
Affine computation and affine automaton

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Outline

Motivation

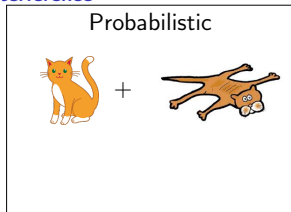
Affine computation

Affine finite Automaton (AfA)

Main results

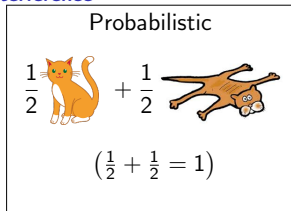
Probabilistic vs. Quantum

Destructive interference



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Probabilistic vs. Quantum

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Probabilistic

$$\frac{1}{2} \text{ (cat sitting)} + \frac{1}{2} \text{ (cat lying)} = 1$$
$$\left(\frac{1}{2} + \frac{1}{2} = 1\right)$$



Quantum

$$\frac{1}{\sqrt{2}} \text{ (cat sitting)} + \frac{1}{\sqrt{2}} \text{ (cat lying)} = 1$$
$$\left(\left|\frac{1}{\sqrt{2}}\right|^2 + \left|\frac{1}{\sqrt{2}}\right|^2 = 1\right)$$

Probabilistic vs. Quantum



Destructive interference

Probabilistic

$\frac{1}{2}$  + $\frac{1}{2}$ 

$(\frac{1}{2} + \frac{1}{2} = 1)$

Quantum

$\frac{1}{\sqrt{2}}$  - $\frac{1}{\sqrt{2}}$ 

$(|\frac{1}{\sqrt{2}}|^2 + |-\frac{1}{\sqrt{2}}|^2 = 1)$

Probabilistic vs. Quantum

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Probabilistic

$$\frac{1}{2} \text{ (cat sitting) } + \frac{1}{2} \text{ (cat lying) }$$
$$\left(\frac{1}{2} + \frac{1}{2} = 1 \right)$$

Quantum

$$\frac{1}{\sqrt{2}} \text{ (black cat sitting) } - \frac{1}{\sqrt{2}} \text{ (black cat lying) }$$
$$\left(\left| \frac{1}{\sqrt{2}} \right|^2 + \left| \frac{-1}{\sqrt{2}} \right|^2 = 1 \right)$$

$$\frac{1}{2} \left(\frac{1}{2} \text{ (cat sitting) } + \frac{1}{2} \text{ (cat lying) } \right) + \frac{1}{2} \left(\right)$$

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$$\left(\left| \frac{1}{\sqrt{2}} \right|^2 + \left| \frac{-1}{\sqrt{2}} \right|^2 = 1 \right)$$

$$\frac{1}{2} \left(\frac{1}{2} \text{ (cat sitting) } + \frac{1}{2} \text{ (cat lying) } \right) + \frac{1}{2} \left(\alpha \text{ (cat sitting) } + \beta \text{ (cat lying) } \right)$$

Probabilistic vs. Quantum

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Probabilistic

$$\frac{1}{2} \text{ (upright cat) } + \frac{1}{2} \text{ (upside-down cat) } = 1$$
$$\left(\frac{1}{2} + \frac{1}{2} = 1\right)$$

Quantum

$$\frac{1}{\sqrt{2}} \text{ (black cat) } - \frac{1}{\sqrt{2}} \text{ (black upside-down cat) } = 0$$
$$\left(\left|\frac{1}{\sqrt{2}}\right|^2 + \left|-\frac{1}{\sqrt{2}}\right|^2 = 1\right)$$

$$\frac{1}{2} \left(\frac{1}{2} \text{ (upright cat) } + \frac{1}{2} \text{ (upside-down cat) } \right) + \frac{1}{2} \left(\frac{3}{4} \text{ (upright cat) } + \frac{1}{4} \text{ (upside-down cat) } \right)$$

Probabilistic vs. Quantum

Destructive interference

Probabilistic

$$\frac{1}{2} \text{ (upright cat)} + \frac{1}{2} \text{ (upside-down cat)}$$
$$\left(\frac{1}{2} + \frac{1}{2} = 1\right)$$

Quantum

$$\frac{1}{\sqrt{2}} \text{ (black cat)} - \frac{1}{\sqrt{2}} \text{ (black cat on back)}$$
$$\left(\left|\frac{1}{\sqrt{2}}\right|^2 + \left|-\frac{1}{\sqrt{2}}\right|^2 = 1\right)$$

$$\frac{1}{2} \left(\frac{1}{2} \text{ (upright cat)} + \frac{1}{2} \text{ (upside-down cat)} \right) + \frac{1}{2} \left(\frac{3}{4} \text{ (upright cat)} + \frac{1}{4} \text{ (upside-down cat)} \right)$$
$$\frac{5}{8} \text{ (upright cat)} + \frac{3}{8} \text{ (upside-down cat)}$$

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Destructive interference

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$$\frac{1}{2} \text{ (upright cat)} + \frac{1}{2} \text{ (upside-down cat)}$$
$$\left(\frac{1}{2} + \frac{1}{2} = 1\right)$$

Quantum

$$\frac{1}{\sqrt{2}} \text{ (upright black cat)} - \frac{1}{\sqrt{2}} \text{ (upside-down black cat)}$$
$$\left(\left|\frac{1}{\sqrt{2}}\right|^2 + \left|-\frac{1}{\sqrt{2}}\right|^2 = 1\right)$$

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Is there any computational power in the destructive interference?

Affine systems

Preliminaries

Probabilistic state:	l_1 -norm-1 vector (defined on \mathbb{R}_0^+)
Probabilistic operator:	Linear operator (stochastic matrix)
Quantum state:	l_2 -norm-1 vector (defined on \mathbb{C})
Quantum operator:	Linear operator (unitary matrix)

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Aim

- ▶ Generalization of probabilistic system
- ▶ Allowing negative values
- ▶ Linear operator
- ▶ Defined in a simple way

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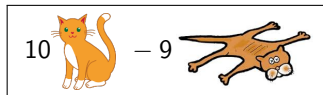
Affine state:	Barycentric vector (defined on \mathbb{R})
Affine operator:	Linear operator (affine transformation)

Affine systems

Getting information

Weighting operator

- ▶ Analogous to quantum measurement
- ▶ Projects the state into the computational basis
- ▶ The weight is the absolute value
- ▶ Normalization after measurement (l_1 -norm can be > 1)
- ▶ Normalized magnitude = probability of observation



Probability of  : $\frac{10}{19}$

Probability of  : $\frac{9}{19}$

Affine systems (AfS)

Formal definition: Affine state

- ▶ $E = \{e_1, \dots, e_n\}$ basis states (deterministic states)
- ▶ Affine state: linear combination $a_1e_1 + \dots + a_n e_n$ with

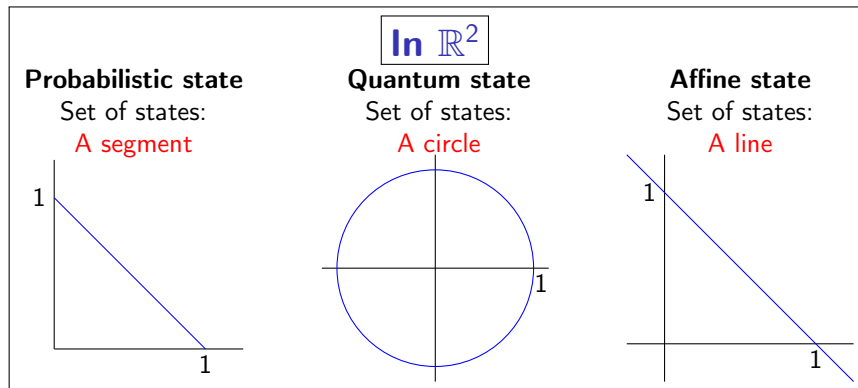
$$\sum_{i=1}^n a_i = 1 \quad a_i \in \mathbb{R}$$

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Formal definition: Affine transformation and weighting operator

Affine transformation

$A = (a_{ij})_{ij}$ is an **affine transformation** $\Leftrightarrow \forall j, \sum_i a_{ij} = 1$

Affine systems (AfS)

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Affine transformation

$$A = (a_{ij})_{ij} \text{ is an affine transformation} \iff \forall j, \sum_i a_{ij} = 1$$

Weighting operator

In QC, **sign** of amplitudes does not matter for measurement

We follow the same idea

- ▶ **Magnitude** of an affine state:

$$|v| = \sum_i |a_i| + |a_2| + \dots + |a_n| \geq 1 \quad (\text{l}_1 \text{ norm})$$

- ▶ **Probability** of observing the j -th state:

$$\frac{|a_j|}{|v|}$$

Affine finite Automaton (AfA)

Formal definition

An AfA M is a 5-tuple

$$M = (E, \Sigma, \{A_\sigma \mid \sigma \in \Sigma\}, e_s, E_a)$$

where

- ▶ E is the **set of deterministic states**
- ▶ $e_s \in E$ is the **starting state**
- ▶ $E_a \subseteq E$ **set of accepting states**
- ▶ Σ is the **input alphabet**
- ▶ A_σ is the **affine transformation matrix** for the symbol σ .

Idem PFA except for the transition matrices

(and a PFA with matrices consisting only of 0s and 1s is a DFA)

Affine finite Automaton (AfA)

Language recognition

- ▶ Input: $w \in \Sigma^*$
- ▶ After reading the whole input, a weighting operator is applied
- ▶ Accepting probability of M in w :

$$f_M(w) = \sum_{e_k \in E_a} \frac{|v_f[k]|}{|v_f|} \in [0, 1]$$

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- ▶ A language is recognized by an AfA M with cutpoint $\lambda \in [0, 1)$ iff

$$L = \{w \in \Sigma^* \mid f_M(w) > \lambda\}$$

- ▶ Nondeterministic AfA: cutpoint 0.
- ▶ A language is recognized by an AfA M with bound error iff

$$\exists \delta \text{ such that } \begin{cases} \forall w \in L, f_M(w) \geq \lambda + \delta \\ \forall w \notin L, f_M(w) \leq \lambda - \delta \end{cases}$$

The languages and automata zoo

Cutpoint	Language	Class	Automaton
$CP > 0$	Stochastic lang.	SL	PFA
$CP = 0$	Regular lang.	REG	NFA
Bound error	Regular lang.	REG	BPFA
$CP > 0$	Stochastic lang.	SL	QFA
$CP = 0$	Nondeterministic quantum lang.	NQAL	NQFA
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$REG \subsetneq NQAL \subsetneq SL$

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Cutpoint	Language	Class	Automaton
$CP > 0$	Affine lang.	AfL	AfA
$CP = 0$	Nondeterministic affine lang.	NAfL	NAfA
Bound error	Bounded-error affine lang.	BAfL	BAfA

BAfL⁰: All non-members are accepted with value 0

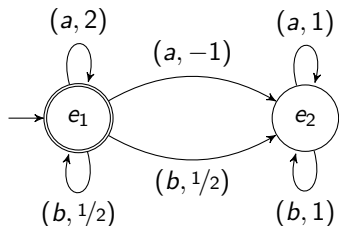
BAfL¹: All members are accepted with value 1.

Bounded-error affine languages (BAfL)

Language EQ = $\{w \in \{a, b\}^* \mid |w|_a = |w|_b\}$ \notin REG

Bounded-error affine languages (BAfL)

Language $EQ = \{w \in \{a, b\}^* \mid |w|_a = |w|_b\} \notin \text{REG}$



$$A_a = \begin{pmatrix} 2 & 0 \\ -1 & 1 \end{pmatrix}$$

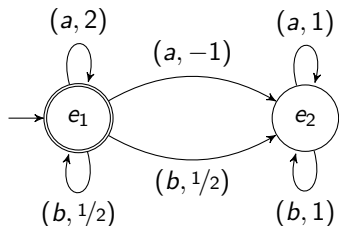
$$A_b = \begin{pmatrix} 1/2 & 0 \\ 1/2 & 1 \end{pmatrix}$$

After reading m a s and n b s the state is $\begin{pmatrix} 2^{m-n} \\ 1 - 2^{m-n} \end{pmatrix}$

- ▶ $\forall w \in EQ, v_f = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ (accepting value 1)
- ▶ $\forall w \notin EQ, \text{max accepting value: } v_f = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$ (accepting value $2/3$)

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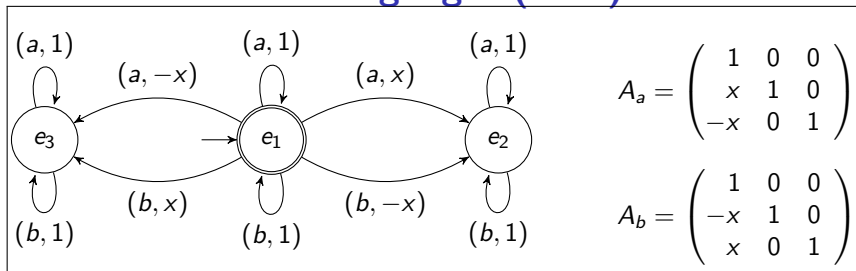
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Theorem

$$\text{REG} \subsetneq \text{BAfL}^1$$

Bounded-error affine languages (BAfL)

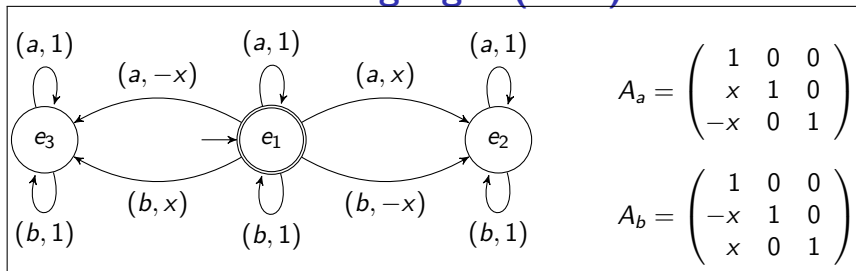


After reading m a s and n b s the state is $\begin{pmatrix} 1 \\ (m-n)x \\ (n-m)x \end{pmatrix}$

Accepting value: $\begin{cases} 1 & \text{if } m = n \\ \frac{1}{2x|m-n|+1} & \text{if } m \neq n \end{cases}$

Taking x larger we get smaller error

Bounded-error affine languages (BAfL)



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Taking x larger we get smaller error

Theorem

$$\text{REG} \subsetneq \text{BAfL}^0$$

Cutpoint affine languages (AfL)

$$\text{LAPINS}' = \{w \in \{a, b, c\}^* \mid |w|_a^2 > |w|_b \text{ and } |w|_b^2 > |w|_c\} \notin \text{SL}$$

[Jānis Lapiņš, 1974]

PFA and QFA can check one of the conditions, with cutpoint $\frac{1}{2}$, but not both

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LAPINS' is recognized by an AfA with cutpoint $\frac{1}{2}$

Proof (sketch).

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2. Check $|w|_b^2 > |w|_c$ by producing the state $\begin{pmatrix} |w|_b^2 - |w|_c \\ 1 - (|w|_b^2 - |w|_c) \end{pmatrix}$

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3. Tensor both atomata □

PFA and QFA cannot do steps 1 and 2 at the same time!

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Corollary

$$\text{SL} \subsetneq \text{AfL}$$

AfAs is more powerful than PFAs and QFAs with cutpoint

Nondeterministic affine languages (NAfL)

(NQAL contains some famous languages like the complement of EQ)

Theorem

$$\text{NAfL} = \text{NQAL}$$

Proof. We prove the double inclusion by showing how to simulate one with the other.

NAfAs have the same power as NQFAs

Summarising

- ▶ Bounded and unbounded error:
AfAs more powerful than QFAs and PFAs
- ▶ Nondeterministic computation:
AfAs equivalent to QFAs
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Further results

- ▶ *Language recognition power and succinctness of affine automata*
(M. Villagra and A. Yakaryılmaz) *To appear in UCNC'16*
arXiv:1602.05432
- ▶ *Can one quantum bit separate any pair of words with zero-error?*
(A. Belovs, J. A. Montoya, A. Yakaryılmaz) arXiv:1602.07967

Backup slides

Weighting operator

Can we use the weighting operator as a projective measurement?

Answer: **No**

$$v = \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}$$

Weighting based on separation $\{e_1\}$ and $\{e_2, e_3\}$:

Probability $1/3$ of $\{e_1\}$
Probability $2/3$ of $\{e_2, e_3\}$

But

$$v' = \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} \quad \text{Not affine! (not even after normalization)}$$

Conclusion: After weighting, the system must collapse to a single state