Automated Verification of Privacy in Security Protocols: Back and Forth Between Theory & Practice

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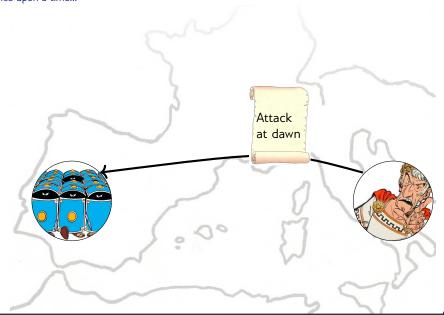


Automated Verification of Privacy in Security Protocols



Security Protocols

Once upon a time...



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³/36

Security Protocols

Once upon a time...

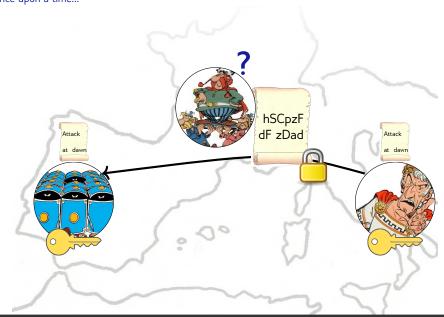


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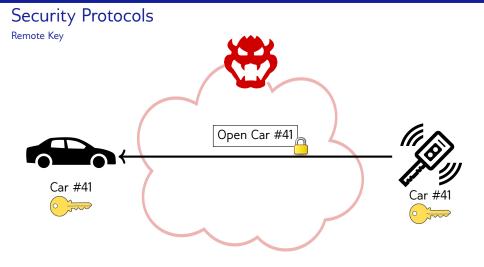
Security Protocols

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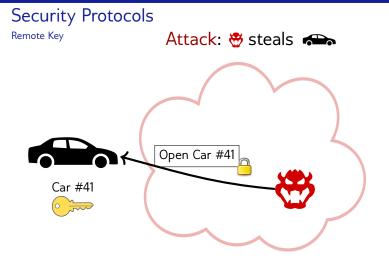


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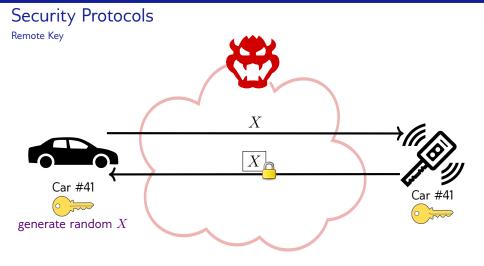
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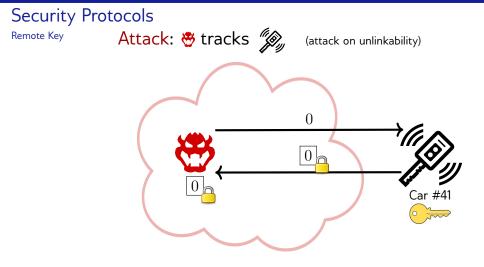






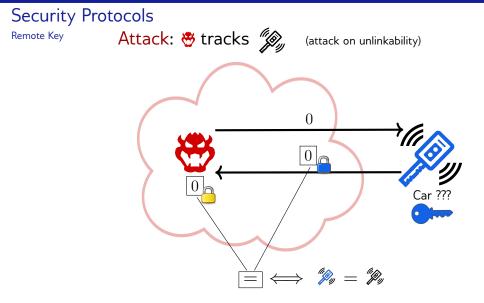




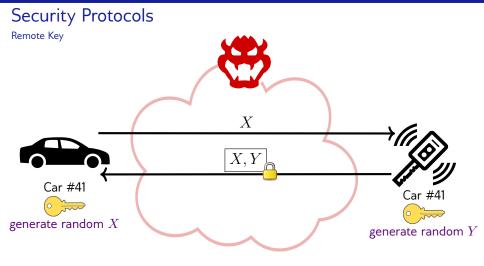












End of attack/fix cycle?



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Secure?





- ► unsecure network
- 🕨 active attacker 🐯
- ► parties running concurrently



5/36

Secure?



Extremely complex setting

- unsecure network \
- 🕨 active attacker 🐯
- parties running concurrently

Formal methods

- mathematical & exhaustive analysis
- formal guarantees
- automated & mechanised



"Øŋ

Automated Verification of Privacy in Security Protocols



Cryptographic primitives

- ► assumed perfect
- ▶ primitives modelled as function symbols & equational theory

 $\blacktriangleright \ \textit{e.g.} \ \ \overset{\bigcirc}{=} \ , \ \overset{\bigcirc}{\longrightarrow} \ \ \ \overset{\frown}{\longmapsto} \ \ \ \operatorname{enc}(\cdot, \cdot), \operatorname{dec}(\cdot, \cdot) \ \ \& \ \ \operatorname{dec}(\operatorname{enc}(m,k),k) = m$

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Security protocols

- ► in a process algebra
- ▶ each party \mapsto process

 $\begin{array}{cccc} & & & \\ & &$

 $\mathsf{out}(\mathsf{enc}((x,Y),k))$



Cryptographic primitives

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Security protocols

- in a process algebra
- $\blacktriangleright \text{ each party} \longmapsto \text{process}$

$\begin{array}{ccc} & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ &$

 $\mathsf{out}(\mathsf{enc}((x,Y),k))$

Attacker

- metwork (worst case scenario)
- eavesdrop: he learns all protocol outputs
- injections: he chooses all protocol inputs

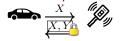
Benefit: high level of automation !





Big Picture

Protocol's specification



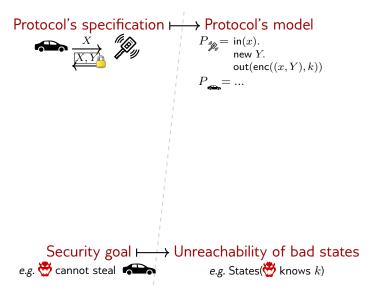




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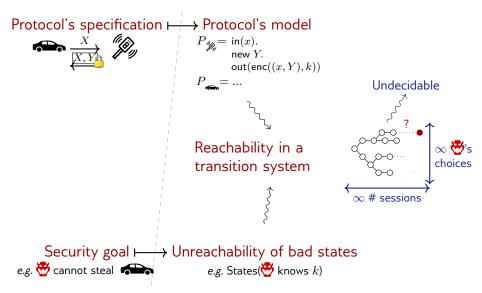


Big Picture



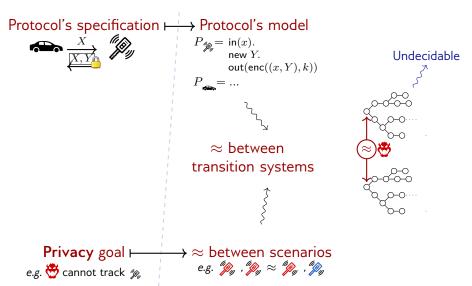


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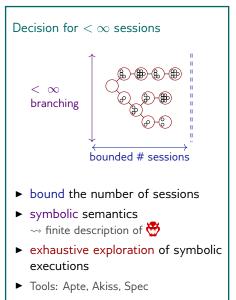
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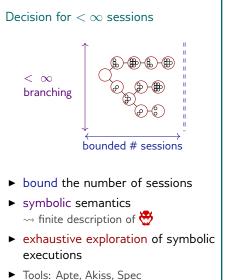


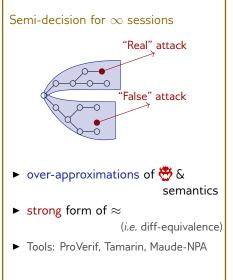
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Two Approaches for Verifying pprox Automatically



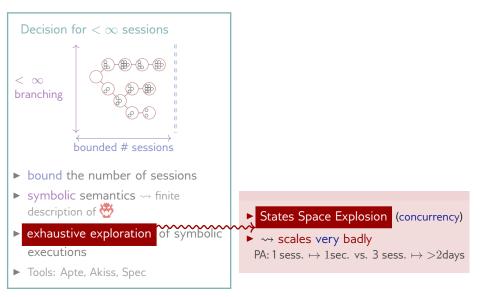
Two Approaches for Verifying pprox Automatically





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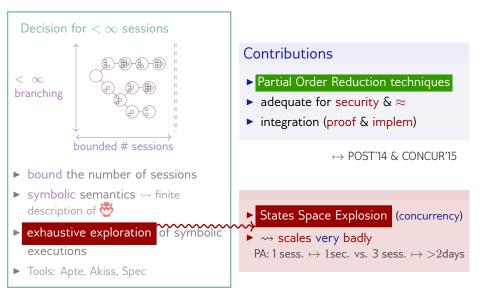
Limitation of Decision Procedures





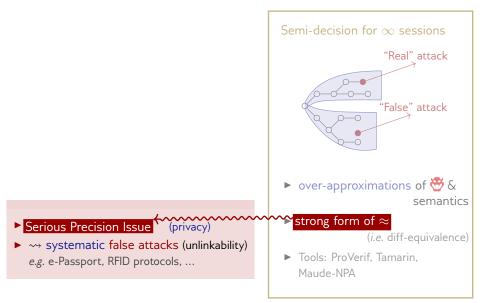


Limitation of Decision Procedures



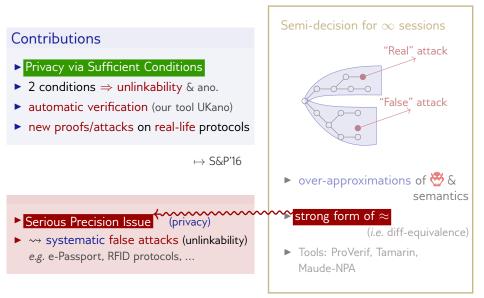
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Limitation of Semi-decision Procedures





Limitation of Semi-decision Procedures



Introduction

I Model

II Partial Order Reduction

III Privacy via Sufficient Conditions

IV Conclusion

Applied π -Calculus

Model of messages: Term algebra

- Function symbols
- ► Equational theory =_E

Model of protocols: Process calculus

 $\begin{aligned} & \mathsf{enc}(\cdot, \cdot), \ \mathsf{dec}(\cdot, \cdot) \\ & \mathsf{dec}(\mathsf{enc}(x, y), y) =_{\mathsf{E}} x \end{aligned}$

null input output conditional parallel replication creation of name



Applied π -Calculus

Model of messages: Term algebra

- Function symbols
- ► Equational theory =_E

Model of protocols: Process calculus

 $\begin{aligned} &\operatorname{enc}(\cdot,\cdot), \ \operatorname{dec}(\cdot,\cdot) \\ &\operatorname{dec}(\operatorname{enc}(x,y),y) =_{\mathsf{E}} x \end{aligned}$

• Frame (ϕ): the set of messages revealed to \mathfrak{S}



$$\phi = \{\underbrace{w_1}_{\text{handle}} \mapsto \underbrace{\operatorname{enc}(m,k)}_{\text{out. message}}, w_2 \mapsto k\}$$

• Configuration:
$$A = (\mathcal{P}; \phi)$$

Applied- π - Semantics

▶ Recipes: terms built using handles

e.g.
$$\begin{array}{c} R = \operatorname{dec}(w_1, w_2) \\ R\phi =_{\mathsf{E}} m \end{array}$$
 for $\phi = \{w_1 \mapsto \operatorname{enc}(m, k), w_2 \mapsto k\}$

"How 🖑 builds messages from its knowledge"

Applied- π - Semantics

Recipes: terms built using handles

e.g. $\begin{array}{ll} R = \operatorname{dec}(w_1, w_2) \\ R\phi =_{\mathsf{E}} m \end{array} \quad \text{for} \quad \phi = \{w_1 \mapsto \operatorname{enc}(m, k), w_2 \mapsto k\} \end{array}$

"How 🖑 builds messages from its knowledge"

Protocol's output:

$$(\{\mathsf{out}(c,u).P\} \cup \mathcal{P};\phi) \xrightarrow{\mathsf{out}(c,w)} (\{P\} \cup \mathcal{P};\phi \cup \{w \mapsto u\}) \quad \text{if } w \text{ fresh}$$

Protocol's input:

$$(\{\operatorname{in}(c,x).P\} \cup \mathcal{P}; \phi) \xrightarrow{\operatorname{in}(c,R)} (\{P\{x \mapsto R\phi\}\} \cup \mathcal{P}; \phi)$$

- + expected rules for conditional (modulo =_E) & others

 $R\Phi$

Applied- π - Trace Equivalence

Static Equivalence (intuitively)

- $\Phi \sim \Psi$ when
- ▶ $\operatorname{dom}(\Phi) = \operatorname{dom}(\Psi)$ and
- \blacktriangleright for all tests, it holds on $\Phi\iff$ it holds on Ψ

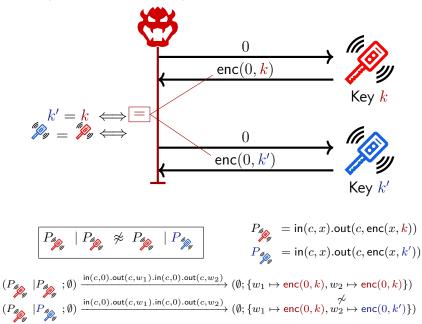
 $(modulo =_E)$

Trace Equivalence

 $A \approx B$: for any $A \xrightarrow{\mathbf{t}} A'$ there exists $B \xrightarrow{\mathbf{t}} B'$ such that $\Phi(A') \sim \Phi(B')$ (and the converse).



Trace Equivalence: Example



¹⁶/36

Introduction

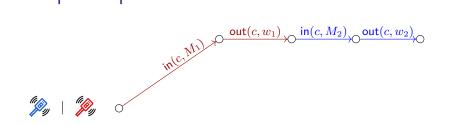
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States Space Explosion Problem





States Space Explosion Problem

$$\begin{array}{c} \underbrace{ \begin{array}{c} \mathsf{out}(c,w_1) & \mathsf{in}(c,M_2) & \mathsf{out}(c,w_2) \\ \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_2) \\ \mathsf{out}(c,M_1) & \mathsf{in}(c,M_2) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_2) \\ \mathsf{out}(c,M_1) & \mathsf{out}(c,M_2) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) \\ \mathsf{out}(c,M_2) & \mathsf{out}(c,M_1) & \mathsf{out}(c,w_2) & \mathsf{out}(c,w_2) \\ \mathsf{out}(c,M_2) & \mathsf{out}(c,M_1) & \mathsf{out}(c,w_2) & \mathsf{out}(c,w_1) \\ \mathsf{out}(c,M_2) & \mathsf{out}(c,w_2) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) \\ \mathsf{out}(c,w_2) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) \\ \mathsf{out}(c,w_2) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) & \mathsf{out}(c,w_1) \\ \mathsf{out}(c,w_2) & \mathsf{out}(c,w_1) &$$

Example: Private Authentication protocol 2

2 parties, 4 actions

Verification of anonymity:

- ► 1 session → 1 second
- ▶ 2 sessions → 1 hour
- ▶ 3 sessions \mapsto >2 days

(with APTE)



1st Type of Redundancies & Compression

$$\operatorname{out}(c_1, m_1) \mid \operatorname{out}(c_2, m_2) \xrightarrow{} \operatorname{out}(c_1, w_1).\operatorname{out}(c_2, w_2) \xrightarrow{} \operatorname{out}(c_1, w_1).\operatorname{out}(c_1, w_1) \xrightarrow{} \operatorname{out}(c_2, w_2).\operatorname{out}(c_1, w_1).\operatorname{out}(c_2, w_2).\operatorname{out}(c_2, w_2).\operatorname{out}($$

$$in(c_{1}, x_{1}) \mid out(c_{2}, m_{2}) \xrightarrow{in(c_{1}, M_{1}).out(c_{2}, w_{2})} \bullet M_{1} = 0$$

$$\subseteq \bullet M_{1} = w_{2}$$

$$\bullet M_{1} = dec(w_{2}, 0)$$



1st Type of Redundancies & Compression

$$\operatorname{out}(c_1, m_1) \mid \operatorname{out}(c_2, m_2) \xrightarrow{\quad \operatorname{out}(c_1, w_1).\operatorname{out}(c_2, w_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{out}(c_1, w_1)}} (\mathbf{u}_1, w_1) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{out}(c_1, w_1)} (\mathbf{u}_2, w_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{out}(c_2, w_2)} (\mathbf{u}_1 = \mathbf{u}_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{in}(c_1, M_1)} (\mathbf{u}_2, w_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{out}(c_1, M_1)} (\mathbf{u}_2, w_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{out}(c_2, w_2).\operatorname{out}(c_2, w_2)} (\mathbf{u}_2, w_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2).\operatorname{out}(c_2, w_2).\operatorname{out}(c_2, w_2)} (\mathbf{u}_2, w_2) \xrightarrow{\quad \operatorname{out}(c_2, w_2)} (\mathbf{u}_2, w_2)} (\mathbf{u}_2, w_$$

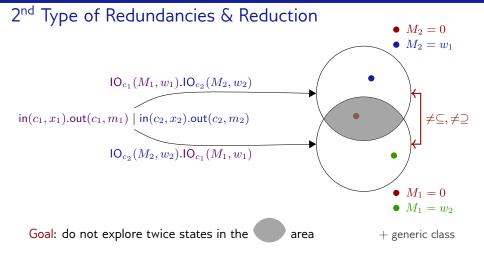
Goal: do not explore states 🗙

+ generic class

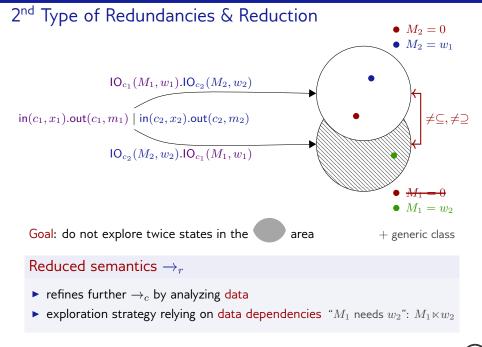
Compressed semantics \rightarrow_c

- exploration strategy based on nature of available actions indep. from data
- ▶ actions are executed in a row ~→ blocks (big steps)











Soundness & Completeness

Reachability: soundness & completeness of $\rightarrow_r / \rightarrow_c$ w.r.t. \rightarrow

same states are reachable

Equivalence is more involved and requires additional assumption

Action-determinacy

A is action-deterministic if: two reachable actions in parallel must be \neq

Attacker knows to/from whom he is sending/receiving messages.

Theorem: $\approx_r = \approx_c = \approx$

Let A and B be two action-deterministic configurations.

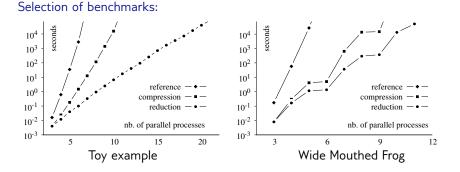
$$A \approx_r B \iff A \approx_c B \iff A \approx B$$

Integration, Implementation & Practical Impact

- Integration in symbolic & constraints solving setting
- Proof of soundness of integration in APTE
- Fully implemented in the distributed version of APTE

github.com/APTE

/36



New scenarios & protocols can be analysed

Introduction

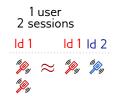
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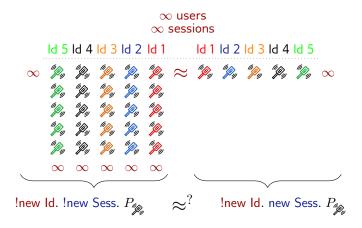
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[ISO/IEC 15408] Ensuring that a user may make multiple uses of a service or resource without others being able to link these uses together.



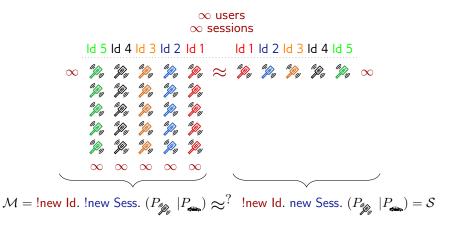


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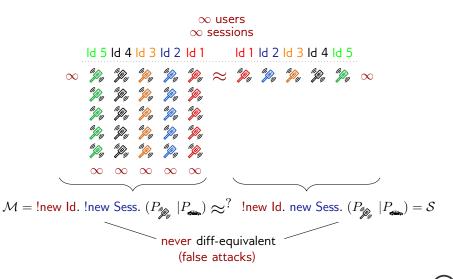


Strong Unlinkability [Arapinis, Chothia, Ritter, Ryan CSF'10]

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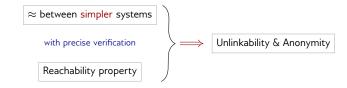
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*/36

Contributions



Theory

- 2 conditions implying unlinkability and anonymity
- ► for a large class of 2-party protocols for any crypto. primitives
- ► each condition is fundamentally simpler & captures key ingredient

Practice

- our conditions can be checked automatically using encodings
- ▶ we provide tool support for that: UKano

Applications

new proofs & attacks on real-life protocols

e.g. e-passport



Class of Protocols

2-party Protocols

Intuitively, a party P is a process of the form:

▶ Two parties: *I* (initiator) & *R* (responder)

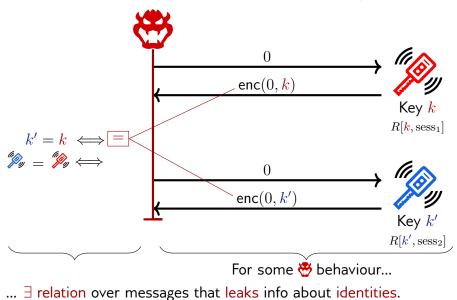
Example:

$$\blacktriangleright \ R = P_{\text{reg}} = \operatorname{in}(c, x).\operatorname{out}(c, \operatorname{enc}(x, k))$$

- $\blacktriangleright \ I = P_{\max} = \operatorname{out}(c,X).\operatorname{in}(c,z). \ \operatorname{if} \ \operatorname{dec}(z,k) = X \ \operatorname{then} \ \operatorname{out}(c,\operatorname{open})$
- $\mathcal{M} = !$ new k. !new $X.(I \mid R)$
- ▶ S = !new k. new X.(I | R)



1st Class: Leaks through Relations over Messages



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1st Class: Leaks through Relations over Messages

Problem

For some 🖑's behaviours, relations over messages leak info about involved agents.

Ideas of our condition preventing such attacks

- ► Avoid rel. \mathcal{R} : \mathcal{R} holds \iff specific mapping [sessions \mapsto identities] e.g. $w_1 = w_2 \iff [sess_1 \mapsto id, sess_2 \mapsto id]$
- ▶ Introduce Ideal(Φ): frame one obtains for [session \mapsto fresh identity]

1st Condition: Frame Opacity

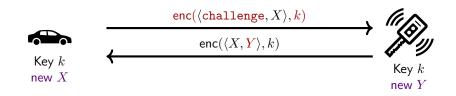
For all $\mathcal{M} \xrightarrow{t} (\mathcal{P}; \Phi)$, we have that $\Phi \sim \mathsf{Ideal}(\Phi)$.

Example: $$\begin{split} \Phi &= \{w_1 \mapsto \mathsf{enc}(0,k), \quad w_2 \mapsto \mathsf{enc}(0,k)\} \\ \mathsf{Ideal}(\Phi) &= \{w \mapsto \mathsf{enc}(0,k_1), \quad w_2 \mapsto \mathsf{enc}(0,k_2)\} \end{split}$$

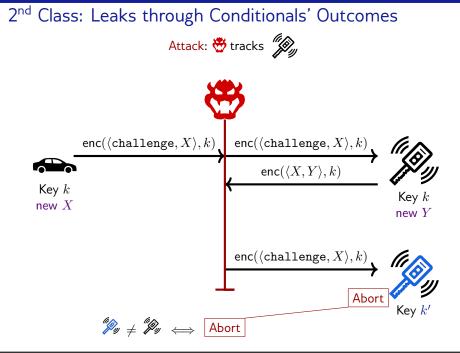


2nd Class: Leaks through Conditionals' Outcomes

So, let's introduce two modifications ...







² "/36

2nd Class: Leaks through Conditionals' Outcomes

Problem

For some 🚭's behaviours, conditionals' outcomes leak info about involved agents.

Ideas of our condition preventing such attacks

- Expected: ${ end} { does not interfere } \Rightarrow$ conditionals \checkmark
- ▶ Problems when: $\stackrel{\bullet}{\bigcirc}$ did interfere \Rightarrow conditionals $\checkmark/$ × binary info about agents
- ▶ Require: conditional $\checkmark \iff {\buildred {interfere}}$ did not interfere

2nd Condition: Well-Authentication

For any execution of \mathcal{M} , if an agent $I(\mathrm{id}, \mathrm{sess})$ successfully passes a test, he must be interacting honestly with some unique $R(\mathrm{id}, \mathrm{sess'})$.



Main Result

Theorem

For any protocol in our class, for any term algebra:

 $\left\{\begin{array}{c} \text{Frame Opacity} \\ \& \\ \text{Well-Authentication} \end{array}\right\} \Rightarrow \left\{\begin{array}{c} \text{Unlinkability} \\ \& \\ \text{Anonymity} \end{array}\right.$

Idea of the proof

 $\mathcal{M} \xrightarrow{\mathsf{t}} (\mathcal{P}; \Phi) \rightsquigarrow \mathcal{S} \xrightarrow{\mathsf{t}} (\mathcal{Q}; \Psi) \text{ with } \Phi \sim \Psi$

- Seen as exchanges between threads: [id,session]
- Rename ids to pairwise distinct ids (keeping "connected" threads together)
 Goal: (i) still executable & (ii) frames ~
- (i) "Have honest interactions" stable by our renaming + Well-Authentication
- (ii) Stability of $Ideal(\cdot)$ by renamings + Frame Opacity

Practical Impact

Mechanisation & UKano

Benefit: each condition is fundamentally simpler

- ► Unlinkability: ∀.∃. ~
- \blacktriangleright Frame Opacity: $\forall.\sim$
- ▶ Well-Authentication: \forall .Reach

Both conditions can be automatically verified using ProVerif & encodings

- Well-Authentication:
 - just reachability properties
- ► Frame Opacity:
 - checkable with good precision via diff-equivalence

Tool: UKano

(built on top of ProVerif)

Automatically checks our conditions



Practical Impact

Case Studies: verification of unlinkability (UK)

RFID protocols	FO	WA	UK		[*]		FO	WA	UK
Feldhofer	 Image: A set of the set of the	1	safe	_	DAA sign		1	1	safe
Hash-Lock	1	🗸 safe			DAA join		1	1	safe
LAK (stateless)	-	X	*		abcdh (irma)		1	1	safe
Fixed LAK	1	1	safe						
·									
	e-passport			FO	WA	UK	_		
	BAC				1	safe			
	BAC/PA/AA				1	safe			
	PACE (fallible dec)			_	×	- 🖑 -			
	PACE (missing test)			_	×	*			
	PACE			_	×	*			
	I	PACE with tags			1	safe			

- Our conditions are tight
- ► Established new proofs and found new attacks using UKano
- ► Was impossible before: systematic false attacks

except for [*]



Practical Impact

Case Studies: verification of unlinkability (UK)

RFID protocols	FO	WA	UK		[*]		FO	WA	UK
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Fixed LAK	1	✓	safe						
	e-passport		FO	WA	UK				
						-			
		BAC			 Image: A second s	safe			
	I	BAC/PA/AA			1	safe			
	Γ	PACE (fallible dec)			×	*			
	1	PACE (missing test)			×	*			
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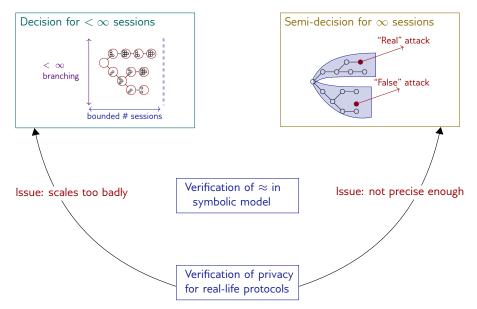
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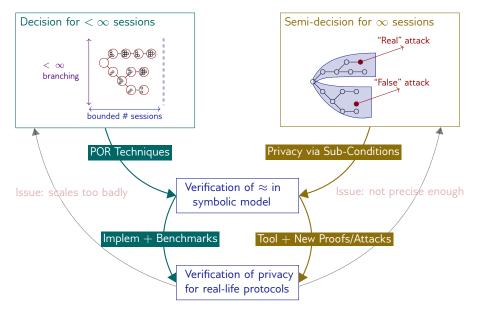
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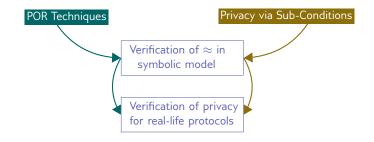




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- Drop action-determinacy assumption
- ▶ POR for backward search (*e.g.* Tamarin)

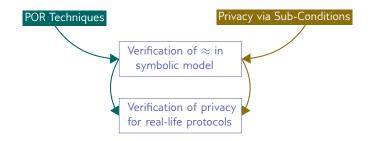




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- ▶ POR for backward search (*e.g.* Tamarin)

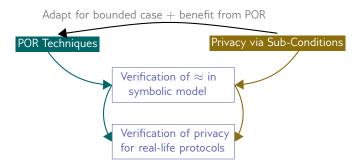
- Extend the class: stateful & > 2 parties
- Verification of FO via reachability: UK & ANO. → pure reachability





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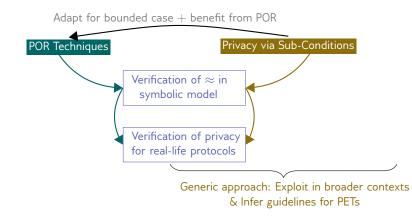
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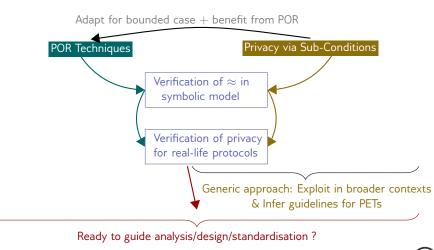


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/36

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Backup Slides

Compressed Strategy

Compressed semantics \rightarrow_c

- ▶ Polarities: Negative: $out().P, (P_1 | P_2), 0$ & Positive: in().P
- Negative: explored greedily, in a given order
- ▶ Positive: explored only when *A* Negative,
 - chooses one and put it under focus
 - focus is released when becomes begative

Replication: $\frac{l^a}{c_{\overline{n}}P}$ is positive but releases the focus.

e.g. $c_1 < c_2$



Reduced Strategy

We assume an arbitrary order \prec over blocks priority order.

```
Reduced Semantics \rightarrow_r
```

 \rightarrow_r explores a block b after a trace t only when:

- $\blacktriangleright \rightarrow_c$ explores t.b and
- ► t kb.

Informally, $t \ltimes b$ means:

there is no way to swap b towards the beginning of t before a block $b_0 \succ b$ (even by modifying recipes)

```
Theorem: \approx_r = \approx
```

Let A and B be two action-deterministic configurations.

```
A \approx B if, and, only if, A \approx_r B.
```

POR & Trace Equivalence

What about trace equivalence (\approx_c)?

e.g., $(in(c_1, x) \mid out(c_2, m)) \not\approx (out(c_2, m).in(c_1, x))$

- \blacktriangleright \rightsquigarrow same swaps are possible (\equiv same sequential dependencies)
- ▶ Lemma: A, B action-det, $A \approx B \Rightarrow$ same sequential dependencies

