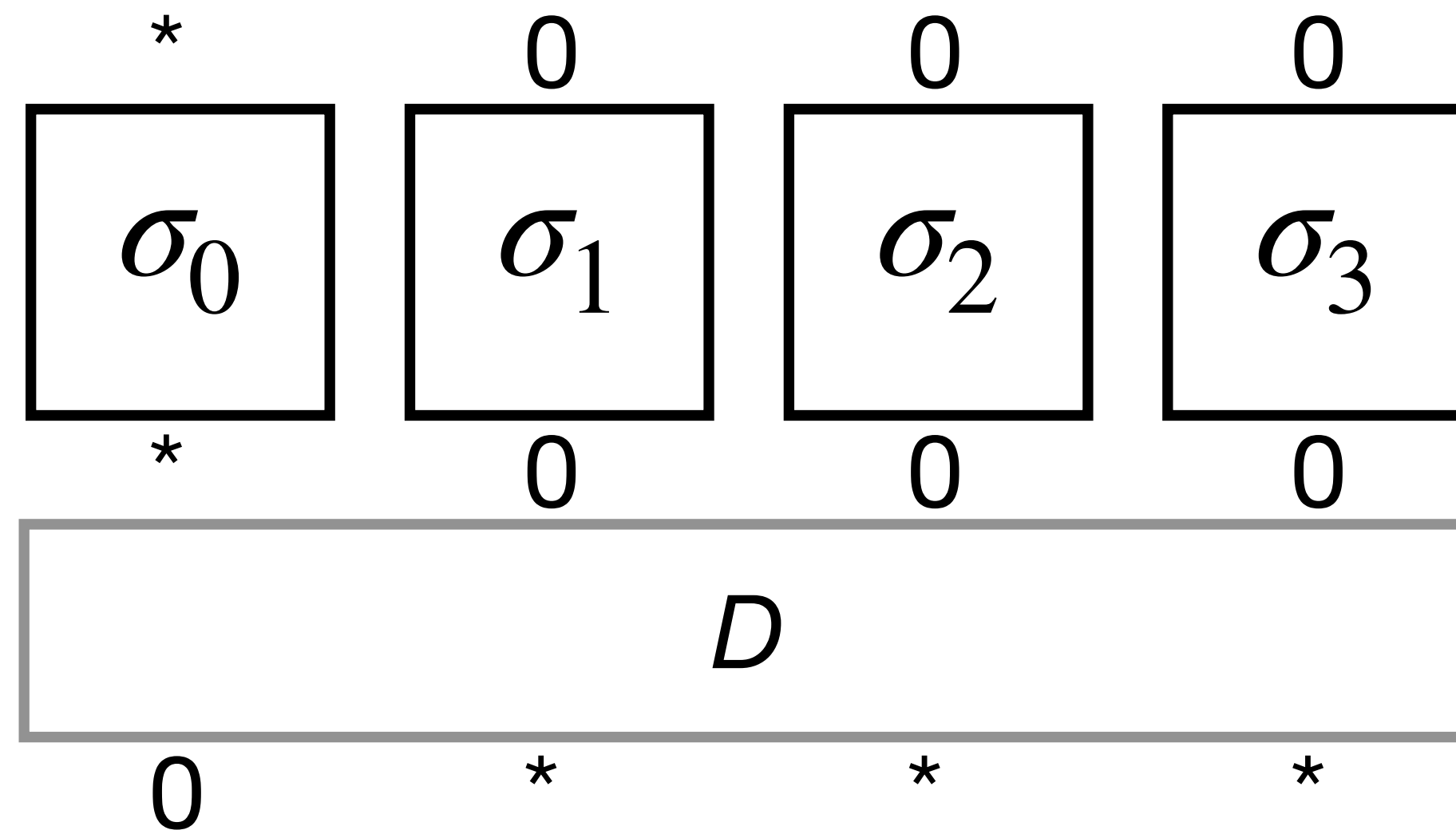


# A Shadow step **rewritten**



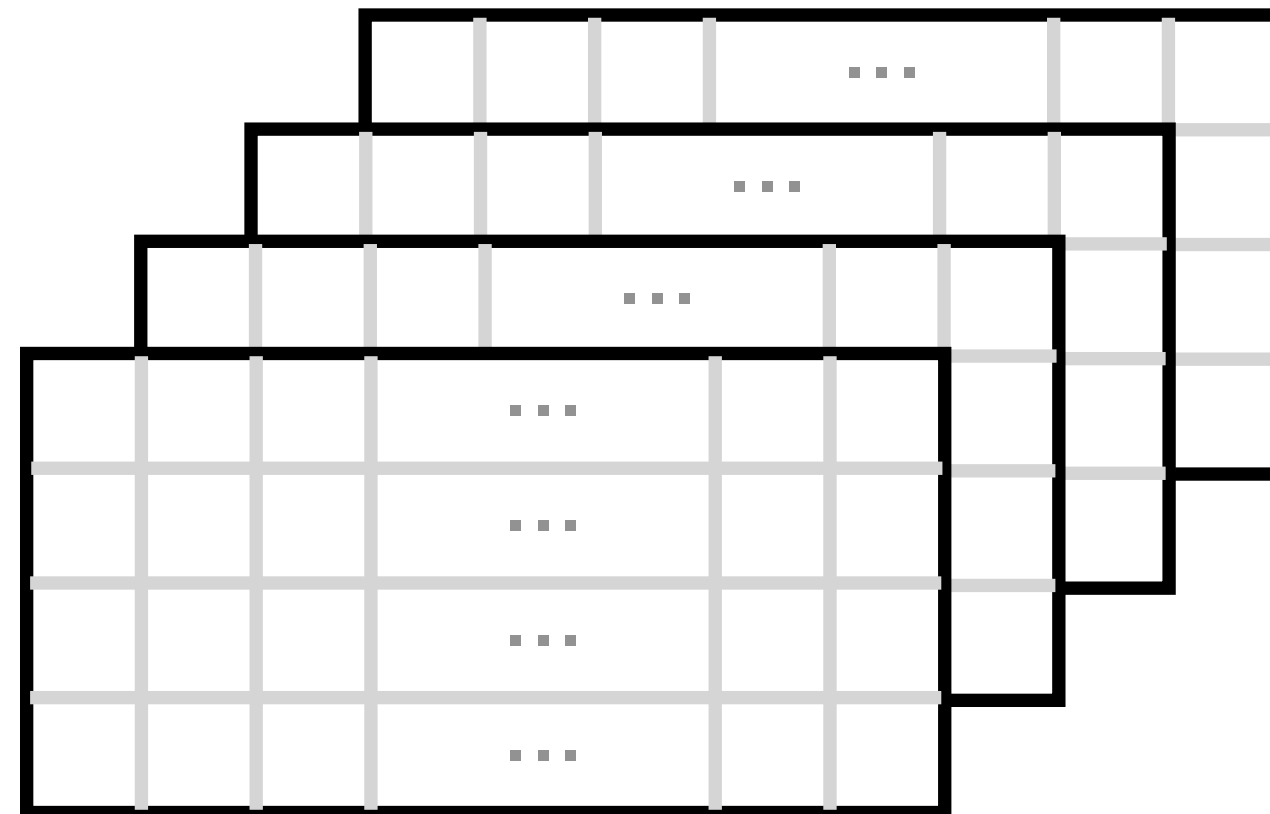
# A Shadow step rewritten

Seen as an SPN, using four 128-bit **Super S-boxes**  $\sigma_i$  interleaved with a linear permutation  $D$  operating on the full state.



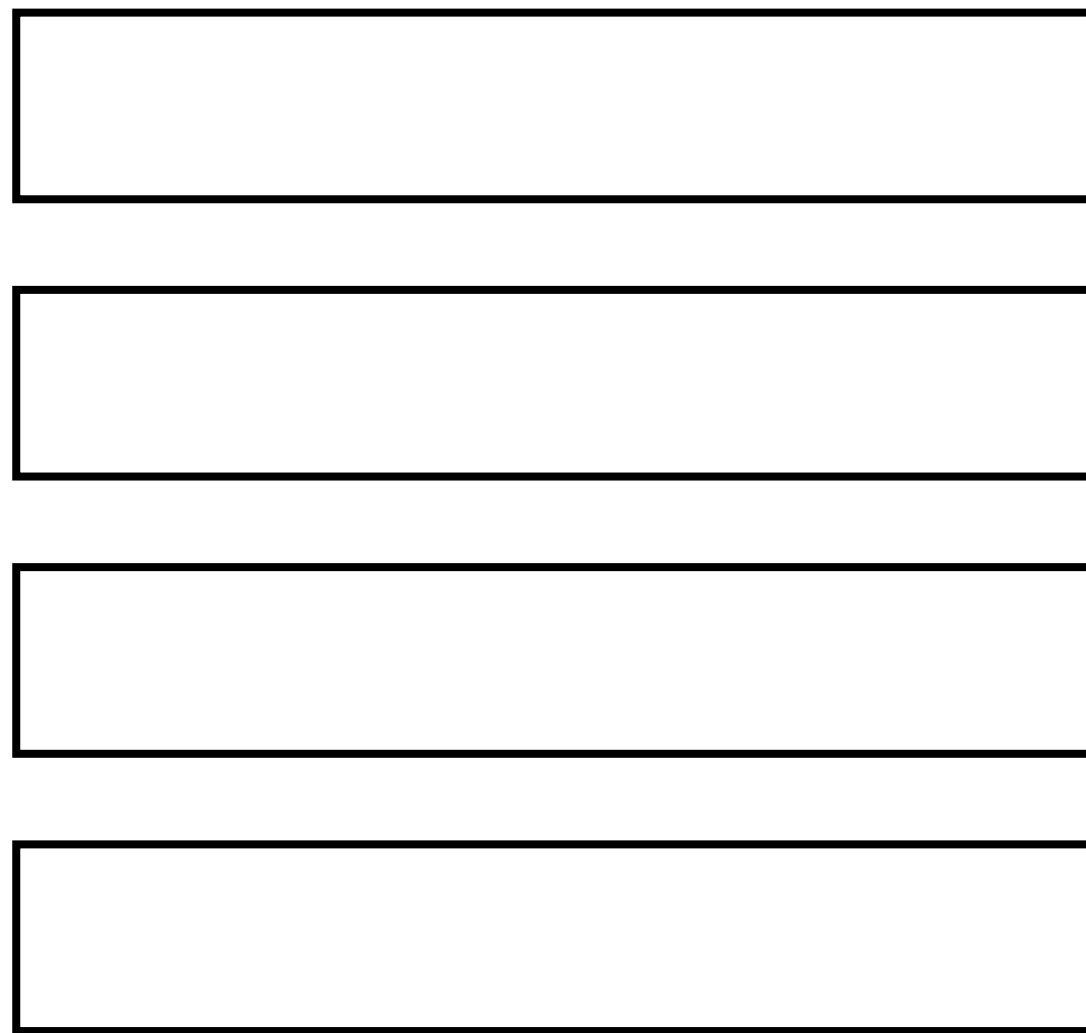
# Structural observations

We call ***i*-identical** an internal state of Shadow in which  $i$  bundles are equal.



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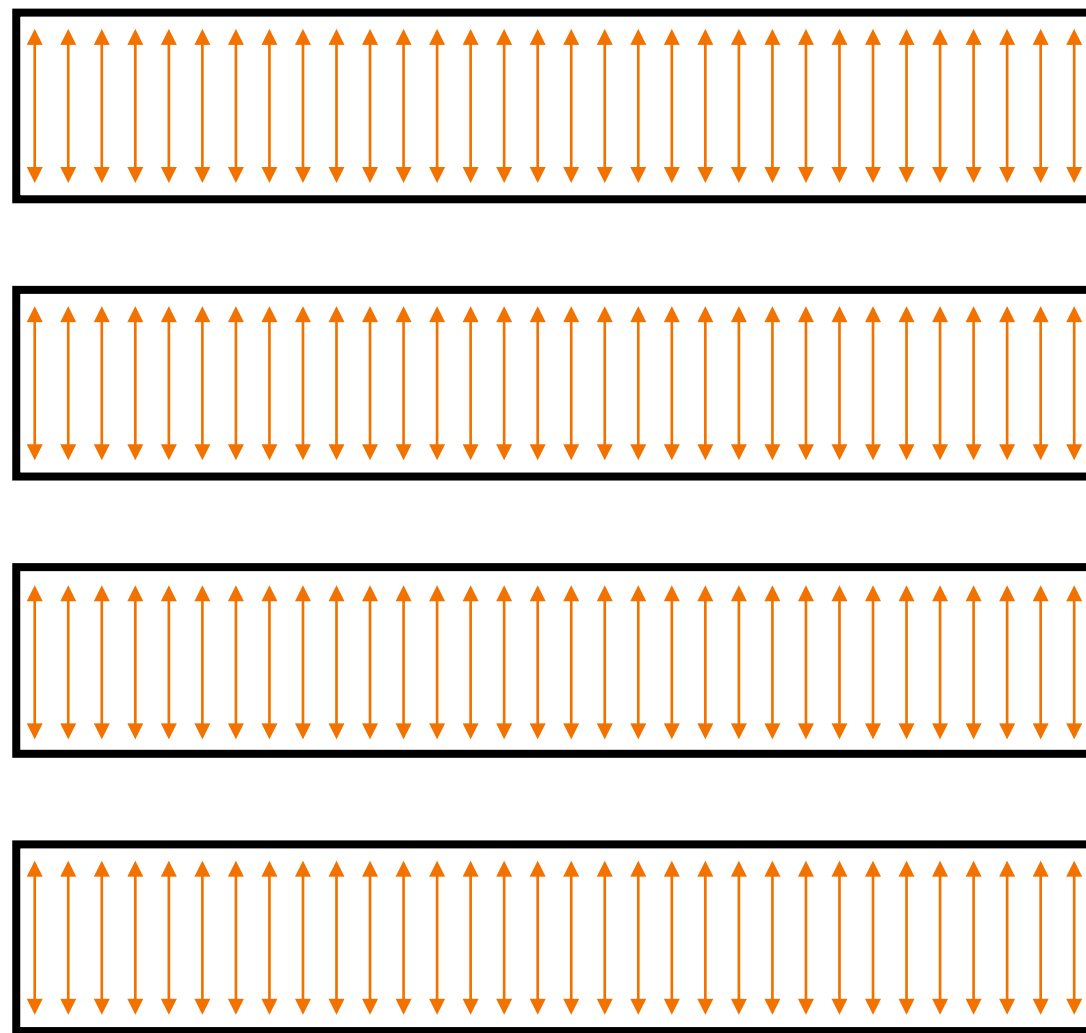


**Initial state**



# Structural observations

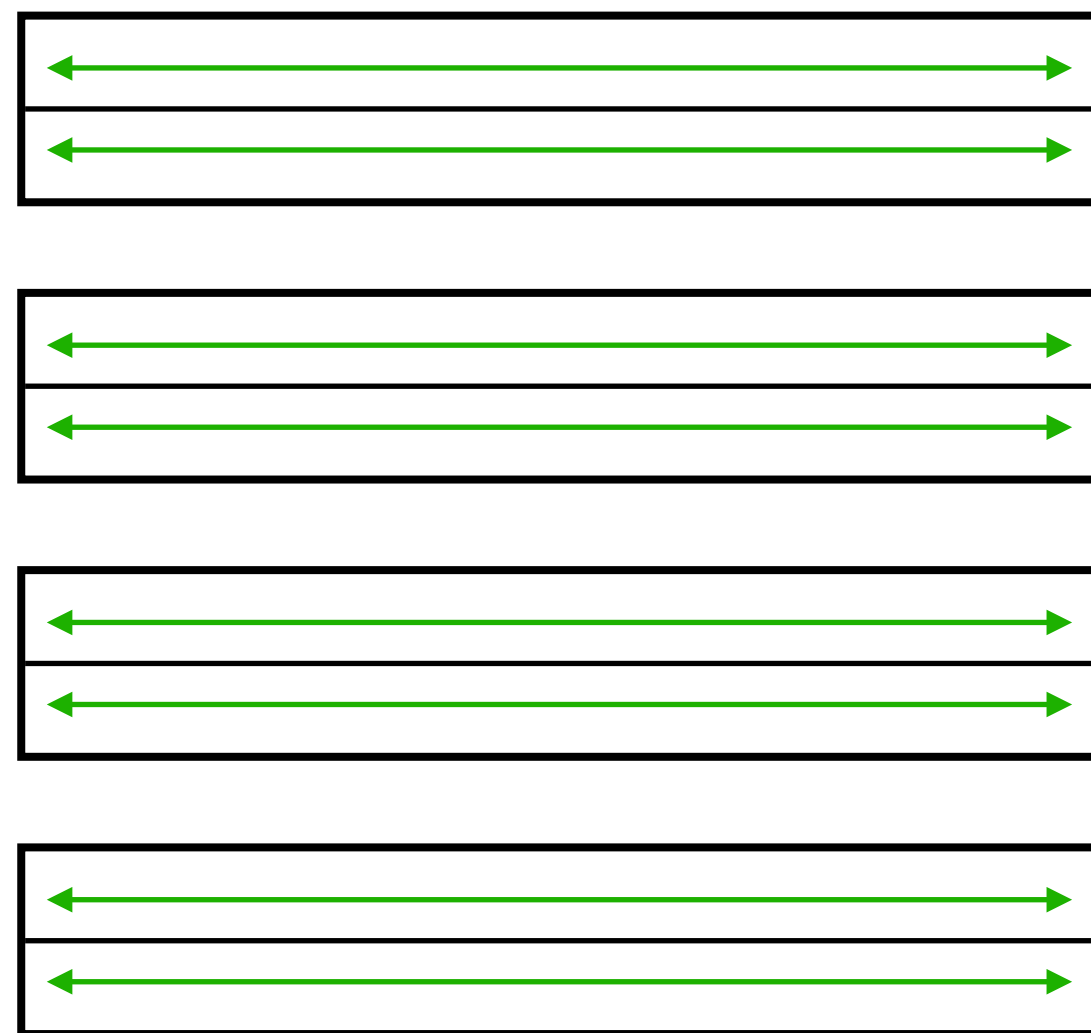
We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.



**S-Box layer**

# Structural observations

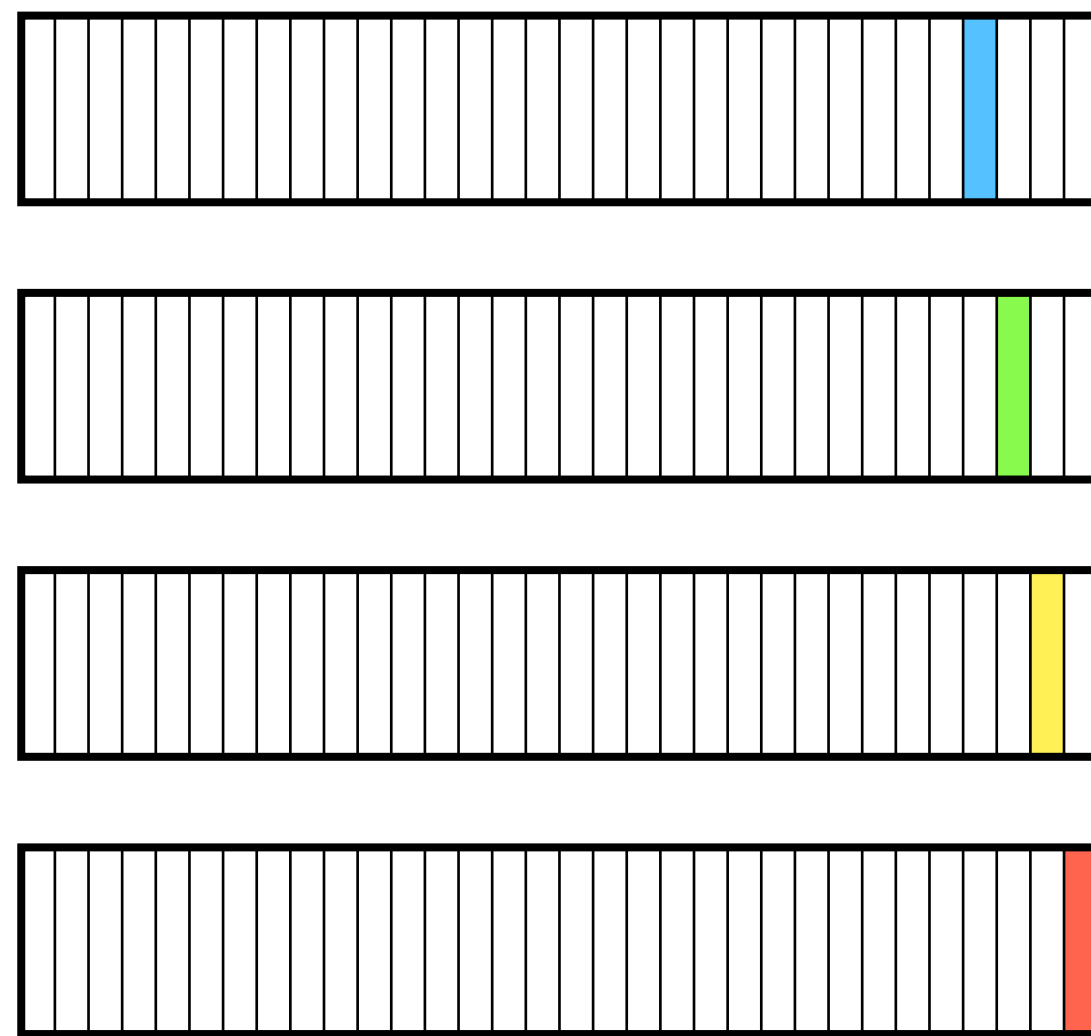
We call ***i*-identical** an internal state of Shadow in which  $i$  bundles are equal.



**L-Box layer**

# Structural observations

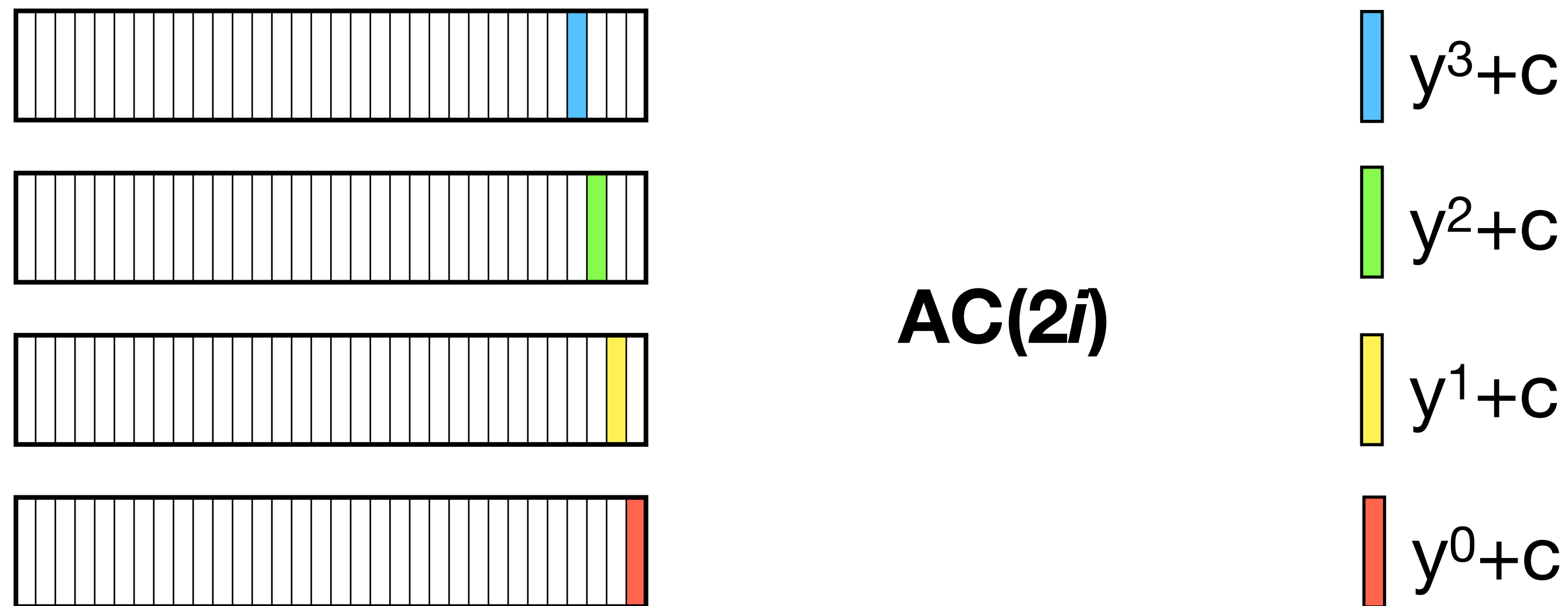
We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.



**$AC(2i)$**

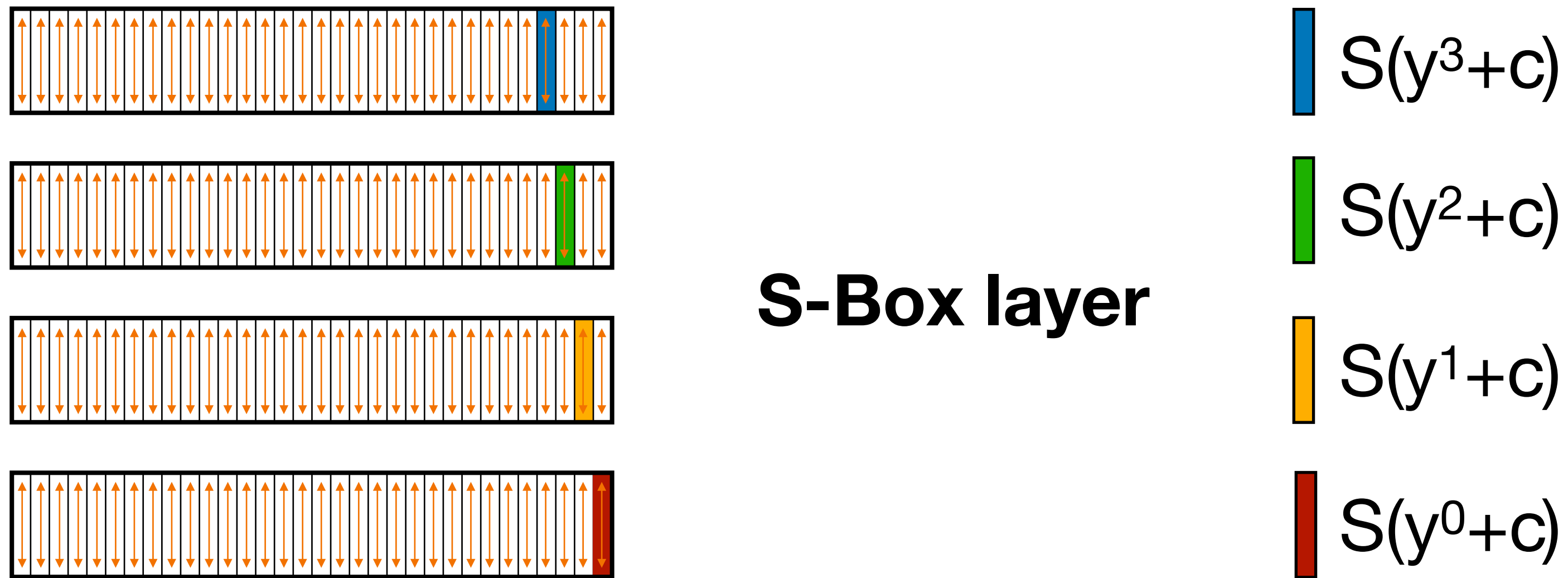
# Structural observations

We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.



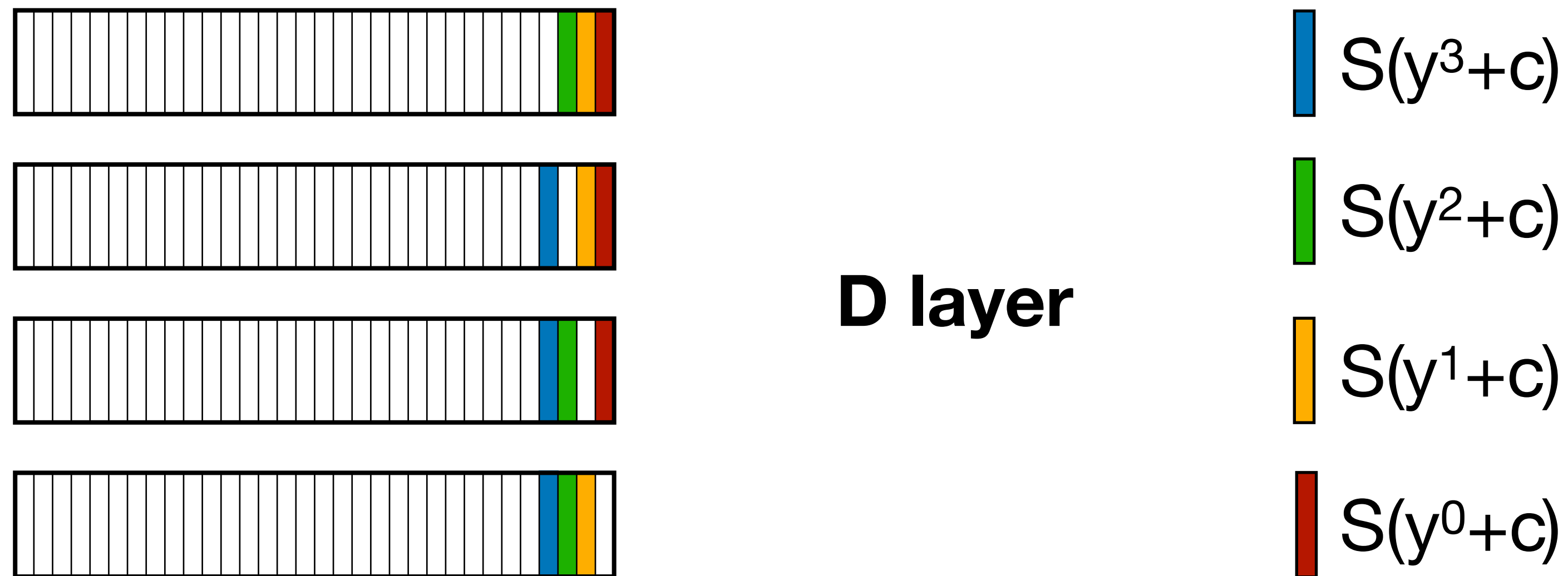
# Structural observations

We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.



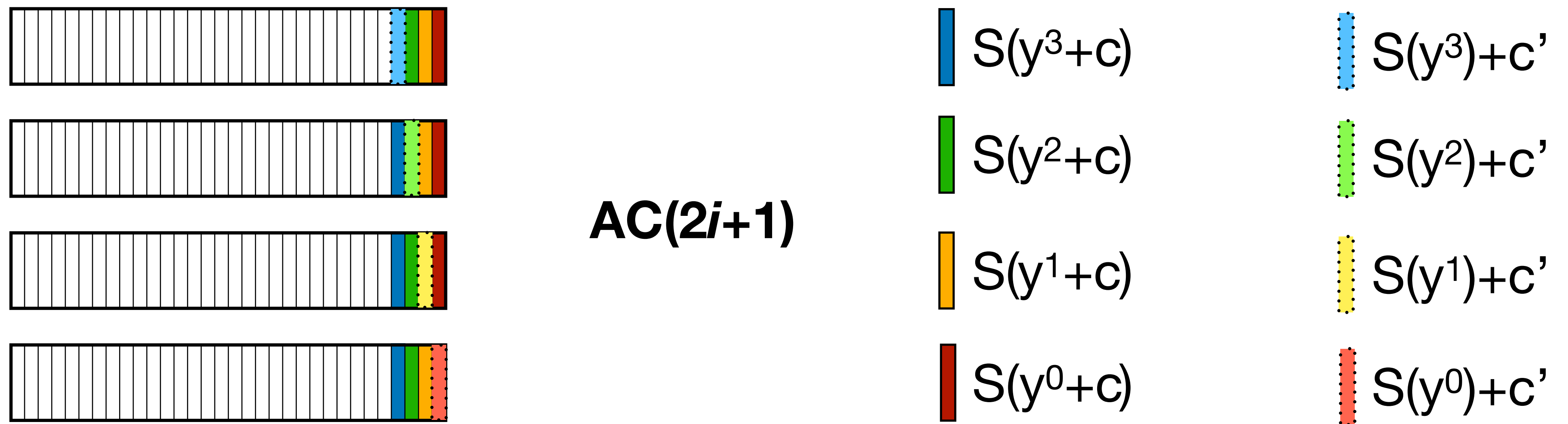
# Structural observations

We call *i-identical* an internal state of Shadow in which *i* bundles are equal.



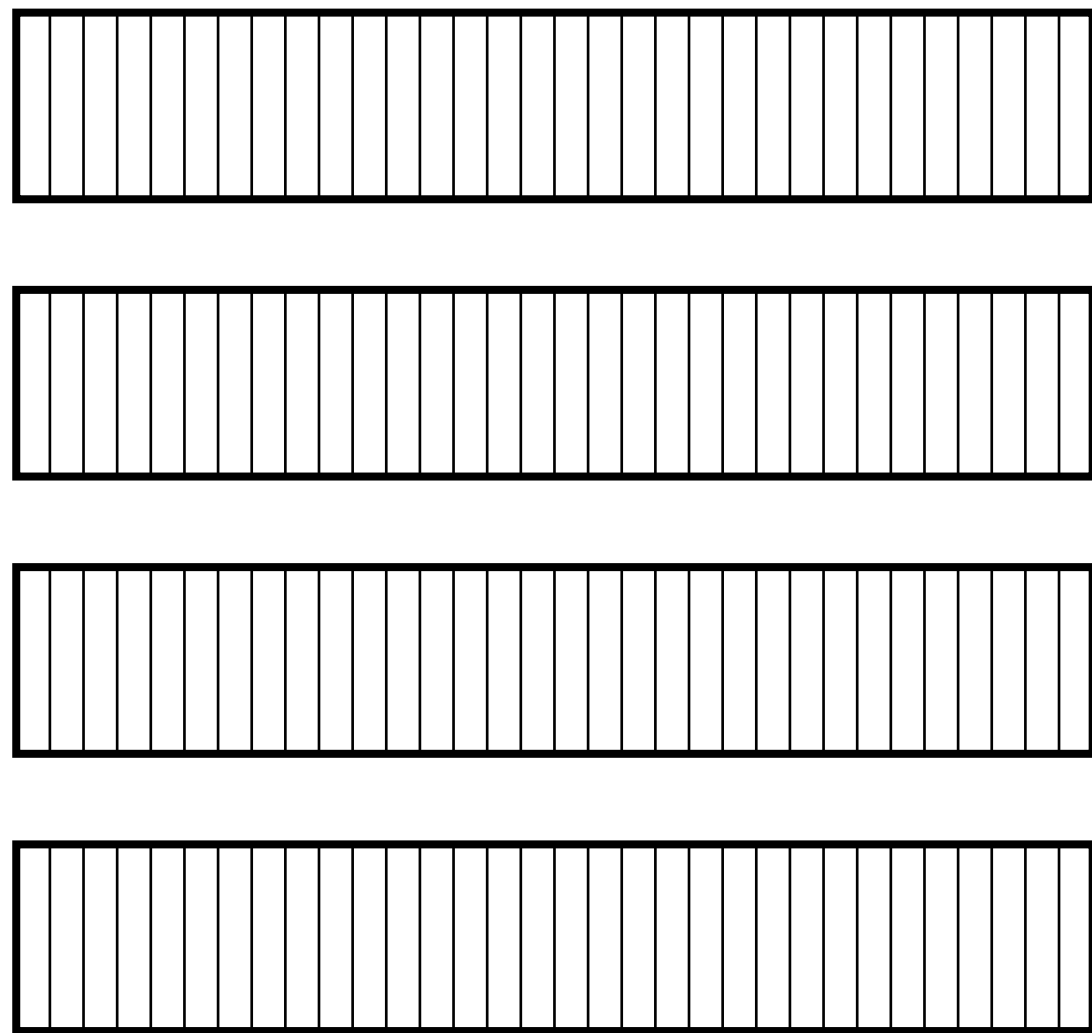
# Structural observations

We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.



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We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.



$$S(y^3+c) = S(y^3)+c'$$

$$S(y^2+c) = S(y^2)+c'$$

$$S(y^1+c) = S(y^1)+c'$$

$$S(y^0+c) = S(y^0)+c'$$



# Structural observations

We call ***i*-identical** an internal state of Shadow in which *i* bundles are equal.

probabilities of an *i*-identical state at step *s*

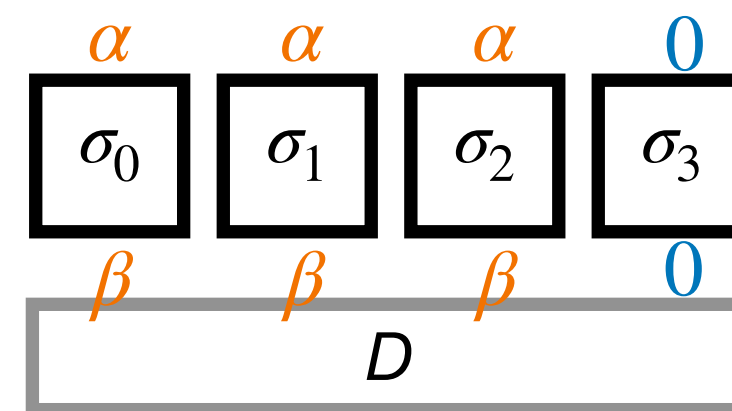
<i>s</i>	0	1	2	3	4	5
<i>i</i> =4	0	0	0	$2^{-12}$	$2^{-8}$	0
<i>i</i> =3	0	0	0	$2^{-9}$	$2^{-6}$	0
<i>i</i> =2	0	0	0	$2^{-6}$	$2^{-4}$	0

**Distinguisher**

# Distinguisher on 6 steps of Shadow-512

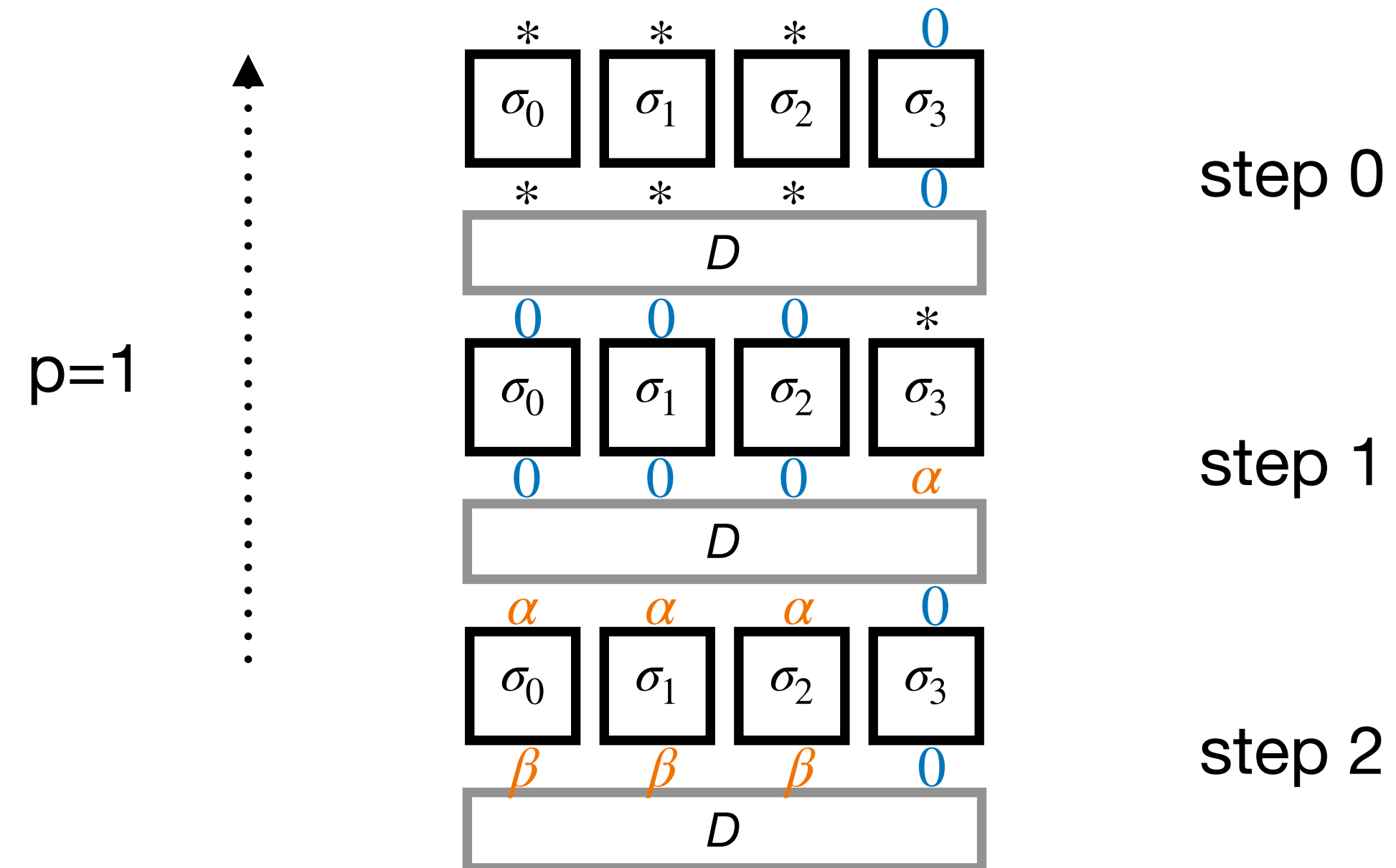
◦  $x \oplus x' = (*, *, *, 0)$  and  $\text{shadow}(x) \oplus \text{shadow}(x') = D(0, 0, 0, *)$

◦ Generic cost  $2^{-64}$  vs  $2^{-16.245}$  here

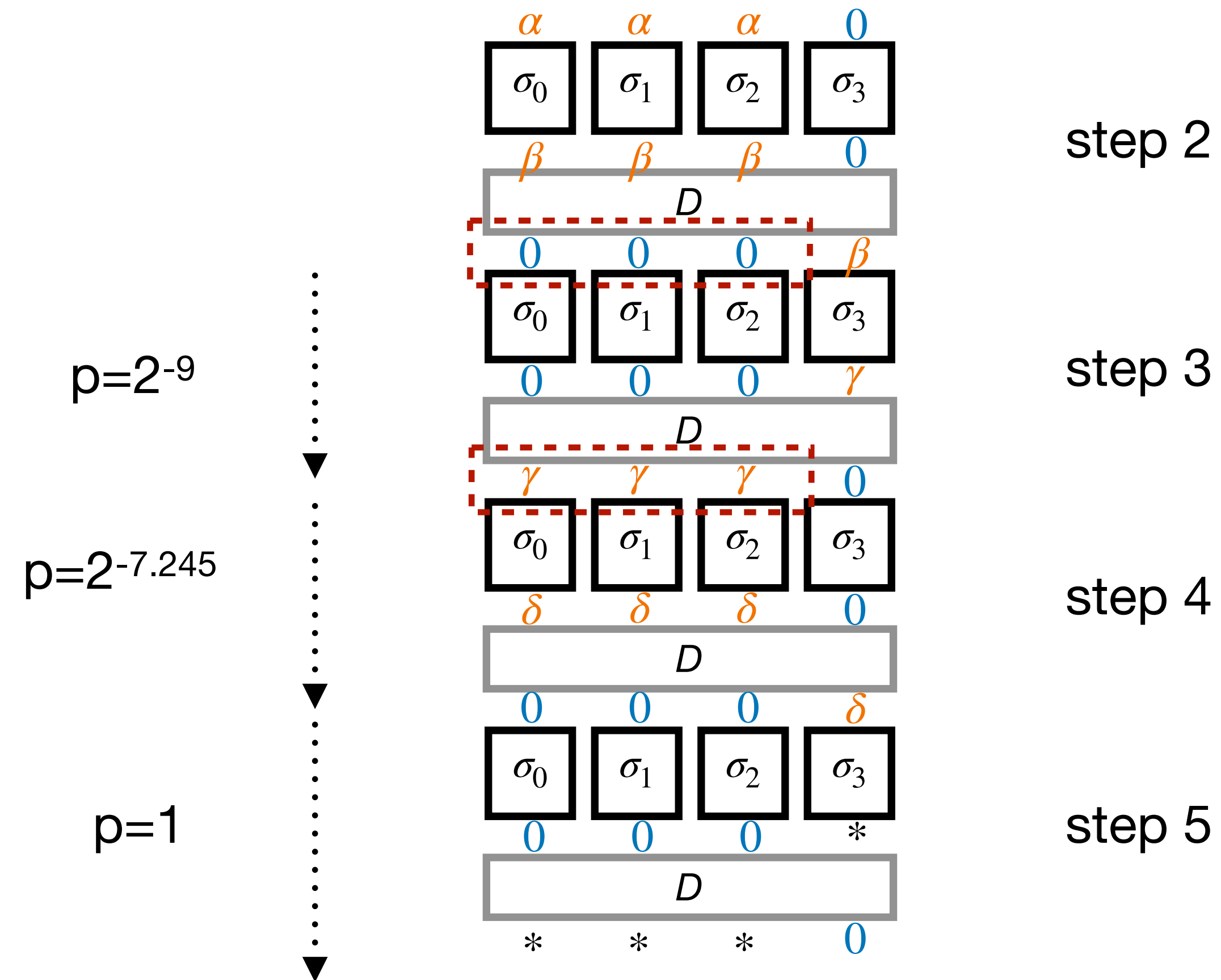


step 2

# Distinguisher on 6 steps of Shadow-512



# Distinguisher on 6 steps of Shadow-512



# Some details

- Constructing a pair for **step 2**:

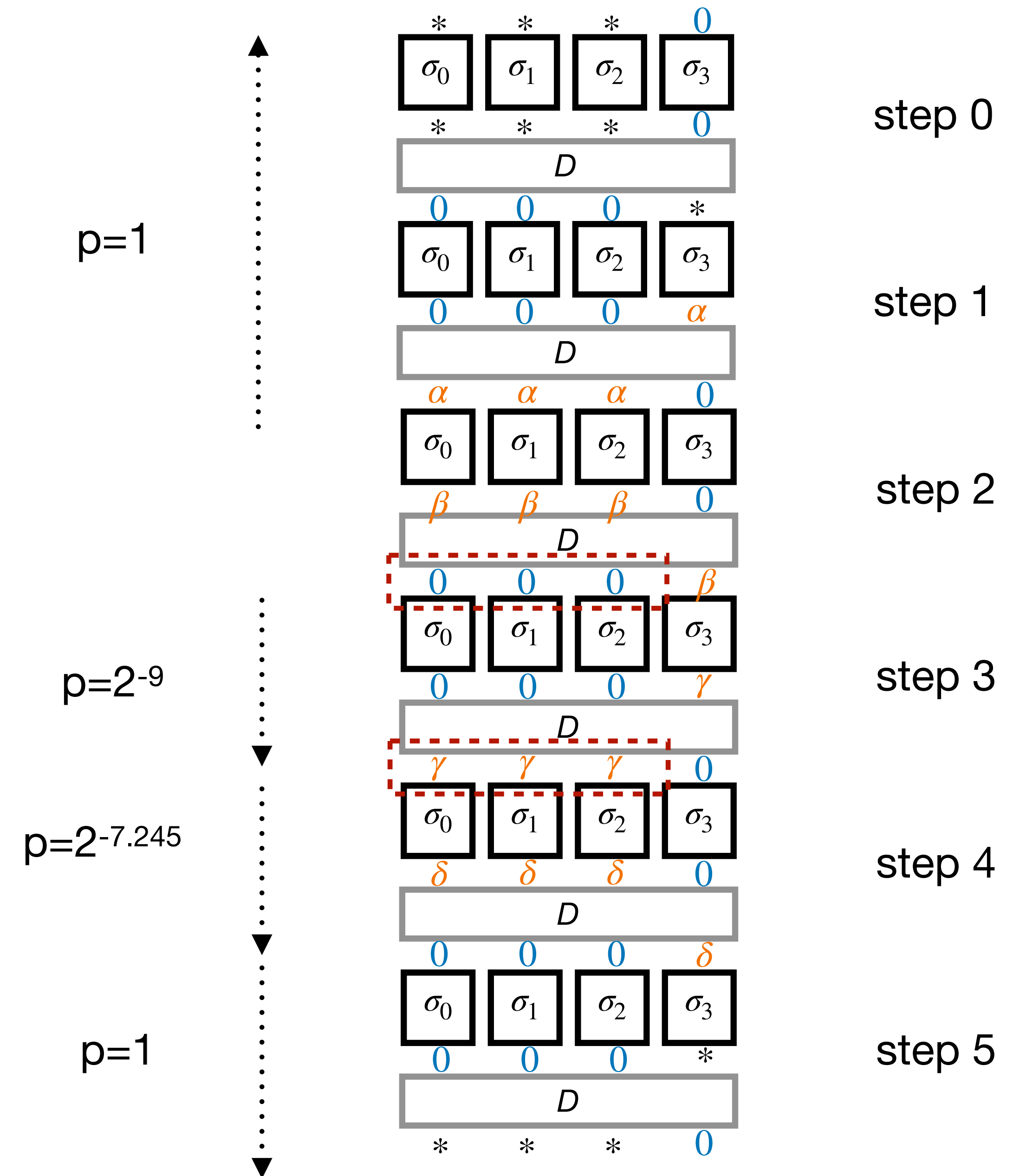
$$\begin{aligned} \sigma_0(x) + \sigma_0(x + \alpha) &= \beta \\ \sigma_1(x + \epsilon) + \sigma_1(x + \epsilon + \alpha) &= \beta \\ \sigma_2(x + \epsilon') + \sigma_2(x + \epsilon' + \alpha) &= \beta \end{aligned}$$

and **3-identical state at the end of step 2**

- Impact of the constant additions limited to the S-boxes with indices in  $\{0,1,2,3\}$
- Bits with indices **22** and **23** in each of the 4 input words of a Super S-box have **no influence** on the output bits with indices in  $\{0,1,2,3\}$

$$\nabla = \{a \times e_{22} + b \times e_{23}, a \in \mathbb{F}_2^4, b \in \mathbb{F}_2^4\}$$

For all  $\alpha \in \nabla$ , all steps and all bundle index  $i$ ,  
 $\sigma_i(x) + \sigma_i(x + \alpha) = (*, *, \dots, *, 0, 0, 0, 0)$



# Some details

- Step 3: probability of a **3-identical state** =  $2^{-9}$
- Step 4: **difference of the form  $(0,0,0,\delta)$  at the end of the step**

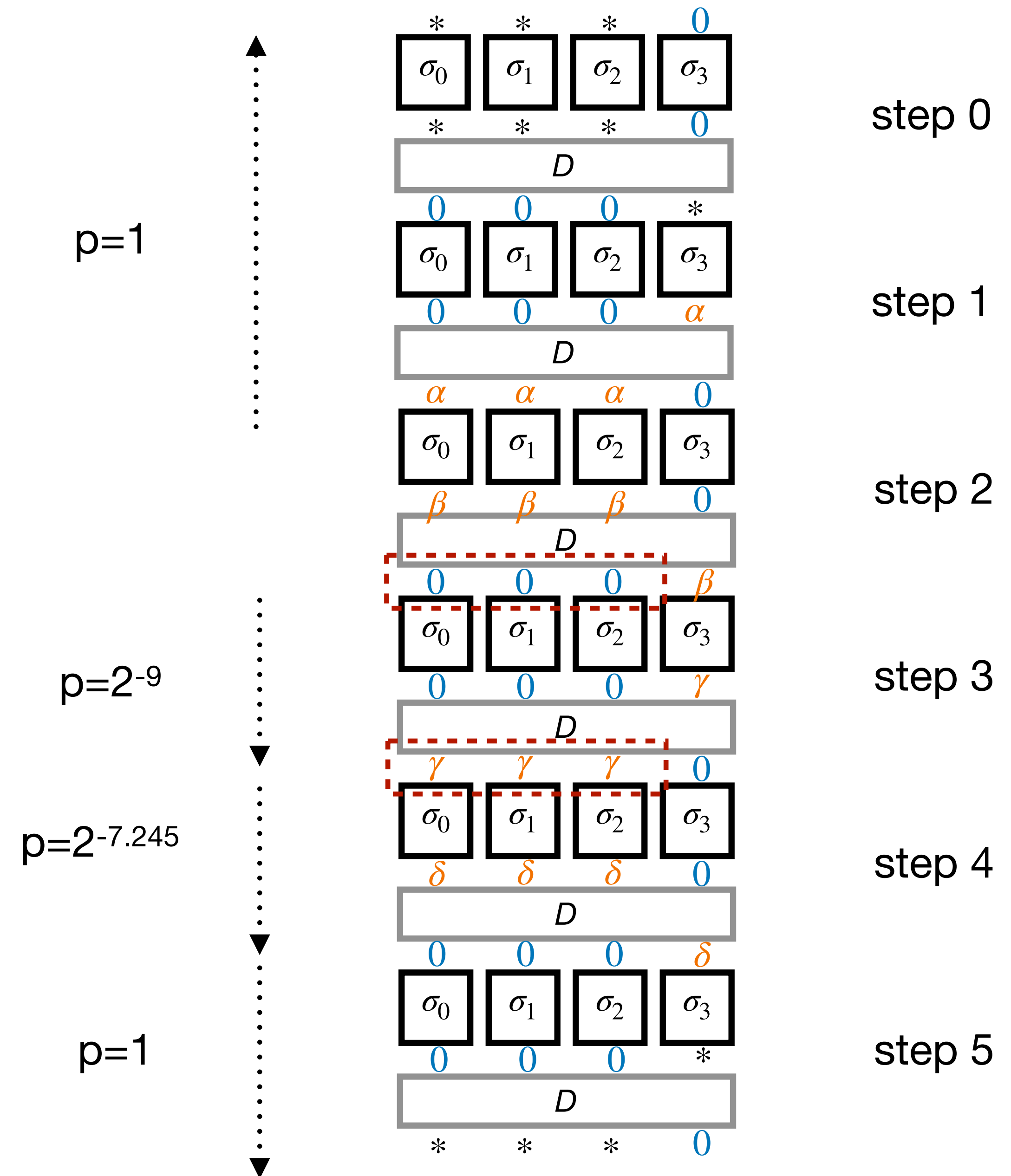
Let  $(y, y, y, w)$  and  $(y', y', y', w)$  denote two messages after the application of  $S$  and  $L$  of step 4 then:

$$\begin{aligned}
 S(y^2) \oplus S(y^2 \oplus c) &= S(y^2) \oplus S(y^2 \oplus c) \\
 S(y^1) \oplus S(y^1 \oplus c) &= S(y^1) \oplus S(y^1 \oplus c) \\
 S(y^0) \oplus S(y^0 \oplus c) &= S(y^0) \oplus S(y^0 \oplus c)
 \end{aligned}$$

with  $c = 0x5$ , probability of  $2^{-2.415}$  for each equality

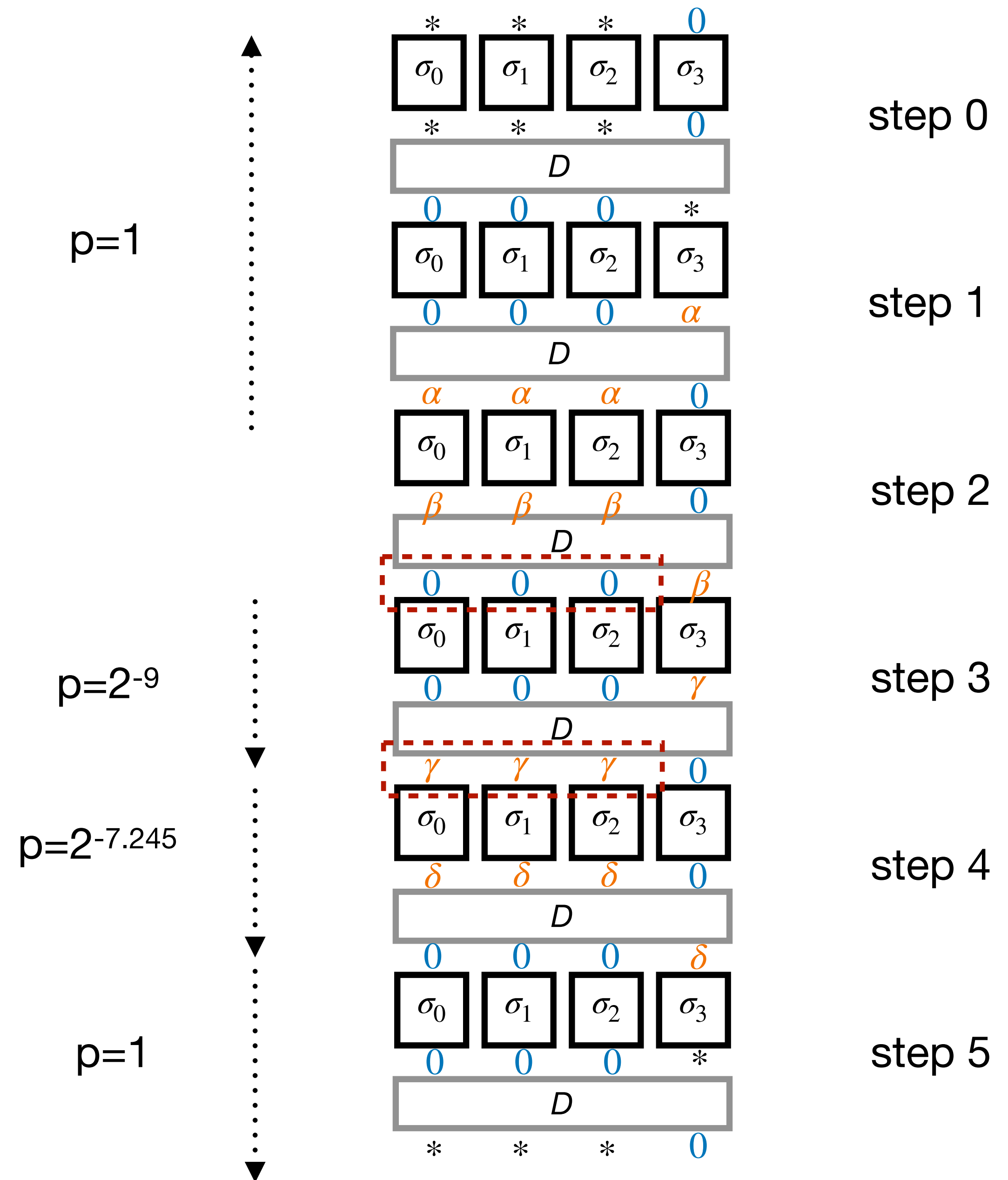
- Step 5 has probability 1

**Total probability:**  $(2^{-2.415})^3 \times 2^{-9} = 2^{-16.245}$



# Summary

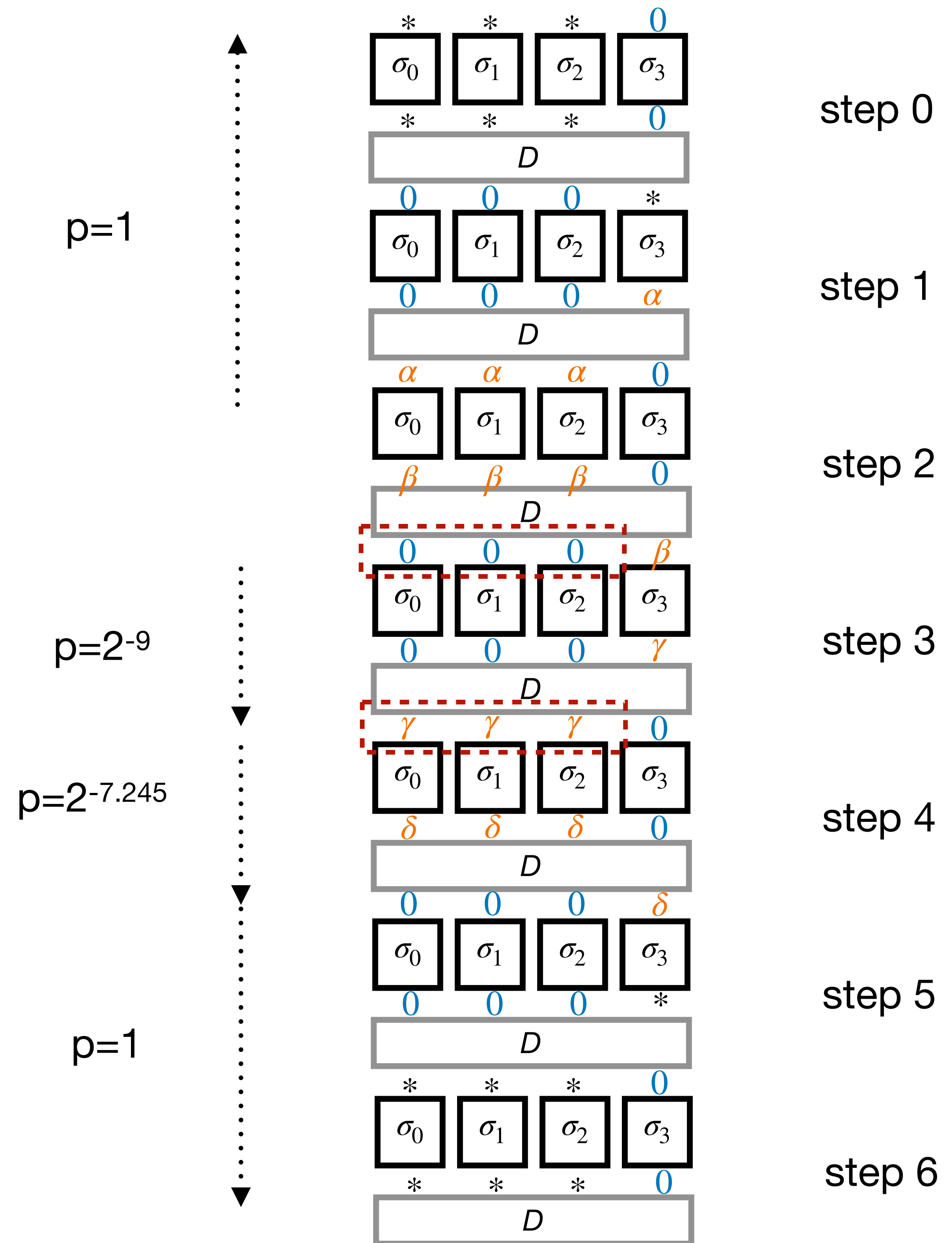
1. Select a difference  $\alpha \in \nabla$ .
2. Select a state  $(y_2, y_2, y_2, z_2)$  that will be a state after step 2.
3. Invert step 2 on  $(y_2, y_2, y_2, z_2)$ , obtaining  $(x_1, y_1, z_1, t_1)$ .
4. Invert step 1 on  $(x_1, y_1, z_1, t_1)$  and  $(x_1 \oplus \alpha, y_1 \oplus \alpha, z_1 \oplus \alpha, t_1)$ , obtaining  $(x_0, y_0, z_0, t_0)$  and  $(x_0, y_0, z_0, t'_0)$ .
5. Invert step 0, obtaining a pair of Shadow-512 states with a zero-difference in the last bundle.
6. Return this pair of state. With high probability  $\geq 2^{-16.245}$ , it satisfies the truncated trail.





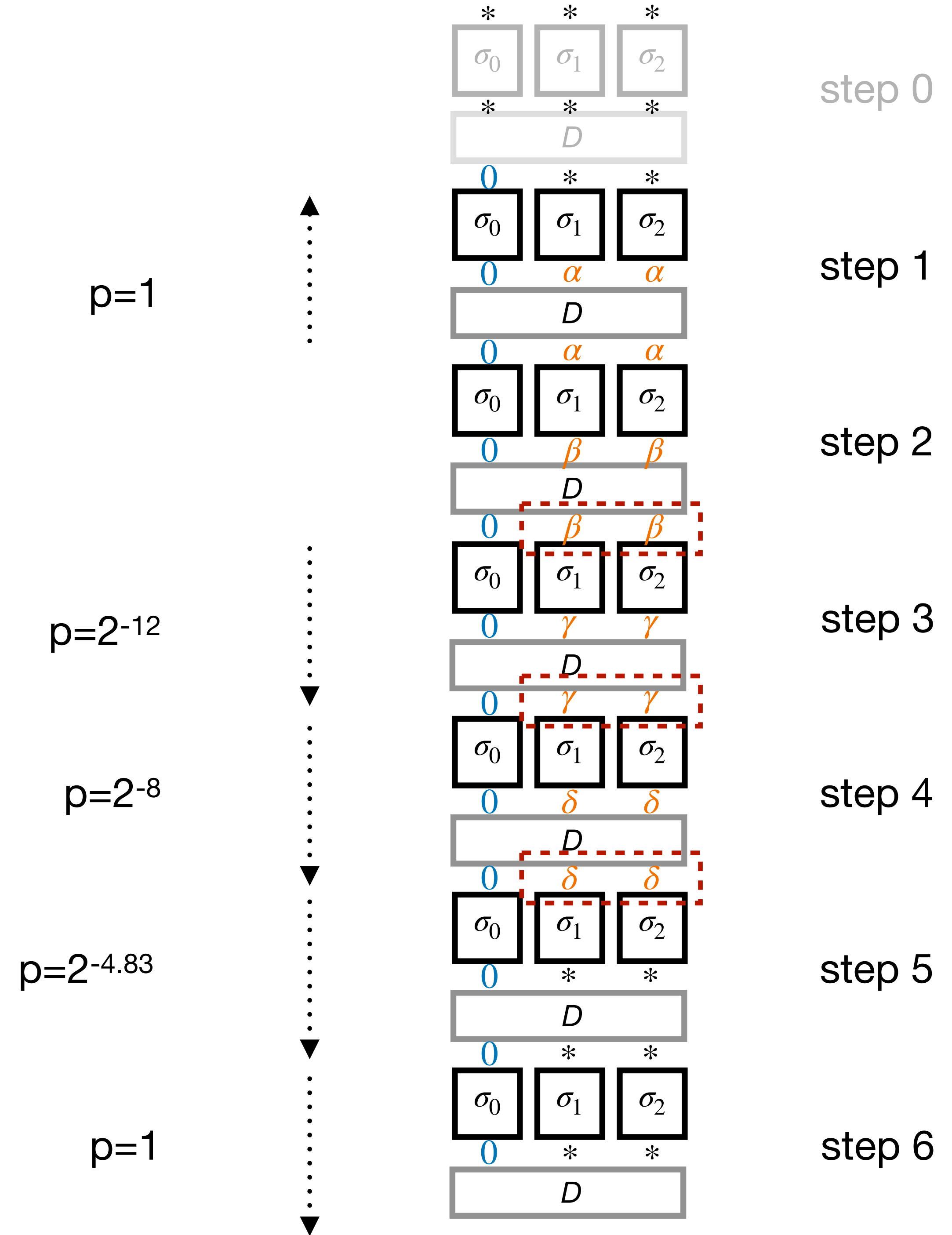
# Extension to 7 steps

No extra cost.



# The Shadow-384 case

$$D(a, b, c) = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix} \times \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$



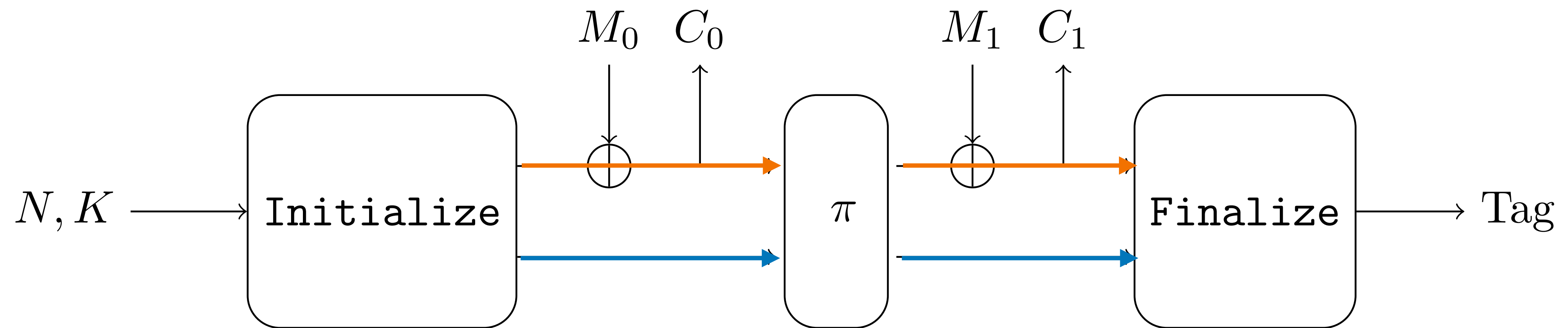
**Forgery**

# Forgery

- “Aggressive parameters”: 8 rounds for Shadow-512
- Shifted version (step 2 to step 5)
- Same nonce used 3 times (nonce misuse scenario) to build collisions: **2 different plaintexts** that yield the **same tag**

# Forgery

## S1P mode in our attack setting

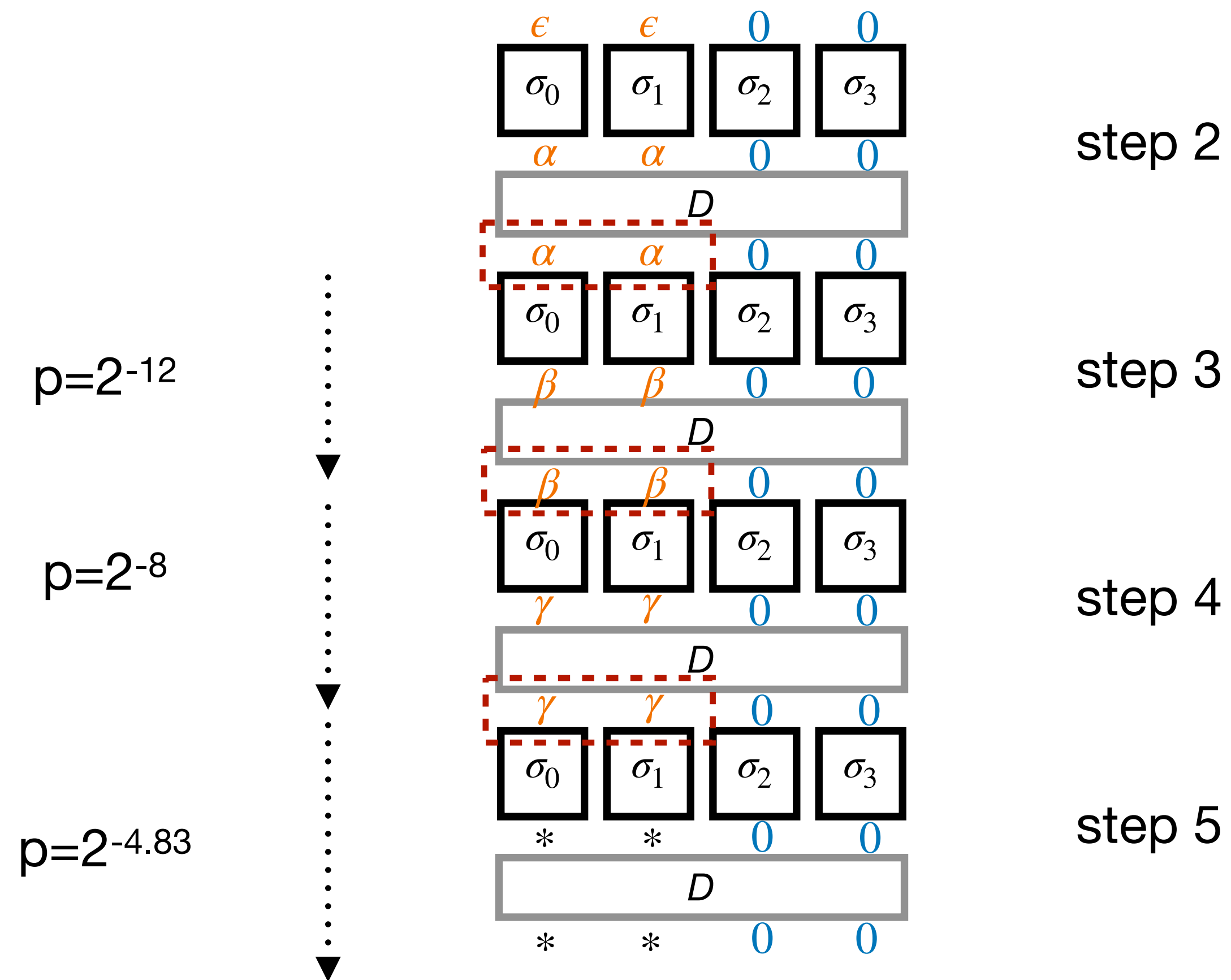


rate: bundle 0, 1

capacity: bundle 2, 3, **not visible**

# Forgery

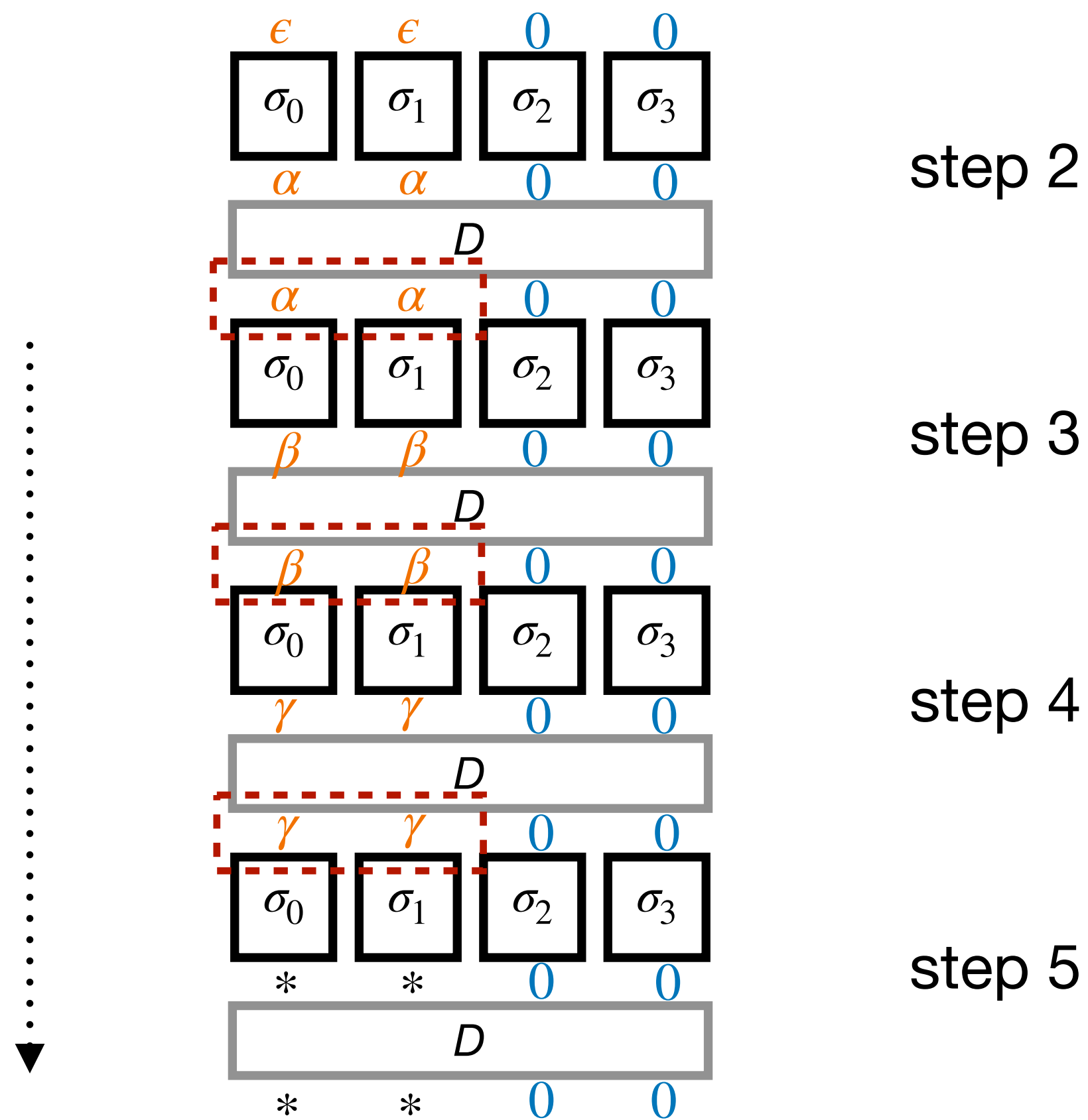
## Differential trail



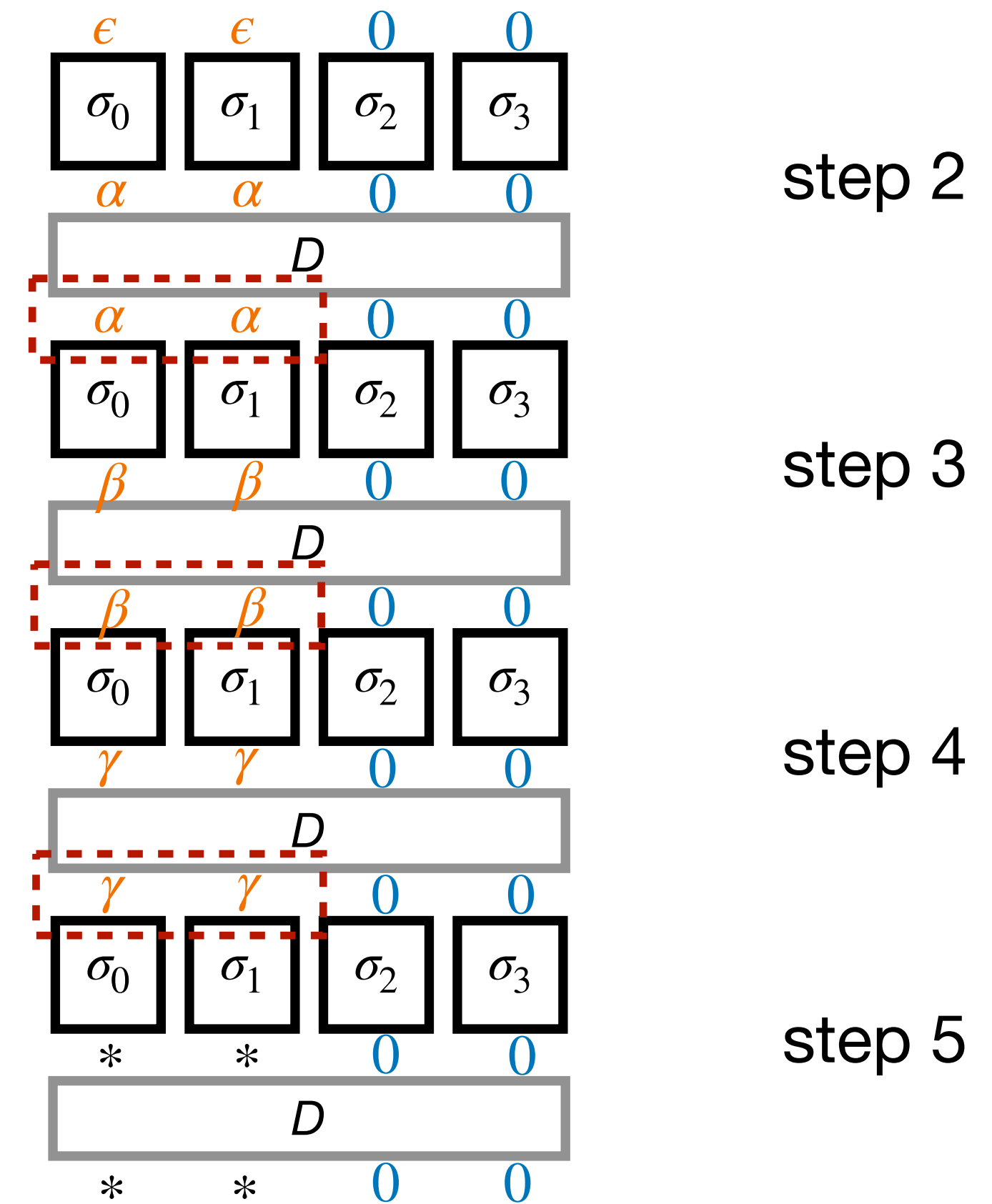
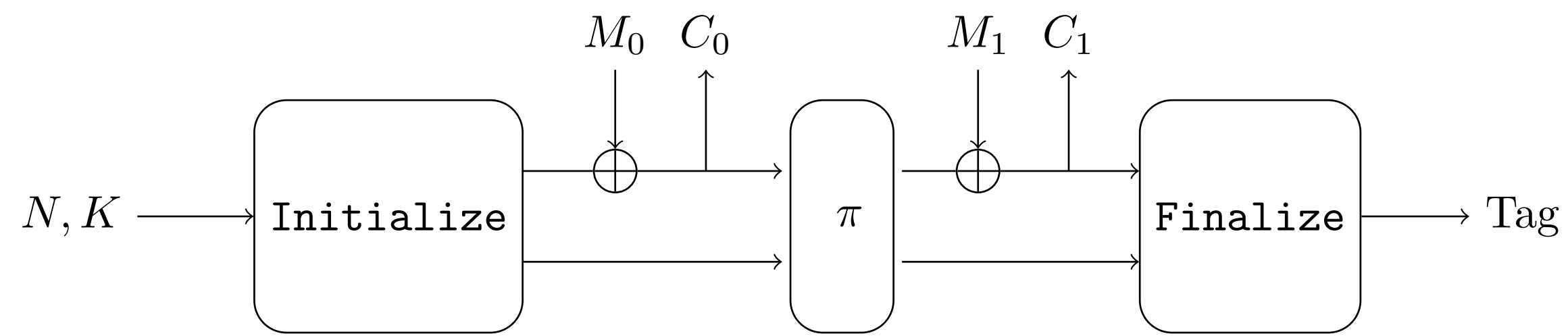
# Forgery

## Differential trail

Total probability:  $2^{-24.83}$

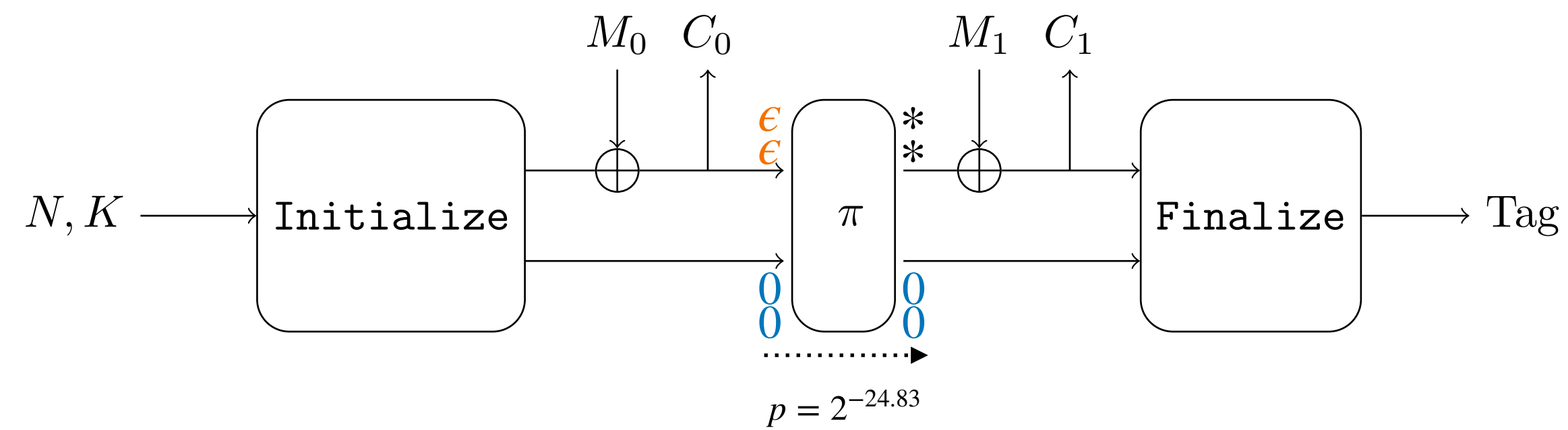


# Forgery Outline





# Forgery Attack Outline

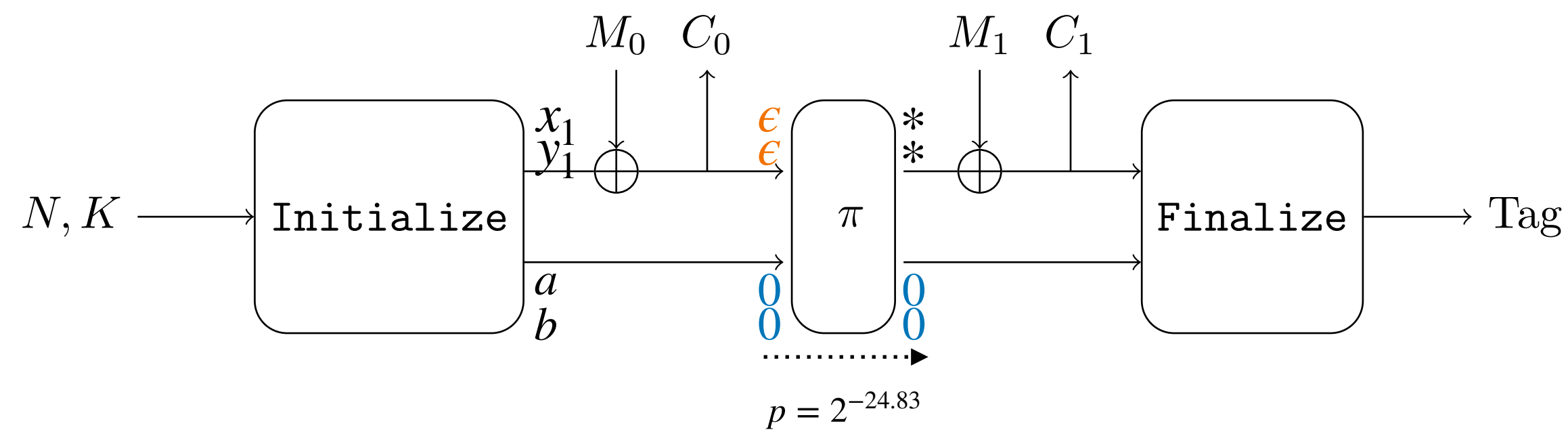


**2 different plaintexts** that yield the **same tag**



**$(M_0, M_1)$**  and  **$(M'_0, M'_1)$**  that yield a  **$(0,0,0,0)$**  difference after  $\pi$

# Forgery Attack Outline



1. **Query 1**: encrypt a two-block (4 bundles) message  $(0,0)(0,0)$  to recover the 2-bundle rate value after **Initialize**  $(x_1, y_1)$  ( $\mathbf{C}_0$ ).
2. Generate two pairs of **rate bundles**  $(x'_1, y'_1), (x''_1, y''_1)$  that satisfy the truncated trail with probability  $p$ .
3. **Query 2 and 3**: get the difference after  $\pi$ .
  - Encrypt  $(x_1 \oplus x'_1, y_1 \oplus y'_1), (0,0)$  to obtain the **value of the rate after  $\pi$  on  $(x'_1, y'_1, a, b)$** , denoted by  $(c'_2, c'_3)$  ( $\mathbf{C}_1$ ).
  - Encrypt  $(x_1 \oplus x''_1, y_1 \oplus y''_1), (0,0)$  to obtain the **value of the rate after  $\pi$  on  $(x''_1, y''_1, a, b)$** , denoted by  $(c''_2, c''_3)$  ( $\mathbf{C}_1$ ).
4. Cancel out the difference after  $\pi$ .
  - $(x_1 \oplus x'_1, y_1 \oplus y'_1), (c'_2, c'_3)$  and  $(x_1 \oplus x''_1, y_1 \oplus y''_1), (c''_2, c''_3)$  yield the same internal state before **Finalize** with probability  $p \simeq 2^{-24.83}$ .

# Conclusion

- Summary of our work:
  - **Practical distinguishers** of the full 6-step version of [Shadow-512](#) and [Shadow-384](#) (shifted)
  - **Practical forgeries** with 4-step Shadow for the S1P mode of operation (nonce misuse scenario)
- After our results, the authors proposed **Spook v2** [ToSC special Issue] :
  - $D$  matrix replaced with an efficient MDS matrix
  - modification of the round constants of Shadow for more efficiency
  - 2nd mathematical challenge ongoing: <https://www.spook.dev/challenges>
- New criterion for choosing round constants: prevent more than invariant subspaces attacks

**Thank you!**