

# Communication Complexity for Multidimensional subshifts

## Towards Characterizing Soficness

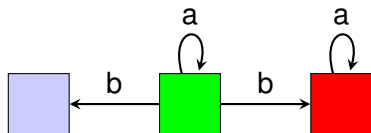
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# Plan

- 1 Definitions
- 2 Communication Complexity
- 3 CC in 2D
- 4 Conclusion

# Sofic shifts in 1D



$$L = \{ \dots aaaa \dots, \dots aabaa \dots \}$$

# SFTs and Sofic Shifts

## Definition

A subset  $S \subseteq \Sigma^{\mathbb{Z}}$  is a sofic shift iff it is the set of biinfinite words corresponding to a domino system

## Definition

A subset  $S \subseteq \Sigma^{\mathbb{Z}}$  is a sofic shift iff it is the set of biinfinite paths on some finite graph.

- $S$  is a “regular language” of infinite words.
- Can be described by a finite automaton.
- Sofic shifts are closed under union, intersection, etc and we can prove it with finite automata.

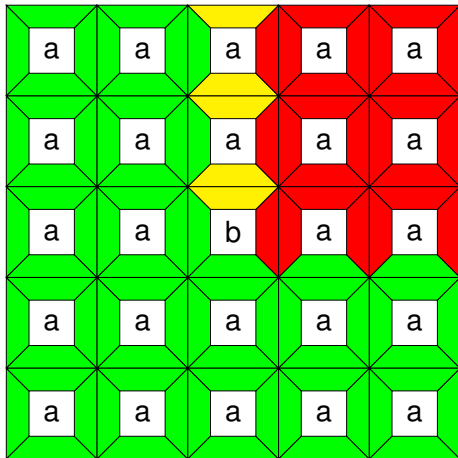
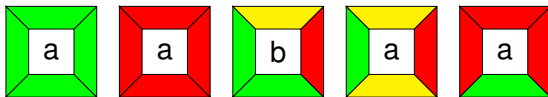
## Definition

A set  $S$  of biinfinite words is a subshift if it can be defined by a set of forbidden words  $\mathcal{F}$ .

- $\mathcal{F}$  finite :  $S$  is said to be of finite type (SFT)
- $\mathcal{F}$  regular :  $S$  is sofic

Note : dominoes represent of shift of finite type (SFT). In fact sofic shifts can be defined as “projections” of SFTs.

# Sofic shifts in 2D



# Sofic shifts in 2D

- No notions of deterministic automata
- No characterizations of regular languages
- No algorithm to decide if a regular language is empty
  - From automata to Turing machines

Nevertheless, we would like to have criteria to prove something is (not) sofic.

# How to prove soficness

How to prove something is sofic

- Usually by building the domino system.
- Ex : The set  $S$  of configurations over  $\{0, 1\}$  where every finite connected component of 1 is of even size is sofic (Cassaigne).

Very few general statements.

- Every “substitutive” shift is sofic (reference depends on how to interpret the quotes)
- Everything expressed by a  $\exists X \forall y$  formula is sofic (Jeandel-Theyssier)
- Aubrun-Sablik



# How to disprove soficness

Usually by proving that the set  $S$  does not have a property shared by all sofic shifts.

- A sofic shift has a right-enumerable entropy (Hochman-Meyerovitch. . . )
- A sofic shift contains a configuration of “low” Kolmogorov complexity.

# Rationale here

- 2D sofic shifts are hard to understand
- 1D sofic shifts are easy to understand

Look at 1D shifts inside 2D shifts.

# First approach

Let  $S$  be a language of pictures for which all lines are identical. Let  $S_1$  be the corresponding unidimensional language.

- When is  $S$  sofic ?

Theorem (Durand-Romashchenko-Shen, Aubrun-Sablik 2010)

*$S$  is sofic exactly when  $S_1$  is effective (can be given by a computable family  $\mathcal{F}$  of forbidden words)*

## From 2D to 1D : second approach

Given a 1D language  $S_1$  we look at the set of all pictures  $S$  where every line is in  $S_1$ .

- No correlation between the different lines

We know of no example where  $S$  is sofic but  $S_1$  is not.

Conjecture :  $S$  is sofic iff  $S_1$  is.

In this talk : some advances towards this problem.

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# The idea

- Divide the plane into two halves.
- Give the first half to Almighty Alice, the second one to Almighty Bob.

How much information should they exchange to decide whether they would obtain a valid picture by putting the two halves together ?

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If  $S$  is sofic, there is a protocol that exchanges few bits :

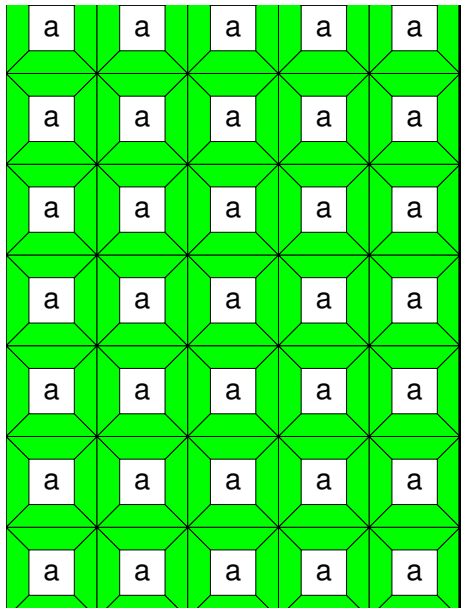
- Alice decides on how to tile its part of the plane.
- Alice sends the boundary to Bob
- Bob checks if it can tile its part of the plane with the same boundary as Alice.

If Alice makes the good choice, this protocol will succeed (non deterministic protocol).

# First example

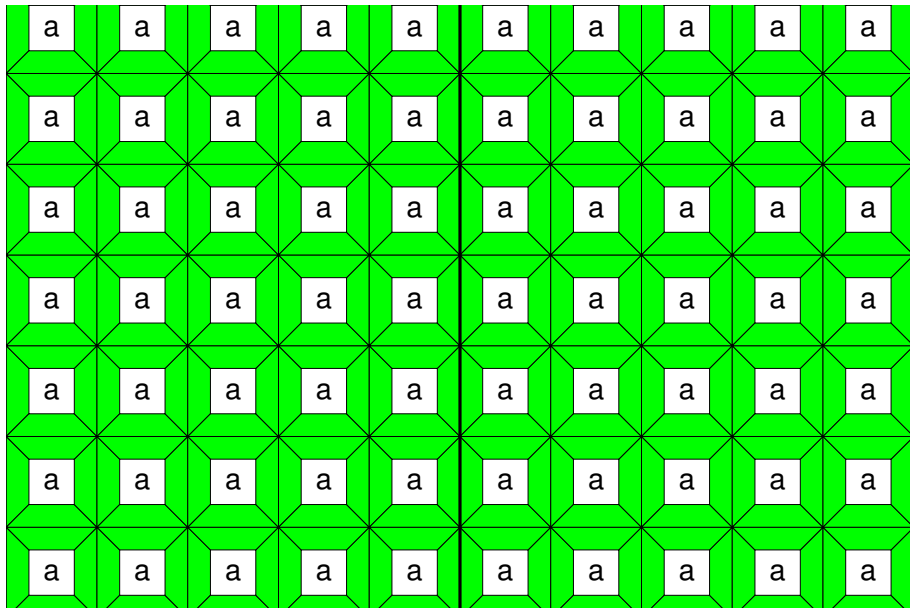
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a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
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# First example



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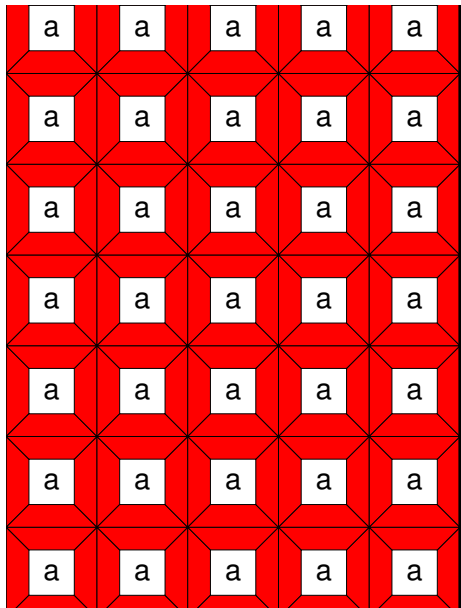




# First example

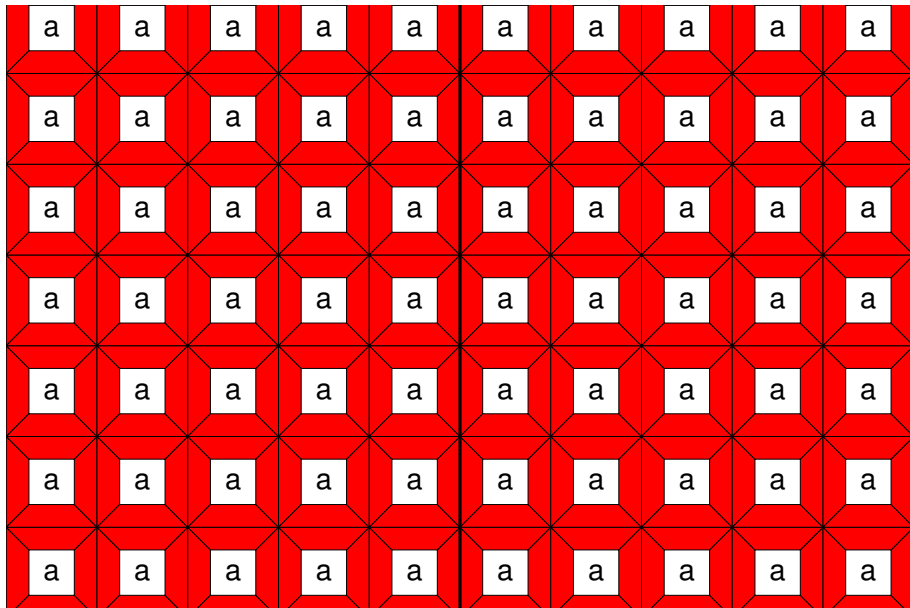
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a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a

# First example



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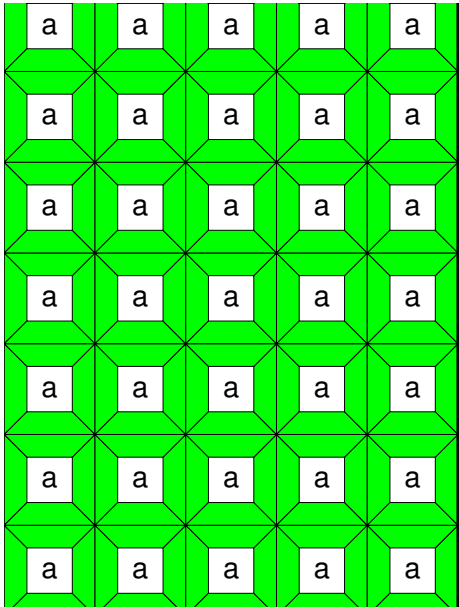
# First example



## Second example

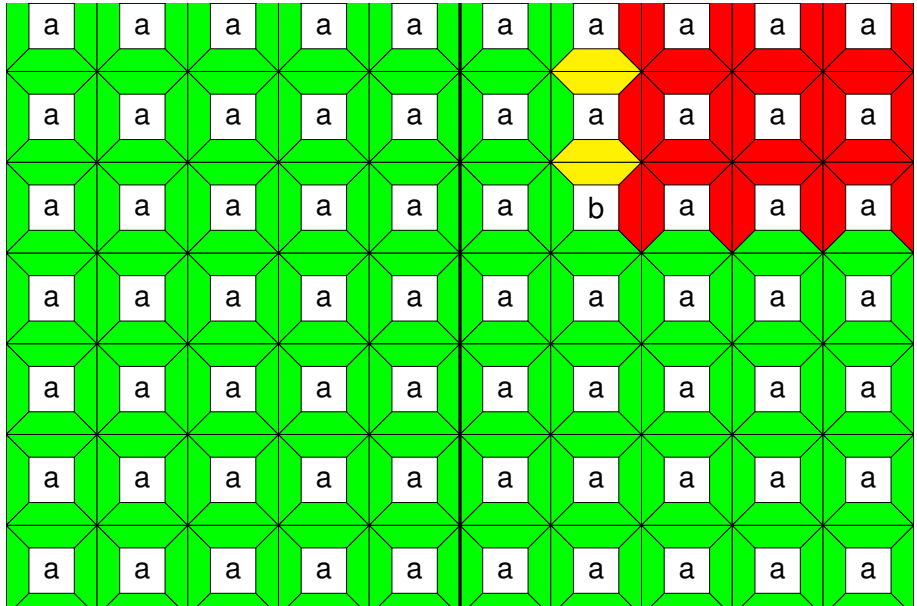
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a	a	a	a	a		a	a	a	a	a

# Second example



a	a	a	a	a
a	a	a	a	a
a	b	a	a	a
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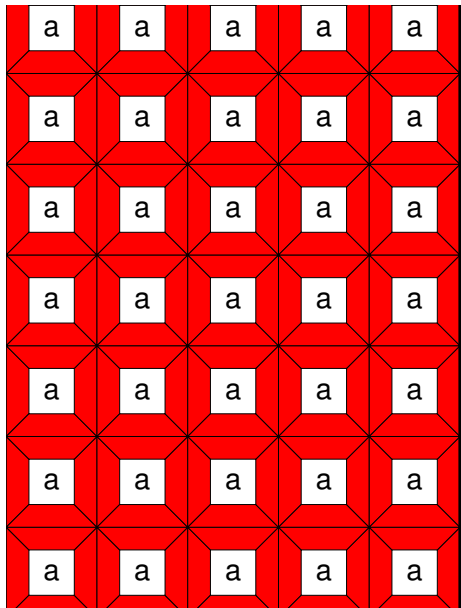
# Second example



## Second example

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a	a	a	a	a		a	b	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
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a	a	a	a	a		a	a	a	a	a

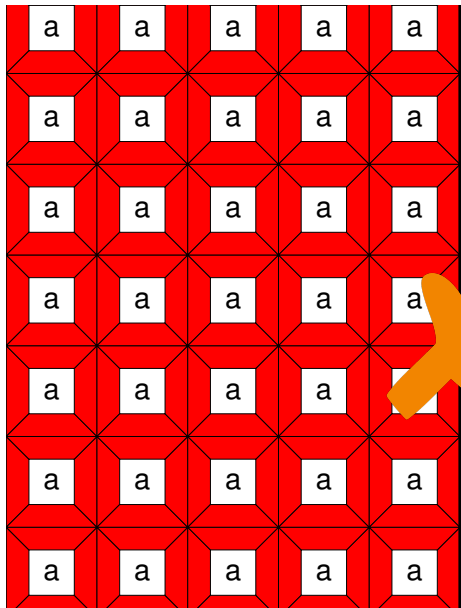
# Second example



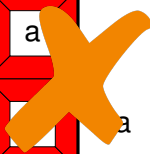
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# Second example



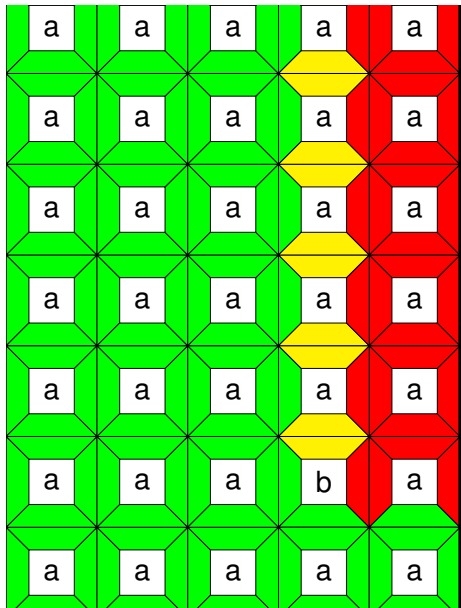
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# Third example

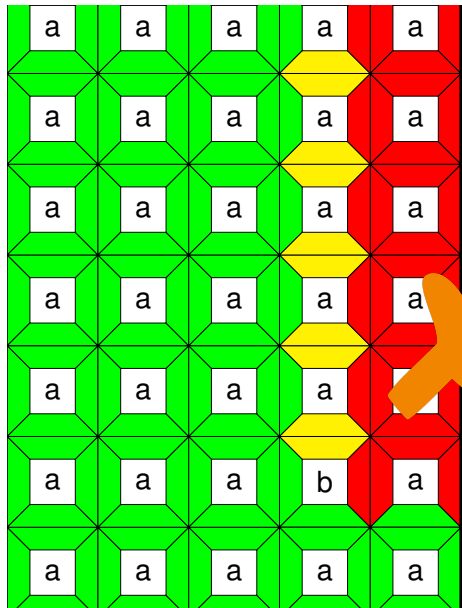
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a	a	a	a	a		a	b	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a
a	a	a	b	a		a	a	a	a	a
a	a	a	a	a		a	a	a	a	a

# Third example



a	a	a	a	a
a	a	a	a	a
a	b	a	a	a
a	a	a	a	a
a	a	a	a	a
a	a	a	a	a
a	a	a	a	a
a	a	a	a	a

# Third example



a	a	a	a	a
a	a	a	a	a
a	b	a	a	a
a	a	a	a	a
a	a	a	a	a
a	a	a	a	a
a	a	a	a	a
a	a	a	a	a

We now give formal definitions.

- We also symmetrize the protocol. Both Alice and Bob are given some boundary  $x$ , and they each verify that they can tile their half of the plane.
- To simplify things, we will only give to Alice and Bob the first  $n$  columns of their half, and not the whole half.
- This means that Alice and Bob both have an element in a one-dimensional (vertical) subshift.

## Definition

Let  $S \subset A \times B$  be a subshift ( $A$  and  $B$  are also subshifts)

A *protocol* for  $S$  is three subshifts  $X, P_A, P_B$  so that :

$$(a, b) \in S \iff \exists x \in X, (a, x) \in P_A \wedge (b, x) \in P_B$$

- Alice has  $a \in A$ , obtains  $x$  and tests whether  $(a, x) \in P_A$
- Bob has  $b \in B$ , obtains  $x$  and tests whether  $(b, x) \in P_B$

# Communication Complexity

## Definition

The communication complexity  $CC(S)$  of a subshift  $S$  is the infimum of  $h(X)$  for a protocol  $(X, P_A, P_B)$  for  $S$ .

$h(X)$  is the entropy of  $X$ .  $h(\{0, \dots, k\}^{\mathbb{Z}}) = \log k$ .

# Some trivial facts

- $CC(S) \leq h(A)$  (We can always send Alice's input to Bob)
- $CC(A \times B) = 0$  (Nothing to transmit)

Let  $S_1$  be any subshift and  $EQ = \{(a, a) \mid a \in S_1\}$

$$CC(EQ) = h(S_1)$$



# Proof for EQ

Let  $S_1$  be any subshift and  $EQ = \{(a, a) \mid a \in S_1\}$

$$CC(EQ) = h(S_1)$$

- $CC(EQ) \leq h(S_1)$  is clear.

Let  $(X, P_A, P_B)$  be a protocol for EQ.

- To each element  $x \in X$  corresponds at most one element of  $S_1$ , wlog exactly one.
- We can prove that the map  $X \rightarrow S_1$  is then a factor map
- Hence  $h(X) \geq h(S_1)$ .

# Strange example

$$EQ_{:/} = (\{0, 1\} \times \{0, 1\})^{\mathbb{Z}} \cup \{(0, 0), (1, 1)\}^{-\omega} 2 \{(0, 0), (1, 1)\}^{\omega}$$

If Alice and Bob both have a 2, they should have the same word.

$$CC(EQ_{:/}) = 0$$

# Strange example

- If Alice has a 2, she sends all her information to Bob in a sparse way

- Alice has

... 010010101010210001010 ...

- She sends

... 0####1###0##1#021#0##0###0####1 ...

- Otherwise she sends  $\omega \# \omega$  (possibly with one 0/1 symbol at some place)

Should this example be forbidden somehow ?

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## Proposition

*Let  $S$  be a two-dimensional subshift.*

*Let  $C_n$  be the shift of  $n$  consecutive columns of  $S$ .*

$$S_{n,m} = \{(a, b) \in C_n \times C_m \mid ab \in C_{n+m}\}$$

*If  $S$  is sofic, then  $CC(S_{n,m}) = O(1)$ .*

- This is “tight”, in the sense that a similar proposition for 1D subshift characterize sofic subshifts.

# Special case $S$ is an SFT

## Theorem

*if  $S$  is a SFT, then  $CC(S)$  is the infimum of  $h(X)$  for finite type protocols  $(X, P_A, P_B$  of finite type)*

Let  $(X, P_A, P_B)$  a protocol.

We can suppose that  $P_A$  and  $P_B$  are SFTs :

- Let  $P_A^n, P_B^n$  be upper approximations of  $P_A$  and  $P_B$  by forbidding only patterns of size  $n$ .
- We obtain a protocol for a upper approximation of  $S$ .
- As  $S$  is defined by finitely many forbidden patterns, for some  $n$ , we will obtain exactly  $S$ .

Losing only  $\epsilon$  in entropy, we can suppose that  $X$  is sofic.

- $X' = \{x | \forall (a, b) \in A \times B, (a, x) \in P_A \wedge (b, x) \in P_B \implies (a, b) \in S\}$
- $X' \supset X$  is sofic, and defines the same set  $S$ .
- We can make  $X'$  closer to  $X$  in entropy while preserving soficness

We can assume  $X$  SFT by changing the protocol (every sofic shift is factor of a SFT of same entropy)

- The theorem does not work for sofic shifts : The previous “bad” example was sofic, but the protocol is not sofic.
- The proof does not work in higher dimensions.



# A corollary

## Definition

Let  $\Sigma$  be a finite set, and  $R \subseteq \Sigma \times \Sigma$

If we change subshift into finite set and  $h(X)$  into  $\log |X|$  into the previous definition, we obtain the communication complexity  $N(R)$  of a relation.

## Theorem

Let  $A = B = \Sigma^{\mathbb{Z}}$  and  $S = R^{\mathbb{Z}}$ .

Then  $CC(S) = N^{asympt}(R)$  where  $N^{asympt}(R) = \lim_{n \rightarrow \infty} N(R^n)/n$

$N^{asympt}(R)$  is well studied in Communication Complexity.

# The original question

Let's go back to the original question.

$S_1$  a 1D shift.  $S$  a 2D shift where all lines are in  $S$ .

Does  $S$  sofic implies  $S_1$  sofic ?

What is  $C_n$  (the set of  $n$  columns of  $S$ ) ?

By definition  $C_n = L_n^{\mathbb{Z}}$ , where  $L_n$  is the set of words of size  $n$  of  $S_1$ .

## Theorem

Let  $R_n = \{(x, y) \in L_n \mid xy \in L_{2n}\}$

Then  $CC(S_{n,n}) \geq N(R_n) - \log \log L_n + O(1)$

*In particular, if  $N(R_n) - \log \log L_n \neq O(1)$ , then  $S$  is not sofic.*

Direct translation of a result about asymptotic communication complexity (Feder et al 91)

- If  $N(R_n) > \log \log L_n + O(1)$ ,  $S$  is not sofic.
- If  $N(R_n) = O(1)$ ,  $S_1$  is sofic.
- It remains to fill the gap.

Implies the result by Pavlov that if  $S_1$  has no synchronizing word, then  $S$  is not sofic.

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# Open questions

- Find more properties of  $CC(S)$
- Is  $CC(S)$  always achieved by some protocol ?
- Link with conditional entropy ?
- Look at the case where  $A$  and  $B$  are general zero-dimensional systems (we give the whole half to Alice and Bob)
- Translate lower bounds from finite CC into results on shifts.

# An example

## Theorem

$$N(R) = \max_{\mu} \min_{R_1 \times R_2 \subseteq R} -\log \mu(R_1 \times R_2)$$