

Agenda

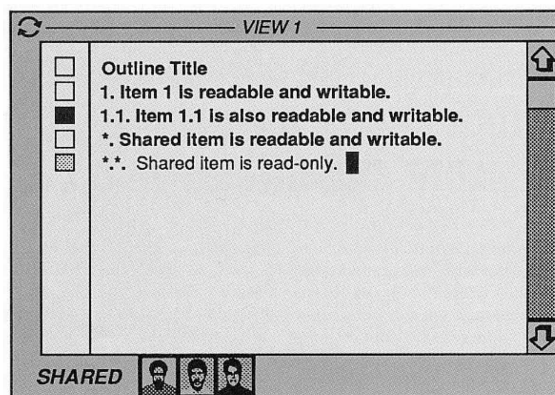
- Optimistic replication
 - CVS, Subversion
 - Duplicated databases
 - Collaborative editing requirements
 - Operational transformation: properties for convergence, transformation functions, algorithms

Collaborative editing: from users to community of users



“Isn't it chaotic to all edit in the same document, even the same paragraph, at the same time?”

“Why would a group ever want to edit in the same line of text at the same time?”



GROVE, 1989

From users to community of users: new practices



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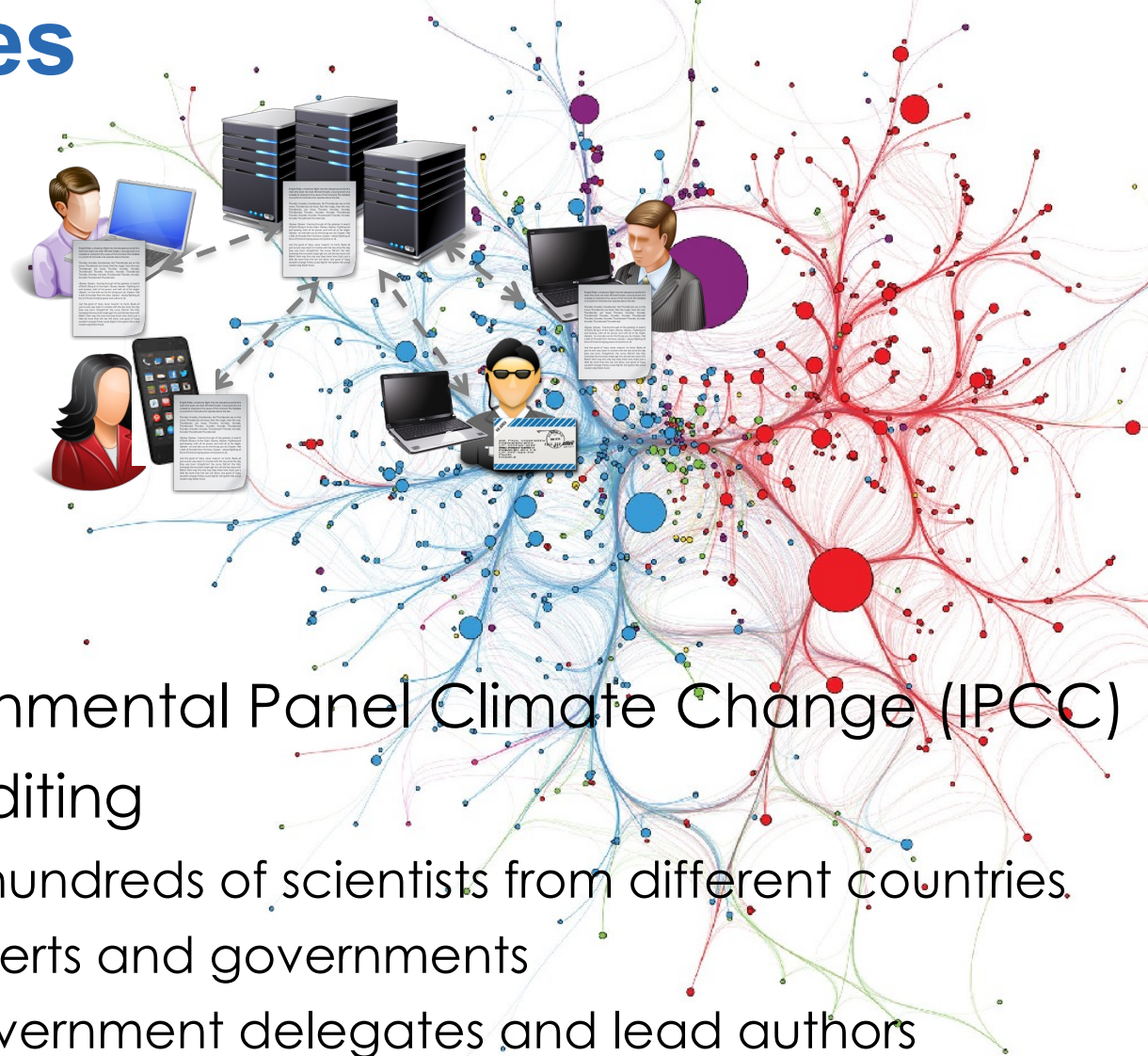
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- [\(cur | prev\)](#) [22:49, 6 January 2021](#) [2605:a601:ada1:2a00:ad83:9ec8:20bc:44c5 \(talk\)](#) [. . . \(83,031 bytes\) \(+15\) . . . \(→Major events: Cleaned up wording on Trump recorded message\) \(undo\) \(Tags: Mobile edit, Mobile web edit\)](#)
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- [\(cur | prev\)](#) [22:45, 6 January 2021](#) [2605:a601:ada1:2a00:ad83:9ec8:20bc:44c5 \(talk\)](#) [. . . \(83,017 bytes\) \(-8\) . . . \(→Major events: Typo\) \(undo\) \(Tags: Mobile edit, Mobile web edit\)](#)
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- [\(cur | prev\)](#) [22:44, 6 January 2021](#) [2605:a601:ada1:2a00:ad83:9ec8:20bc:44c5 \(talk\)](#) [. . . \(82,944 bytes\) \(+52\) . . . \(→Major events: Rephrased "rioters"\) \(undo\) \(Tags: Mobile edit, Mobile web edit\)](#)
- [\(cur | prev\)](#) [22:39, 6 January 2021](#) [Jeswinj \(talk | contribs\)](#) [. . . \(82,892 bytes\) \(-351\) . . . \(undo\) \(Tag: Visual edit\)](#)
- [\(cur | prev\)](#) [22:39, 6 January 2021](#) [ClueBot NG \(talk | contribs\)](#) [. m . . \(83,243 bytes\) \(-47\) . . . \(Reverting possible vandalism by 2603:9001:4903:D811:9052:EFE:155C:2134 to version by 81.167.188.42. Report False Positive? Thanks, ClueBot NG. \(3860441\) \(Bot\)\) \(undo\) \(Tag: Rollback\)](#)
- [\(cur | prev\)](#) [22:39, 6 January 2021](#) [2603:9001:4903:d811:9052:efe:155c:2134 \(talk\)](#) [. . . \(83,290 bytes\) \(+47\) . . . \(undo\) \(Tags: Mobile edit, Mobile web edit, Reverted\)](#)
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- [\(cur | prev\)](#) [22:34, 6 January 2021](#) [72.217.56.18 \(talk\)](#) [. . . \(83,203 bytes\) \(-58\) . . . \(person shot has not been reported dead as of yet!\) \(undo\)](#)
- [\(cur | prev\)](#) [22:33, 6 January 2021](#) [2600:1700:1c60:41d0:e5a9:3248:c03e:eb02 \(talk\)](#) [. . . \(83,261 bytes\) \(+73\) . . . \(Adding the President's reaction to the event.\) \(undo\) \(Tag: extraneous markup\)](#)
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- [\(cur | prev\)](#) [22:29, 6 January 2021](#) [92.21.72.53 \(talk\)](#) [. . . \(83,187 bytes\) \(+40\) . . . \(Adding info\) \(undo\) \(Tags: Mobile edit, Mobile web edit, Visual edit, Possible vandalism\)](#)
- [\(cur | prev\)](#) [22:28, 6 January 2021](#) [176.23.9.200 \(talk\)](#) [. . . \(83,147 bytes\) \(+10\) . . . \(undo\)](#)

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From users to community of users: new practices



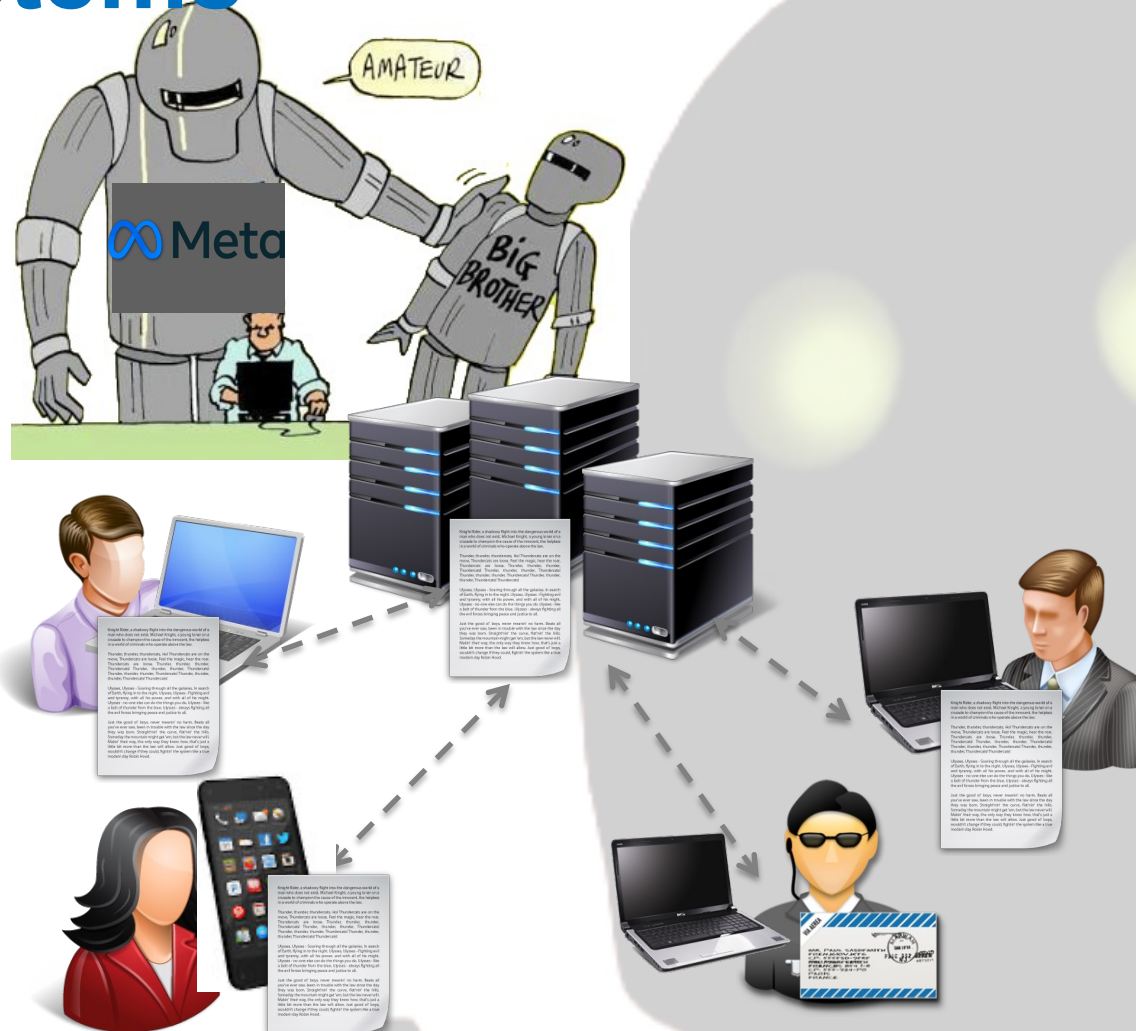
Example: Intergovernmental Panel Climate Change (IPCC)
assessment report editing

- Expert contributions: hundreds of scientists from different countries.
- Review stages by experts and governments
- Approval sessions: government delegates and lead authors
- Editing teams: review editors

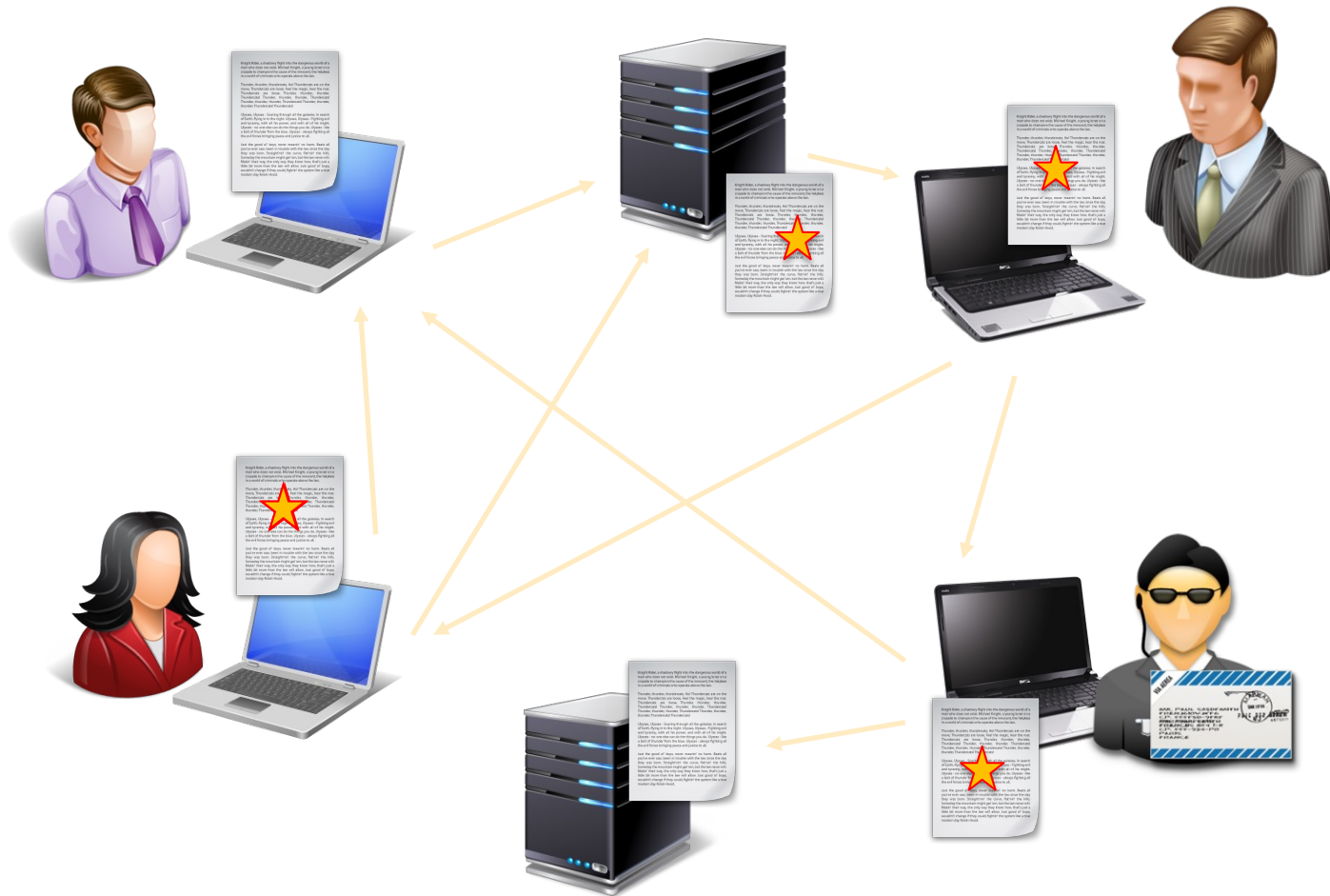
Limitations of Central Authority Systems

SCALABILITY

PRIVACY

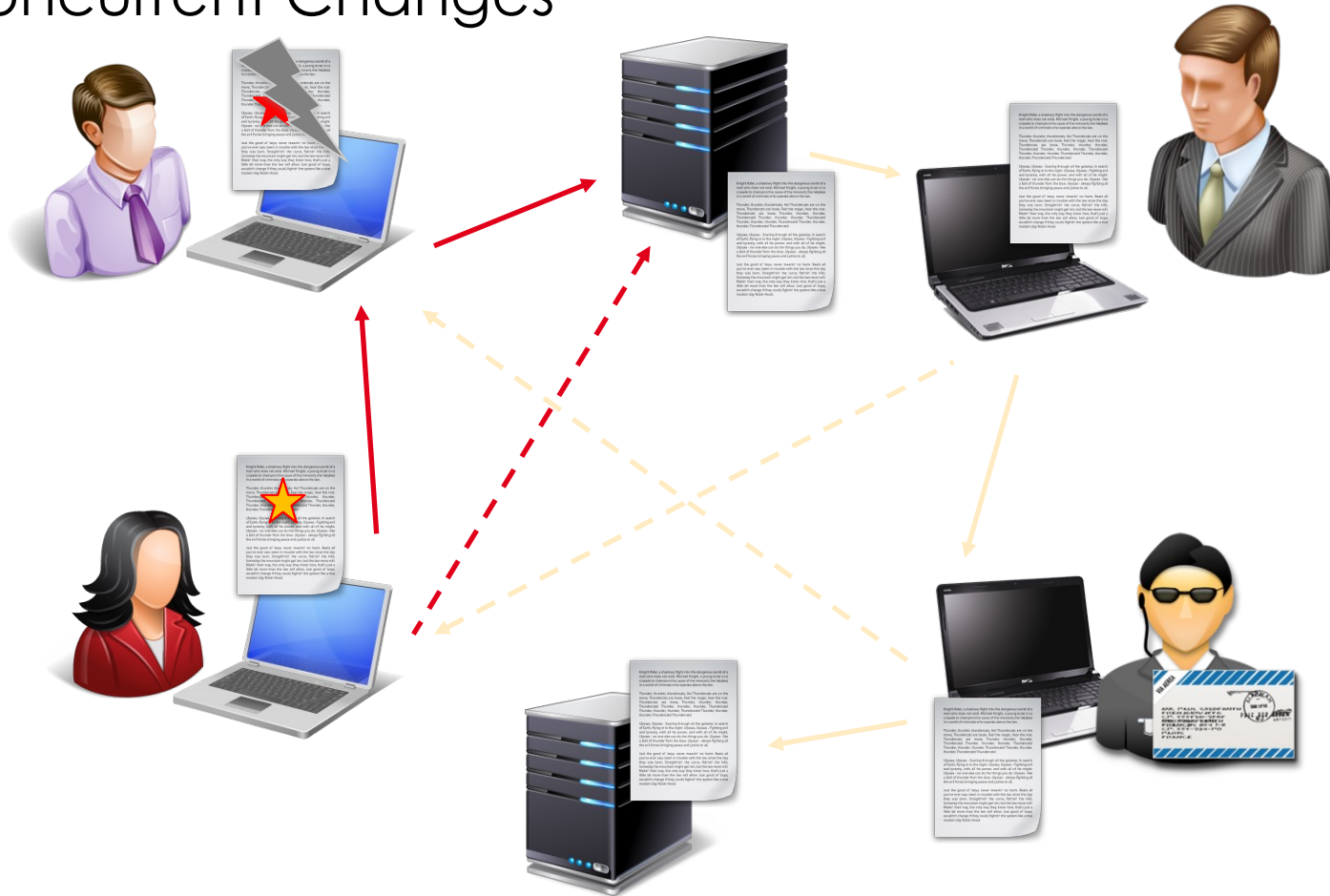


Peer-to-Peer Collaborative Systems



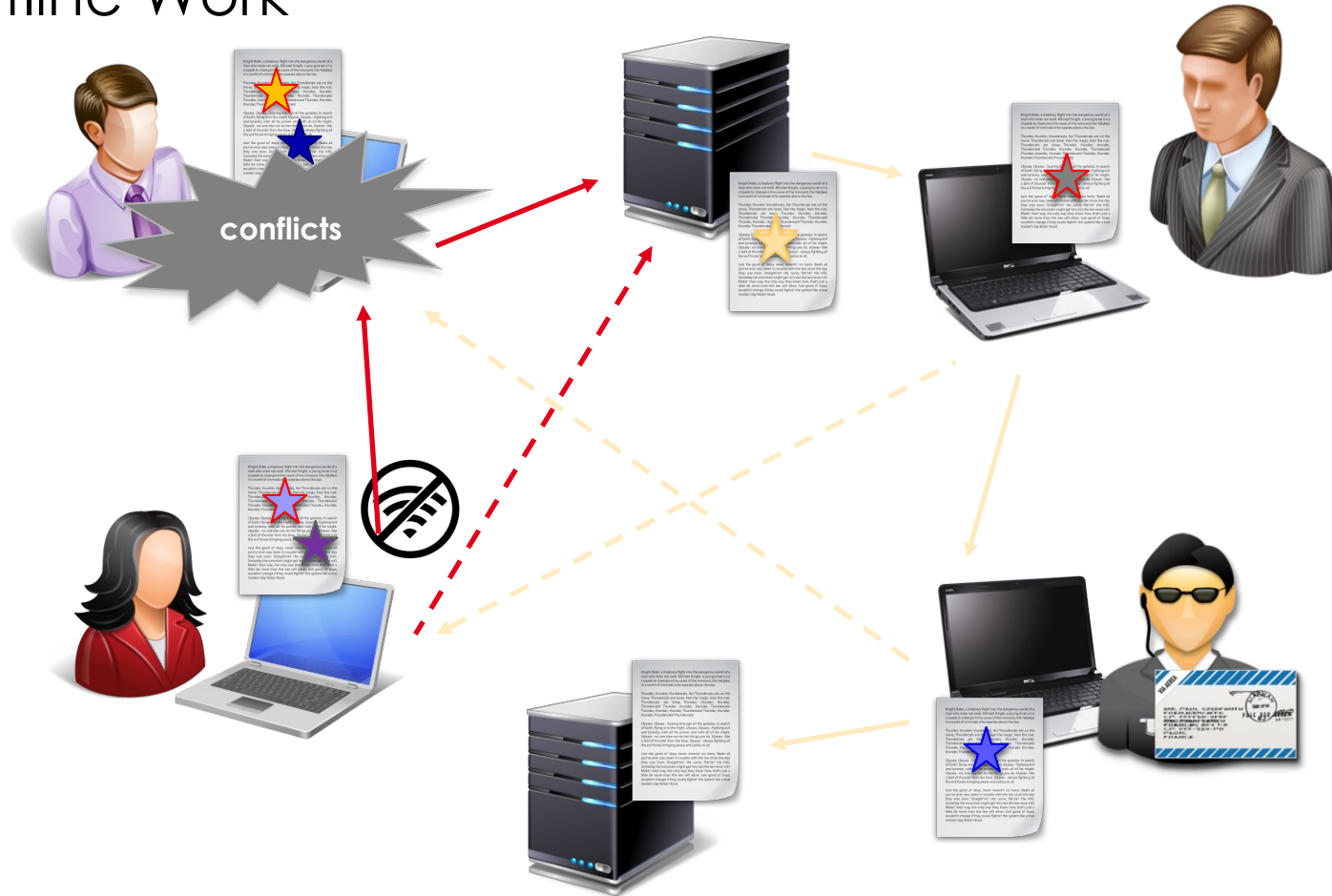
Collaboration Modes

Concurrent Changes



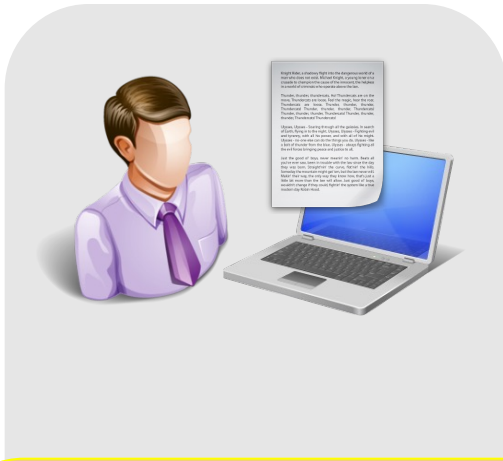
Collaboration Modes

Offline Work

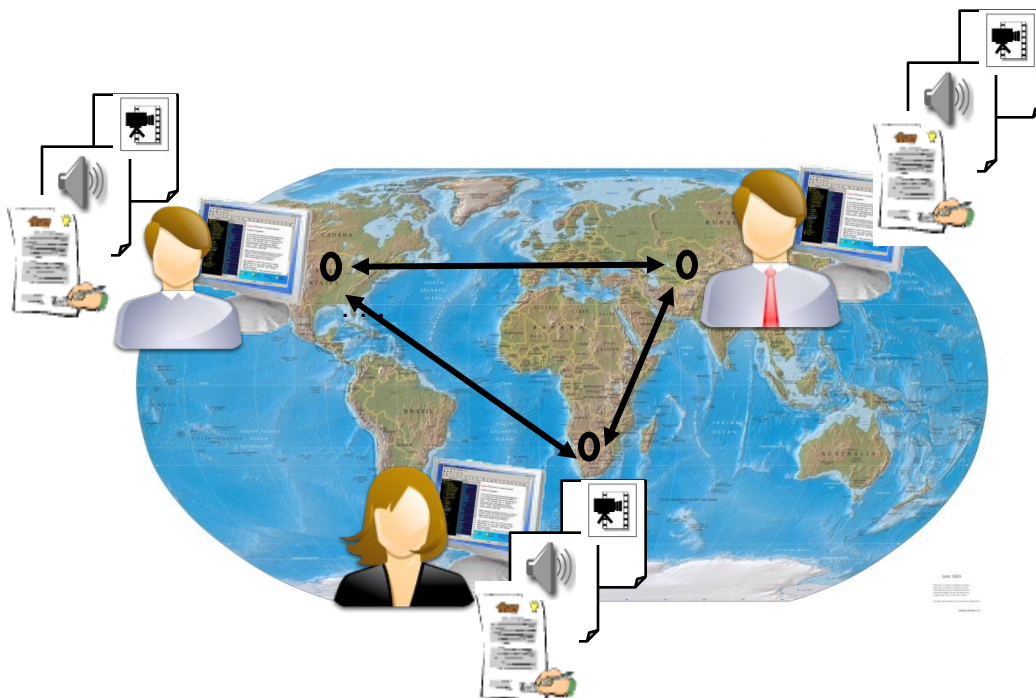


Collaboration Modes

Ad-hoc Collaboration



Operational transformation



- Domain of application: collaborative editing
- Document replication
 - Disconnected work
 - Better response time for real-time collaboration

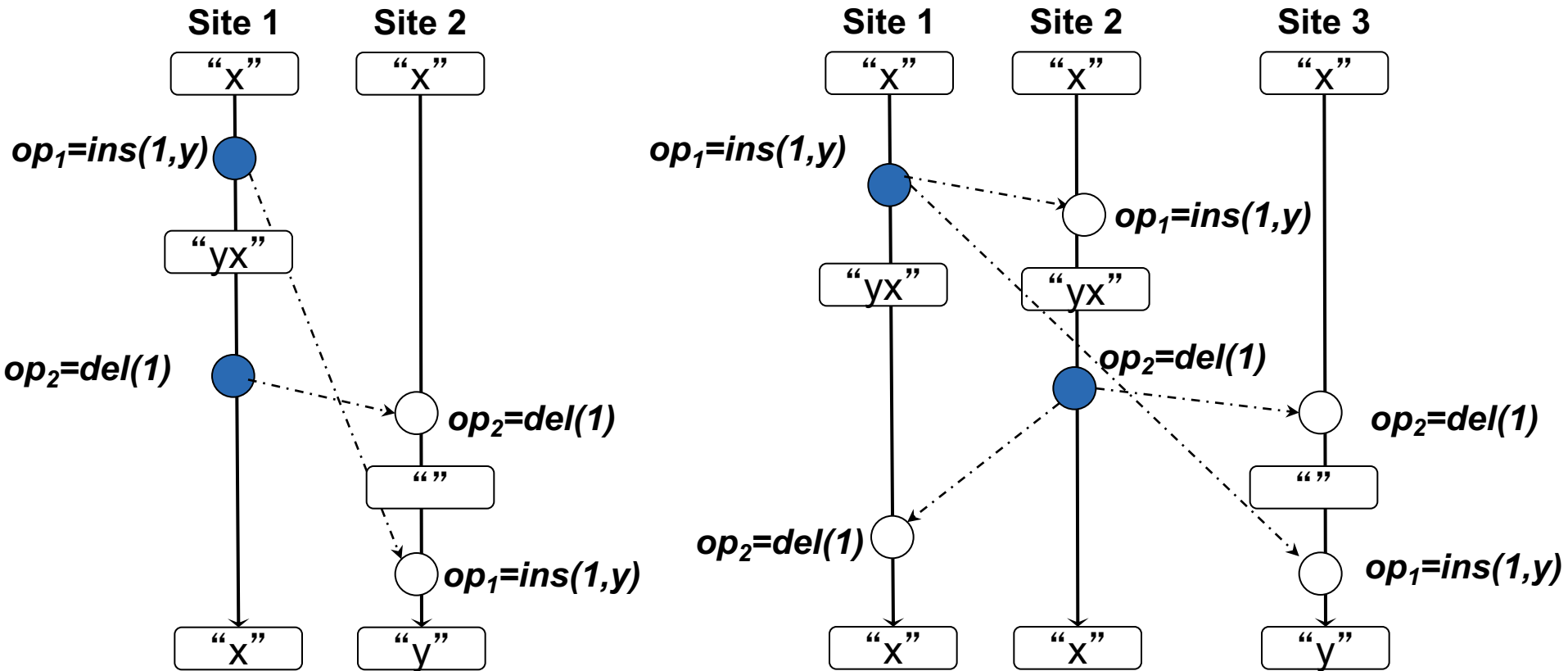
Operational transformation

- Optimistic replication model
 - An operation is :
 - Locally executed,
 - Sent to other sites,
 - Received by a site,
 - Transformed according to concurrent operations,
 - Executed on local copy
- 2 components :
 - An integration algorithm : diffusion, integration
 - Some transformation functions

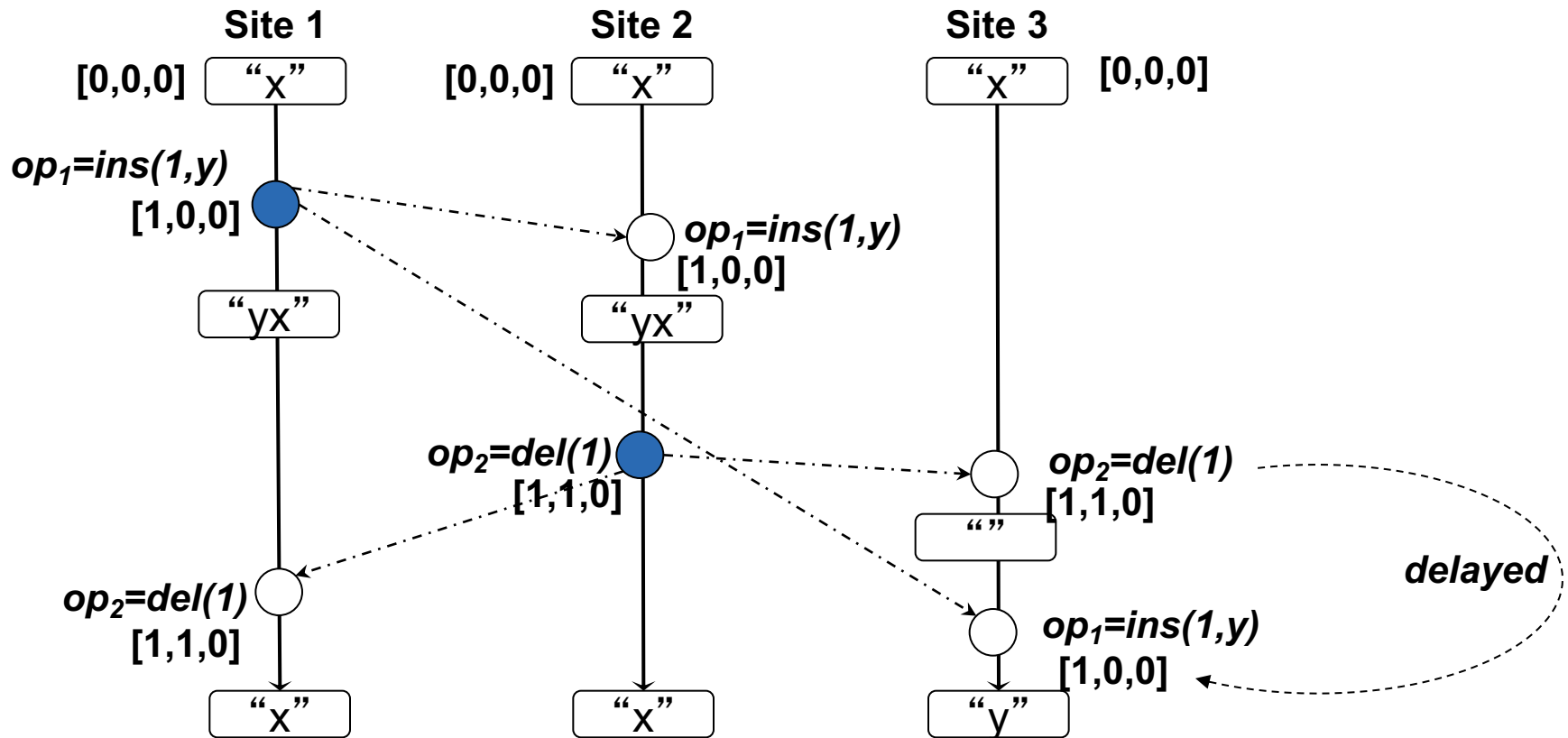
Operational transformation

- Textual documents seen as a sequence of characters
- Operations
 - $\text{ins}(p,c)$
 - $\text{del}(p)$
- Three main issues
 - Causality preservation
 - Intention preservation
 - Convergence

Causality



Causality



Intention

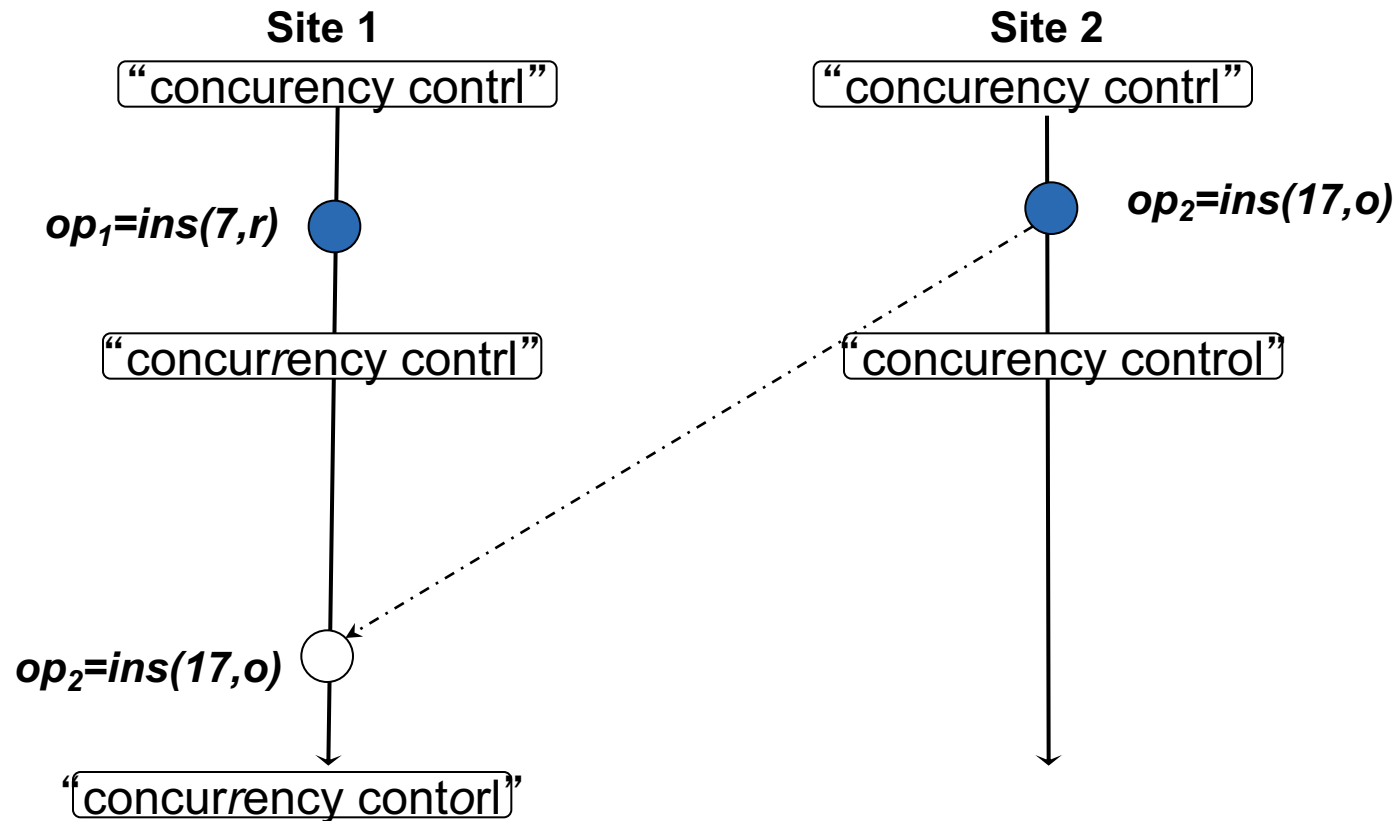
- Intention of an operation is the observed effect as result of its execution on its generation state
- Passing from initial state “ab” to final state “aXb” we can observe:
 - $\text{ins}(2, X)$
 - $\text{ins}(a < X < b)$
 - $\text{ins}(a < X)$
 - $\text{ins}(X < b)$

Preserving user intention (*)

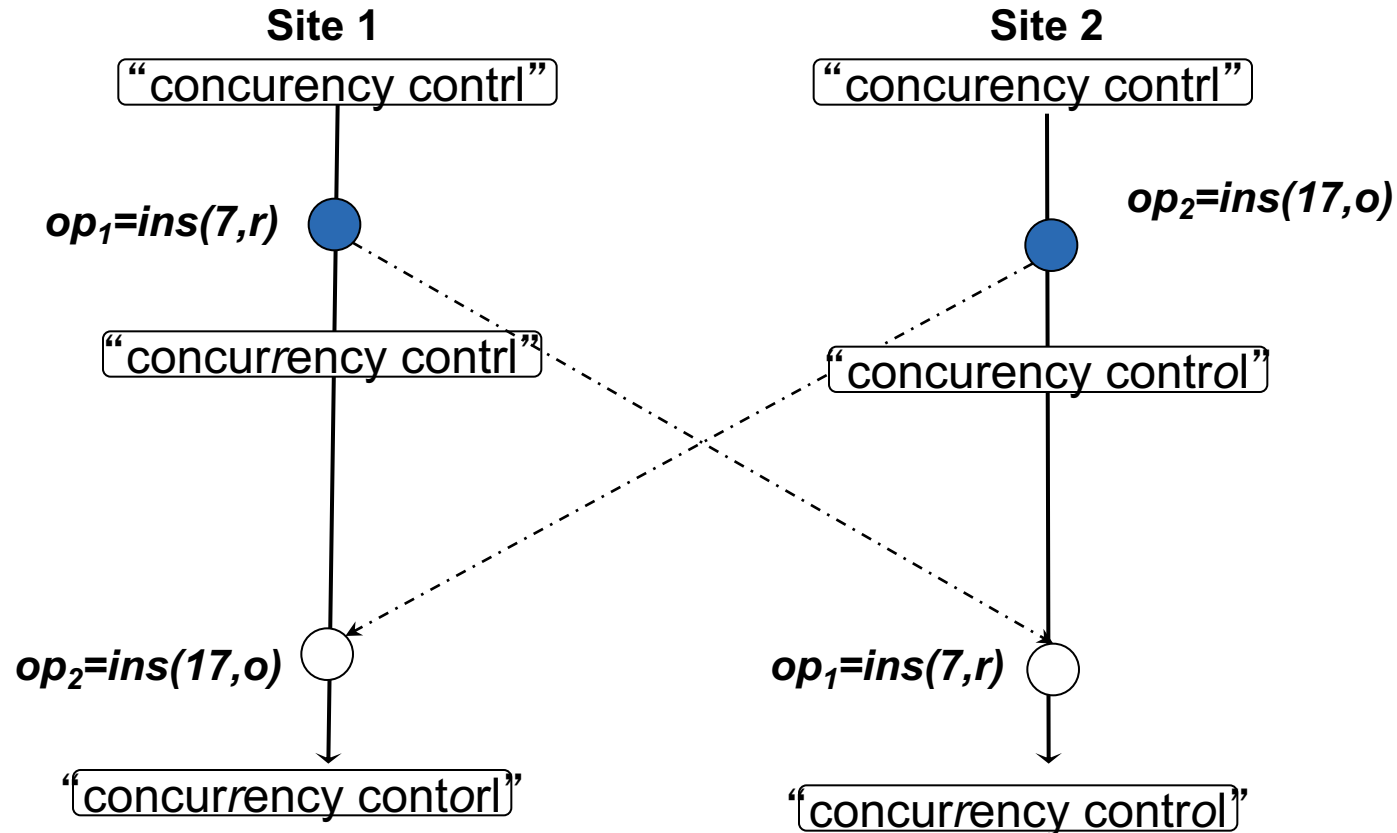
- For any operation op , the effects of executing op at all sites should be the same as the intention of op
- The effect of executing O does not change the effects of independent operations.

(*) Chengzheng Sun, Xiaohua Jia, Yanchun Zhang, Yun Yang, and David Chen. Achieving convergence, causality preservation, and intention preservation in real-time cooperative editing systems. *ACM Transactions on Computer-Human Interaction*, 5(1):63–108, March 1998.

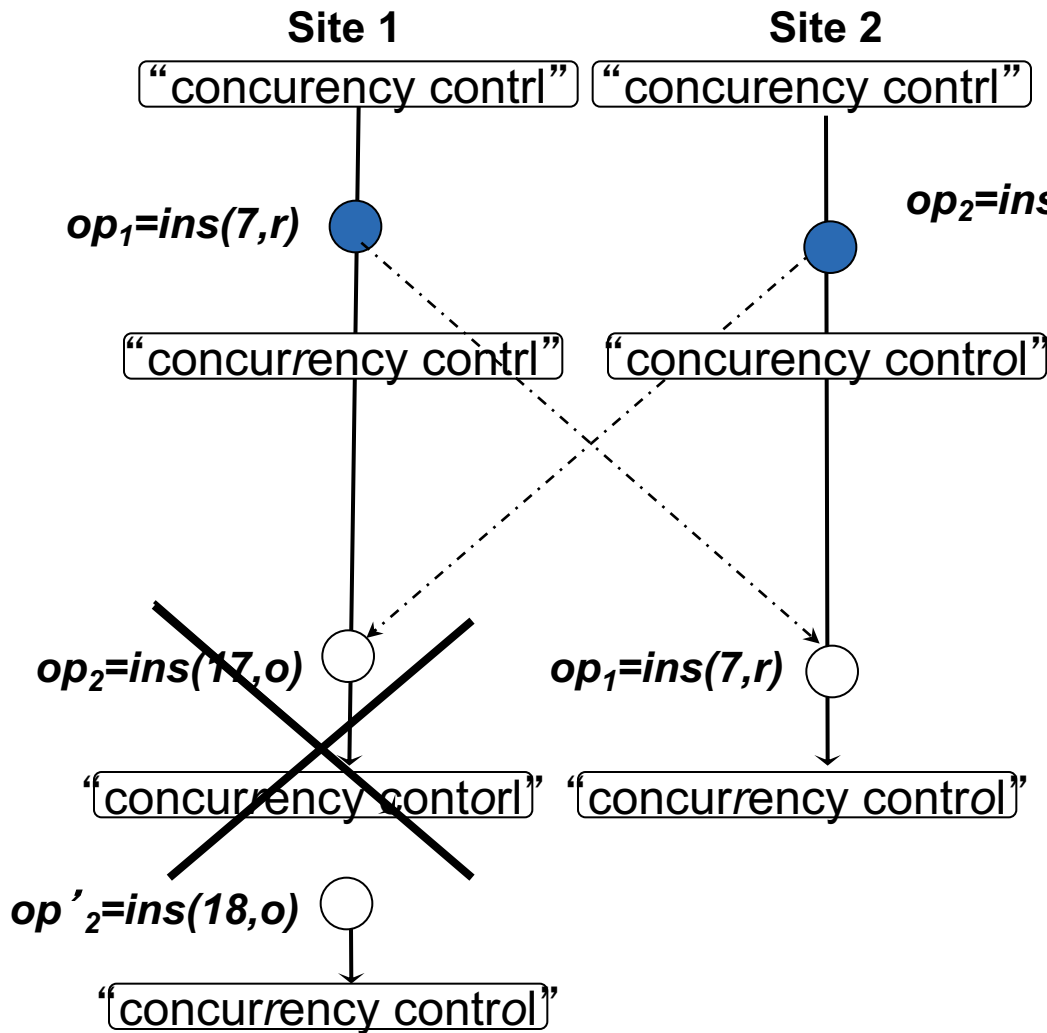
Intention violation



Intention violation + divergence



Intention preservation



```

T(ins(p1, c1), ins(p2, c2)) :-
  if (p1 < p2)
    return ins(p1, c1)
  else
    return ins(p1+1, c1)
  endif
  
```

Example transformation functions

$T(\text{ins}(p_1, c_1), \text{ins}(p_2, c_2)) :-$
 if $(p_1 < p_2)$ **return** $\text{ins}(p_1, c_1)$
 else return $\text{ins}(p_1 + 1, c_1)$

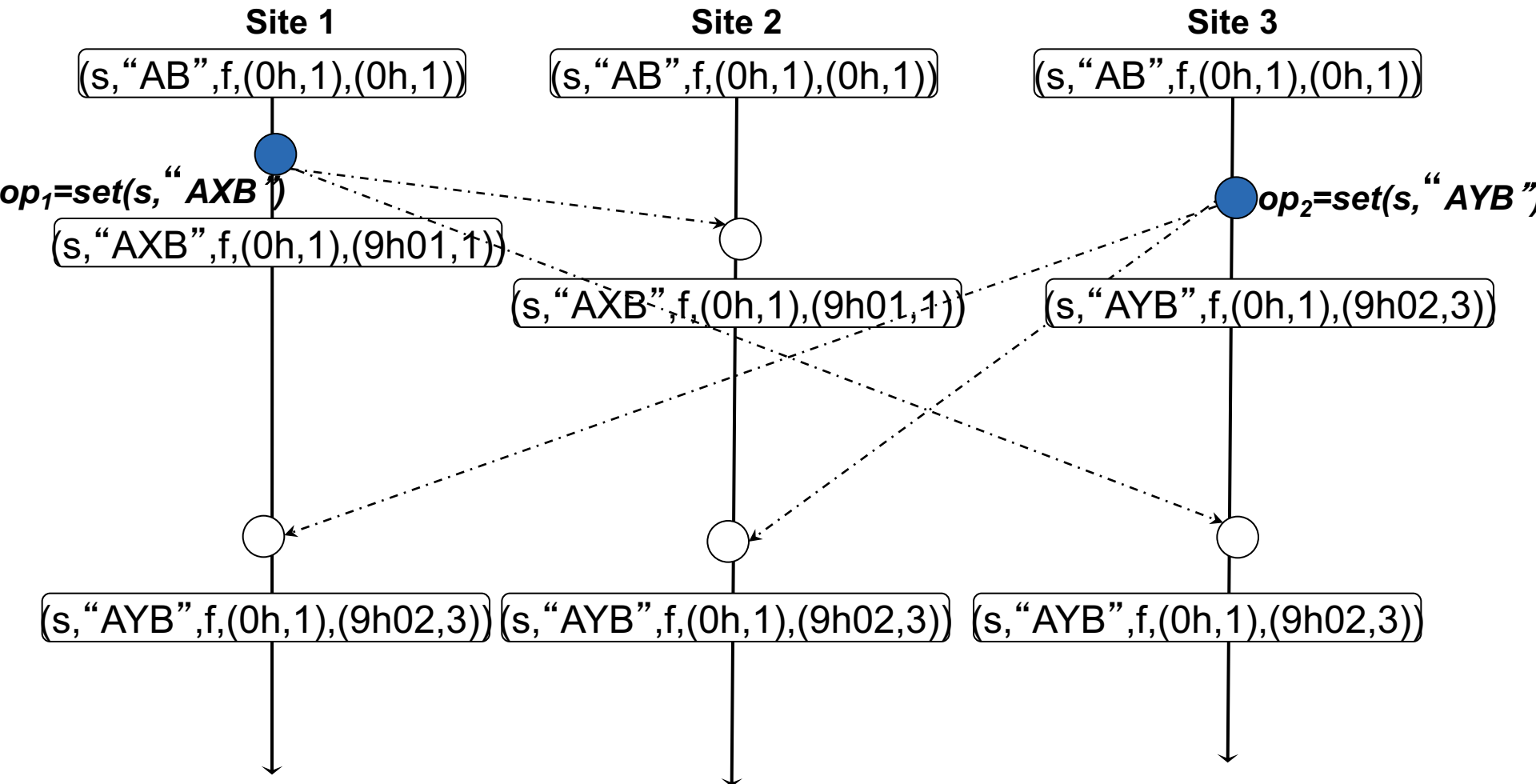
$T(\text{ins}(p_1, c_1), \text{del}(p_2)) :-$
 if $(p_1 \leq p_2)$ **return** $\text{ins}(p_1, c_1)$
 else return $\text{ins}(p_1 - 1, c_1)$
 endif

$T(\text{del}(p_1), \text{ins}(p_2, c_2)) :-$
 if $(p_1 < p_2)$ **return** $\text{del}(p_1)$
 else return $\text{del}(p_1 + 1)$

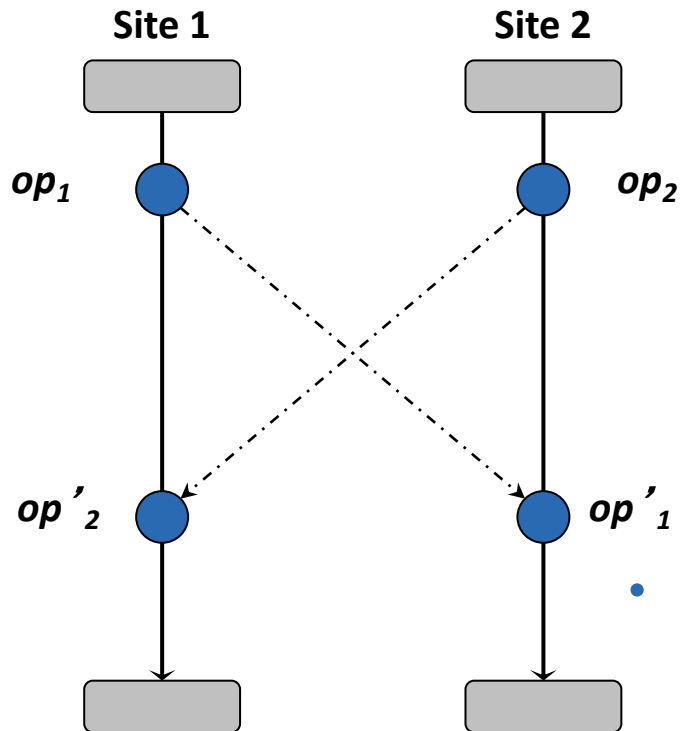
$T(\text{del}(p_1), \text{del}(p_2)) :-$
 if $(p_1 < p_2)$ **return** $\text{del}(p_1)$
 else if $(p_1 > p_2)$ **return** $\text{del}(p_1 - 1)$
 else return $\text{id}()$

Convergence but no intention preservation

Thomas Write Rule



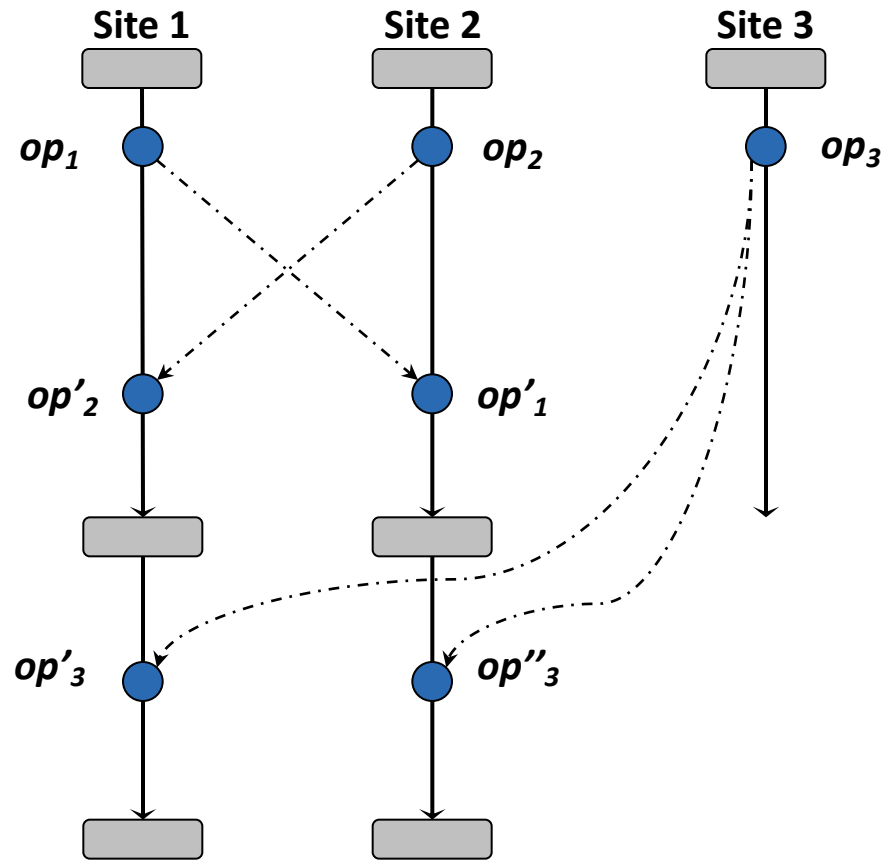
Convergence – TP1 property



- $T(op_2: \text{operation}, op_1: \text{operation}) = op'_2$
 - op_1 and op_2 concurrent, defined on a state S
 - op'_2 same effects as op_2 , defined on $S.op_1$

$$[TP1] \quad op_1 \circ T(op_2, op_1) \equiv op_2 \circ T(op_1, op_2)$$

Convergence – TP2 property

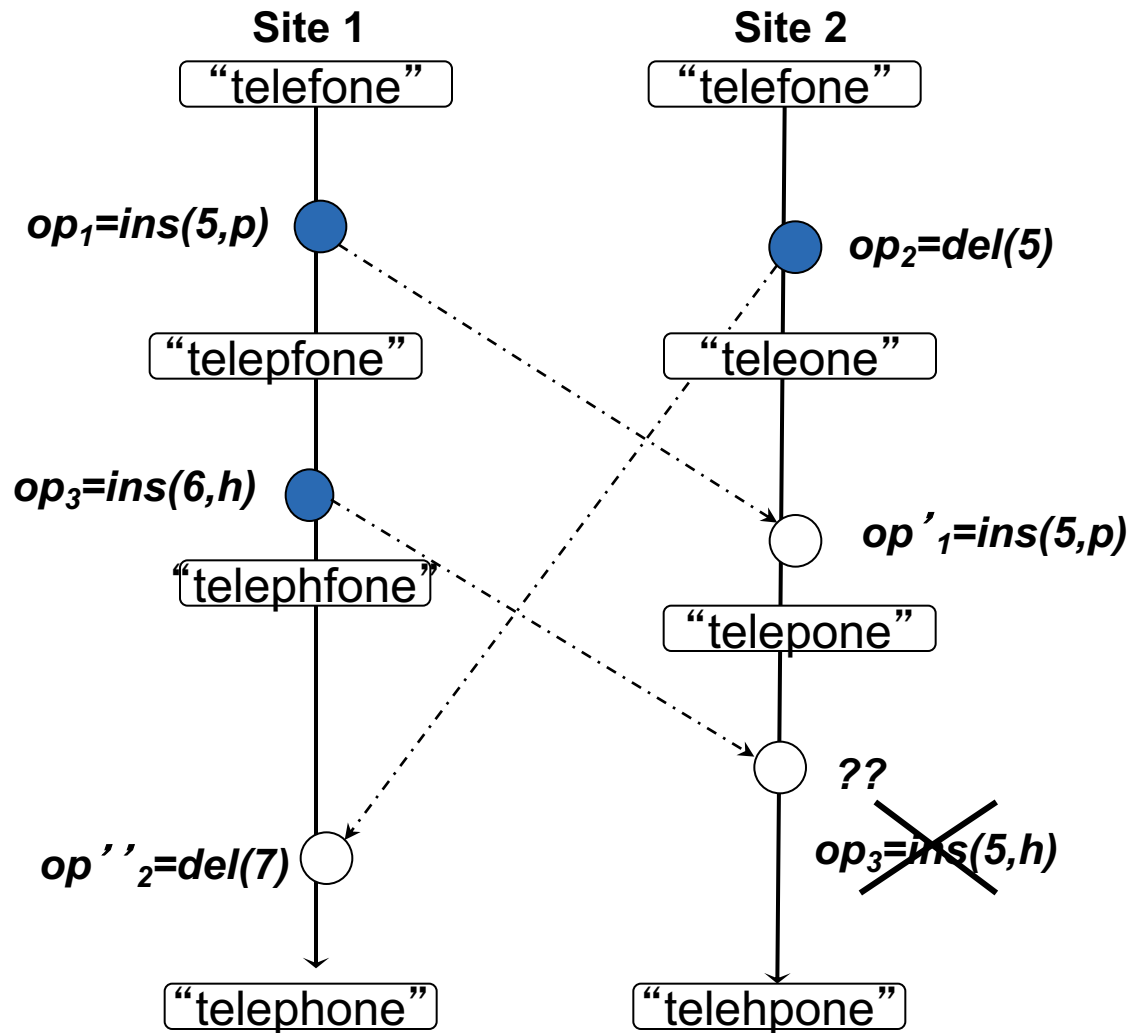


$$[TP2] \quad T(op_3, op_1 \circ T(op_2, op_1)) = T(op_3, op_2 \circ T(op_1, op_2))$$

OT Problems

- Design and verify Transformation functions T
- T also known as transpose_fd
- Verification of conditions TP1 and TP2
 - Combinatorial explosion (>100 cases for a string)
 - Iterative process
 - Repetitive and error prone task

Partial concurrency



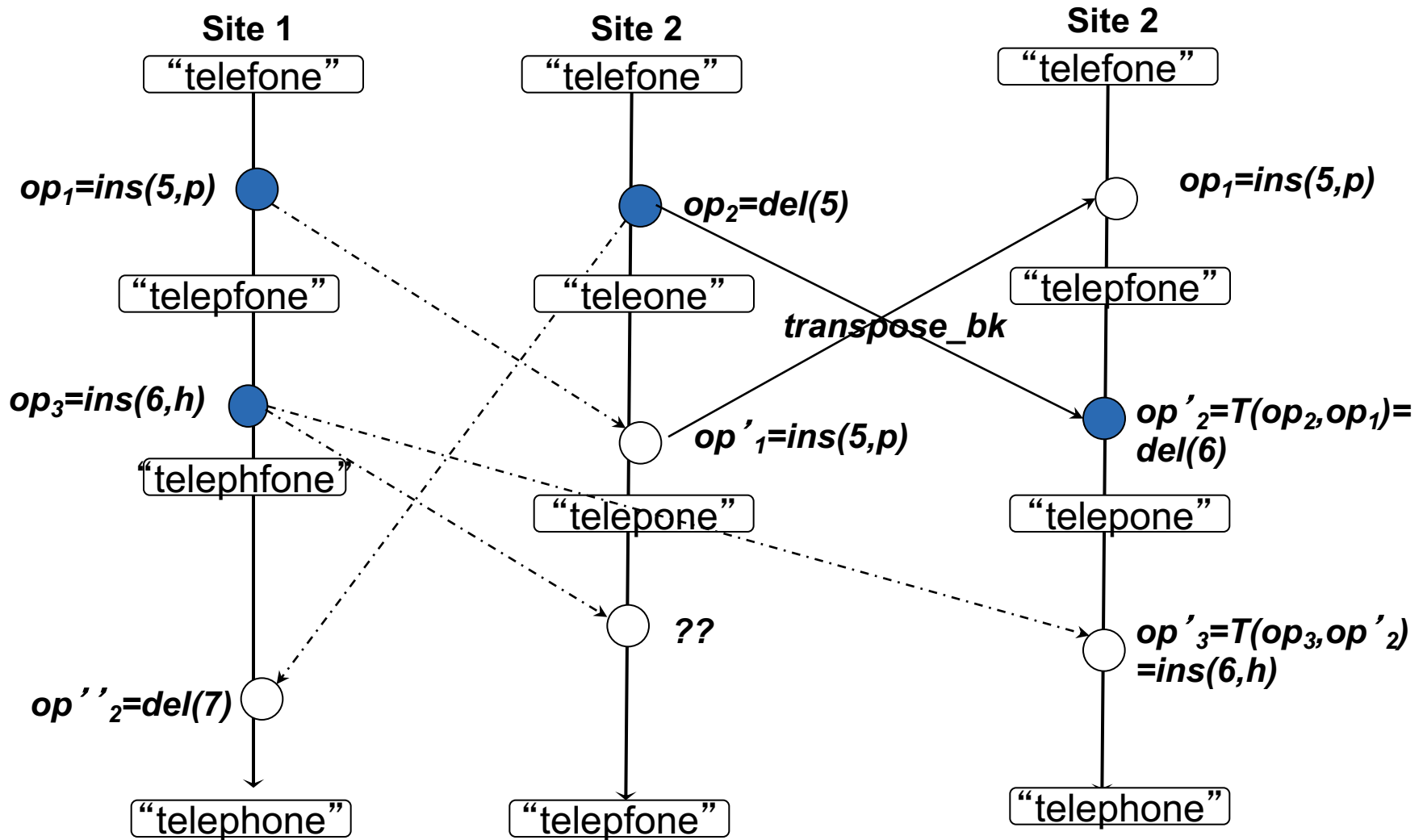
$op'_2=T(op_2,op_1)=del(6)$

$op''_2=T(op'_2,op_3)=del(7)$

$op'_1=T(op_1,op_2)=ins(5)$

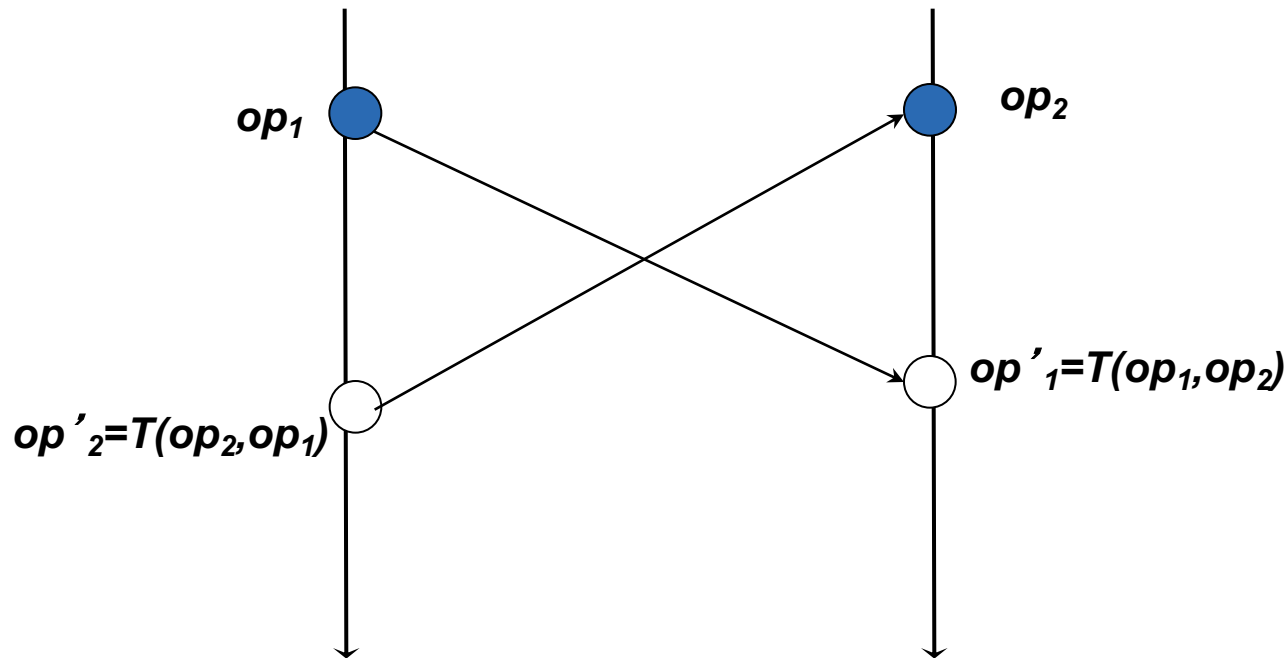
$T(op_3,op_2)$ not allowed to be performed !!!

Partial concurrency



Partial concurrency

- $\text{transpose_bk}(op_1, op'_2) = (op_2, op'_1)$
 - $op'_2 = T(op_2, op_1)$
Therefore $op_2 = T^{-1}(op'_2, op_1)$
 - $op'_1 = T(op_1, op_2)$



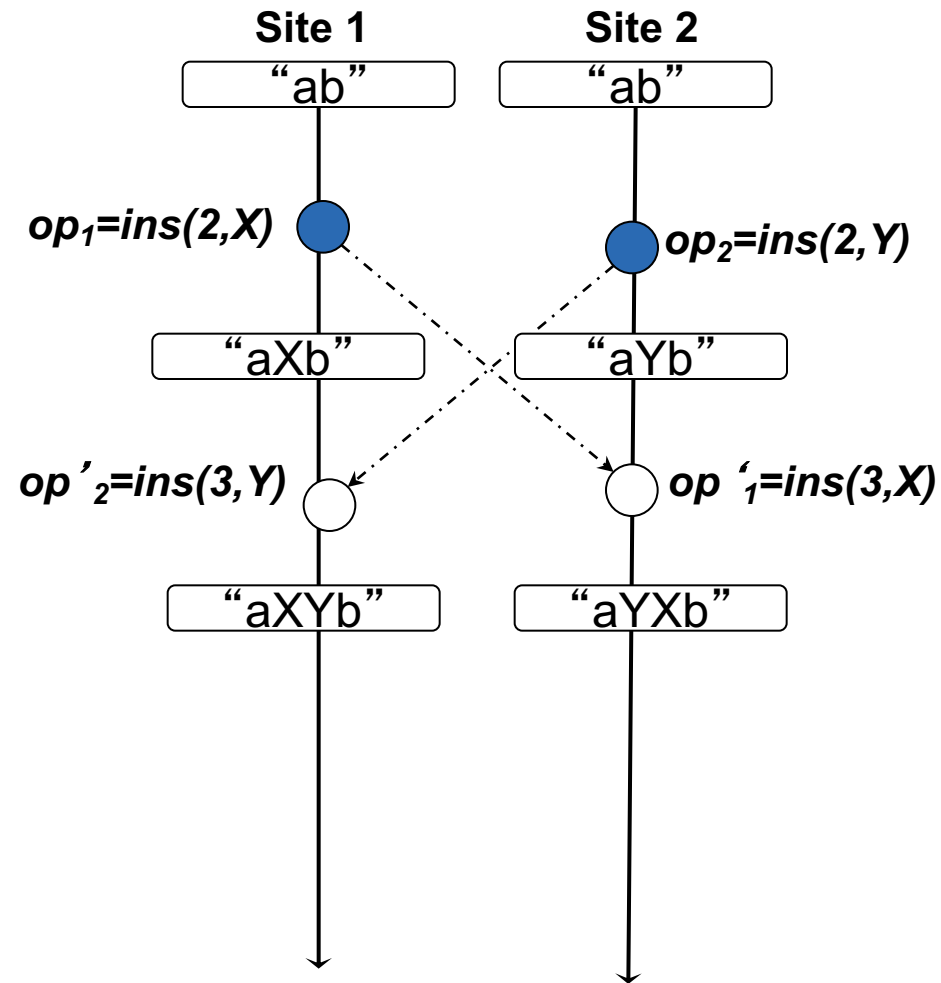
Example transformation functions

$T(\text{ins}(p_1, c_1), \text{ins}(p_2, c_2)) :-$
if ($p_1 < p_2$) **return** $\text{ins}(p_1, c_1)$
else return $\text{ins}(p_1+1, c_1)$

$T(\text{ins}(p_1, c_1), \text{del}(p_2)) :-$
if ($p_1 \leq p_2$) **return** $\text{ins}(p_1, c_1)$
else return $\text{ins}(p_1-1, c_1)$
endif

$T(\text{del}(p_1), \text{ins}(p_2, c_2)) :-$
if ($p_1 < p_2$) **return** $\text{del}(p_1)$
else return $\text{del}(p_1+1)$

$T(\text{del}(p_1), \text{del}(p_2)) :-$
if ($p_1 < p_2$) **return** $\text{del}(p_1)$
else if ($p_1 > p_2$) **return** $\text{del}(p_1-1)$
else return $\text{id}()$



TP1 not respected !

Ressel transformation functions (*)

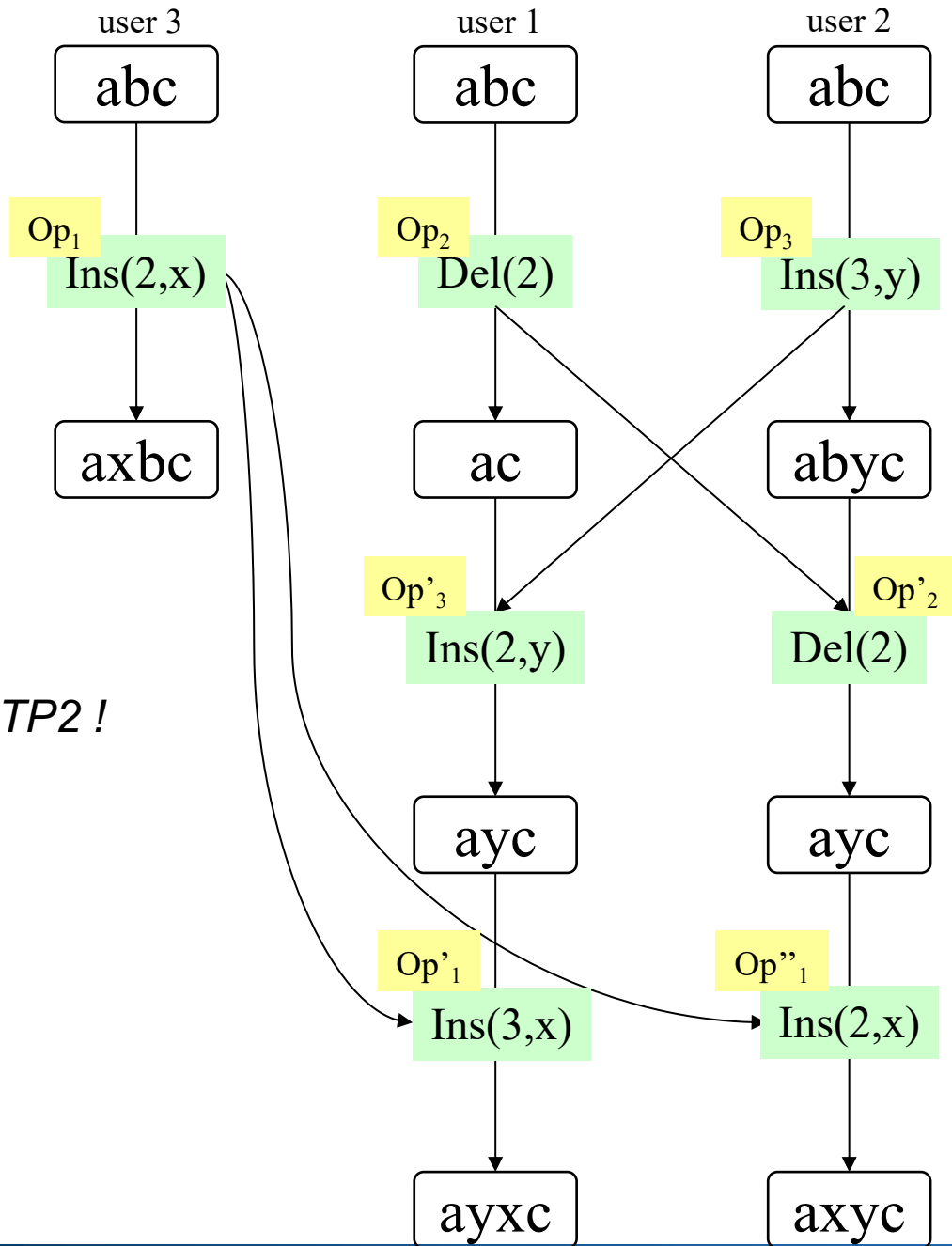
$T(\text{ins}(p_1, c_1, u_1), \text{ins}(p_2, c_2, u_2)) :-$
 if $((p_1 < p_2)$ or $(p_1 = p_2$ and $u_1 < u_2))$ **return** $\text{ins}(p_1, c_1, u_1)$
 else return $\text{ins}(p_1 + 1, c_1, u_1)$

$T(\text{ins}(p_1, c_1, u_1), \text{del}(p_2, u_2)) :-$
 if $(p_1 \leq p_2)$ **return** $\text{ins}(p_1, c_1, u_1)$
 else return $\text{ins}(p_1 - 1, c_1, u_1)$
 endif

$T(\text{del}(p_1, u_1), \text{ins}(p_2, c_2, u_2)) :-$
 if $(p_1 < p_2)$ **return** $\text{del}(p_1, u_1)$
 else return $\text{del}(p_1 + 1, u_1)$

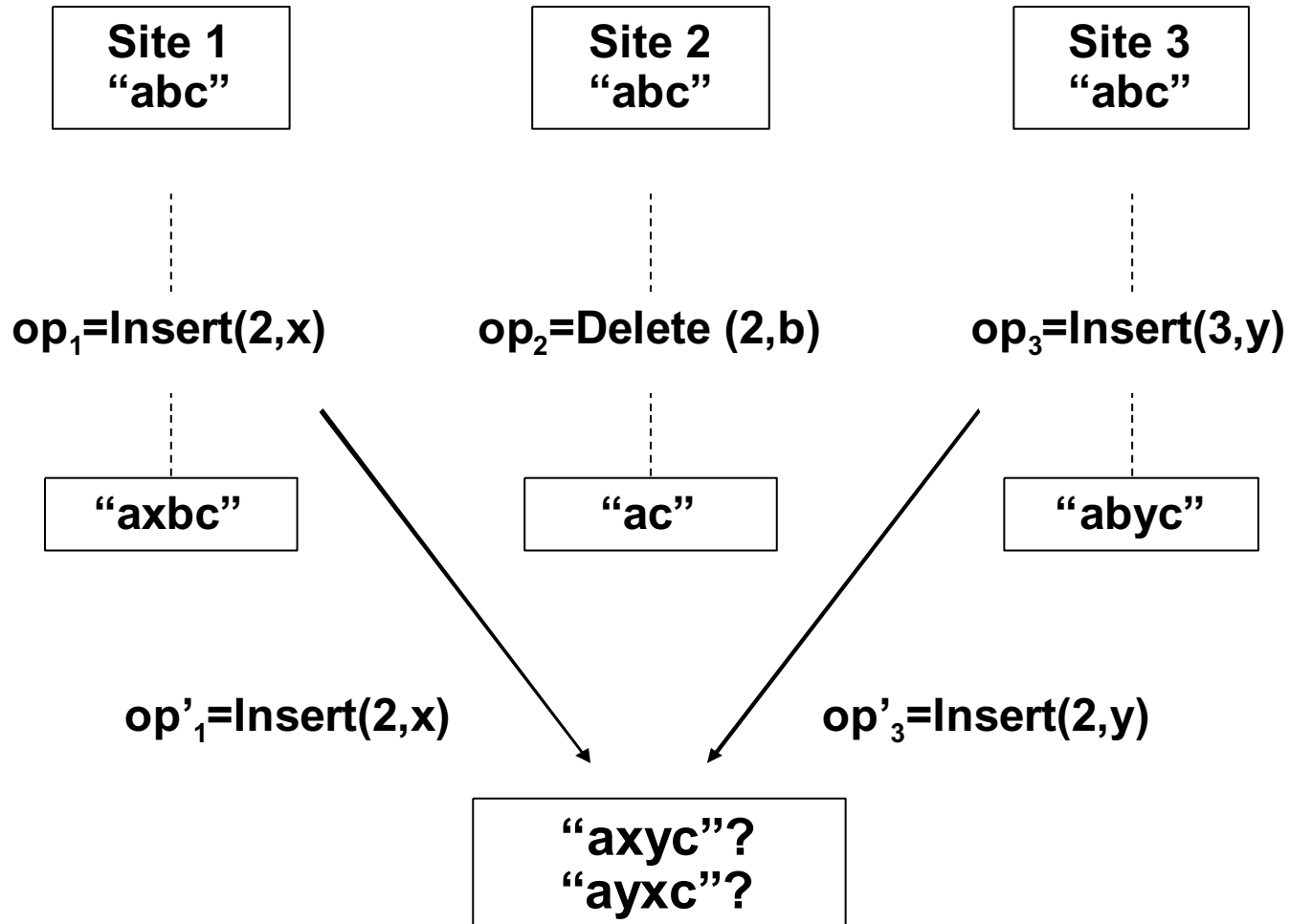
$T(\text{del}(p_1, u_1), \text{del}(p_2, u_2)) :-$
 if $(p_1 < p_2)$ **return** $\text{del}(p_1, u_1)$
 else if $(p_1 > p_2)$ **return** $\text{del}(p_1 - 1, u_1)$
 else return $\text{id}()$

(*) Ressel, M., Nitsche-Ruhland, D. & Gunzenhauser, R. (1996), An integrating, transformation oriented approach to concurrency control and undo in group editors, Proceedings of the ACM Conference on Computer Supported Cooperative Work (CSCW' 96), Boston, Massachusetts, USA, pp. 288–297.



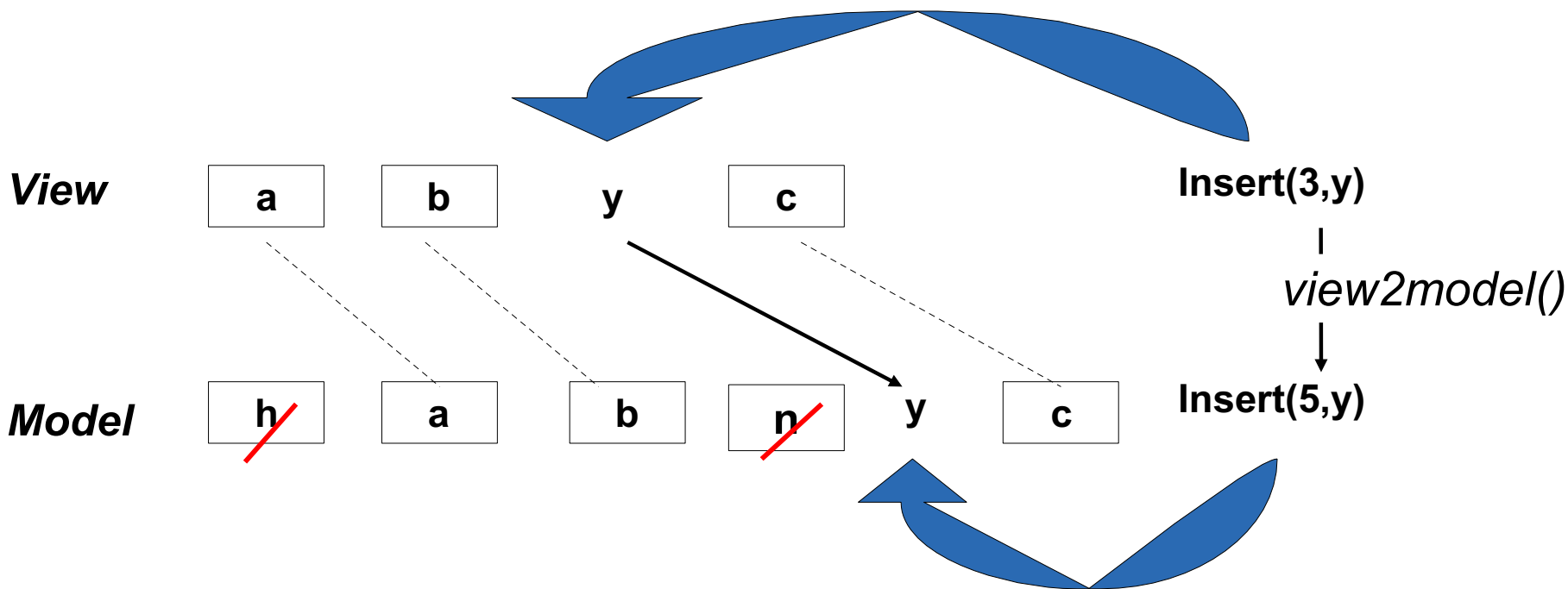
TP1 ok, but not TP2 !

False-tie problem



TTF (Tombstone Transformation Functions) Approach (*)

- Keep “tombstones” of deleted elements

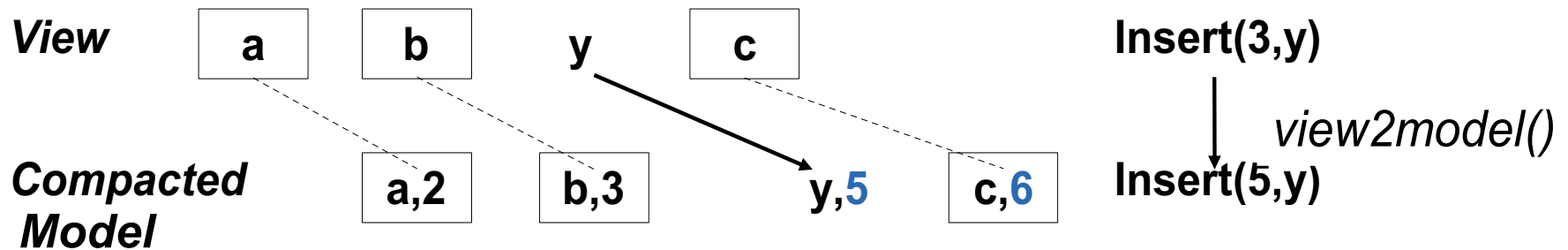
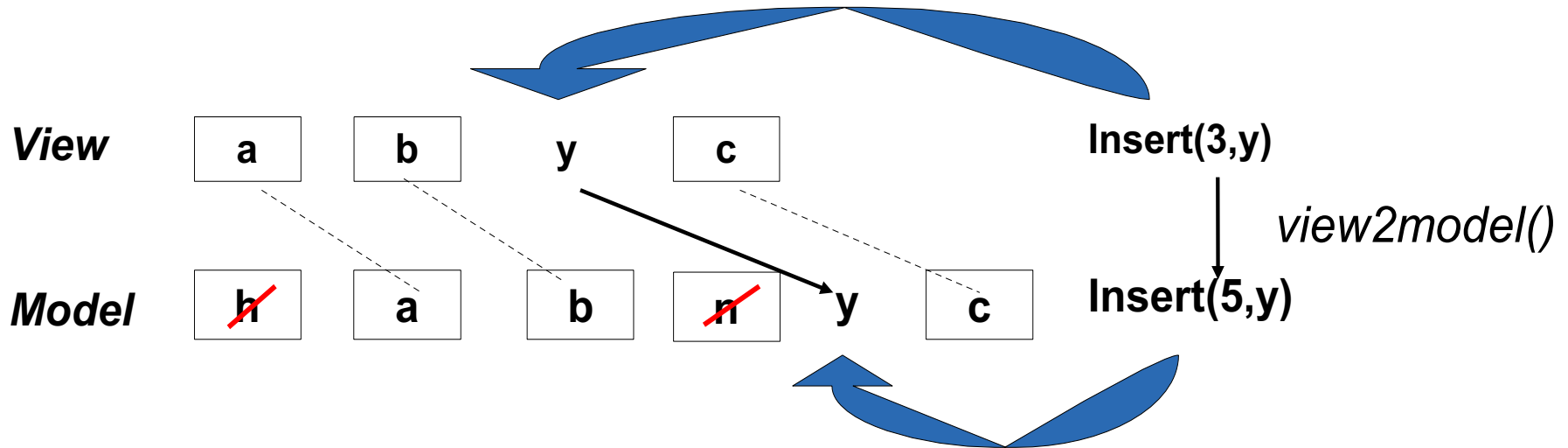


(*) G. Oster, P. Urso, P. Molli, and A. Imine. Tombstone transformation functions for ensuring consistency in collaborative editing systems. In The Second International Conference on Collaborative Computing : Networking, Applications and Worksharing (CollaborateCom 2006), Atlanta, Georgia, USA, November 2006. IEEE Press.

Tombstone Transformation Functions

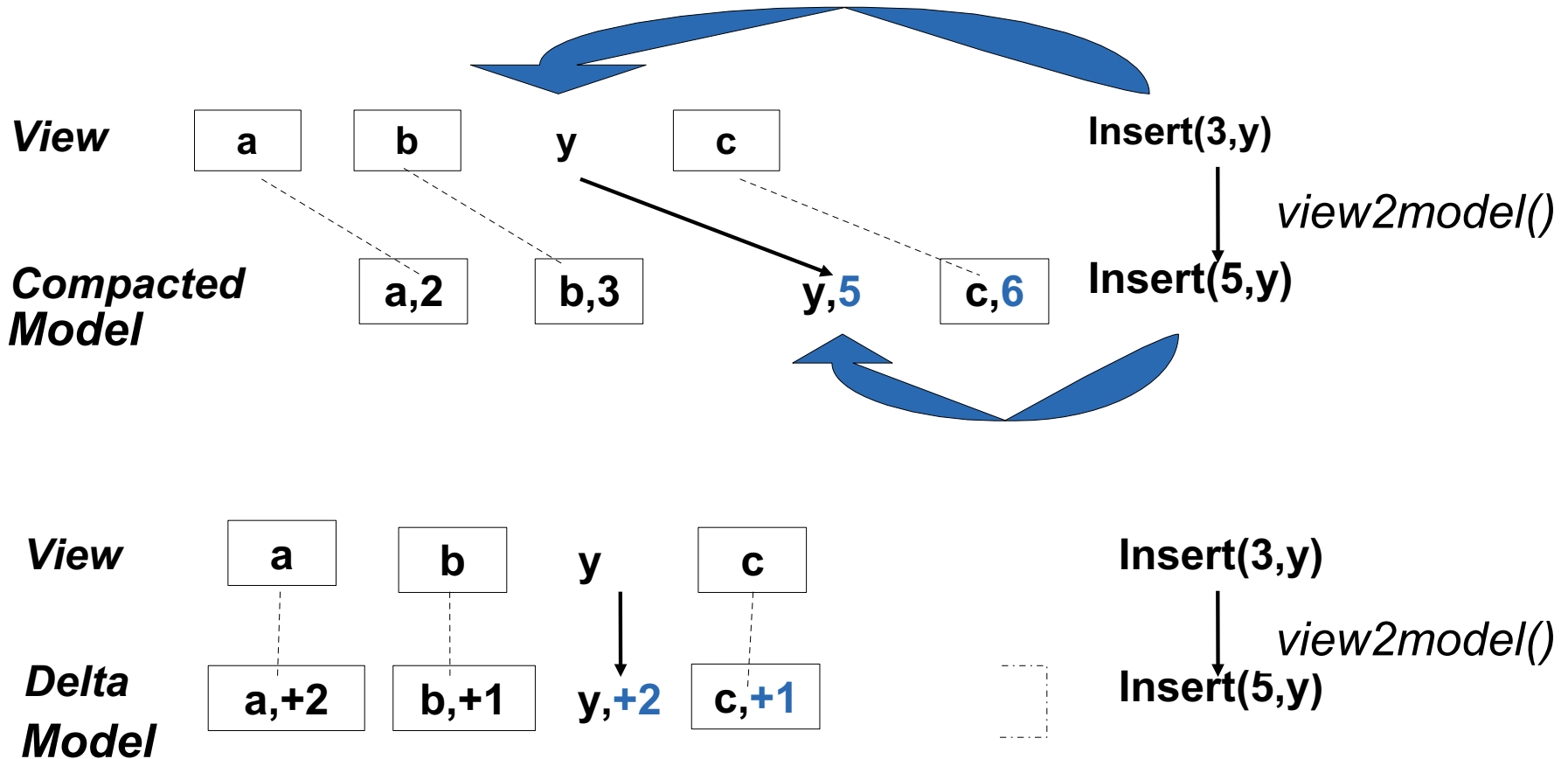
- $T(\text{insert}(p_1, el_1, sid_1), \text{insert}(p_2, el_2, sid_2))\{$
 if($p_1 < p_2$) return $\text{insert}(p_1, el_1, sid_1)$
 else if($p_1 = p_2$ and $sid_1 < sid_2$) return $\text{insert}(p_1, el_1, sid_1)$
 else return $\text{insert}(p_1 + 1, el_1, sid_1)$
}
- $T(\text{insert}(p_1, el_1, sid_1), \text{delete}(p_2, el_2, sid_2))\{$
 return $\text{insert}(p_1, el_1, sid_1)$
}
- $T(\text{delete}(p_1, sid_1), \text{insert}(p_2, sid_2))\{$
 if($p_1 < p_2$) return $\text{delete}(p_1, sid_1)$
 else return $\text{delete}(p_1 + 1, sid_1)$
}
- $T(\text{delete}(p_1, sid_1), \text{delete}(p_2, sid_2))\{$
 return $\text{delete}(p_1, sid_1)$
}

Compacted storage model



- Compacted model = sequence of (character, abs_pos)

Delta storage model



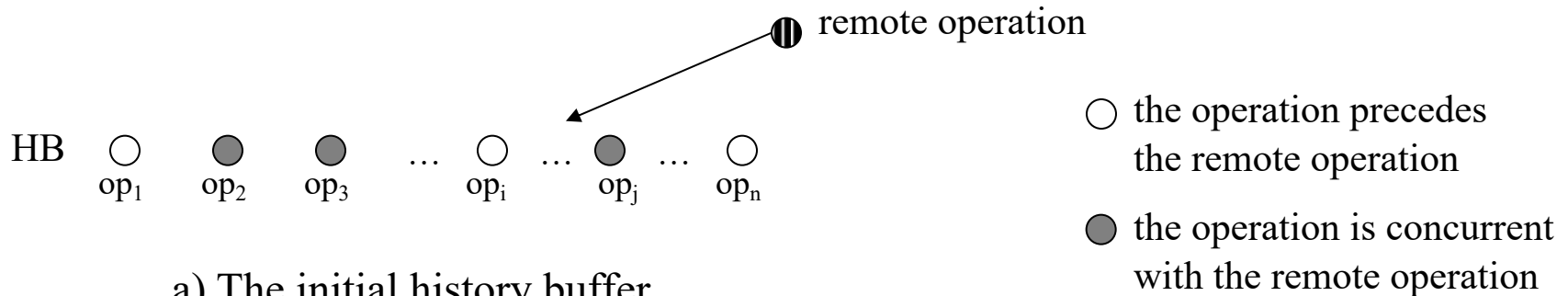
- Delta model = sequence of (character, offset)

Models comparison

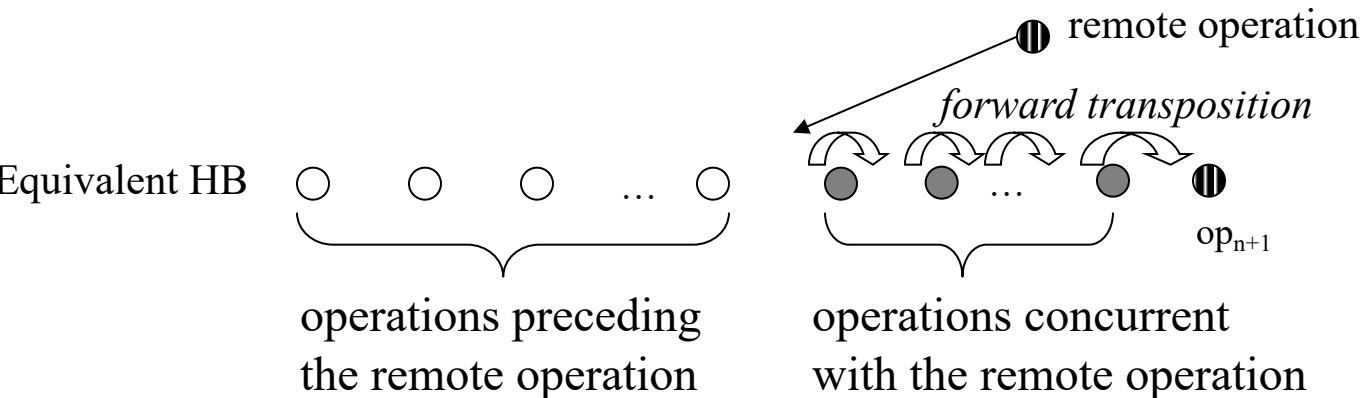
- Basic Model
 - Deleted characters are kept
 - Size of the model is growing infinitely
- Compacted Model
 - Update absolute position of all characters located after the effect position
- Delta Model
 - Update the offset of next character
- Our observations
 - View2model can be optimised (caret position)
 - Overhead of view2model is not significant

SOCT2 algorithm(*)

General control algorithm



a) The initial history buffer



b) Principle of integration

(*) M. Suleiman, M. Cart, and J. Ferrié. Serialization of concurrent operations in a distributed collaborative environment. In Proceedings of the International ACM SIGGROUP Conference on Supporting Group Work : (GROUP'97), pages 435.445, Phoenix, Arizona, United States, November 1997.

GOT algorithm(*)

- Does not need to satisfy TP1 and TP2
- Requires a global serialisation order
 - Sum of state vector components
 - If equality, then priority on sites
- Requires undo/redo mechanism
- Undo/redo very costly

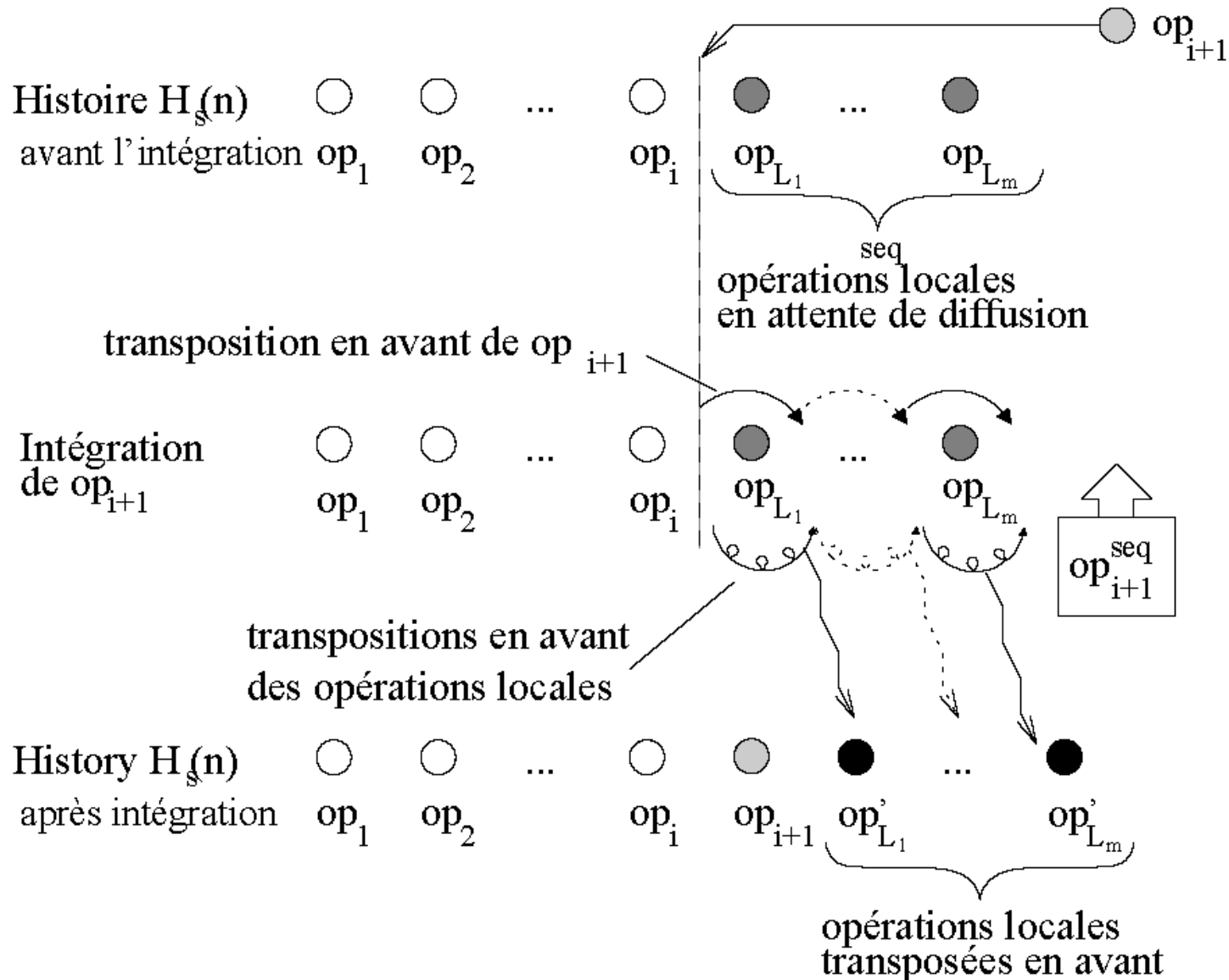
(*) Chengzheng Sun, Xiaohua Jia, Yanchun Zhang, Yun Yang, and David Chen. Achieving convergence, causality preservation, and intention preservation in real-time cooperative editing systems. *ACM Transactions on Computer-Human Interaction*, 5(1):63–108, March 1998.

SOCT4 algorithm(*)

- Does not use undo/redo mechanism
- Eliminates TP2, but requires TP1
- Does not need state vectors
- Global order of operations according to timestamps generated by a sequencer
- Local operations executed immediately
- Assigns a timestamp to the operation and transmits it to the other sites
- Defers broadcast until all preceding operations were executed
- Transformations performed by each site

(*) Nicolas Vidot, Michèle Cart, Jean Ferrié, and Maher Suleiman. Copies convergence in a distributed real-time collaborative environment. In *Proceedings of the ACM Conference on Computer-Supported Cooperative Work (CSCW'00)*, page 171–180, Philadelphia, Pennsylvania, USA, December 2000.

SOCT4 algorithm

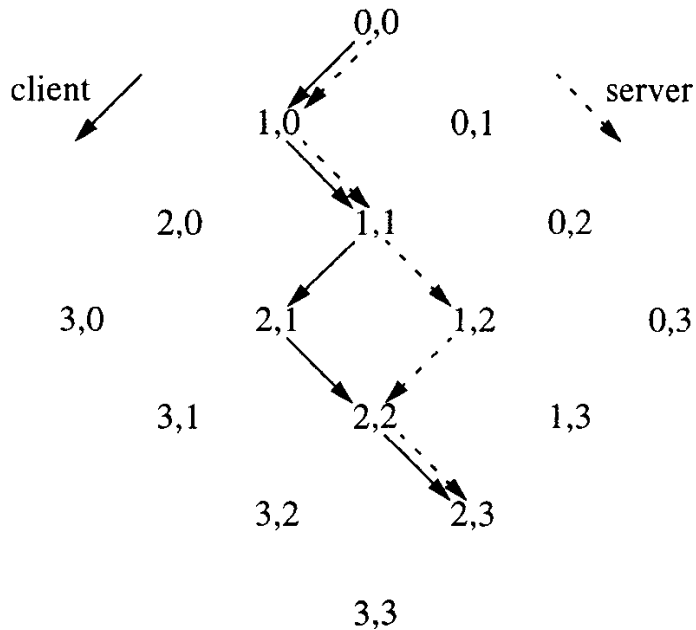


Jupiter algorithm(*)

- Used in Google Drive
- Requires a central server
- Eliminates TP2, but requires TP1
- Does not need state vectors
- Transformations done on the server + client side

(*) David A. Nichols, Pavel Curtis, Michael Dixon, and John Lamping. High-latency, low-bandwidth windowing in the jupiter collaboration system. In *Proceedings of the 8th annual ACM symposium on User interface and software technology (UIST '95)*, page 111–120, Pittsburgh, Pennsylvania, USA, 1995.

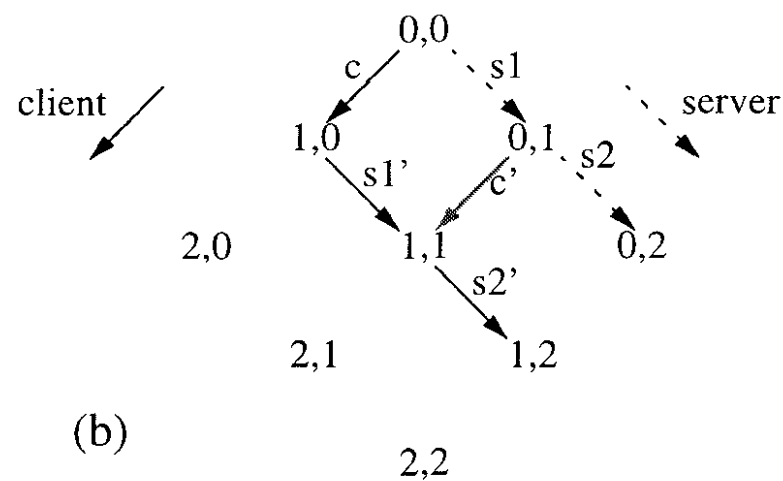
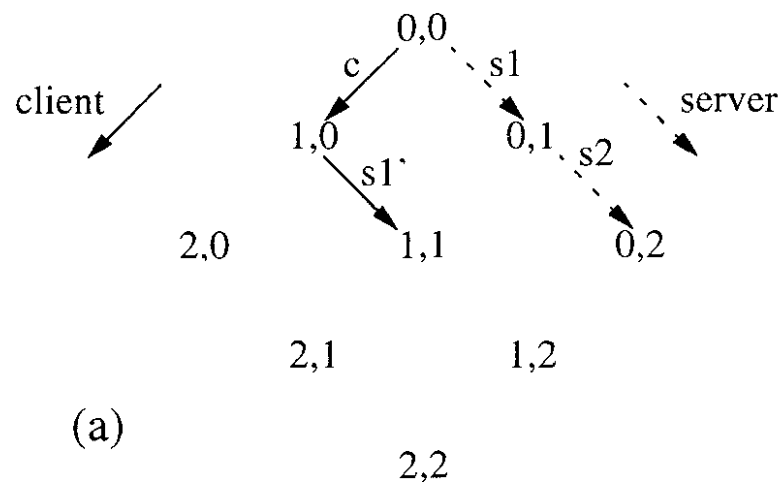
Jupiter algorithm



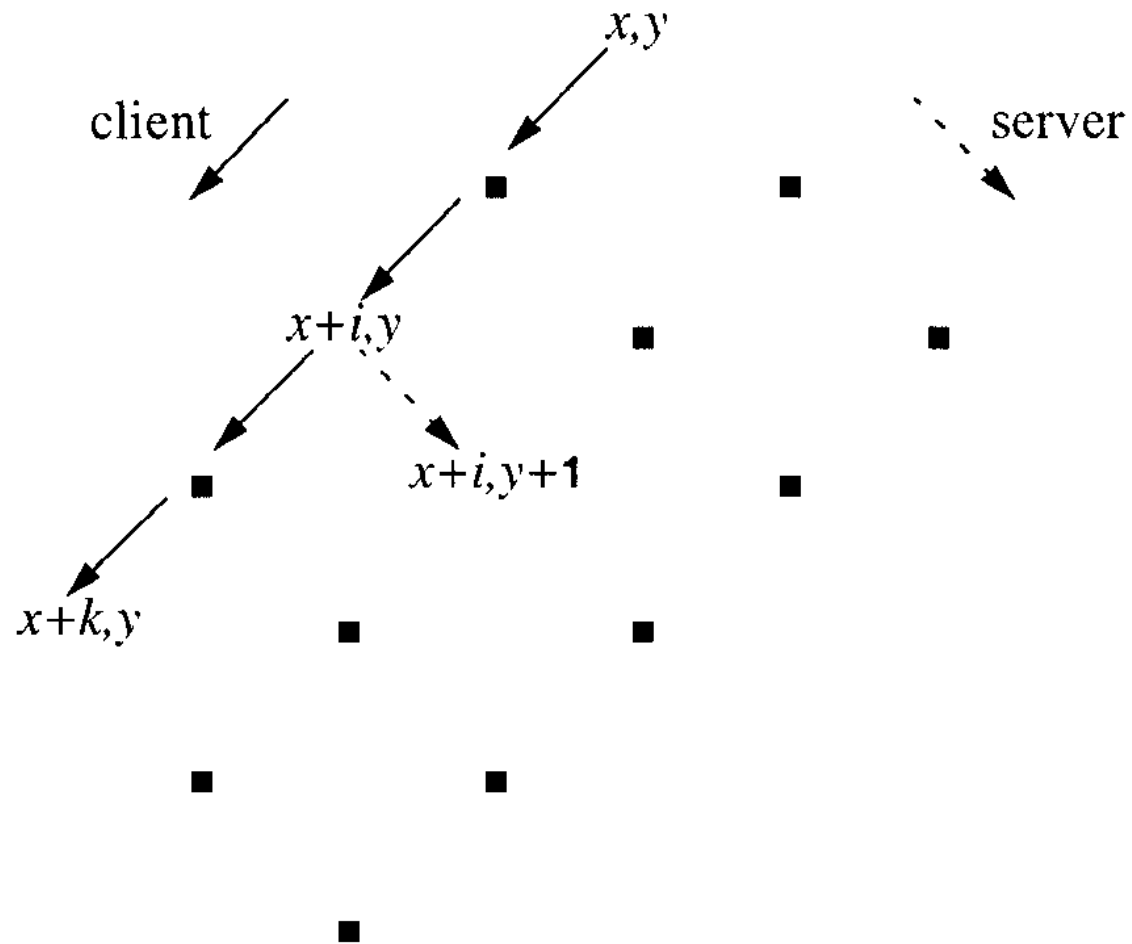
- $xform(c,s) = \{c', s'\}$
- $xform(\text{del } x, \text{del } y) =$
 - $\{\text{del } x-1, \text{del } y\}$ if $x > y$
 - $\{\text{del } x, \text{del } y-1\}$ if $x < y$
 - $\{\text{no-op}, \text{no-op}\}$ if $x = y$

...

Jupiter algorithm



Jupiter algorithm



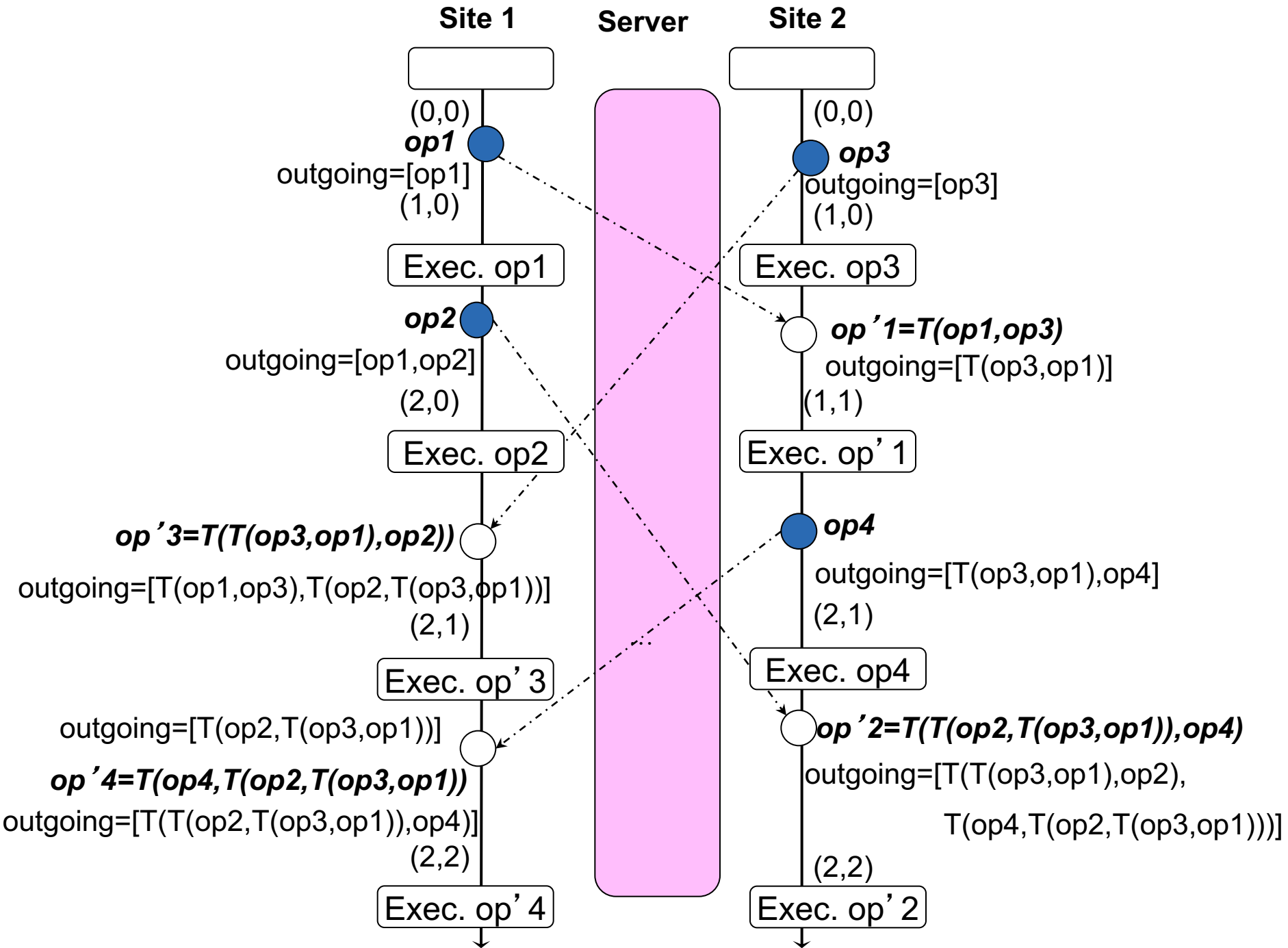
Jupiter algorithm

2 sites

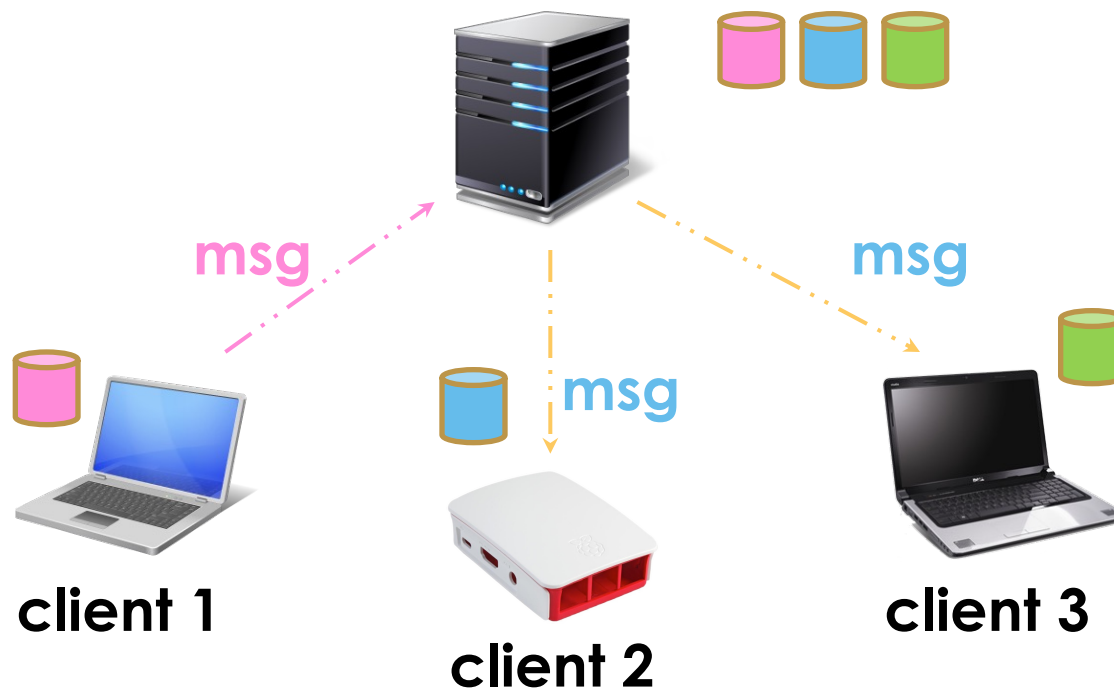
```
int myMsgs = 0; /* number of messages generated */
int otherMsgs = 0; /* number of messages received */
queue outgoing = {};
```

```
Generate(op) {
    apply op locally;
    send(op, myMsgs, otherMsgs);
    add (op, myMsgs) to outgoing;
    myMsgs = myMsgs + 1;
}
```

```
Receive(msg) {
    /* Discard acknowledged messages. */
    for m in (outgoing) {
        if (m.myMsgs < msg.otherMsgs)
            remove m from outgoing
    }
    /* ASSERT msg.myMsgs == otherMsgs. */
    for i in [1..length(outgoing)] {
        /* Transform new message and the ones in
           the queue. */
        {msg, outgoing[i]} = xform(msg, outgoing[i]);
    }
    apply msg.op locally;
    otherMsgs = otherMsgs + 1;
}
```



Jupiter algorithm – generalisation n Clients



apply msg.op locally;



**Algorithm changes
at server side**

apply msg.op locally;

```
for (c in client list) {  
  if (c != client)  
    send(c, msg);  
}
```

Jupiter algorithm

- Requires a server that performs transformations
- Not suitable for P2P environments
- False tie scenario gives different results according to integration order

