

# Triangulations in non-Euclidean spaces

Monique Teillaud

# Outline

- 1 Manifolds
- 2 Flat manifolds
- 3 Sphere
- 4 Hyperbolic space
- 5 Hyperbolic manifolds

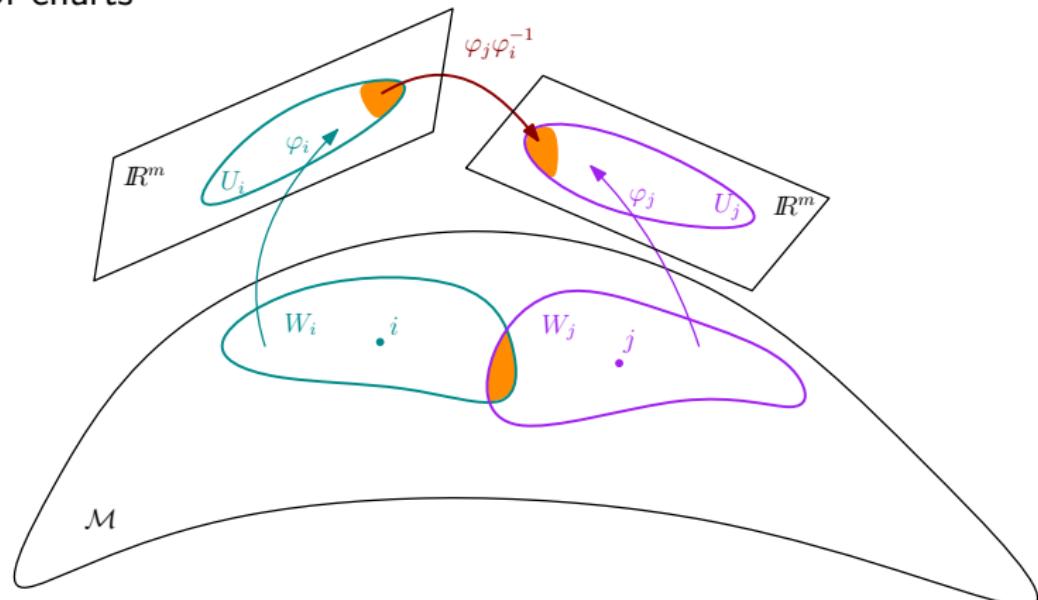
# Manifolds

- 1 Manifolds
- 2 Flat manifolds
- 3 Sphere
- 4 Hyperbolic space
- 5 Hyperbolic manifolds

# Smooth manifold

Locally homeomorphic to a linear space.

Atlas of charts



Smooth manifold: transition maps  $C^\infty$

Bounded set  $D \subset \mathbb{R}^m$ .  $P \subset \mathbb{R}^m$  finite set of points.

- $P$  is  $\epsilon$ -dense for  $D$ :  $d(x, P) < \epsilon$  for all  $x \in D$
- $P$  is  $\mu\epsilon$ -separated if  $d(p, q) \geq \mu\epsilon$  for all  $p, q \in P$

$P$  is a  $(\mu, \epsilon)$ -net for  $D$  if it is  $\mu\epsilon$ -separated and  $\epsilon$ -dense for  $D$ .

Usually  $D = D_\epsilon(P) = \{x \in \text{conv}(P) | d(x, \partial \text{conv}(P)) \geq \epsilon\}$

# Hypotheses

Bounded set  $D \subset \mathbb{R}^m$ .  $P \subset \mathbb{R}^m$  finite set of points.

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Set of points in  $\mathcal{M}$  indexed by  $\mathcal{N} = \{i, \dots, n\}$

For each  $i \in \mathcal{N}$ , subset of neighbors  $\mathcal{N}_i \subset \mathcal{N}$ .

$\phi_i : \mathcal{N}_i \rightarrow U_i \subset \mathbb{R}^m$  injective

**Sampling condition**  $\epsilon_i > 0$

such that  $P_i = \phi(\mathcal{N}_i)$  is a  $(\mu, \epsilon_i)$ -net for a small ball  $B(p_i) \subset U_i$ ,  $p_i = \phi(i)$ .

( $\epsilon_i$  and  $\epsilon_j$  close if  $p_i$  and  $p_j$  close)

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**Low metric distortion**

$p_j$  close to  $p_i \in U_i$

neighborhood  $U_{ij} \subset U_i$  domain of the transition function  $\varphi_{ji}$

$|d_i(x, y) - d_j(\varphi_{ji}(x), \varphi_{ji}(y))| \leq \xi d_i(x, y), \quad \forall x, y \in U_{ij}$

# Delaunay triangulation

For each  $i \in \mathcal{N}$

- $DT(P_i)$  of the set of points  $P_i$  in  $\mathbb{R}^m$
- $\text{star}(i, \mathcal{N}) \simeq \text{star}(p_i, DT(P_i))$

# Delaunay triangulation

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## Hypotheses

- Sampling condition
- Low distortion
- $|d_i(\varphi_i(x), \varphi_i(y)) - d_{\mathcal{M}}(x, y)| \leq \eta d_i(\varphi_i(x), \varphi_i(y))$   
for  $x, y \in \varphi_i^{-1}(B(p_i))$ , where  $B(p_i)$  and  $\eta$  small

then the union of the stars form the Delaunay complex of  $\mathcal{N}$  in  $\mathcal{M}$  with respect to  $d_{\mathcal{M}}$

(\*) more exactly some perturbed point sets  $P'_i$

# Flat manifolds

## 1 Manifolds

## 2 Flat manifolds

- Motivation
- Closed Euclidean  $d$ -manifold
- Delaunay triangulation in  $\mathbb{X}$ : Definition
- Sufficient conditions
- What if the conditions are not satisfied?
- Incremental algorithm
- Open questions

## 3 Sphere

## 4 Hyperbolic space

# Flat manifolds — Motivation

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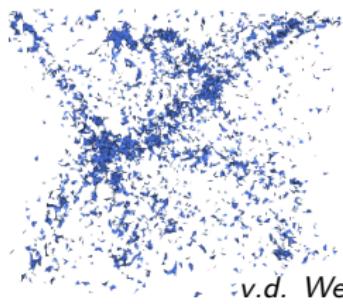
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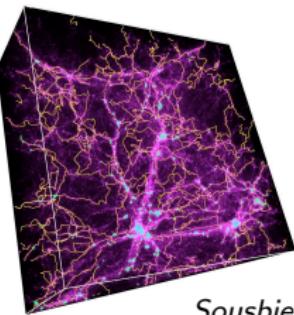
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# Motivation

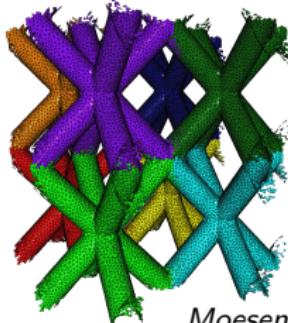
Needs for 3D periodic triangulations (3D flat torus)  
in astronomy, material engineering, nano-structures . . .



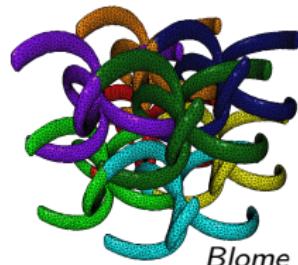
*v.d. Weijgaert*



*Sousbie*



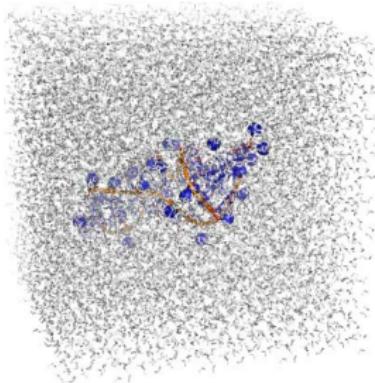
*Moesen*



*Blome*

# Motivation

Crystallographic groups come up in structural molecular biology



*“Biological structures and simulation  
are not living in a cubic box”*

(Bernauer)

# Flat manifolds — Closed Euclidean $d$ -manifold

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# Definitions

## Manifold $\times$

- **closed**: compact without boundary
- **flat** or **Euclidean**: every point has a neighborhood isometric to a neighborhood in  $\mathbb{R}^d$

# Definitions

## Manifold $\mathbb{X}$

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- **flat or Euclidean**: every point has a neighborhood isometric to a neighborhood in  $\mathbb{R}^d$

$\mathbb{X}$  diffeomorphic to  $\mathbb{R}^d/\mathcal{G}$

where  $\mathcal{G}$  group

- **Bieberbach**: discrete group of isometries of  $\mathbb{R}^d$  with compact quotient
- **torsion-free**: no fixed point

# Definitions

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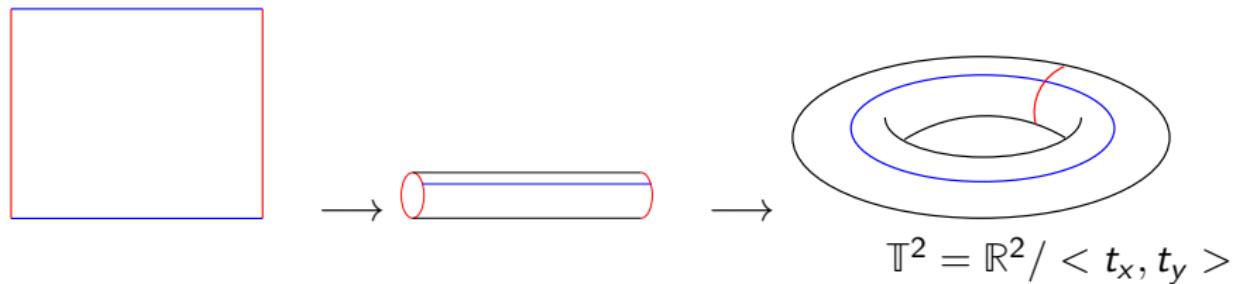
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$\forall d$ , only a **finite number** of  $d$ D Bieberbach groups up to isomorphism

# Definitions

dimension 2:

- 17 **wallpaper groups**
- 2 **closed Euclidean manifolds**: torus and Klein bottle

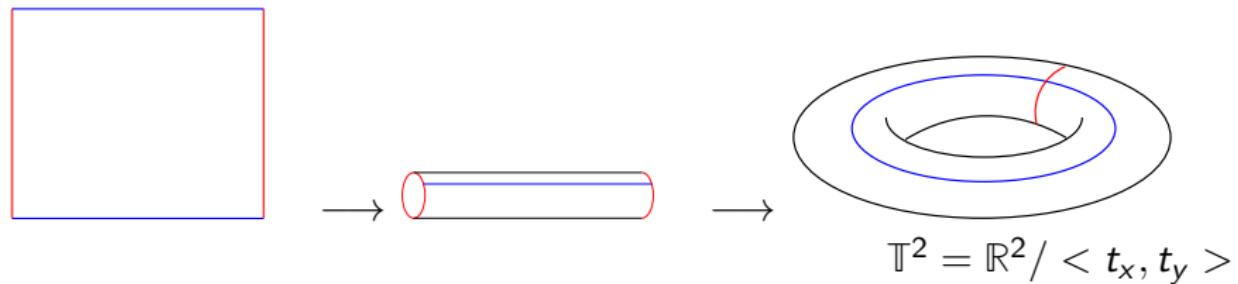


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# Definitions

dimension 2:

- 17 **wallpaper** groups
- 2 **closed Euclidean manifolds**: torus and Klein bottle



dimension 3:

- 230 **crystallographic** groups
- 10 **closed Euclidean manifolds** (4 non-orientable)

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up to isomorphism

# Illustrations (2D)

Torus

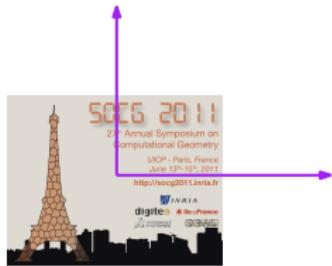
$$\begin{aligned}\mathbb{T}^2 &= \mathbb{R}^2 / \mathcal{G} \\ \mathcal{G} &= \langle t_x, t_y \rangle\end{aligned}$$



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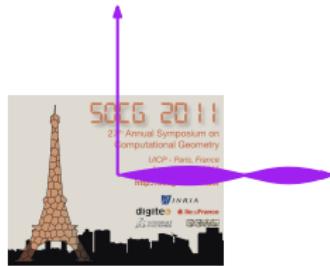
Klein bottle

$$\mathbb{K} = \mathbb{R}^2 / \mathcal{G}$$

$$\mathcal{G} = \langle r, t_y \rangle$$

$r$  glide reflexion

# Illustrations (2D)

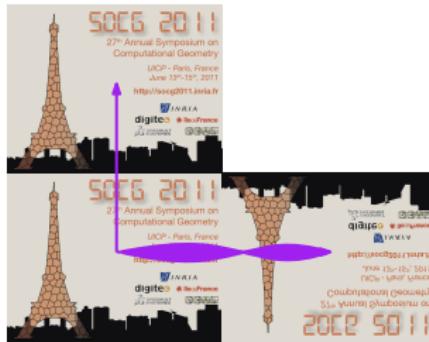


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# Illustrations (2D)



Monique Teillaud

Triangulations in non-Euclidean spaces

## Klein bottle

$$\begin{aligned} K &= \mathbb{R}^2 / \mathcal{G} \\ \mathcal{G} &= \langle r, t_y \rangle \\ r \text{ glide reflexion} \end{aligned}$$

# Flat manifolds — Delaunay triangulation in $\mathbb{X}$ : Definition

## 1 Manifolds

## 2 Flat manifolds

- Motivation
- Closed Euclidean  $d$ -manifold
- **Delaunay triangulation in  $\mathbb{X}$ : Definition**
- Sufficient conditions
- What if the conditions are not satisfied?
- Incremental algorithm
- Open questions

## 3 Sphere

## 4 Hyperbolic space

# Definition

illustration

$$\mathcal{G} = \langle t_x, t_y \rangle$$

$$\mathbb{X} = \mathbb{T}^2 = \mathbb{R}^2 / \mathcal{G}$$

$$\pi : \mathbb{R}^2 \rightarrow \mathbb{X}$$

# Definition

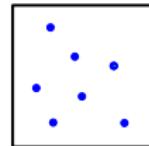
$\mathcal{P}$  finite point set

illustration

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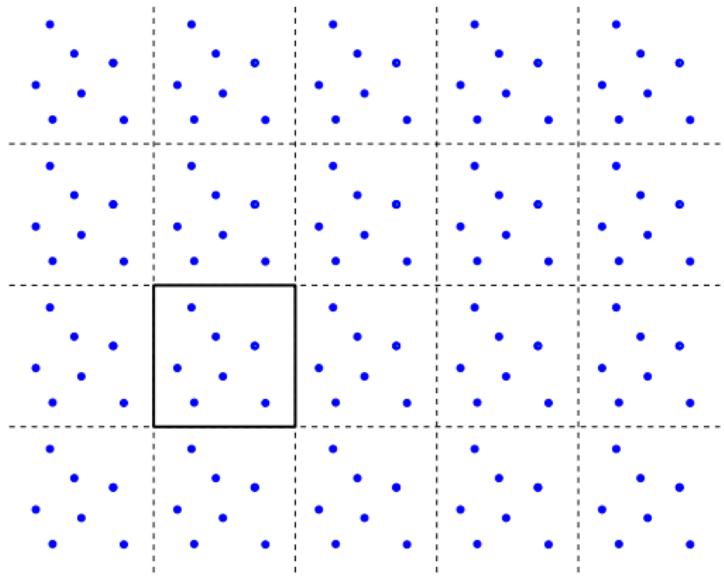
$\mathcal{GP}$  infinite point set

illustration

$$\mathcal{G} = \langle t_x, t_y \rangle$$

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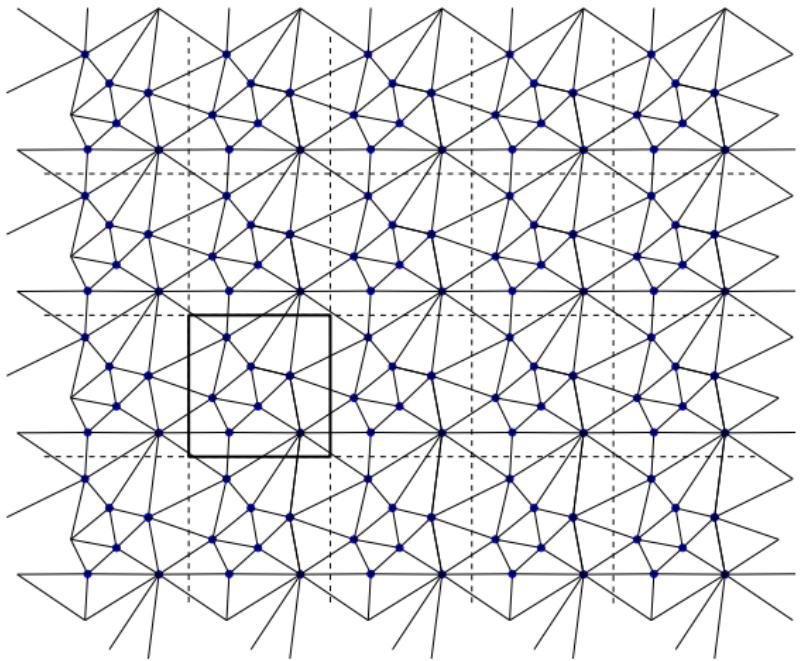
$$DT(\mathcal{GP})$$

illustration

$$\mathcal{G} = \langle t_x, t_y \rangle$$

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# Definition

$$DT_{\mathbb{X}}(\pi(\mathcal{P})) = \pi(DT(\mathcal{GP}))$$

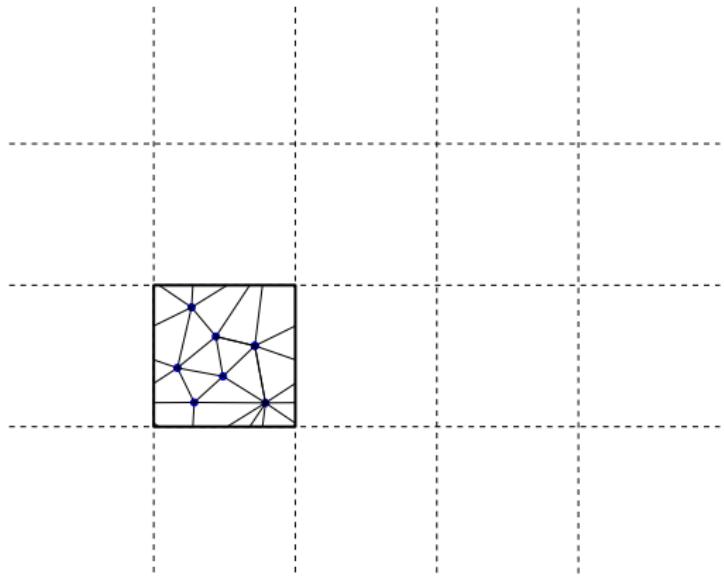
if it is a simplicial complex

illustration

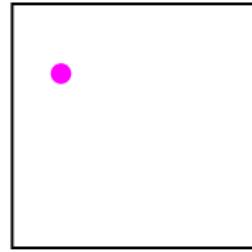
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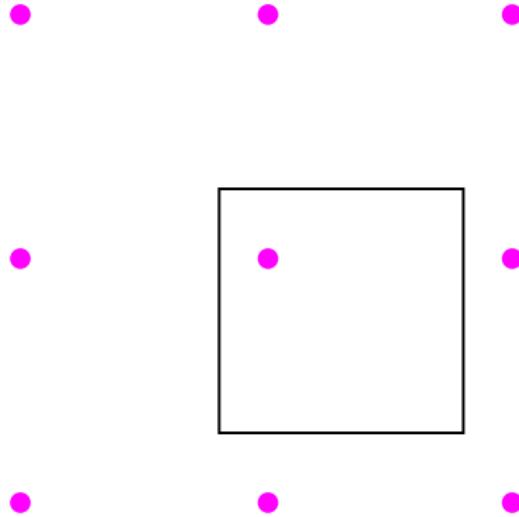


$\pi(DT(\mathcal{GP}))$  is not always a simplicial complex



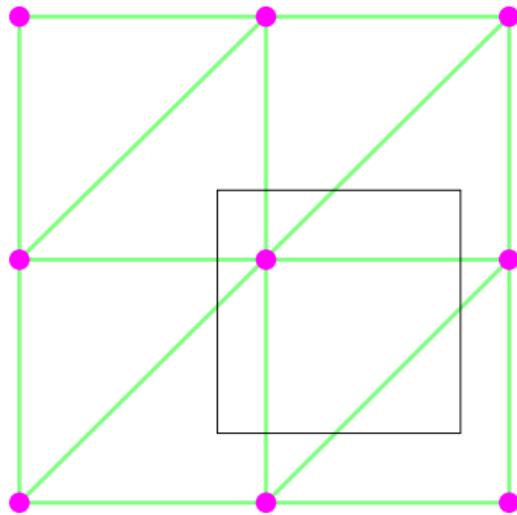
One point in  $\mathbb{T}^2$

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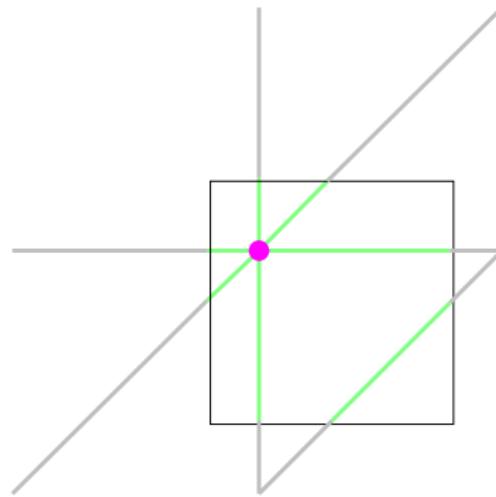
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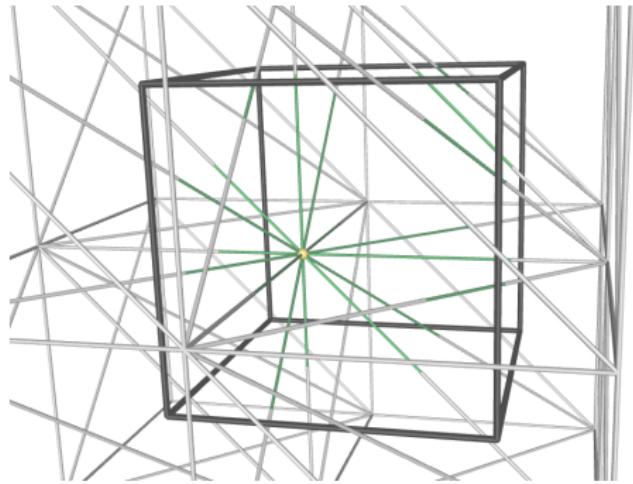
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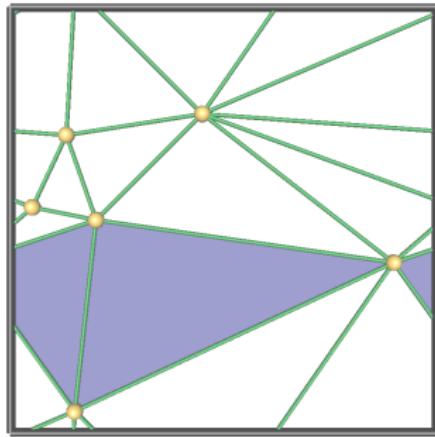
One point in  $T^2$ : self-edges

$\pi(DT(\mathcal{GP}))$  is not always a simplicial complex



One point in  $\mathbb{T}^3$ : self-edges

$\pi(DT(\mathcal{GP}))$  is not always a simplicial complex



Cycle of length 2

# Flat manifolds — Sufficient conditions

## 1 Manifolds

## 2 Flat manifolds

- Motivation
- Closed Euclidean  $d$ -manifold
- Delaunay triangulation in  $\mathbb{X}$ : Definition
- **Sufficient conditions**
- What if the conditions are not satisfied?
- Incremental algorithm
- Open questions

## 3 Sphere

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# Sufficient conditions

If the 1-skeleton of  $\pi(DT(\mathcal{GP}))$   
does not contain cycles of length  $\leq 2$

then  $\pi(DT(\mathcal{GP}))$  is a triangulation of  $\mathbb{X}$

# Sufficient conditions

If the 1-skeleton of  $\pi(DT(\mathcal{GP}))$   
does not contain cycles of length  $\leq 2$

then  $\pi(DT(\mathcal{GP}))$  is a triangulation of  $\mathbb{X}$

- $\delta(\mathcal{G}) = \min_{p \in \mathbb{R}^d, g \in \mathcal{G}, g \neq 1_{\mathcal{G}}} \text{dist}(p, gp)$
- $\Delta(\mathcal{P})$  diameter of the largest empty ball

If  $\Delta(\mathcal{GP}) < \frac{\delta(\mathcal{G})}{2}$

then  $\pi(DT(\mathcal{GP}'))$  is a triangulation of  $\mathbb{X}$

for any finite  $\mathcal{P}' \supseteq \mathcal{P}$

# Flat manifolds — What if the conditions are not satisfied?

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# Covering spaces

$\mathbb{X}$  a topological space.

$\rho : \tilde{\mathbb{X}} \rightarrow \mathbb{X}$  is a **covering map**,  
and  $\tilde{\mathbb{X}}$  is a **covering space** of  $\mathbb{X}$  if:

$\forall x \in \mathbb{X}$

- $\exists V_x$  open neighborhood of  $x$
- $\exists$  a decomposition of  $\rho^{-1}(V_x)$  as a family  $\{U_{\alpha_x}\}$ ,  
 $U_{\alpha_x} \subset \tilde{\mathbb{X}}$  pairwise disjoint

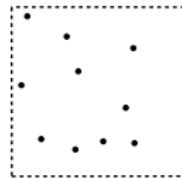
s.t.  $\rho|_{U_{\alpha_x}}$  is a homeomorphism for each  $\alpha_x$ .

If  $h = \max_{x \in \mathbb{X}} |U_{\alpha_x}|$  is finite, then  $\tilde{\mathbb{X}} = h$ -sheeted covering space.

# Covering spaces

$$\mathcal{G} = \langle t_x, t_y \rangle$$

$$\mathbb{X} = \mathbb{T}^2 = \mathbb{R}^2 / \mathcal{G}$$

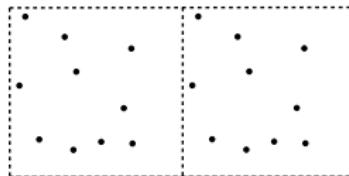


1-sheeted covering

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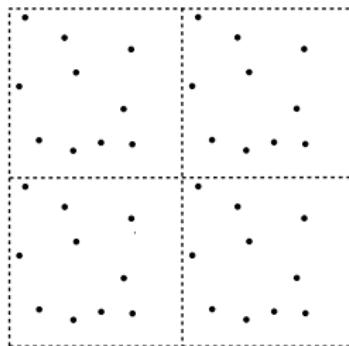


$$\mathbb{R}^2 / \langle 2 \cdot t_x, t_y \rangle = 2\text{-sheeted covering}$$

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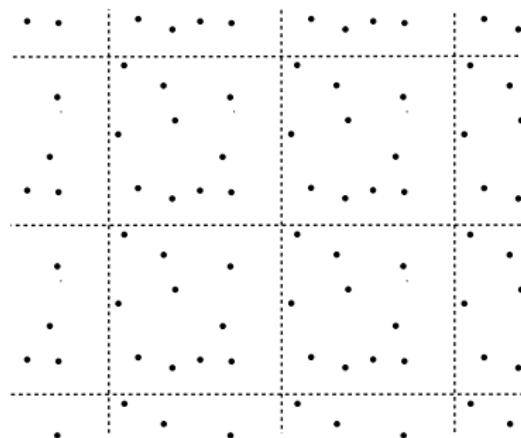


$$\mathbb{R}^2 / \langle 2 \cdot t_x, 2 \cdot t_y \rangle = 4\text{-sheeted covering}$$

# Covering spaces

$$\mathcal{G} = \langle t_x, t_y \rangle$$

$$\mathbb{X} = \mathbb{T}^2 = \mathbb{R}^2 / \mathcal{G}$$



$\infty$ -sheeted covering  $= \mathbb{R}^2 = \underline{\text{universal covering}}$

If the conditions are not satisfied

One can construct a finitely-sheeted covering space of  $\mathbb{X}$ :

$\mathbb{X}_C = \mathbb{R}^d / \mathcal{G}_C$  s.t.  $\pi_C(DT(\mathcal{G}_C c_C(\mathcal{P})))$  is a triangulation for any  $\mathcal{P}$

$$c_C(\mathcal{P}) = \#\text{sheets copies of } \mathcal{P}$$

If the conditions are not satisfied

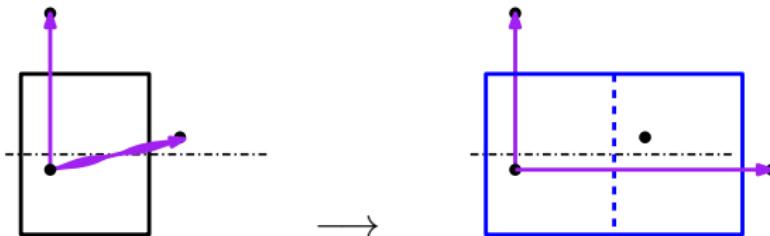
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Proof uses

- each closed Euclidean *orbifold* has a  $d$ -torus as finitely-sheeted covering space
- it can be constructed



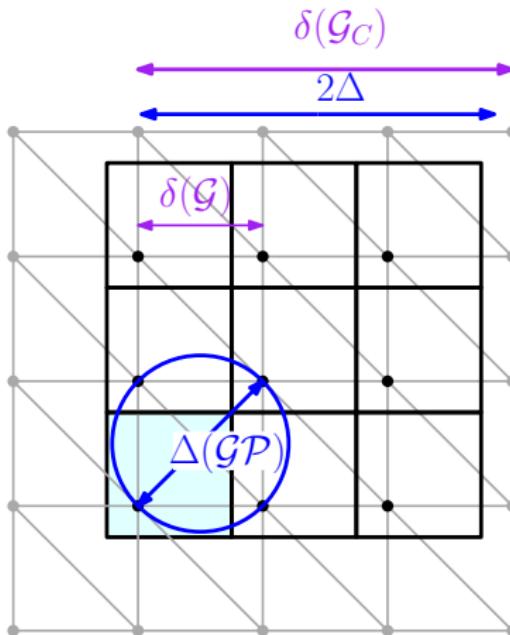
$\mathbb{T}^2 = 2\text{-sheeted covering space of } \mathbb{K}$

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Then (illustration)

$$\mathcal{G} = \langle t_x, t_y \rangle$$

$$\mathbb{X} = \mathbb{T}^2 = \mathbb{R}^2 / \mathcal{G}$$

$$\pi : \mathbb{R}^2 \rightarrow \mathbb{X}$$

$$\mathcal{G}_C = \langle 3t_x, 3t_y \rangle$$

$$\mathbb{X}_C = \mathbb{R}^2 / \mathcal{G}_C$$

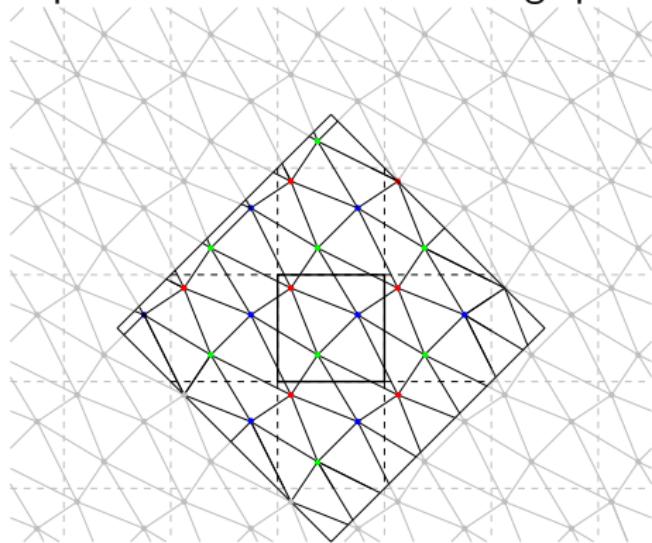
$$\Delta(\mathcal{G}_C c_C(\mathcal{P})) < \frac{\delta(\mathcal{G}_C)}{2}$$

If the conditions are not satisfied

$$\mathcal{G} = \langle t_x, t_y \rangle, \mathbb{X} = \mathbb{T}^2 = \mathbb{R}^2 / \mathcal{G}$$

9-sheeted covering space

improved to 8-sheeted covering space



# Flat manifolds — Incremental algorithm

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# Incremental algorithm

$\mathbb{X}$  given

- compute  $\mathbb{X}_C$

# Incremental algorithm

$\mathbb{X}$  given

- compute  $\mathbb{X}_C$

$\mathcal{P}$  given

- insert copies of points in  $DT_{\mathbb{X}_C}$
- once diameter of largest empty ball  $< \delta(\mathcal{G})/2$ 
  - remove copies
  - insert remaining points in  $DT_{\mathbb{X}}$

# Incremental algorithm

$\mathbb{X}$  given

- compute  $\mathbb{X}_C$

$\mathcal{P}$  given

- insert copies of points in  $DT_{\mathbb{X}_C}$
- once diameter of largest empty ball  $< \delta(\mathcal{G})/2$ 
  - remove copies
  - insert remaining points in  $DT_{\mathbb{X}}$

Computes

- $DT_{\mathbb{X}}(\mathcal{P})$  if possible
- $DT_{\mathbb{X}_C}(\mathcal{P})$  otherwise

# Incremental algorithm

$\mathbb{X}$  given

- compute  $\mathbb{X}_C$

$\mathcal{P}$  given

- insert copies of points in  $DT_{\mathbb{X}_C}$
- once diameter of largest empty ball  $< \delta(\mathcal{G})/2$ 
  - remove copies
  - insert remaining points in  $DT_{\mathbb{X}}$

Computes

- $DT_{\mathbb{X}}(\mathcal{P})$  if possible
- $DT_{\mathbb{X}_C}(\mathcal{P})$  otherwise

works for **orbifolds**

# Complexity

optimal randomized worst-case

- $O\left(n^{\lceil \frac{d}{2} \rceil} + \log n\right)$  time
- $O\left(n^{\lceil \frac{d}{2} \rceil}\right)$  space

complexity

using the Delaunay hierarchy

# Implementation 3D flat torus (cubic domain)



3.5 and further

# Implementation 3D flat torus (cubic domain)



3.5 and further

- Spatial sorting from CGAL
- Optional insertion of dummy points to force 1-sheeted covering

# Implementation 3D flat torus (cubic domain)



3.5 and further

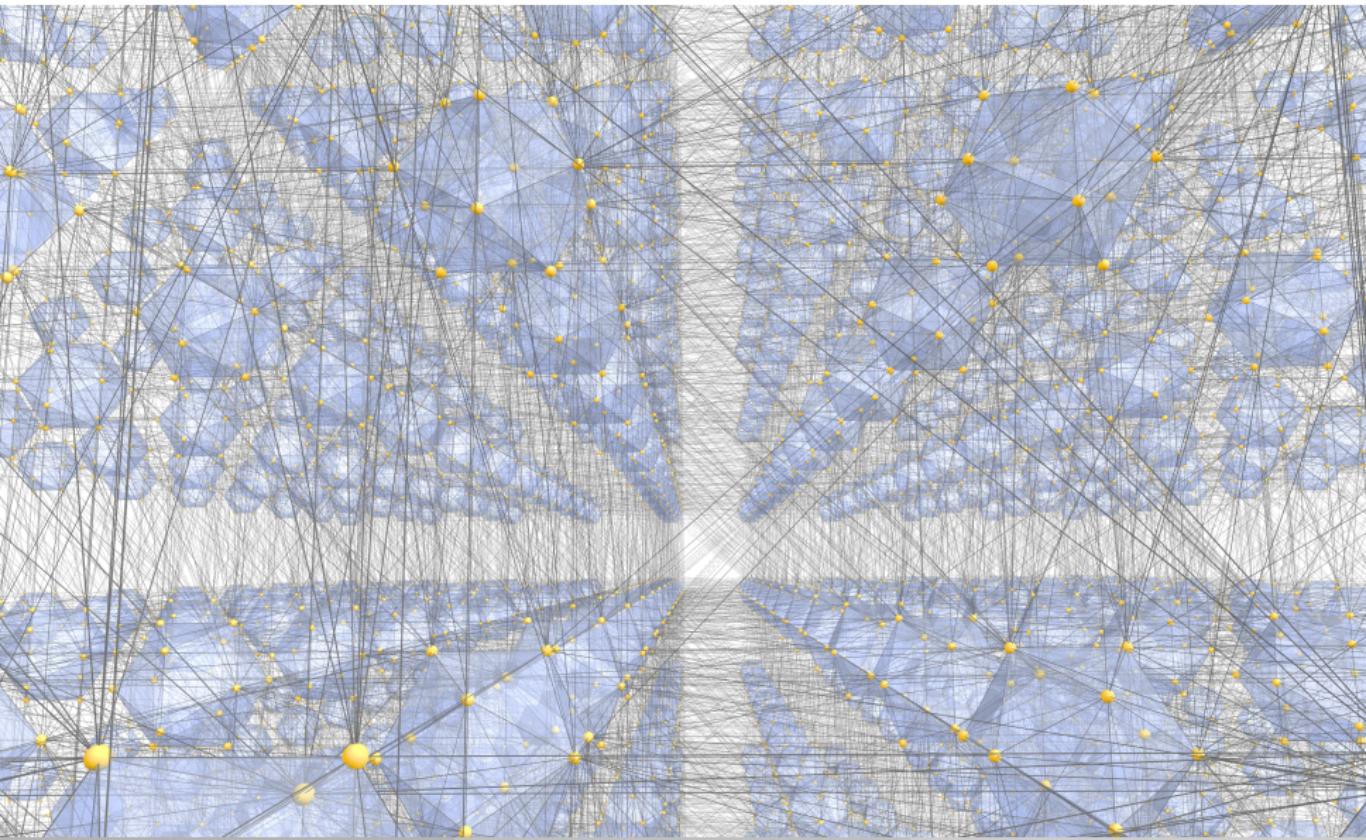
- Spatial sorting from CGAL
  - Optional insertion of dummy points to force 1-sheeted covering
- Data from research in cosmology
- Random points

1 million points in 23 seconds

2.33 GHz Intel Core 2 Duo processor

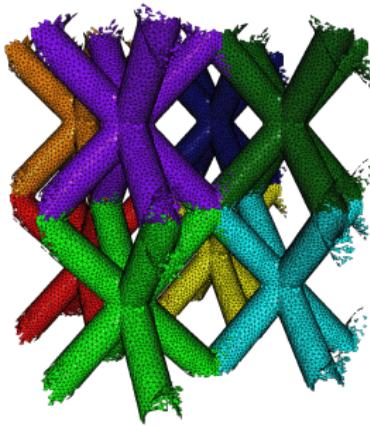
factor  $\simeq 1.5$  compared to CGAL Delaunay triangulation in  $\mathbb{R}^3$   
on large data sets

# Implementation 3D flat torus (cubic domain)



# Implementation 3D flat torus (cubic domain)

- prototypes for periodic meshes

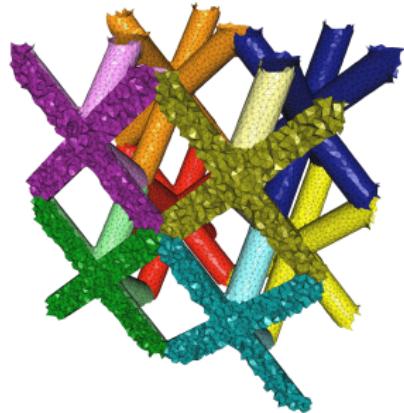


surface (*Fisikopoulos*)

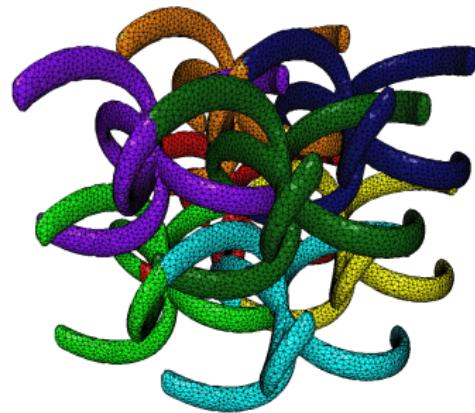
using CGAL meshes

# Implementation 3D flat torus (cubic domain)

- prototypes for periodic meshes



volume (*Bogdanov, Pellé*)

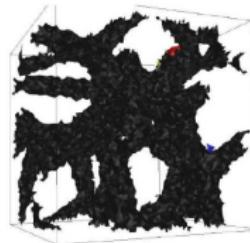
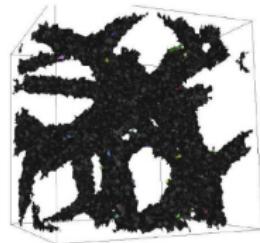
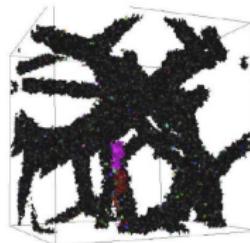
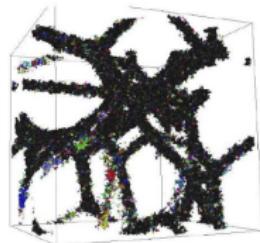


using CGAL meshes

# Implementation 3D flat torus (cubic domain)

-  periodic  $\alpha$ -shapes (3.6 and further)  
using CGAL  $\alpha$ -shapes

applications, eg. topology of the cosmic web



# Flat manifolds — Open questions

## 1 Manifolds

## 2 Flat manifolds

- Motivation
- Closed Euclidean  $d$ -manifold
- Delaunay triangulation in  $\mathbb{X}$ : Definition
- Sufficient conditions
- What if the conditions are not satisfied?
- Incremental algorithm
- Open questions

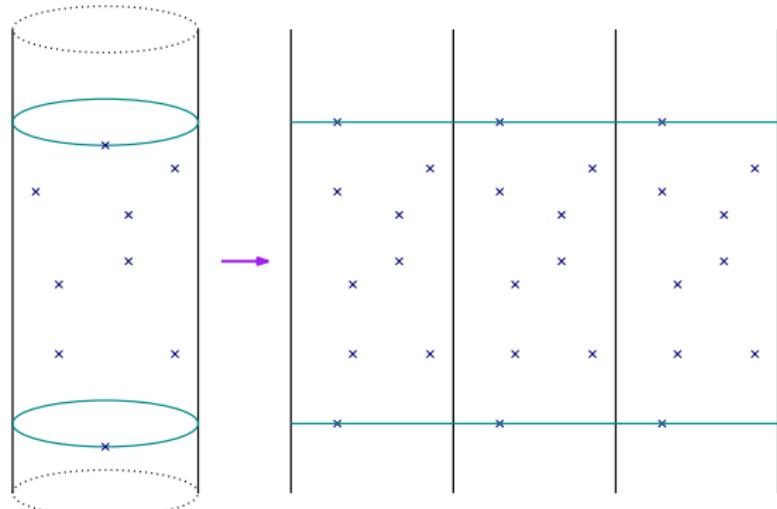
## 3 Sphere

## 4 Hyperbolic space

# Implementation

for more crystallographic groups...

# Non-compact quotients

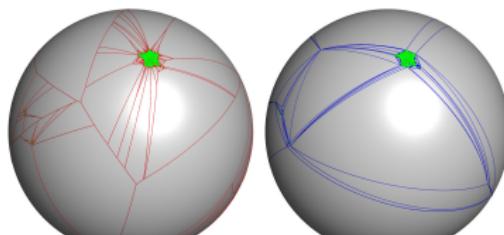


- always 1-cycles . . .
- data-structure?  
compactification of cylinder?  
in CGAL,  $\mathbb{R}^2 \longrightarrow \mathbb{S}^2 \simeq \mathbb{R}^2 \cup \{\infty\}$

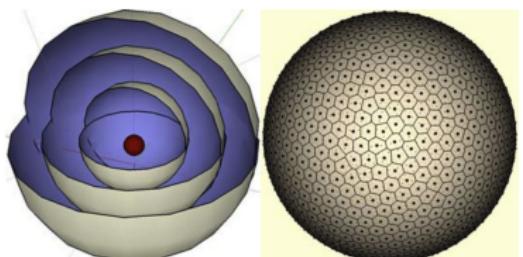
# Sphere

- 1 Manifolds
- 2 Flat manifolds
- 3 Sphere
- 4 Hyperbolic space
- 5 Hyperbolic manifolds

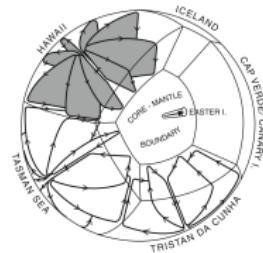
# Motivation



Geographic Information System



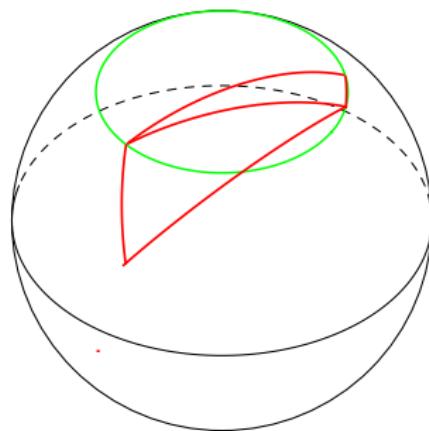
Information Visualization (*pictures Larrea et al.*)



Geophysics (*picture Fohlmeister*)

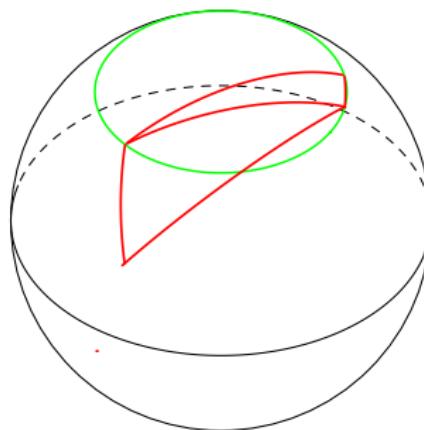
# Delaunay triangulation on a sphere

Sphere  $\mathcal{S} \in \mathbb{R}^3$ .



# Delaunay triangulation on a sphere

Sphere  $\mathcal{S} \in \mathbb{R}^3$ .



= convex hull in 3D

Use the fact that **all points** are lying **on** the convex hull

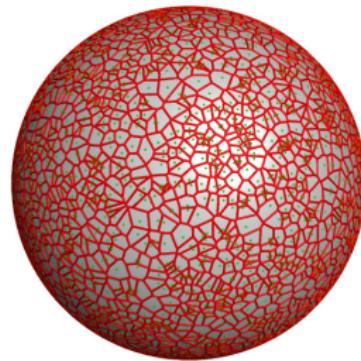
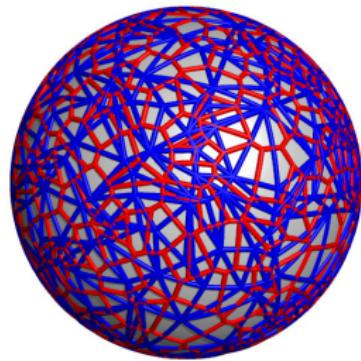
# Software

- QHULL (*Barber et al.*)  
Quick Hull algorithm, 3D convex hull
- HULL (*Clarkson*)  
Randomized incremental construction, 3D convex hull  
exact arithmetic on integers
- SUG (*Sugihara*)  
divide-and-conquer, 3D convex hull  
exact arithmetic on integers
- CGAL 3D Delaunay triangulation
- STRIPACK (*Renka*)  
Incremental with flips, **Delaunay on sphere**  
double number type  
(Fortran)

# Using a 2D data structure

3D convex hull

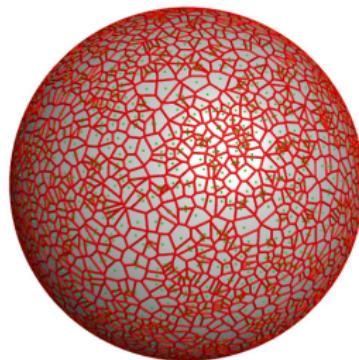
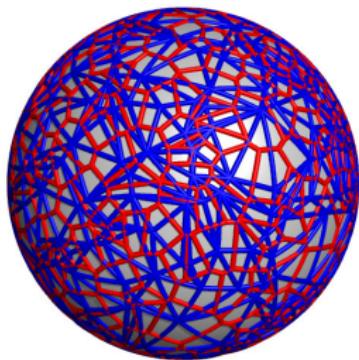
where **all points** are lying **on** the convex hull



# Using a 2D data structure

3D convex hull

where all points are lying on the convex hull



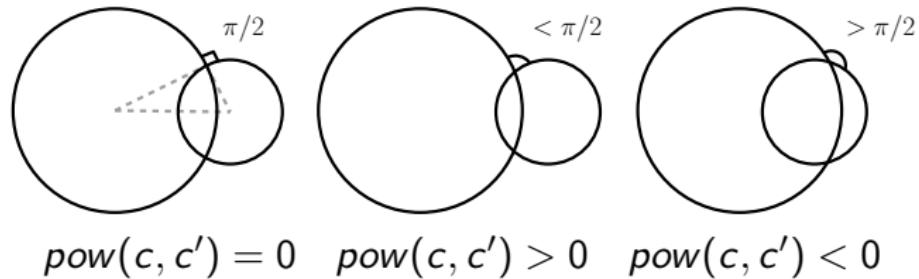
In practice: input points close to the sphere →

- Delaunay triangulation of the points projected onto the sphere  
OR
- Regular triangulation on the sphere

Incremental algorithm

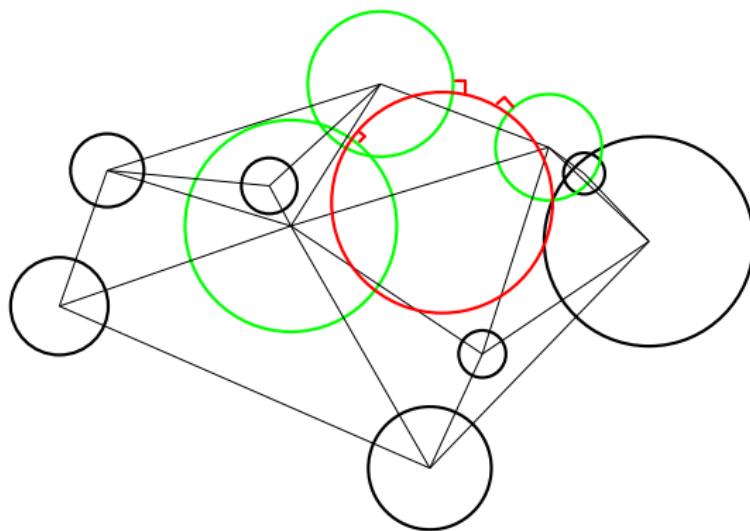
# Regular triangulation in $\mathbb{R}^2$

**weighted-point:**  $(p, r^2) \mapsto$  circle  $c$ : center  $p$ , radius  $r$   
**power product**  $pow(c, c') = \|pp'\|^2 - r^2 - r'^2$



# Regular triangulation in $\mathbb{R}^2$

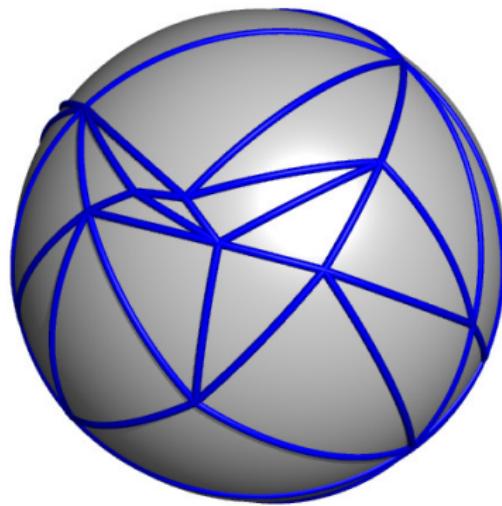
weighted-point:  $(p, r^2) \mapsto$  circle  $c$ : center  $p$ , radius  $r$   
 power product  $pow(c, c') = \|pp'\|^2 - r^2 - r'^2$



null radii  $\rightarrow$  Delaunay

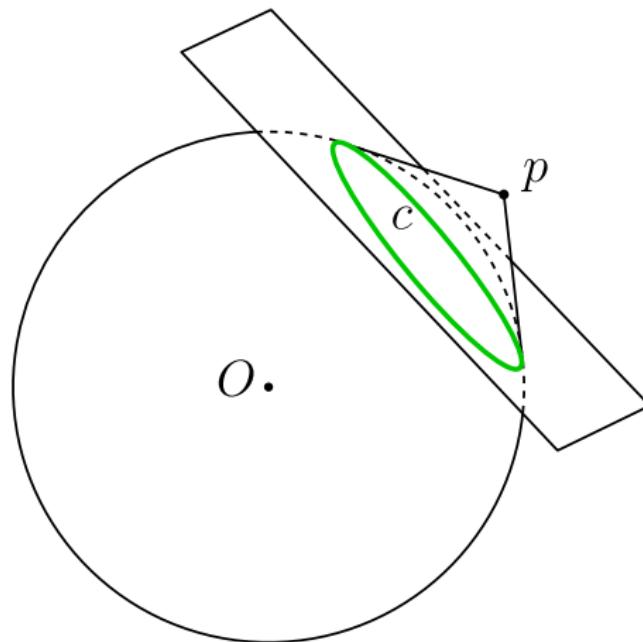
# Regular triangulation on $\mathcal{S}$

- Triangle  $\rightarrow$  Triangle on the sphere
- Edge  $\rightarrow$  Arc of great circle

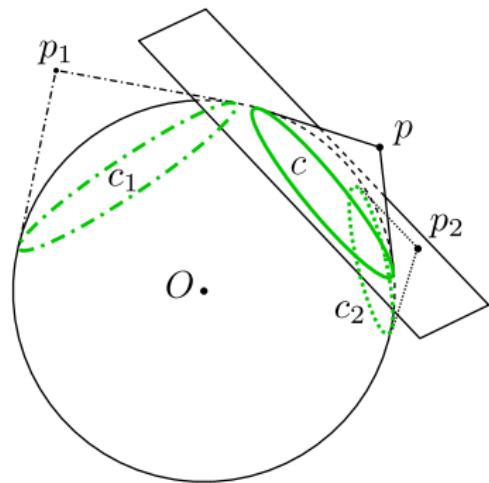


# Regular triangulation on $\mathcal{S}$

$p \in \mathbb{R}^3 \mapsto \text{circle } c \text{ on } \mathcal{S}.$



# Regular triangulation on $\mathcal{S}$



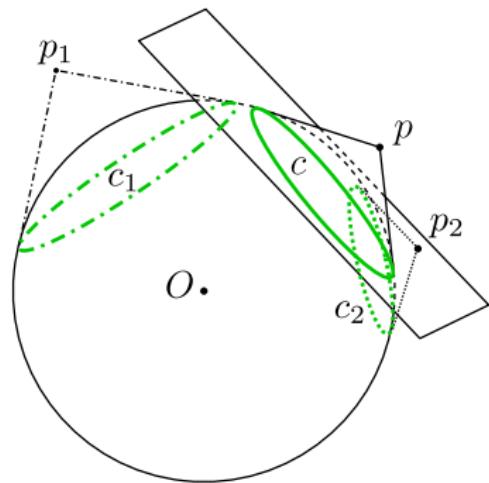
Power-test

$$\text{sign} \begin{vmatrix} 1 & 1 & 1 & 1 \\ x_{p_1} & x_{p_2} & x_{p_3} & x_{p'} \\ y_{p_1} & y_{p_2} & y_{p_3} & y_{p'} \\ z_{p_1} & z_{p_2} & z_{p_3} & z_{p'} \end{vmatrix}$$

power test  $\leftrightarrow$  orientation test

regular triangulation on  $\mathcal{S} \leftrightarrow$  convex hull in  $\mathbb{R}^3$

# Regular triangulation on $\mathcal{S}$



Power-test

$$\text{sign} \begin{vmatrix} 1 & 1 & 1 & 1 \\ x_{p_1} & x_{p_2} & x_{p_3} & x_{p'} \\ y_{p_1} & y_{p_2} & y_{p_3} & y_{p'} \\ z_{p_1} & z_{p_2} & z_{p_3} & z_{p'} \end{vmatrix}$$

power test  $\leftrightarrow$  orientation test

regular triangulation on  $\mathcal{S} \leftrightarrow$  convex hull in  $\mathbb{R}^3$

null radii  $\rightarrow$  Delaunay

## Points on sphere

- null weights
- regular triangulation  $\leftrightarrow$  Delaunay
- *in\_circle* predicate = orientation

coordinates = algebraic numbers of degree 2

Orientation predicate:

$$\text{sign}(a_1\sqrt{\alpha_1} + a_2\sqrt{\alpha_2} + a_3\sqrt{\alpha_3} + a_4\sqrt{\alpha_4}),$$

$a_i, \alpha_i$  rational

sign of algebraic number of degree  $\leq 16$

can be reduced to evaluating sign of polynomial expression

see CGAL spherical kernel

Points close to the sphere

Regular triangulation → hidden points?

## Points close to the sphere

Regular triangulation → hidden points?

sphere  $\mathcal{S}$  of radius  $R$

Points close to  $\mathcal{S}$ :  $\text{dist}(p, \mathcal{S}) \leq \delta$ ,  $\forall p \in P$ .

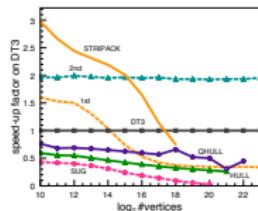
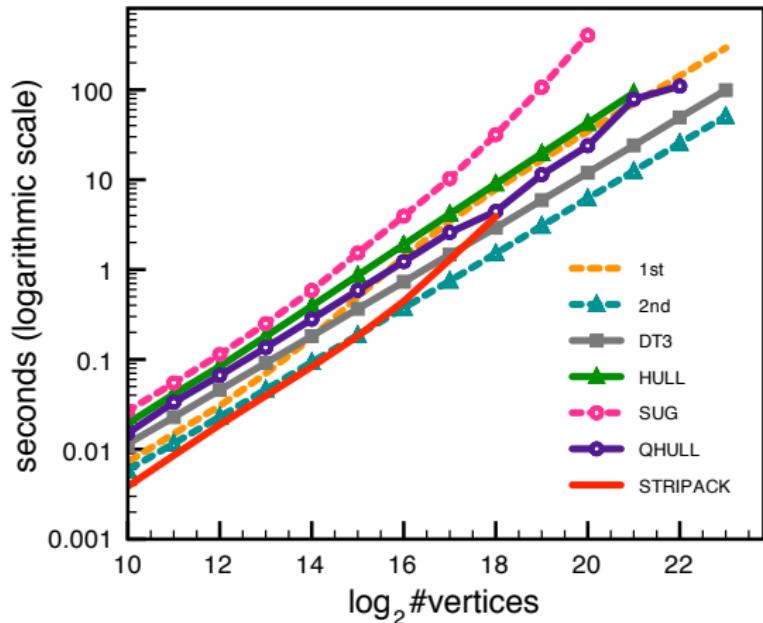
$\forall p, q \in P$ ,  $\text{dist}(p, q) > 2\sqrt{R\delta} \implies$  no point is hidden.

# Implementation

- `Dt_on_sphere<geom_traits, Triangulation_data_structure_2>`
- Two geometric traits
  - points `on` sphere → algebraic numbers
  - points `close to` sphere → rational numbers

# Experiments

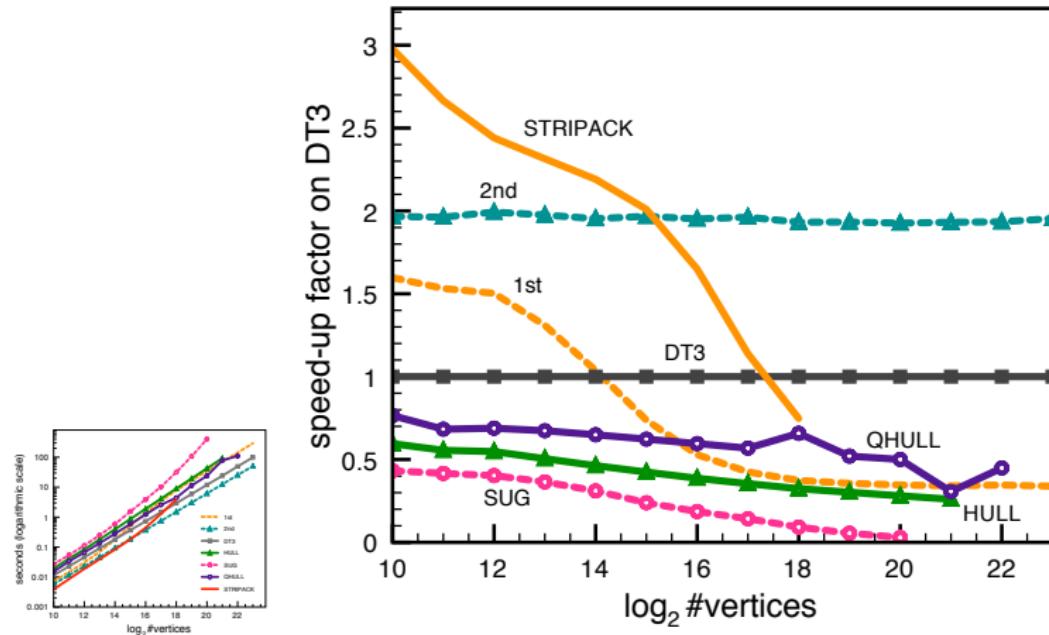
## Random points



(aborted when running time > 10 min or failure)

# Experiments

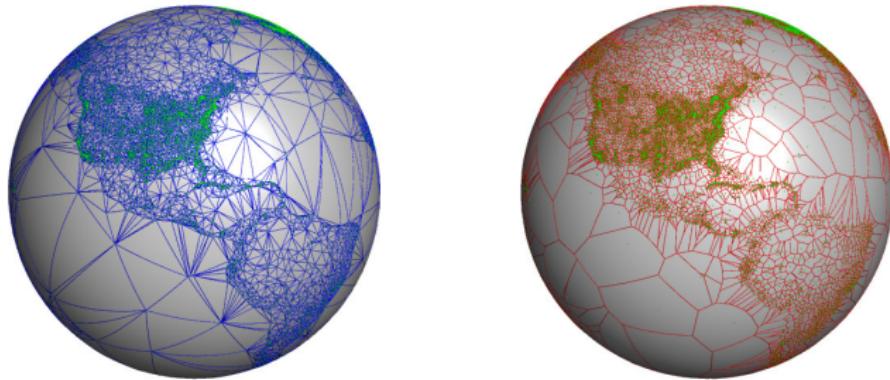
## Random points



(aborted when running time > 10 min or failure)

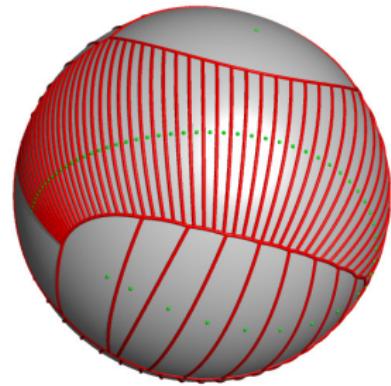
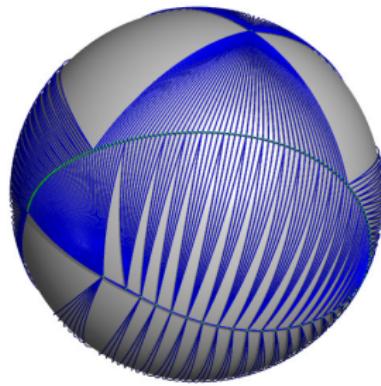
# Experiments

20,950 weather stations all around the world.



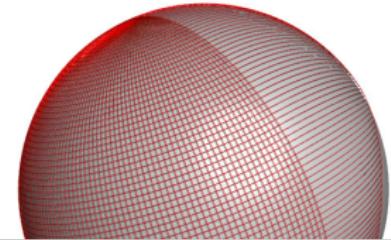
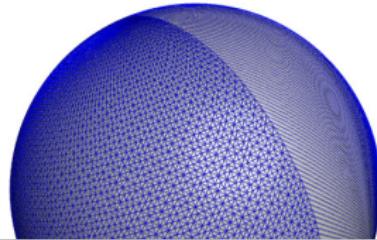
Approach	Time (in secs)
1st	0.57
2nd	<b>0.14</b>
DT3	0.25
QHULL	0.35
STRIPACK	fails

## Hard cases



STRIPACK fails for e.g. 1,500 points.

## Degenerate cases:



# Memory usage

Approach	Bytes per vertex
1st	113
2nd	113
DT3	174
QHULL	288

# Hyperbolic space

1 Manifolds

2 Flat manifolds

3 Sphere

4 Hyperbolic space

- Motivation
- Background
- The space of circles
- Delaunay triangulation / Voronoi diagram
- Algorithms

5 Hyperbolic manifolds

# Hyperbolic space — Motivation

1 Manifolds

2 Flat manifolds

3 Sphere

4 Hyperbolic space

- Motivation
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- Algorithms

5 Hyperbolic manifolds

# Delaunay triangulation of points lying in two parallel planes

# Delaunay triangulation of points lying in two non-parallel planes

# Hyperbolic space — Background

1 Manifolds

2 Flat manifolds

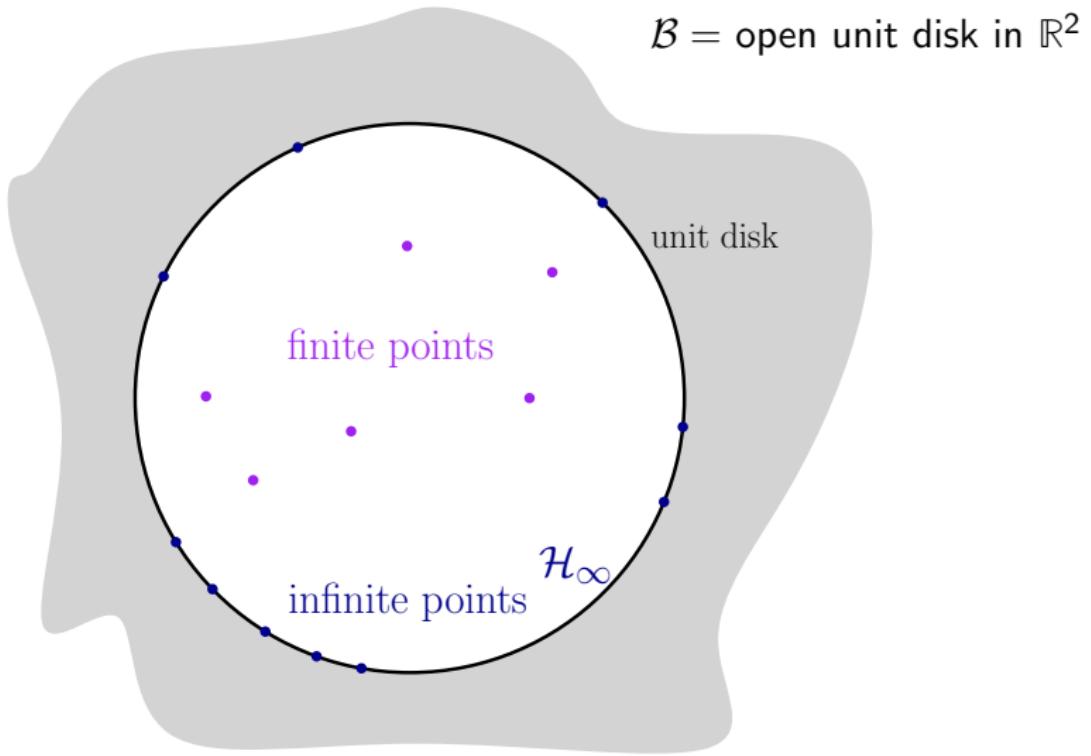
3 Sphere

4 Hyperbolic space

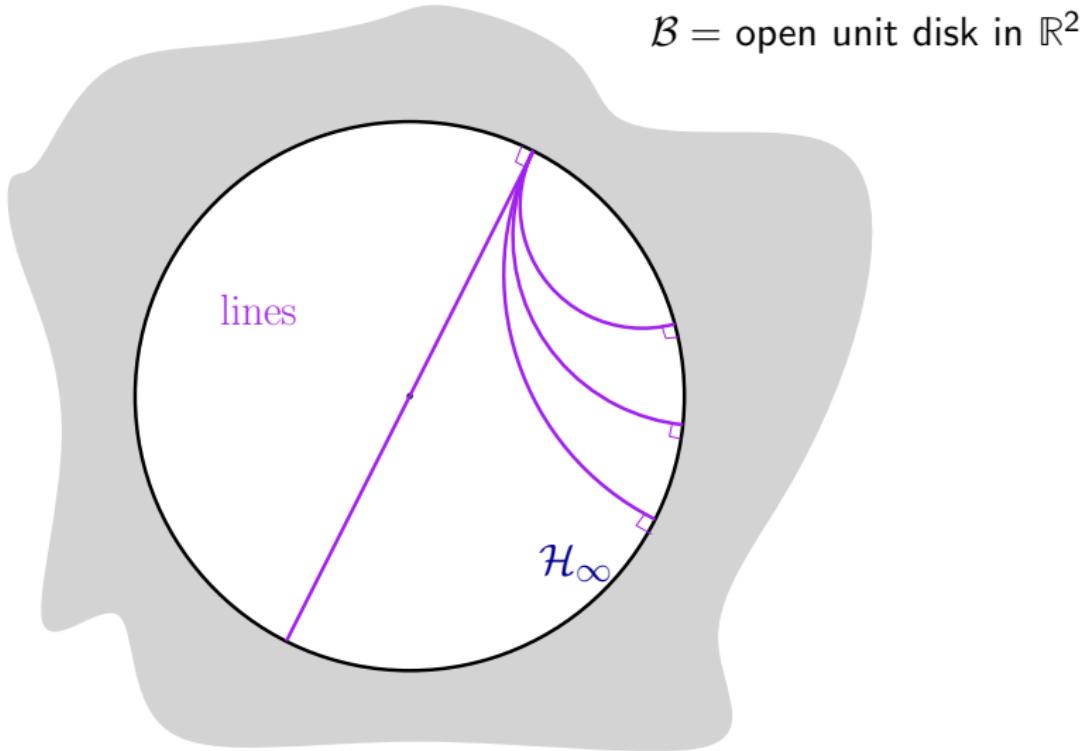
- Motivation
- **Background**
- The space of circles
- Delaunay triangulation / Voronoi diagram
- Algorithms

5 Hyperbolic manifolds

# The Poincaré disk model

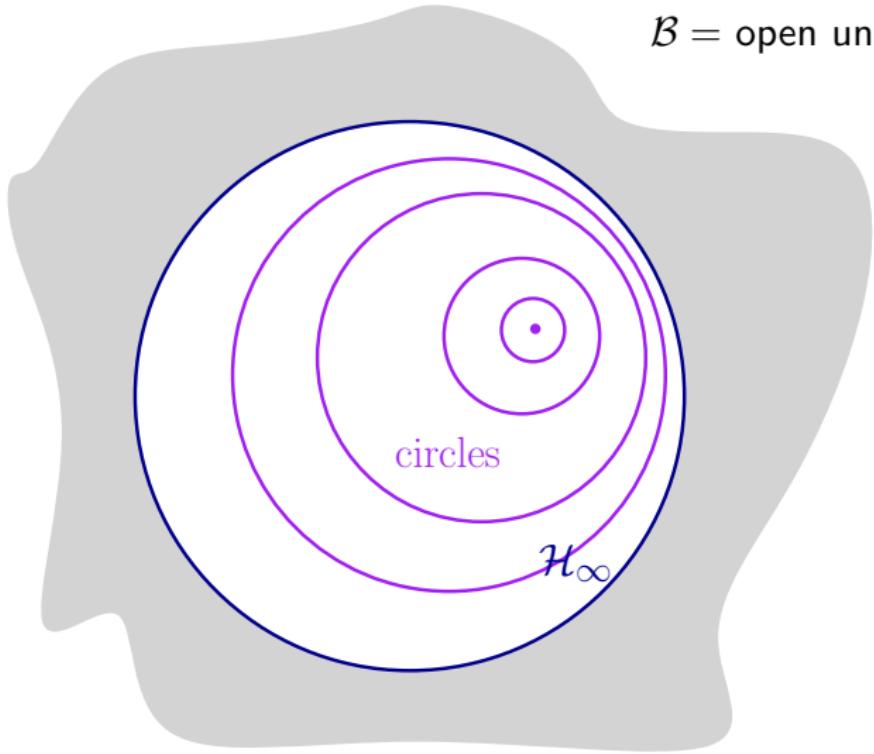


# The Poincaré disk model



# The Poincaré disk model

$\mathcal{B}$  = open unit disk in  $\mathbb{R}^2$



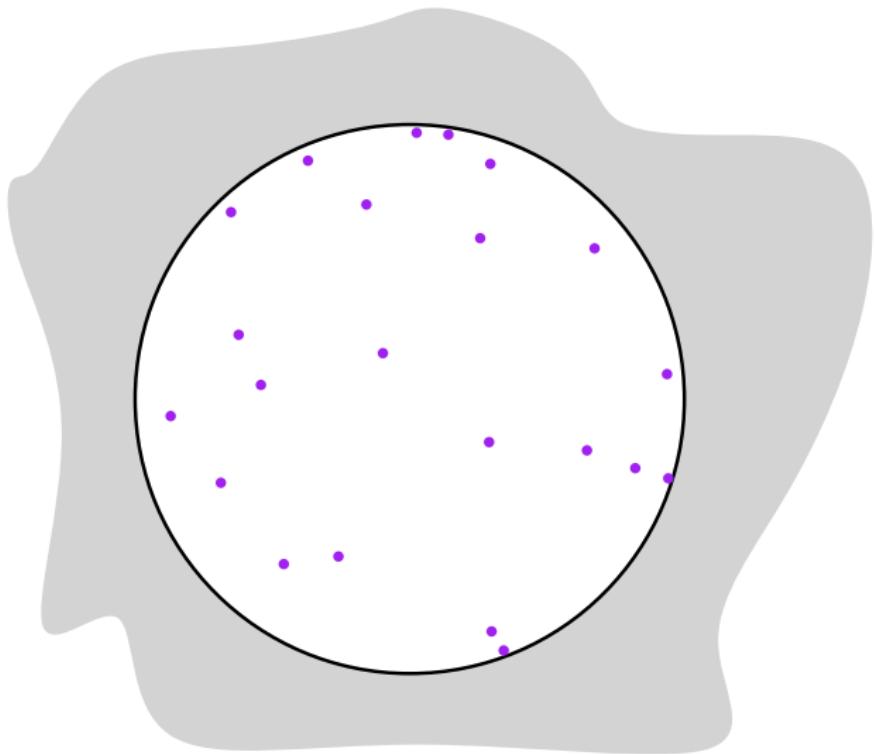
# Delaunay triangulation

empty **hyperbolic** circles

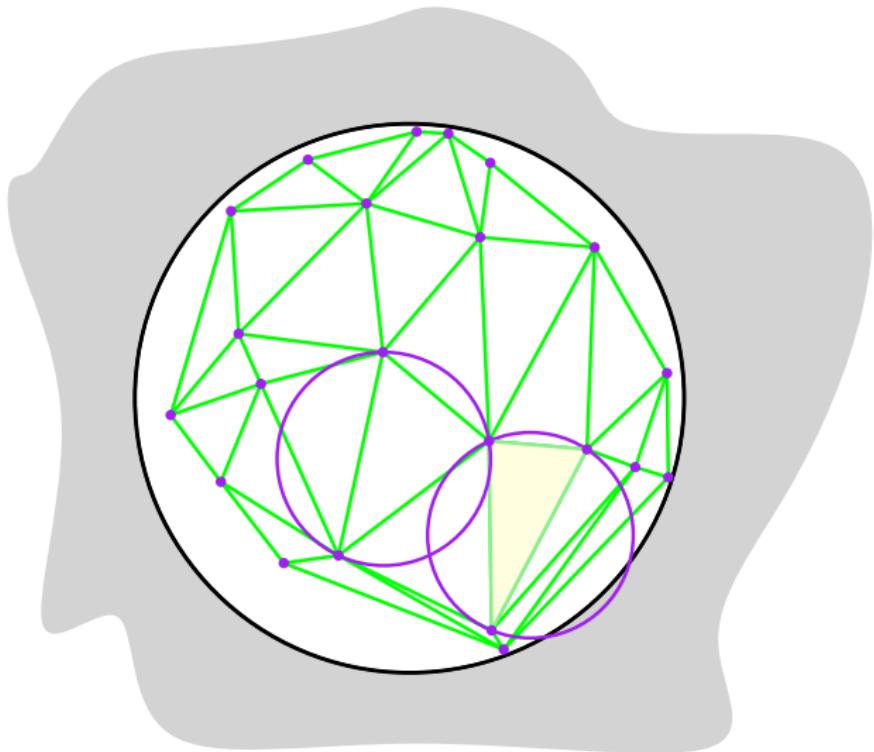
=

empty **Euclidean** circles  
contained in  $\mathcal{B}$

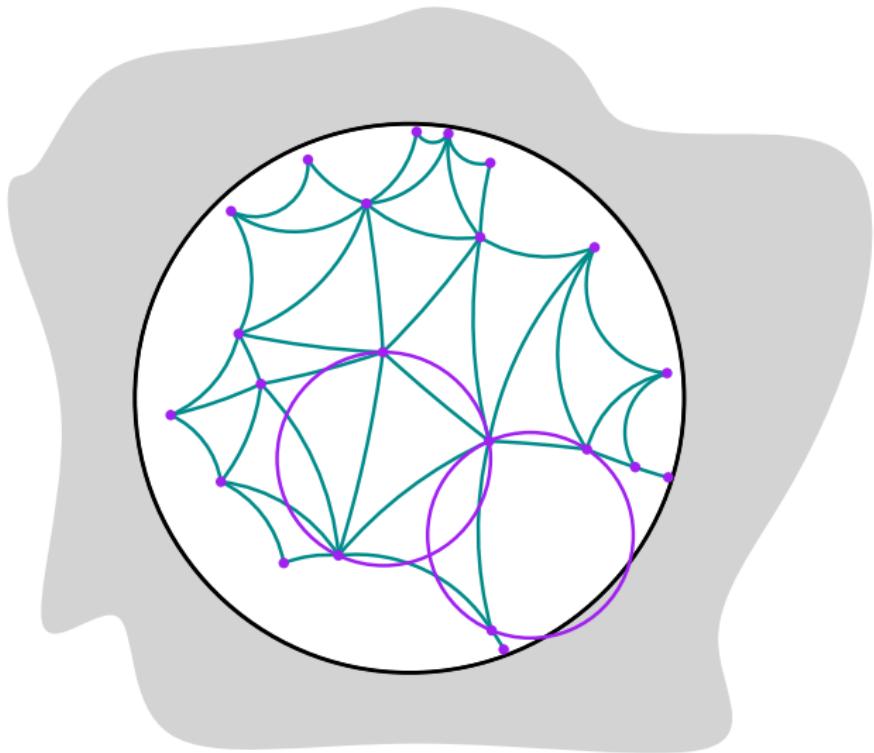
# Delaunay triangulation



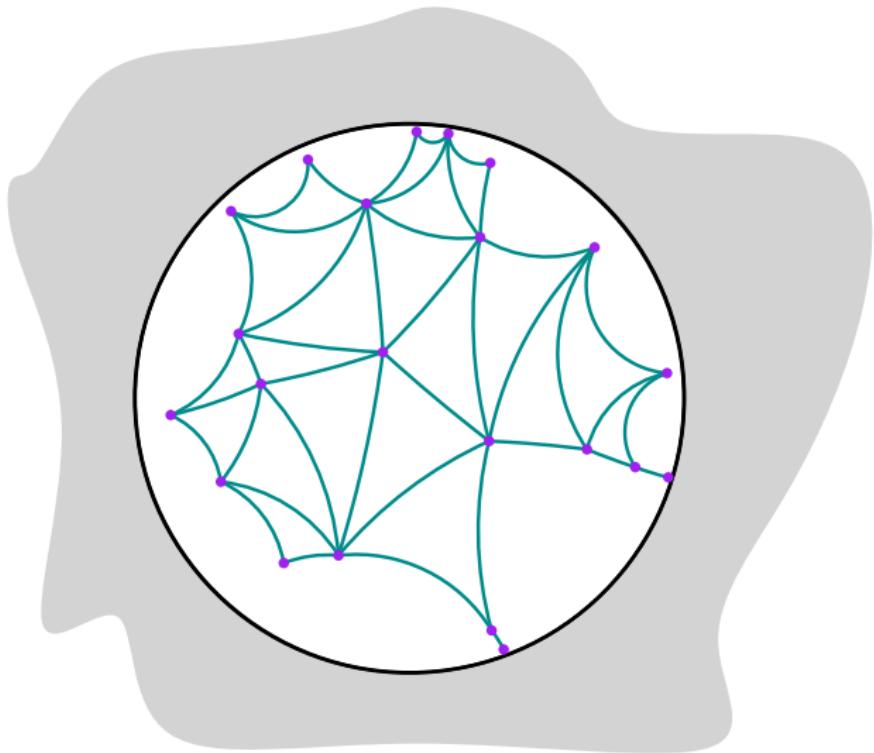
# Delaunay triangulation



# Delaunay triangulation



# Delaunay triangulation



# Hyperbolic space — The space of circles

1 Manifolds

2 Flat manifolds

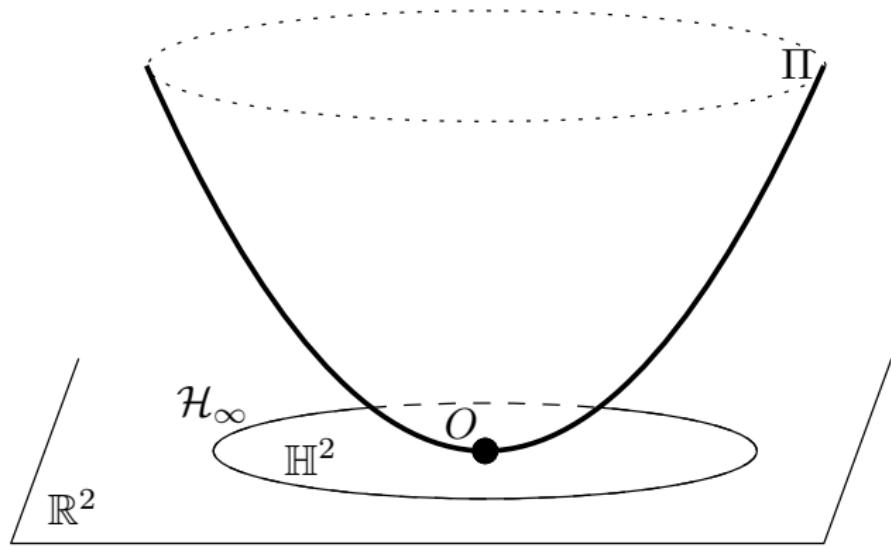
3 Sphere

4 Hyperbolic space

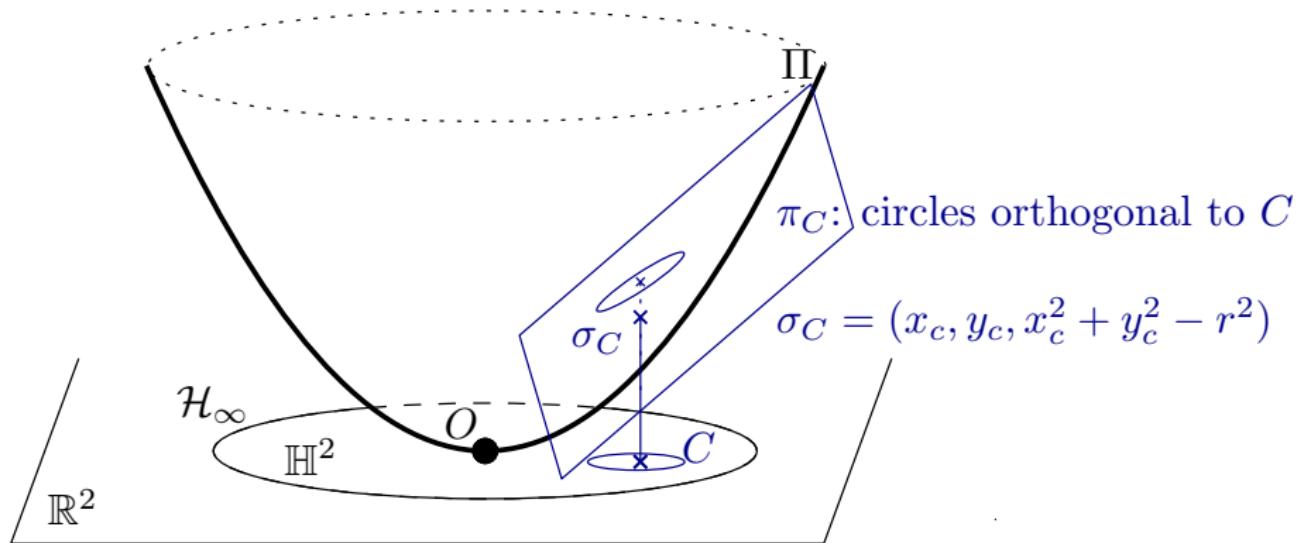
- Motivation
- Background
- **The space of circles**
- Delaunay triangulation / Voronoi diagram
- Algorithms

5 Hyperbolic manifolds

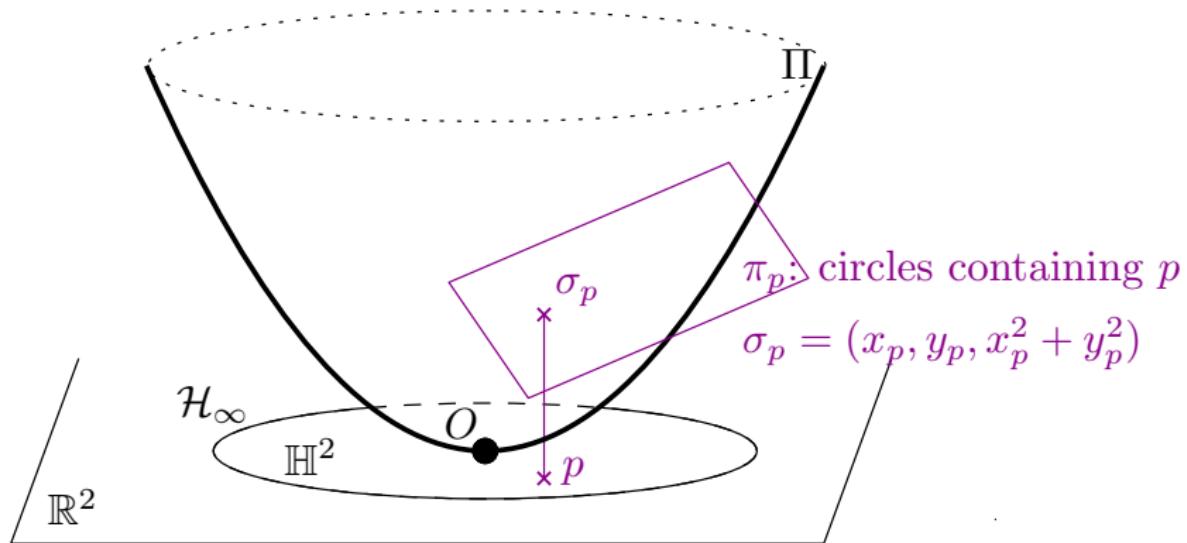
# Definition



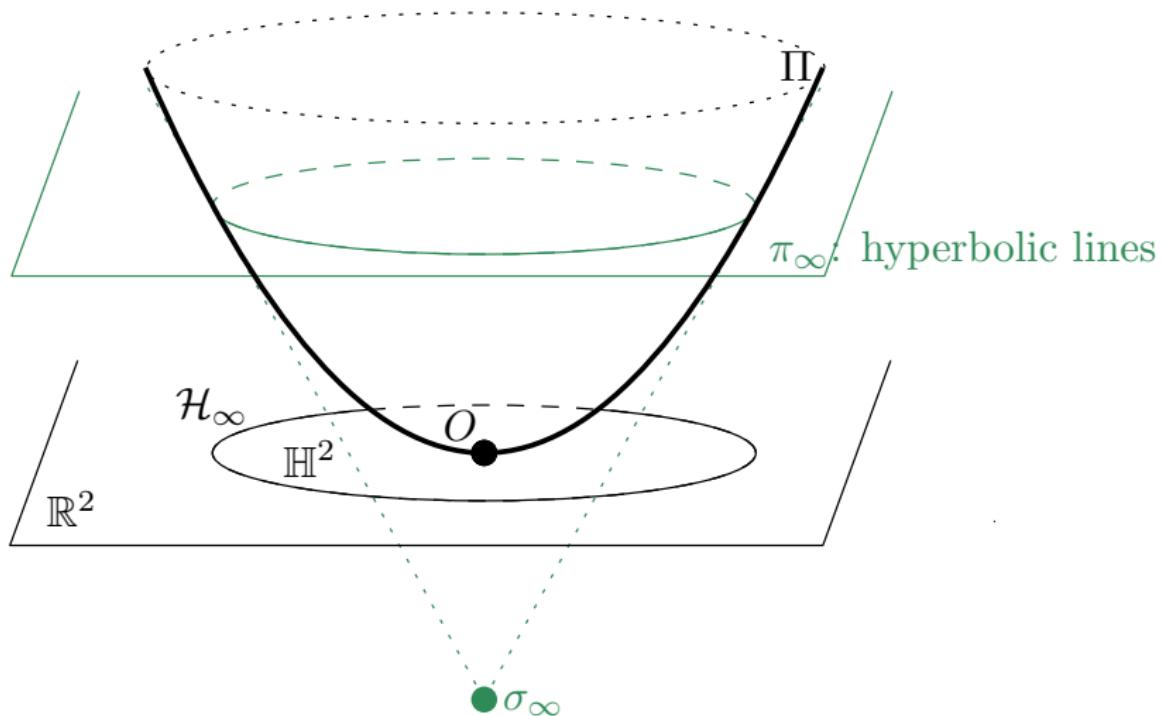
# Definition



## Definition



# Definition



# Observation

circle  $C$  has **rational** equation  
*iff*  
point  $\sigma_C = (x_c, y_c, x_c^2 + y_c^2 - r^2)$  is **rational**

# Hyperbolic space — Delaunay triangulation / Voronoi diagram

1 Manifolds

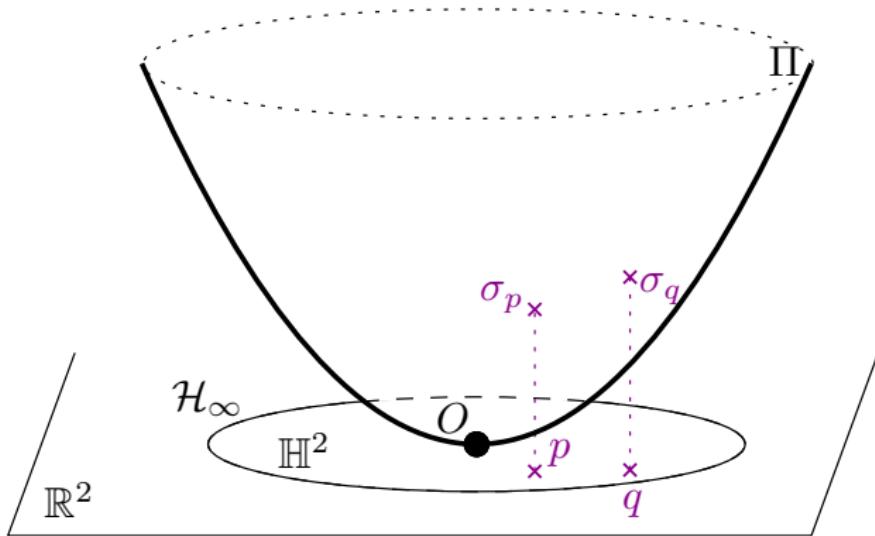
2 Flat manifolds

3 Sphere

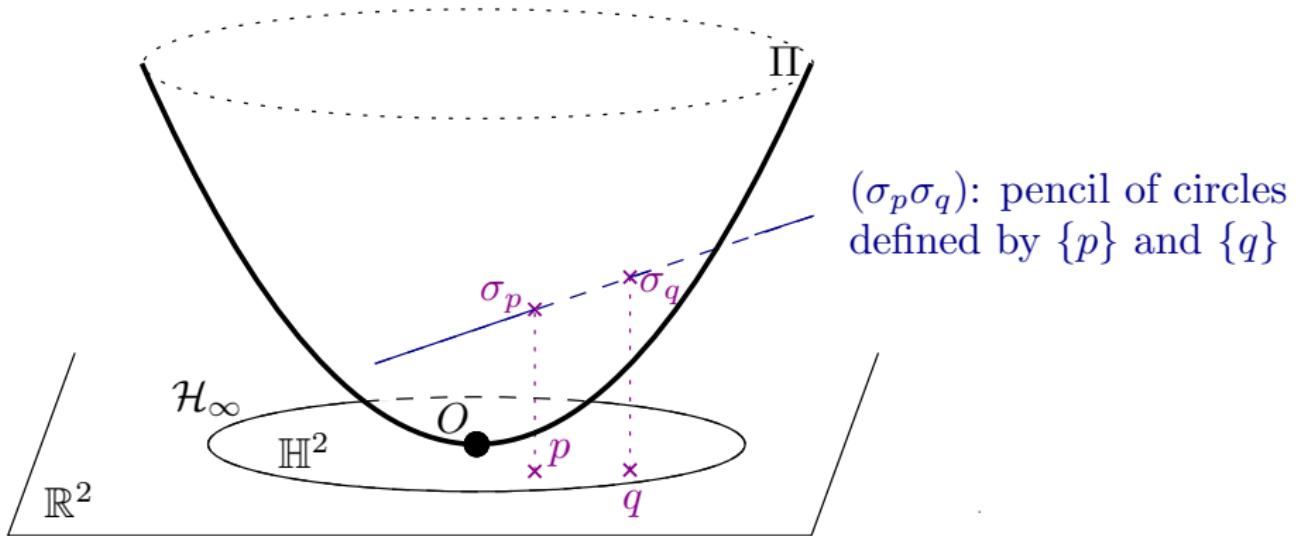
4 Hyperbolic space

- Motivation
- Background
- The space of circles
- Delaunay triangulation / Voronoi diagram
- Algorithms

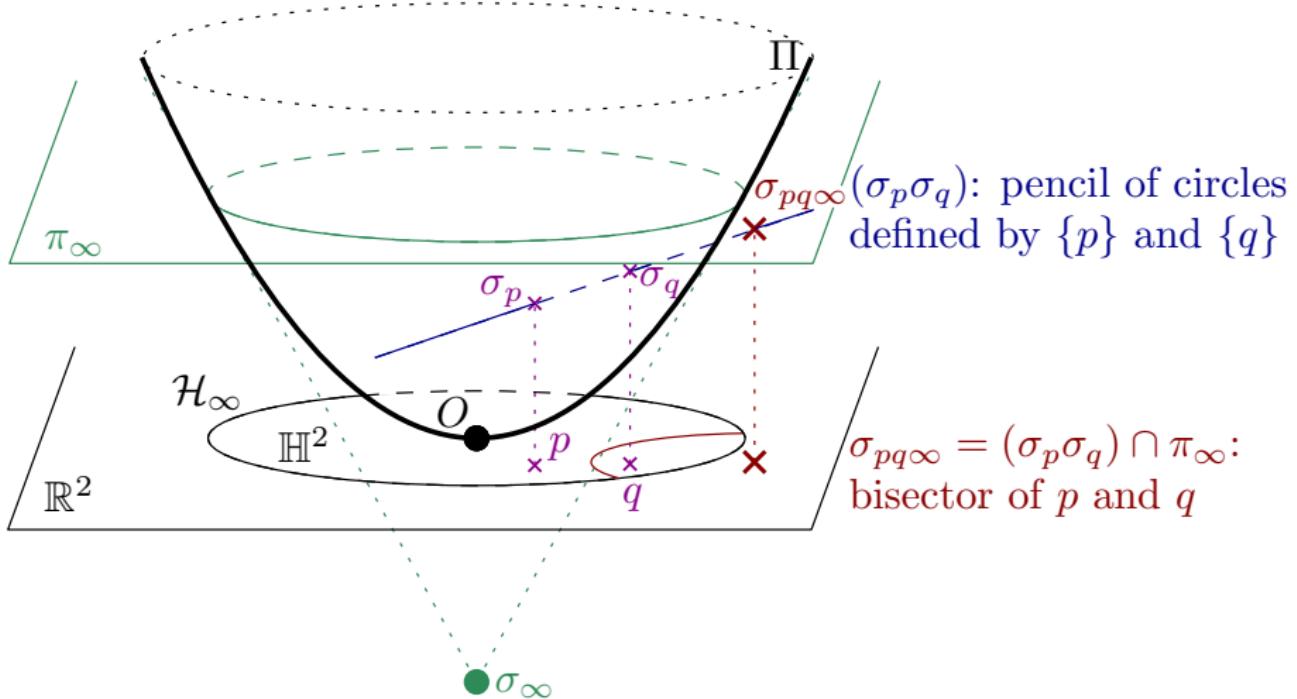
## Bisector of two points



## Bisector of two points



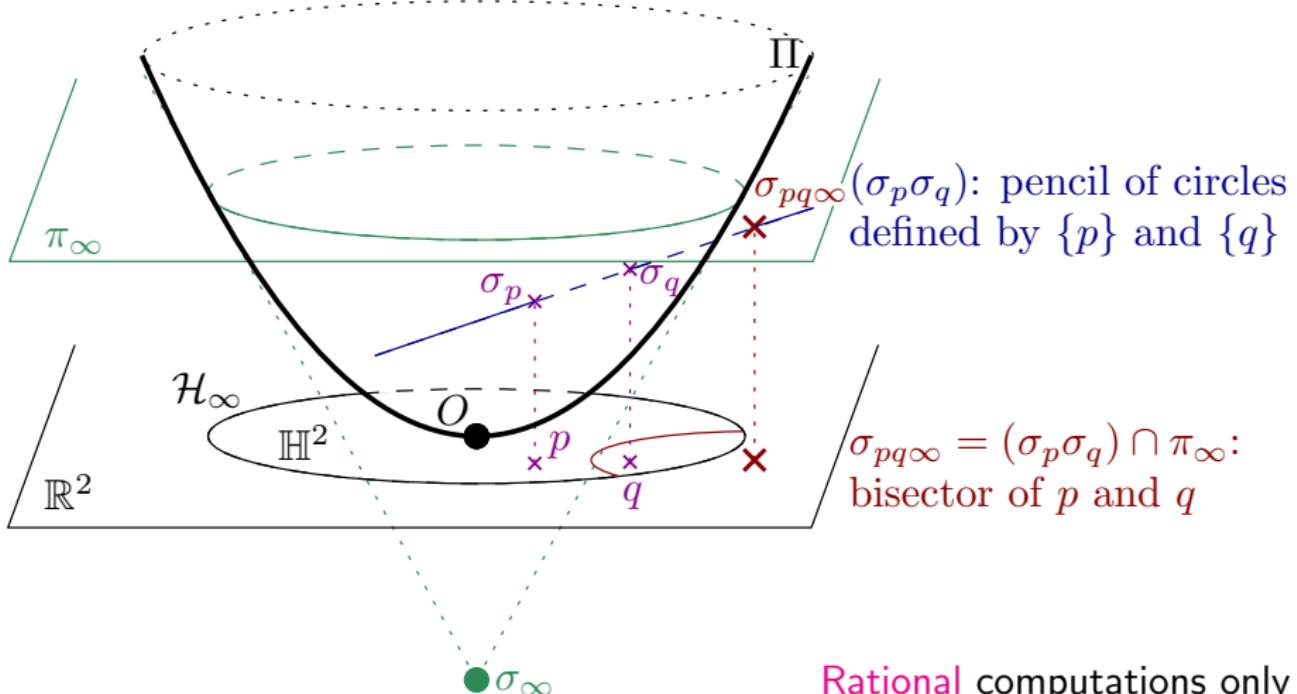
# Bisector of two points



$(\sigma_p \sigma_q)$ : pencil of circles defined by  $\{p\}$  and  $\{q\}$

$\sigma_{pq\infty} = (\sigma_p \sigma_q) \cap \pi_\infty$ : bisector of  $p$  and  $q$

## Bisector of two points



# More generally

- Delaunay triangulation
- Voronoi diagram

can be computed using only **rational** computations

(embedding of Voronoi vertices is algebraic)

# More generally

- Delaunay triangulation
- Voronoi diagram

can be computed using only **rational** computations

(embedding of Voronoi vertices is algebraic)

in any dimension

# Hyperbolic space — Algorithms

① Manifolds

② Flat manifolds

③ Sphere

④ Hyperbolic space

- Motivation
- Background
- The space of circles
- Delaunay triangulation / Voronoi diagram
- Algorithms

⑤ Hyperbolic manifolds

# Extraction scheme

The graph of  $d$ -simplices (adjacency through facets) of

$$(DT_{\mathbb{R}}(\mathcal{P}) \setminus DT_{\mathbb{H}}(\mathcal{P})) \cup \{\text{infinite simplices of } DT_{\mathbb{R}}(\mathcal{P})\}$$

is connected.

algorithm **digs** into the triangulation from the outside

**dangling  $k$ -faces** detected (easy way in 2d)

# Dynamic variant

Insertion of  $p$

simplices outside the link of  $p$  in  $DT_{\mathbb{R}}(\mathcal{P}_{i-1} \cup \{p\})$   
don't need to be tested.

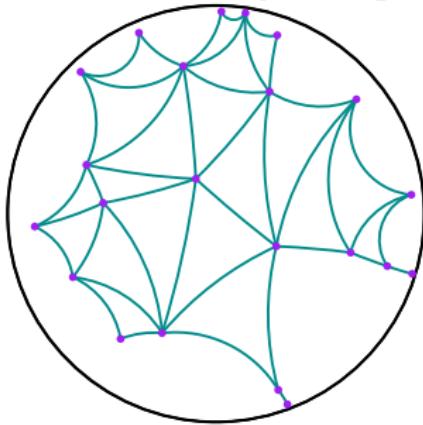
→ optimal randomized worst-case  
time  $O\left(n^{\lceil \frac{d}{2} \rceil} + n \log n\right)$  and space  $O\left(n^{\lceil \frac{d}{2} \rceil}\right)$

# Implementation in 2D

Using



2D Delaunay triangulations



Exact

Degenerate cases handled

Extra cost  $\simeq 2$  to  $20\%$  to filter out non hyperbolic simplices

$\simeq 10$  seconds for 10 million points (MacBookPro 2.6GHz)

# Hyperbolic manifolds

1 Manifolds

2 Flat manifolds

3 Sphere

4 Hyperbolic space

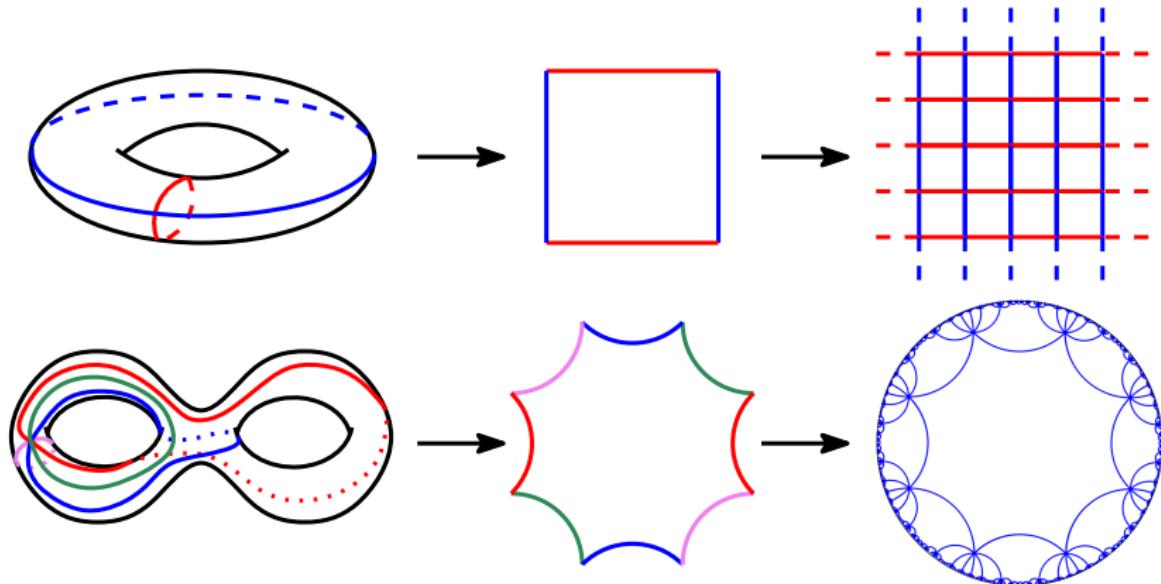
5 Hyperbolic manifolds

- Introduction
- The Bolza surface
- Delaunay triangulation
- Implementation
- Open questions

# Hyperbolic manifolds — Introduction

- 1 Manifolds
- 2 Flat manifolds
- 3 Sphere
- 4 Hyperbolic space
- 5 Hyperbolic manifolds
  - Introduction
  - The Bolza surface
  - Delaunay triangulation
  - Implementation
  - Open questions

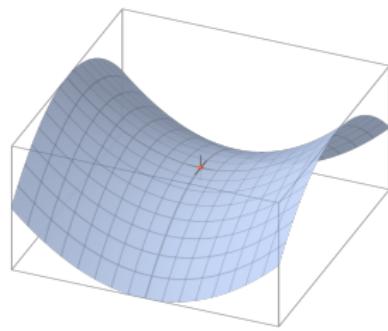
## Flat vs. hyperbolic



# Flat vs. hyperbolic

Gaussian curvature

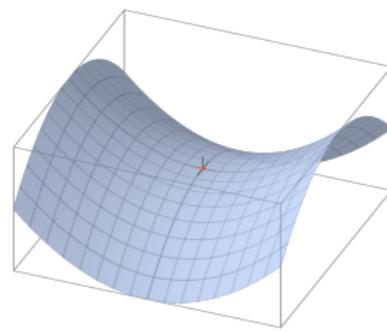
$$\kappa(x_0) = \lim_{r \rightarrow 0} 12 \frac{\pi r^2 - A(r)}{\pi r^4}$$



# Flat vs. hyperbolic

Gaussian curvature

$$\kappa(x_0) = \lim_{r \rightarrow 0} 12 \frac{\pi r^2 - A(r)}{\pi r^4}$$



Gauss-Bonnet

$$\int_S \kappa dA = 2\pi \cdot \chi(S)$$

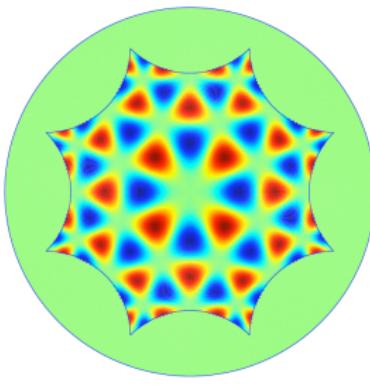
Euler characteristics  $\chi(S) = 2 - 2g$ , where  $g = \text{genus}$

torus  $g \geq 2 \longrightarrow \text{locally hyperbolic}$

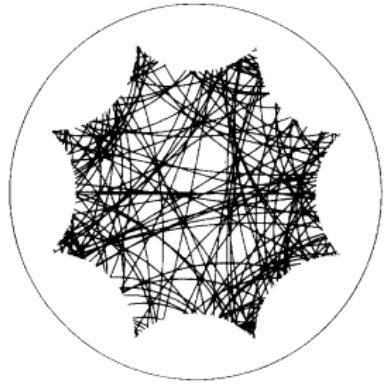
# Motivation



[Sausset, Tarjus, Viot]

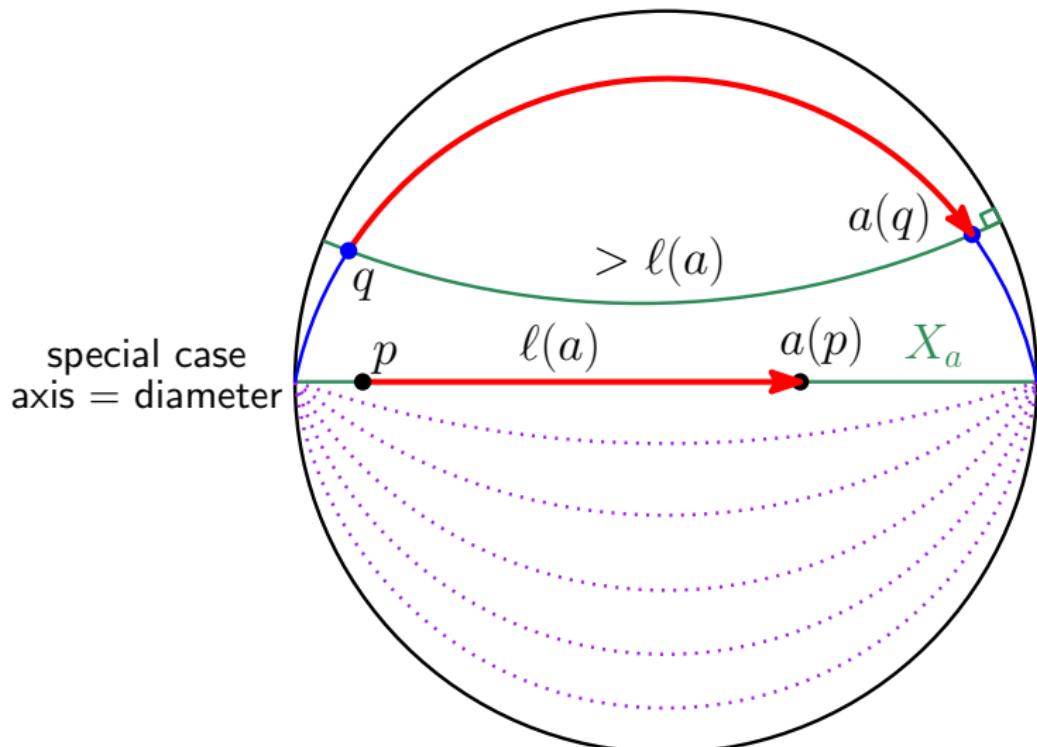


[Chossat, Faye, Faugeras]



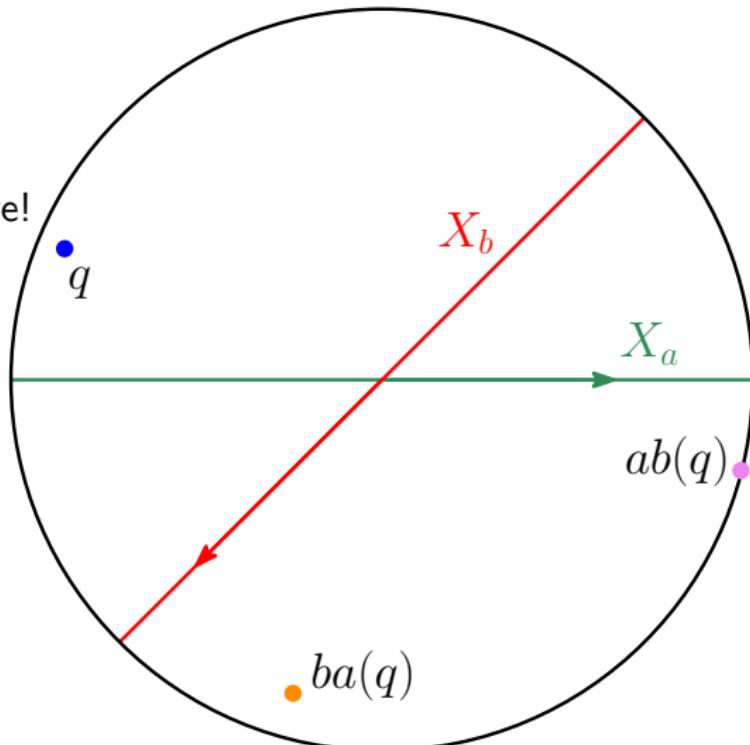
[Balazs, Voros]

# Hyperbolic translations



# Hyperbolic translations

non-commutative!



# Hyperbolic manifolds — The Bolza surface

- 1 Manifolds
- 2 Flat manifolds
- 3 Sphere
- 4 Hyperbolic space
- 5 Hyperbolic manifolds
  - Introduction
  - **The Bolza surface**
  - Delaunay triangulation
  - Implementation
  - Open questions

# Properties

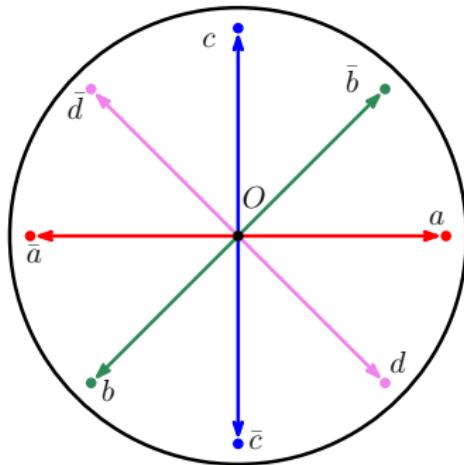
- Closed, compact, orientable surface of genus 2.
- Constant negative curvature  $\rightarrow$  locally hyperbolic metric.
- The most symmetric of all genus-2 surfaces.

# Formal definition

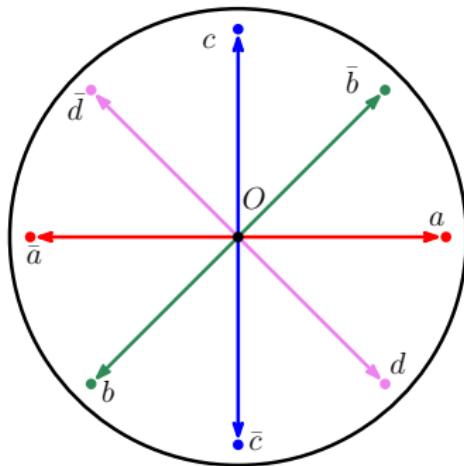
Fuchsian group  $\mathcal{G}$  with finite presentation

$$\mathcal{G} = \langle a, b, c, d \mid abcd\bar{a}\bar{b}\bar{c}\bar{d} \rangle$$

$\mathcal{G}$  contains only translations (and  $\mathbb{1}$ )



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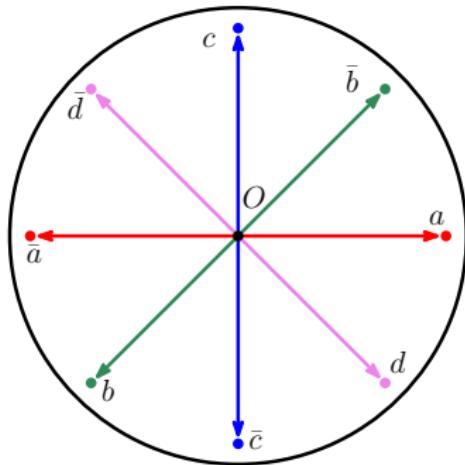
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Bolza surface

$$\mathcal{M} = \mathbb{H}^2 / \mathcal{G}$$

with projection map  $\pi_{\mathcal{M}} : \mathbb{H}^2 \rightarrow \mathcal{M}$

# Formal definition



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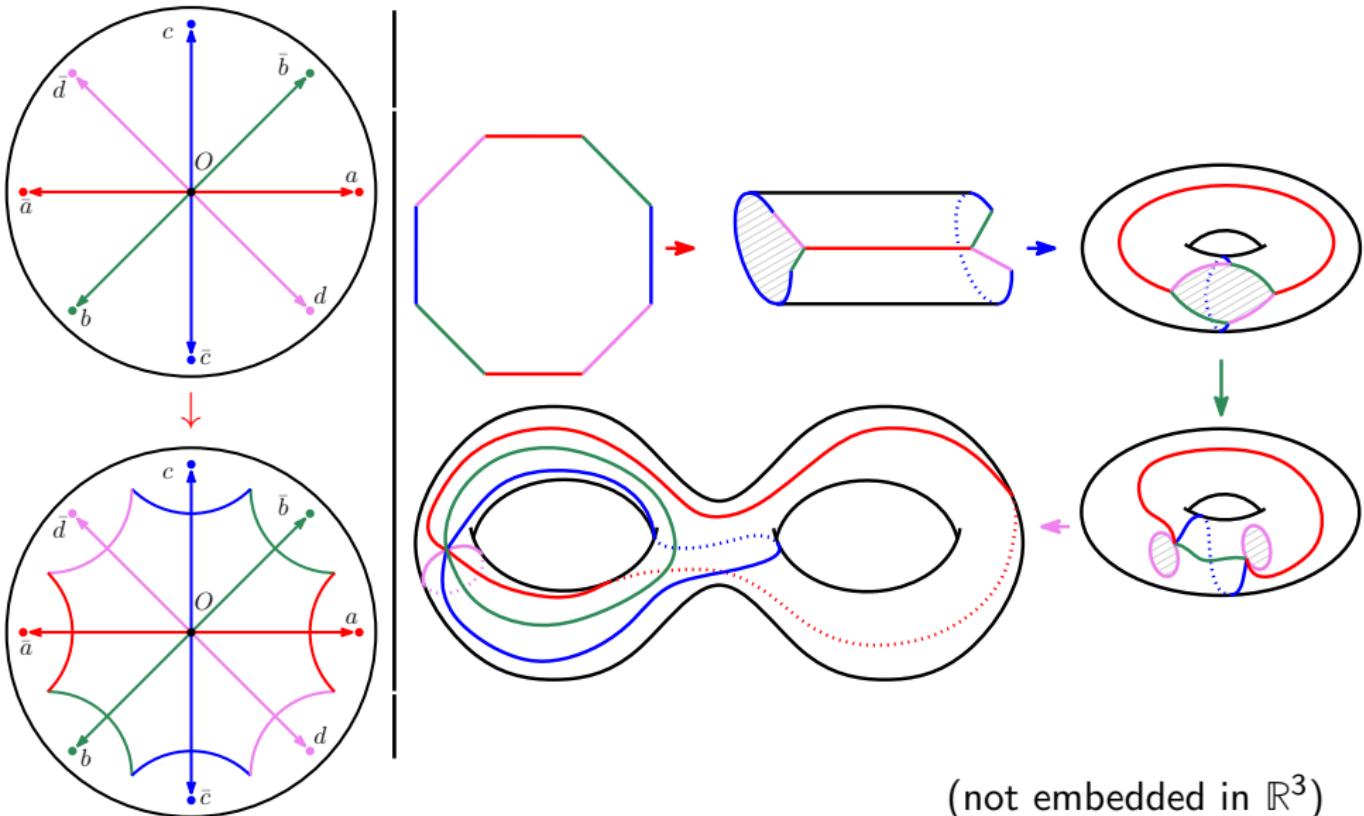
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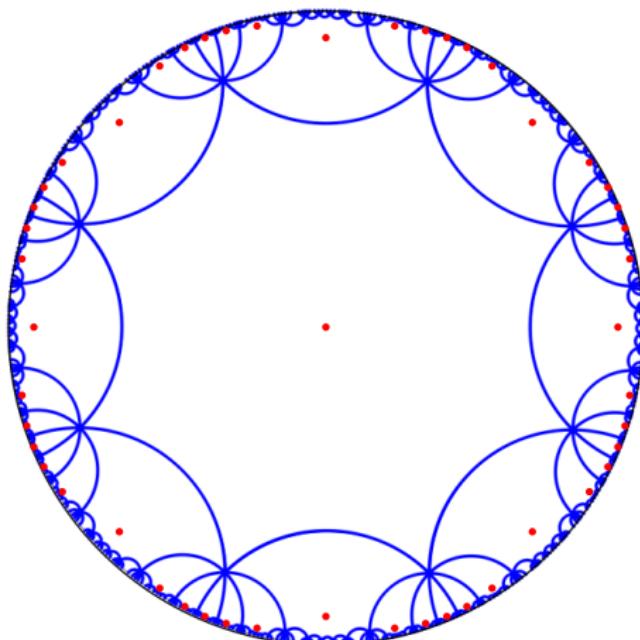
$$\mathcal{A} = [a, \bar{b}, c, \bar{d}, \bar{a}, b, \bar{c}, d] = [g_0, g_1, \dots, g_7]$$

$$g_k = \begin{bmatrix} \alpha & \beta_k \\ \bar{\beta}_k & \bar{\alpha} \end{bmatrix}, \quad g_k(z) = \frac{\alpha z + \beta_k}{\bar{\beta}_k z + \bar{\alpha}}, \quad \alpha = 1 + \sqrt{2}, \quad \beta_k = e^{ik\pi/4} \sqrt{2\alpha}$$

# 2-torus and octagon



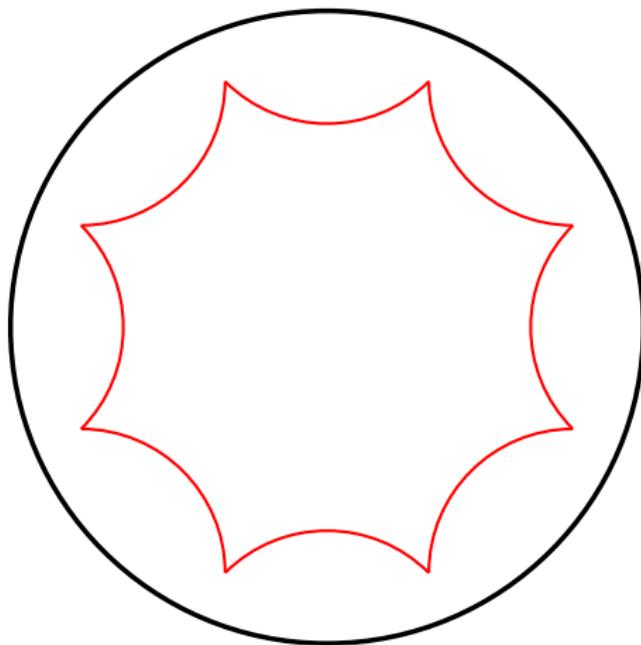
## Hyperbolic octagon



Voronoi diagram of  $\mathcal{GO}$

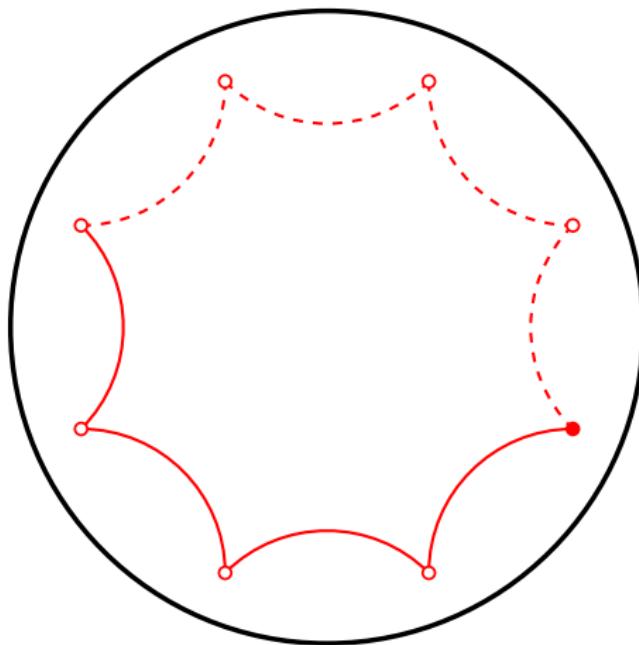
$\mathbb{H}^2$  = universal covering of the Bolza surface

## Hyperbolic octagon



Fundamental domain  $\mathcal{D}_O = \text{Dirichlet region of } O$

## Hyperbolic octagon

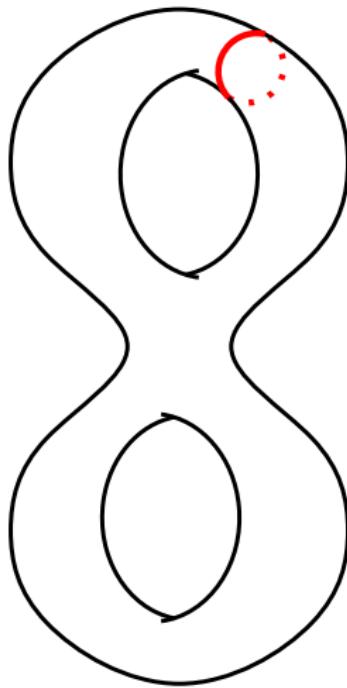


“Original” domain  $\mathcal{D}$ : contains exactly one point of each orbit

# Hyperbolic manifolds — Delaunay triangulation

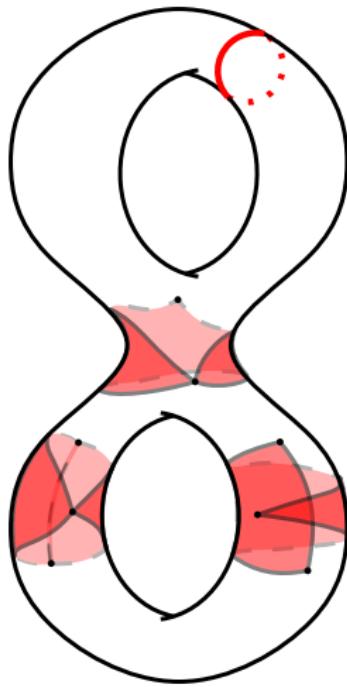
- ① Manifolds
- ② Flat manifolds
- ③ Sphere
- ④ Hyperbolic space
- ⑤ Hyperbolic manifolds
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  - **Delaunay triangulation**
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# Sufficient condition



$\text{Systole } \text{sys}(\mathcal{M}) =$  minimum length of a  
non-contractible loop on  $\mathcal{M}$

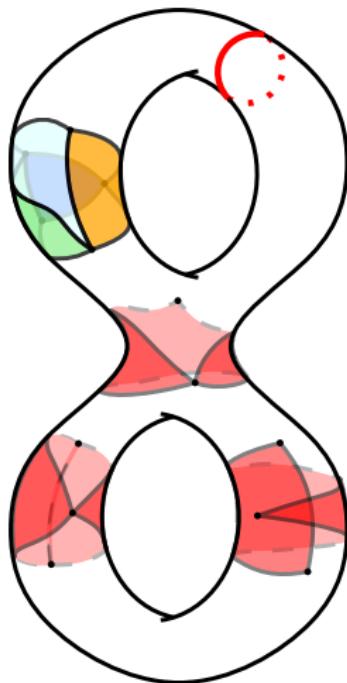
# Sufficient condition



$\text{Systole } \text{sys}(\mathcal{M}) =$  minimum length of a  
non-contractible loop on  $\mathcal{M}$

$$\pi_{\mathcal{M}}(\underline{\text{DT}}_{\mathbb{H}}(\mathcal{G}S))$$

# Sufficient condition



$\text{Systole } \text{sys}(\mathcal{M}) =$  minimum length of a non-contractible loop on  $\mathcal{M}$

$S$  set of points in  $\mathbb{H}^2$

$\delta_S =$  diameter of largest disks in  $\mathbb{H}^2$  not containing any point of  $\mathcal{G}S$

$$\delta_S < \frac{1}{2} \text{sys}(\mathcal{M})$$

$\Rightarrow \pi_{\mathcal{M}}(\underline{\text{DT}}_{\mathbb{H}}(\mathcal{G}S)) = \underline{\text{DT}}_{\mathcal{M}}(S)$   
is a simplicial complex

$\Rightarrow$  The usual incremental algorithm can be used

# Sufficient condition

Two ways to satisfy  $\delta_S < \frac{1}{2} \text{sys}(\mathcal{M})$

(similar to flat case)

## ① Increase the systole

- work in a covering space
- $32 < \text{number of sheets} \leq 128$
- genus increased!...

non-practical

# Sufficient condition

Two ways to satisfy  $\delta_S < \frac{1}{2} \text{sys}(\mathcal{M})$

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## ① Increase the systole

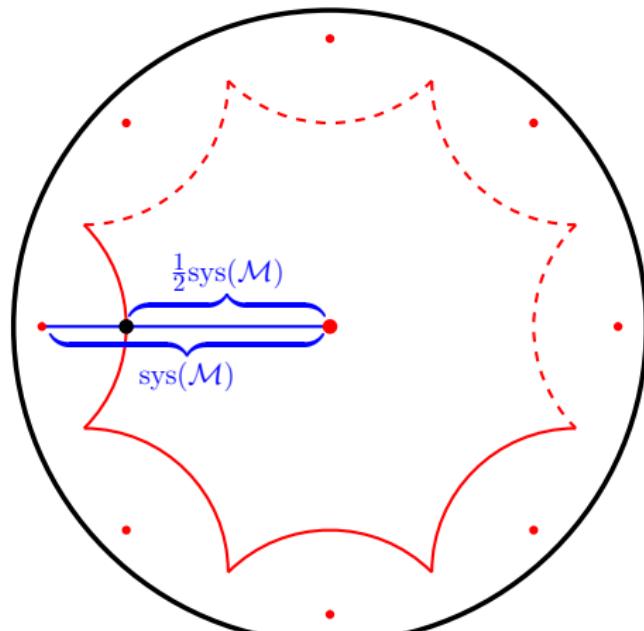
- work in a covering space
- $32 < \text{number of sheets} \leq 128$
- genus increased!...

non-practical

## ② Reduce the size of the largest empty disk

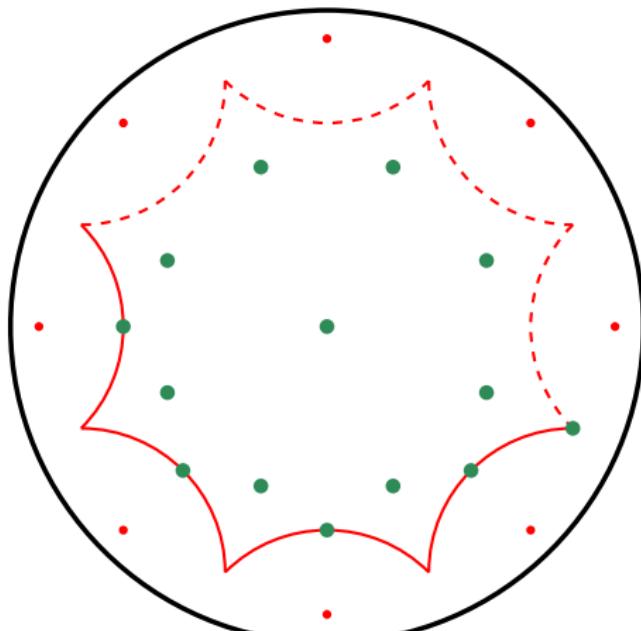
- use dummy points

## Dummy points



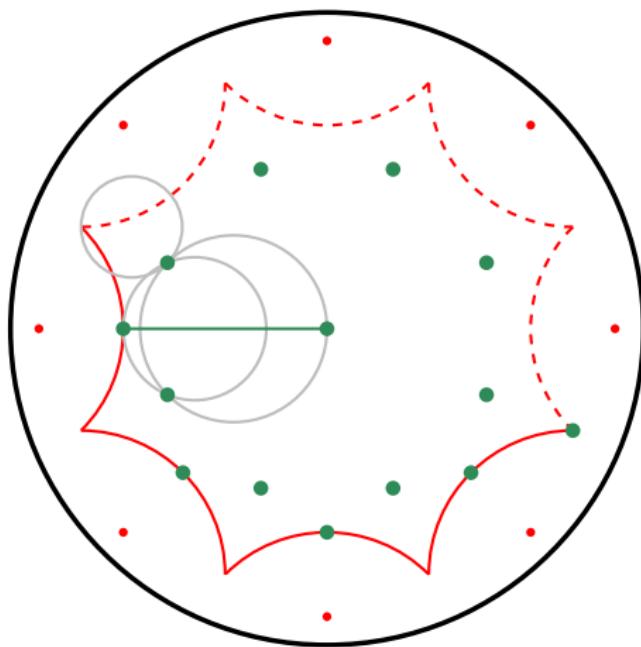
Systole on the octagon

# Dummy points



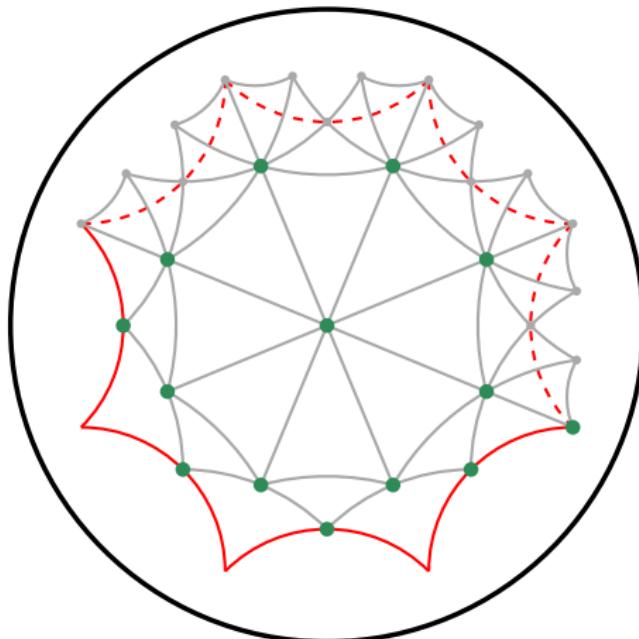
Set of dummy points

# Dummy points



Sufficient condition

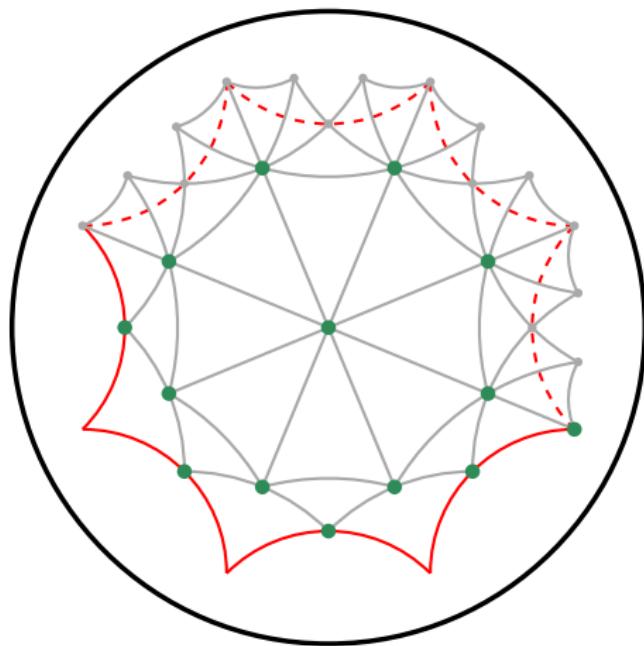
# Dummy points



Delaunay triangulation of the dummy points

# Algorithm

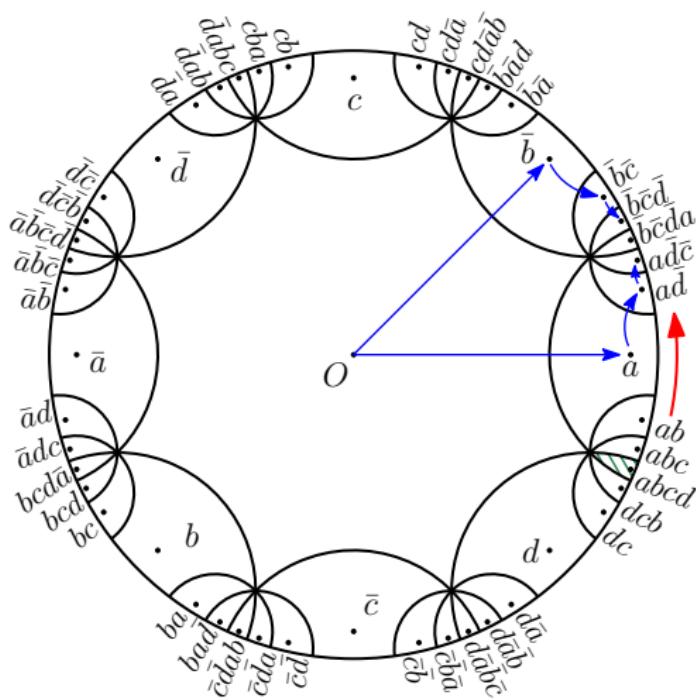
- ① initialize with dummy points
- ② insert points
- ③ remove dummy points



# Hyperbolic manifolds — Implementation

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# Notation



$g(O)$ ,  $g \in \mathcal{G}$ , denoted as  $g$

$\mathcal{D}_g = g(\mathcal{D}_O)$ ,  $g \in \mathcal{G}$

$\mathcal{N} = \{g \in \mathcal{G} \mid \mathcal{D}_g \cap \mathcal{D}_O \neq \emptyset\}$

$$\mathcal{D}_{\mathcal{N}} = \bigcup_{g \in \mathcal{N}} \mathcal{D}_g$$

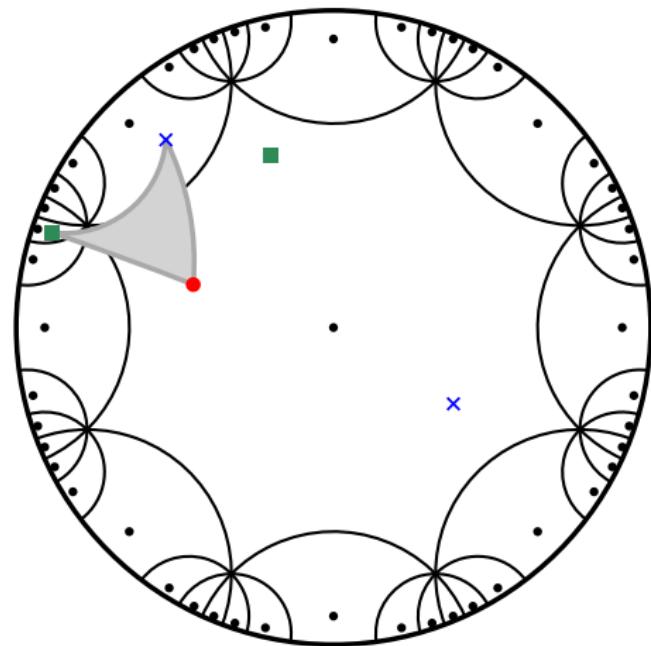
# Property of $\underline{\text{DT}}_{\mathbb{H}}(\mathcal{G}S)$

$S \subset \mathcal{D}$  input point set

s.t. criterion  $\delta_S < \frac{1}{2} \text{sys}(\mathcal{M})$  holds

$\sigma$  face of  $\underline{\text{DT}}_{\mathbb{H}}(\mathcal{G}S)$  with at least one vertex in  $\mathcal{D}$

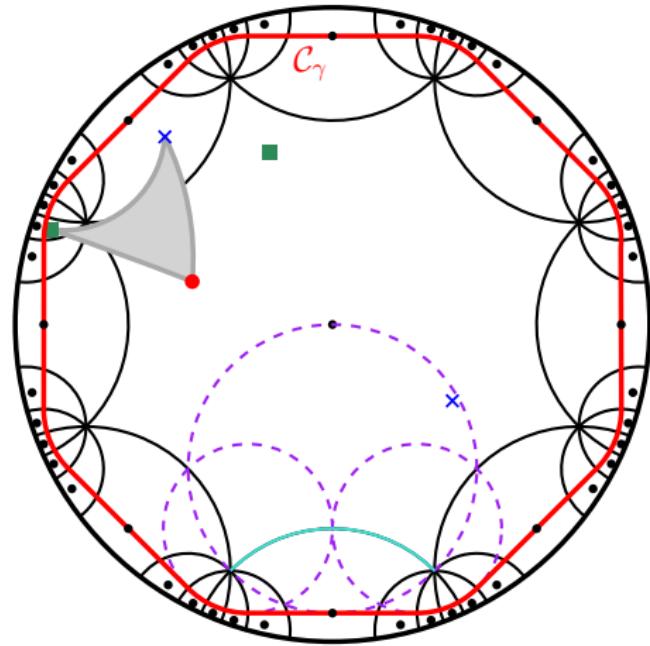
→  $\sigma$  is contained in  $\mathcal{D}_{\mathcal{N}}$



# Proof of property

**Fact:**

$$\text{sys}(\mathcal{M}) \leq \ell(g_k), \quad k = 0, \dots, 8$$



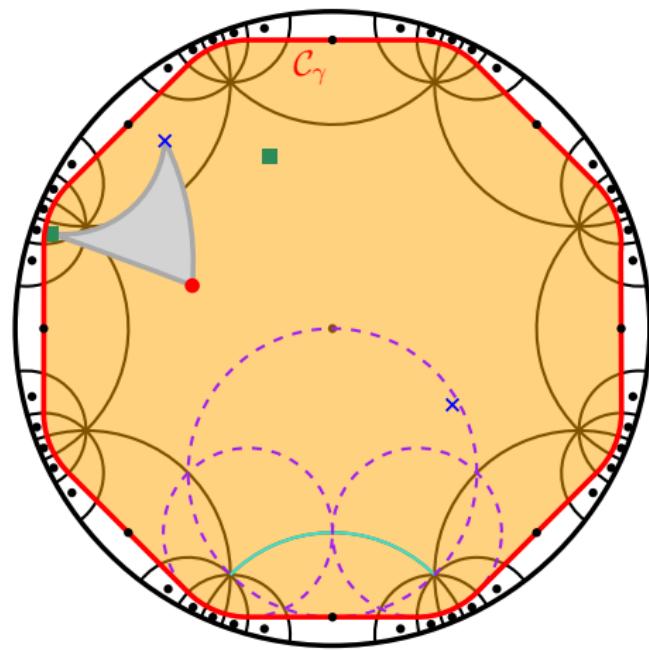
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**Fact:**

$$\text{sys}(\mathcal{M}) \leq \ell(g_k), \quad k = 0, \dots, 8$$

Get disks with radius  $\frac{1}{2}\ell(g_k)$ .

$$\delta_S < \frac{1}{2} \text{sys}(\mathcal{M}) \leq \frac{1}{2}\ell(g_k)$$



# Proof of property

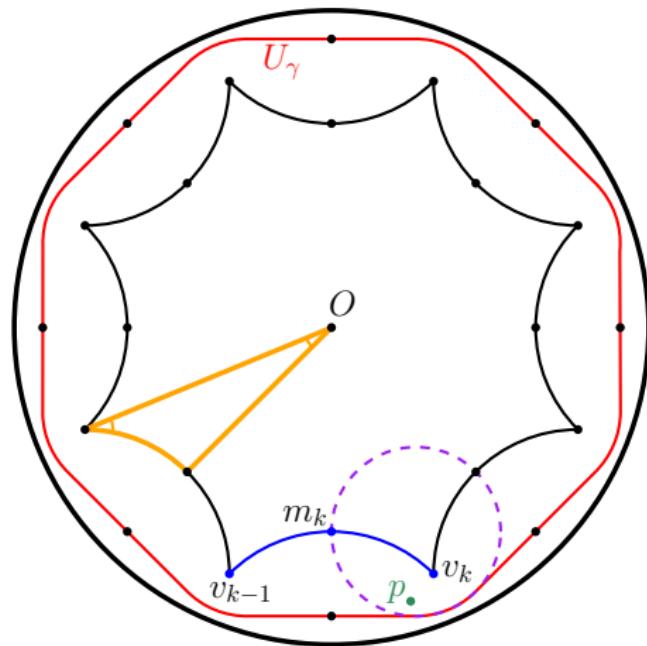
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- case 1: center on vertex



# Proof of property

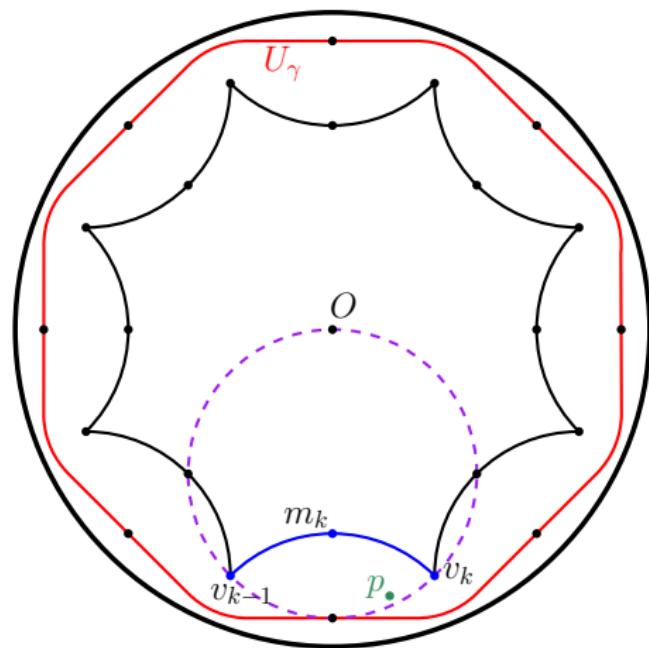
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- case 1: center on vertex
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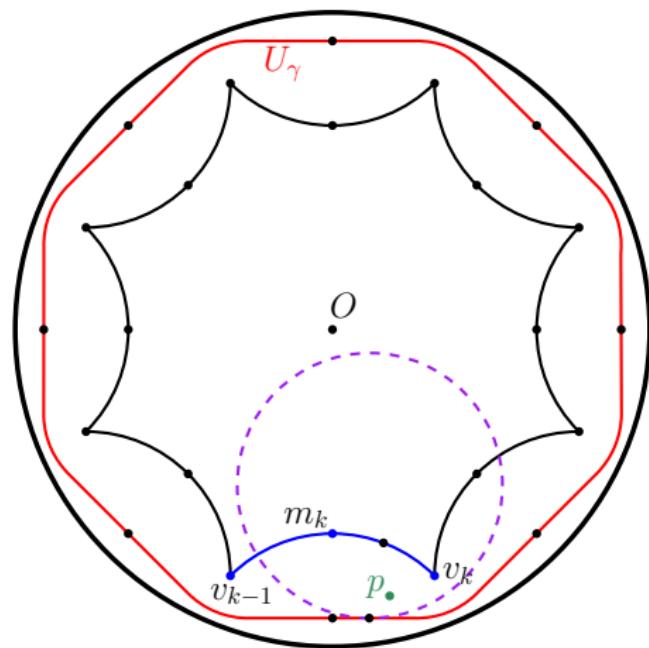
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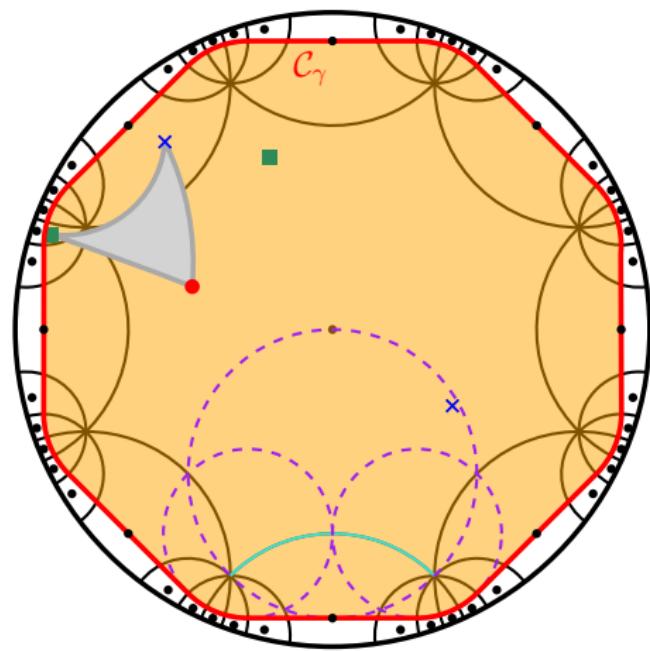
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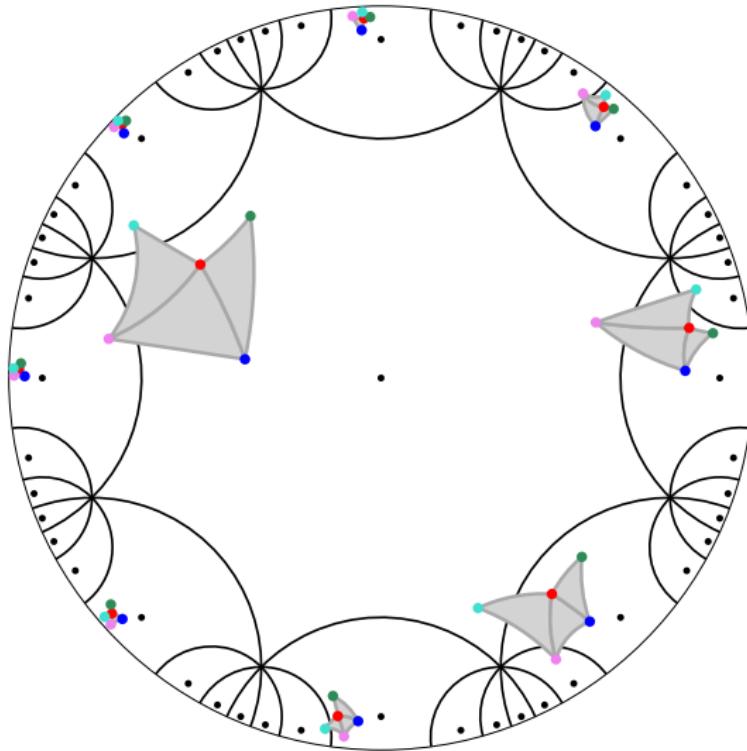
- case 1: center on vertex
- case 2: center on side midpoint
- case 3: center elsewhere on side

$$\text{face} \subset \text{disk} \subset U_\gamma \subset \mathcal{D}_N$$



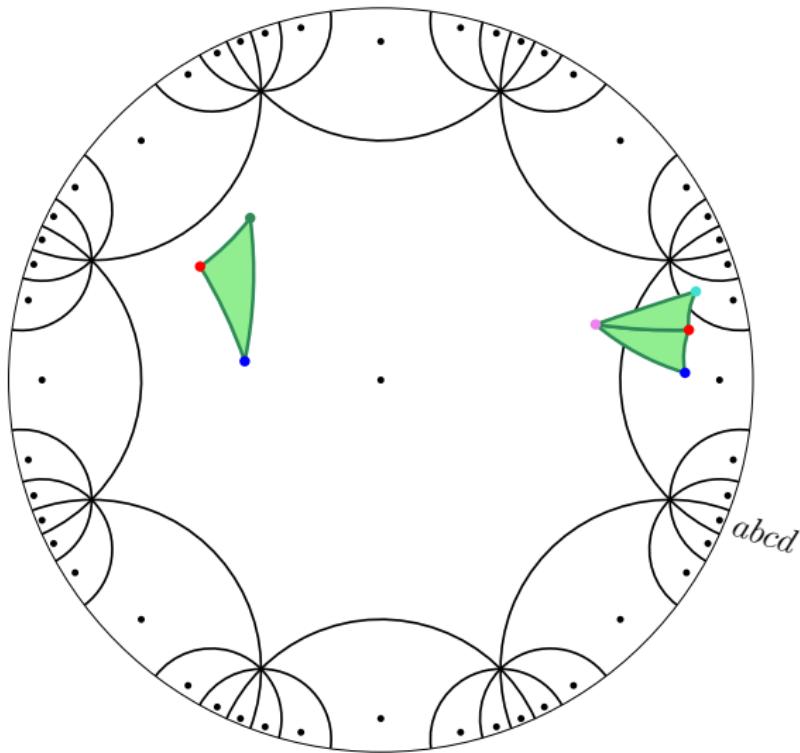
# Canonical representative of a face

Each face of  $\underline{\text{DT}}_M(S)$  has infinitely many pre-images in  $\underline{\text{DT}}_{\mathbb{H}}(\mathcal{G}S)$



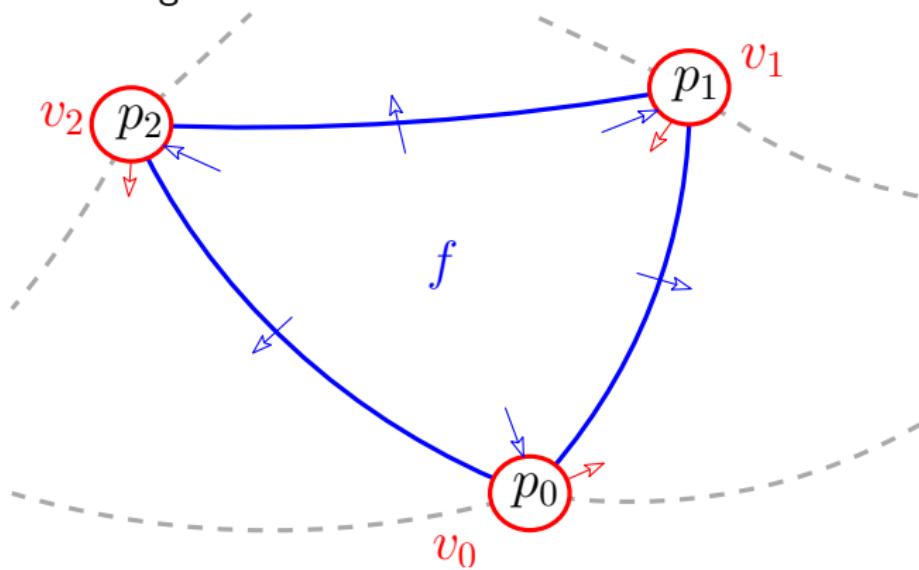
# Canonical representative of a face

Triangle closest to  $abcd$  (in ccw order on  $\mathcal{D}_N$ )



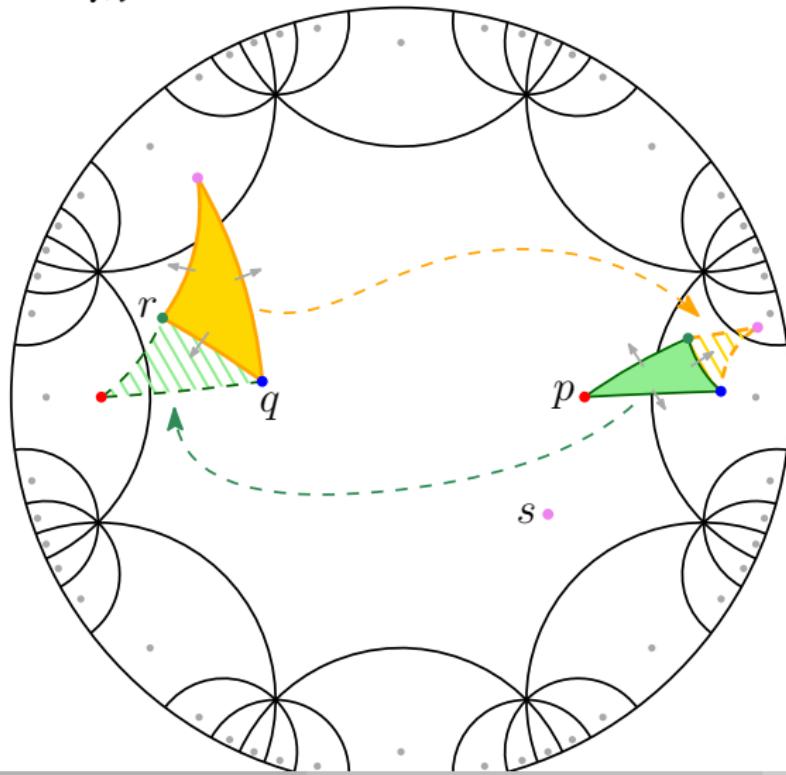
# Representation

CGAL Triangulations



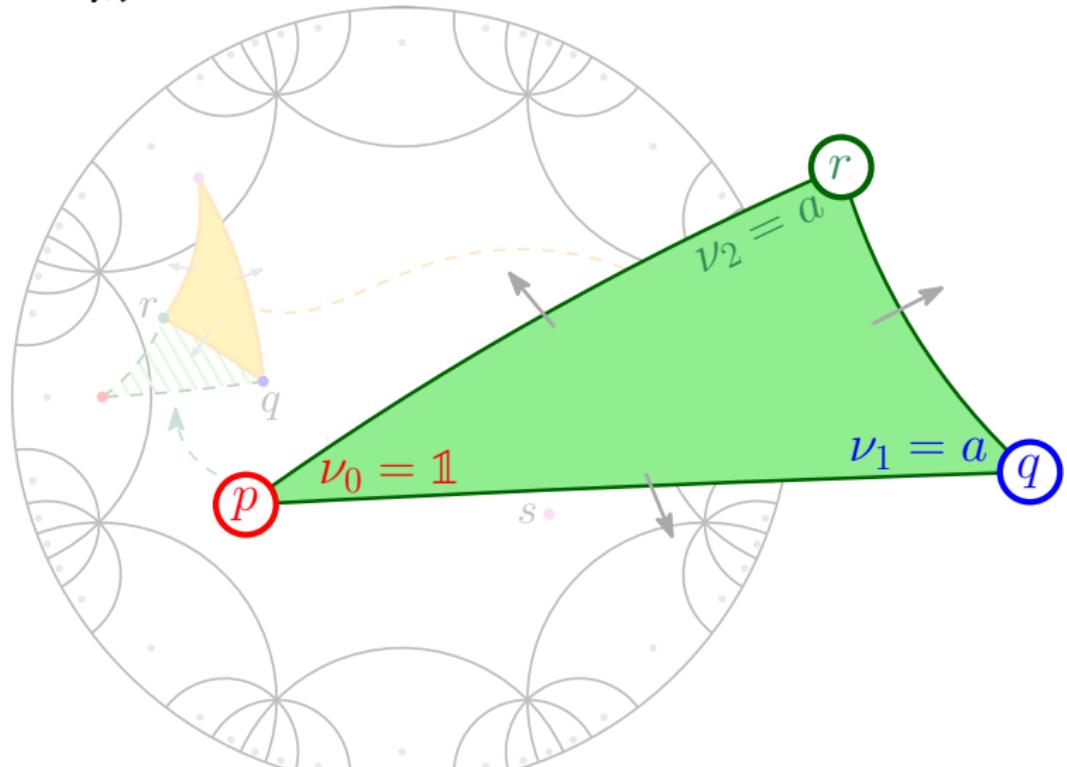
# Representation

Face of  $\underline{\mathcal{DT}}_M(S)$

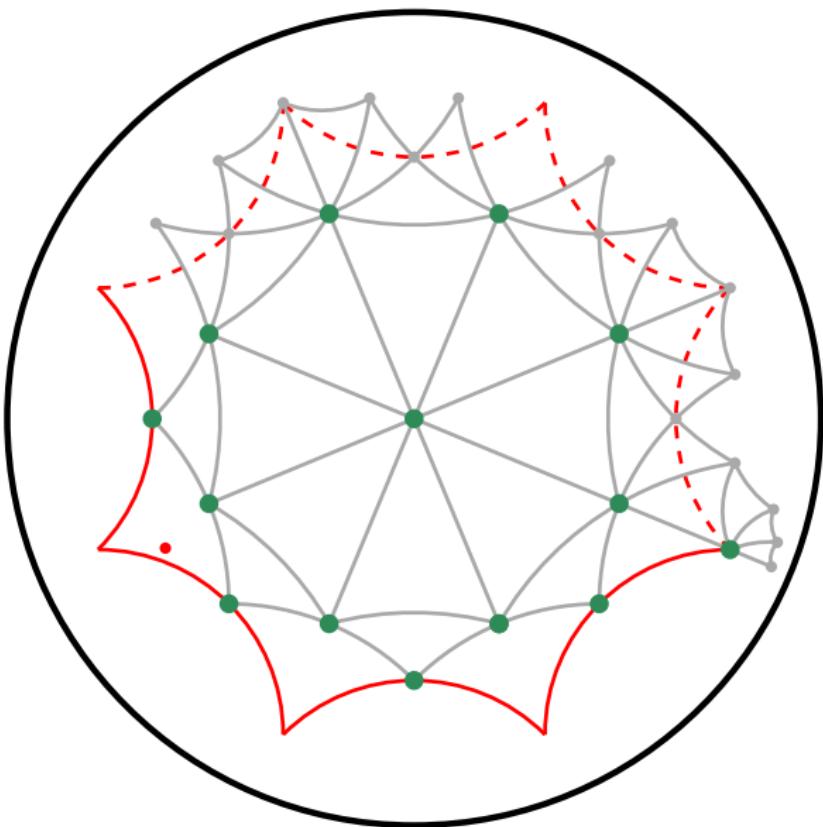


# Representation

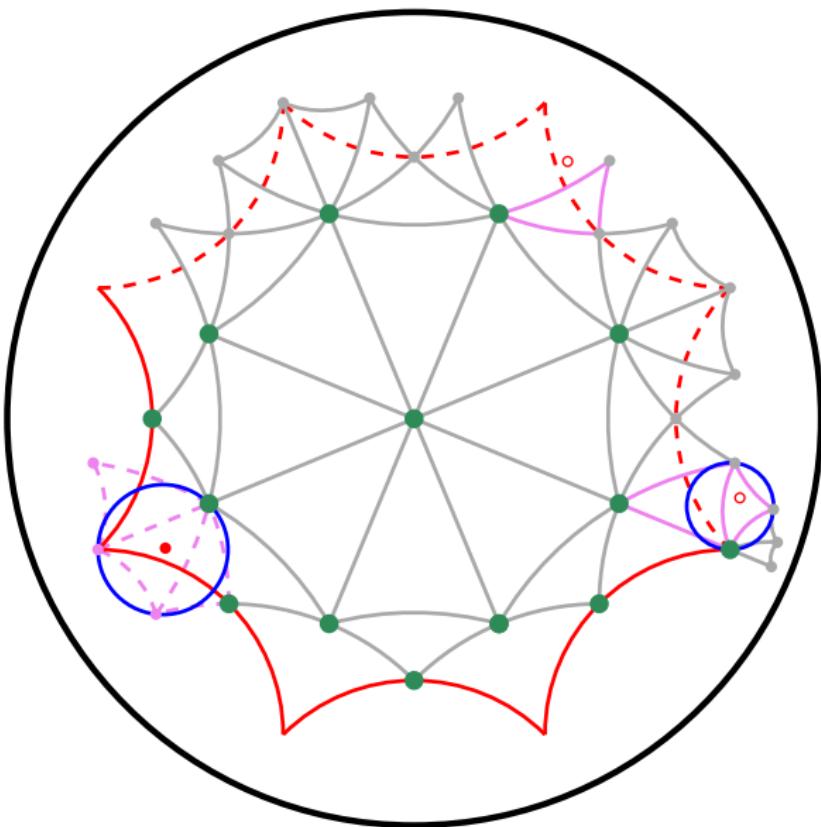
Face of  $\underline{\text{DT}}_{\mathcal{M}}(S)$



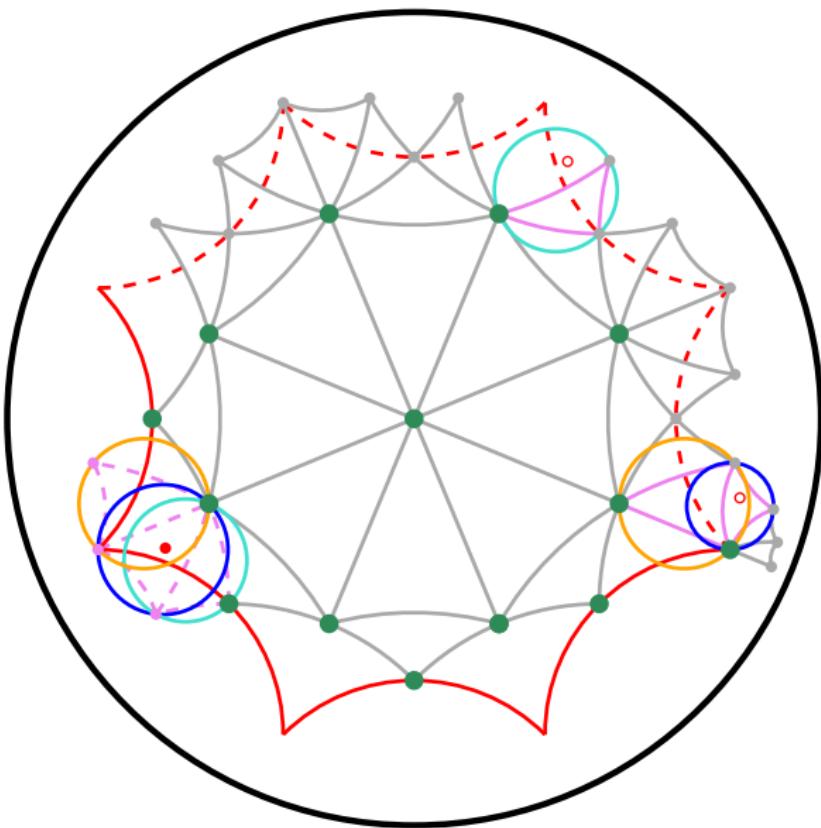
# Point Location



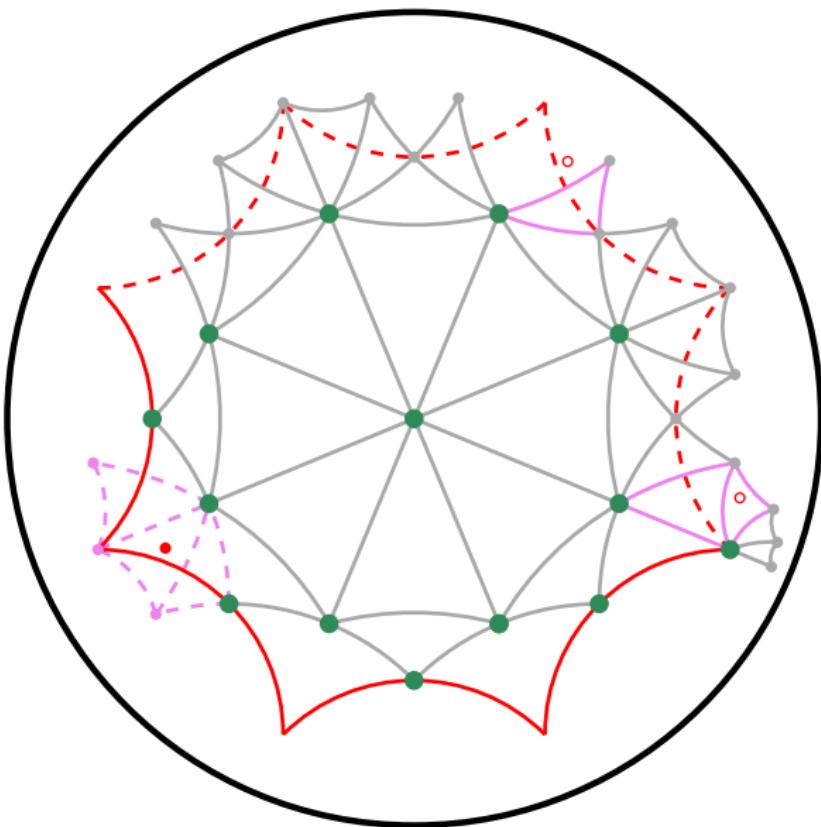
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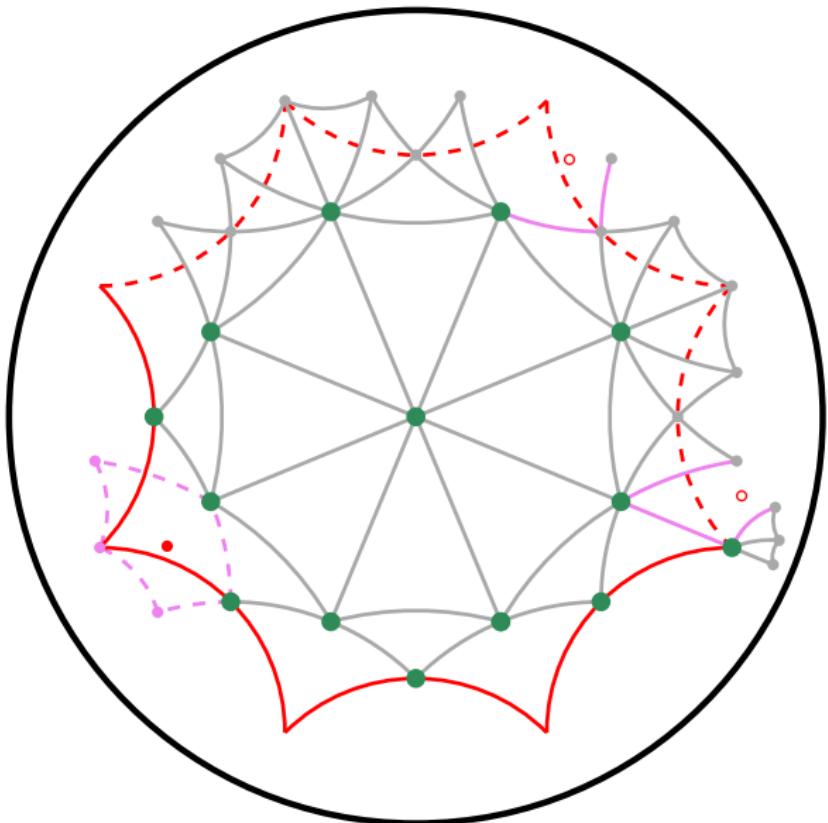
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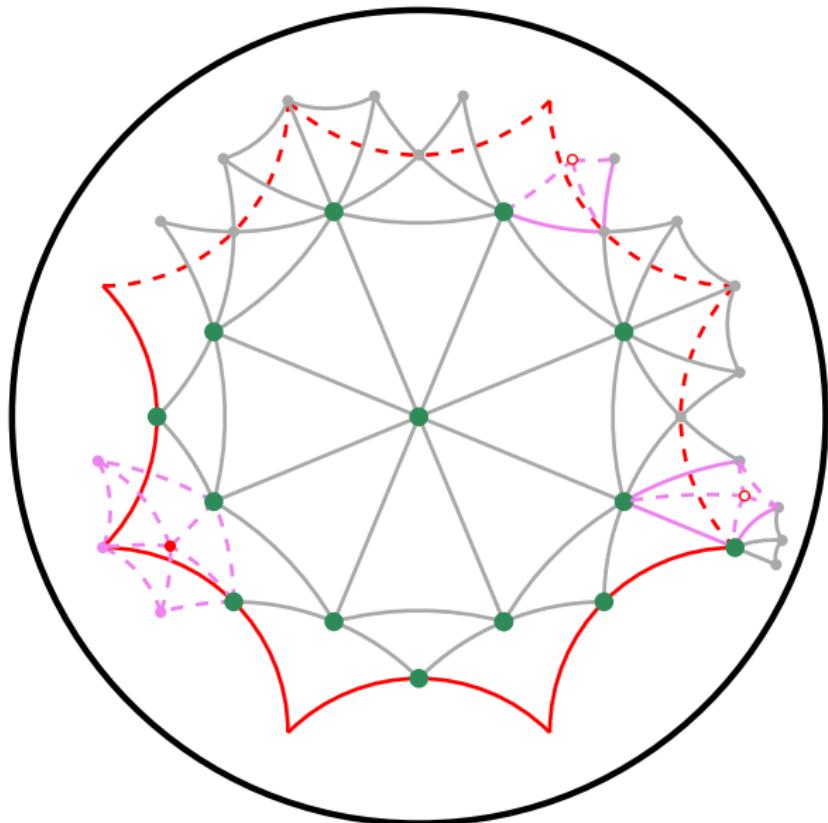


# Point Insertion



"hole" = topological disk

# Point Insertion

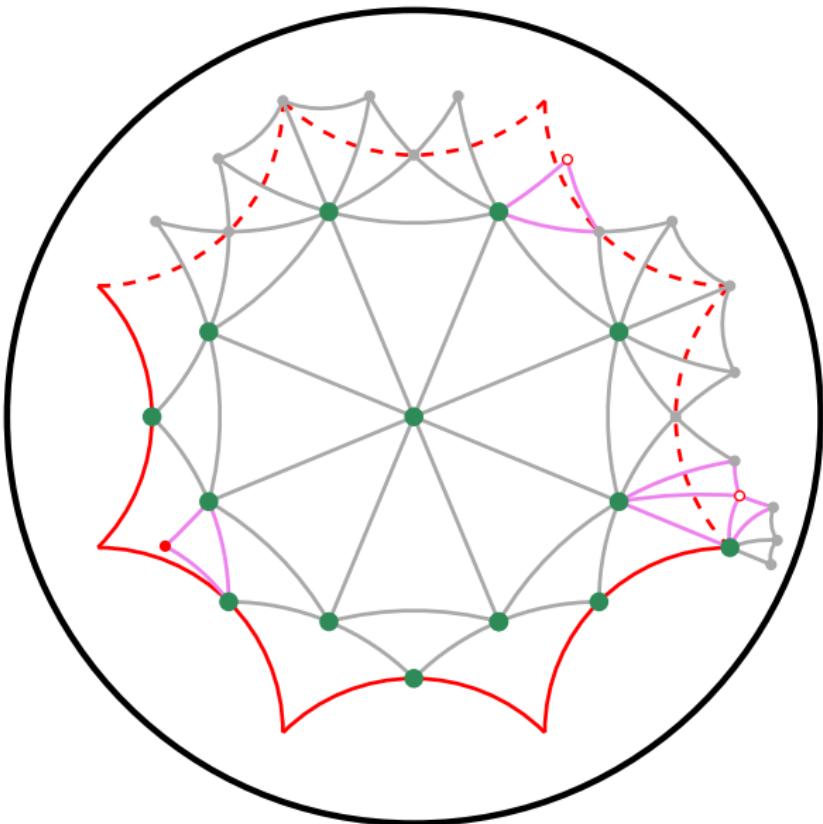


"hole" = topological disk

# Point Insertion

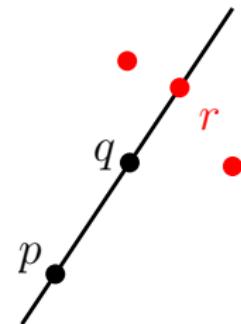
Computations  
on translations

Dehn's algorithm  
(slightly modified)

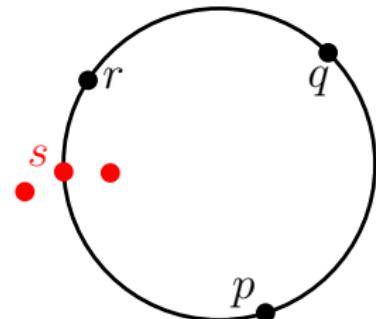


# Predicates

$$\text{Orientation}(p, q, r) = \text{sign} \begin{vmatrix} p_x & p_y & 1 \\ q_x & q_y & 1 \\ r_x & r_y & 1 \end{vmatrix}$$



$$\text{InCircle}(p, q, r, s) = \text{sign} \begin{vmatrix} p_x & p_y & p_x^2 + p_y^2 & 1 \\ q_x & q_y & q_x^2 + q_y^2 & 1 \\ r_x & r_y & r_x^2 + r_y^2 & 1 \\ s_x & s_y & s_x^2 + s_y^2 & 1 \end{vmatrix}$$



# Predicates

Suppose that the points in  $S$  are **rational**.

Input of the predicates can be images of these points under  $\nu \in \mathcal{N}$ .

$$g_k(z) = \frac{\alpha z + e^{ik\pi/4}\sqrt{2\alpha}}{e^{-ik\pi/4}\sqrt{2\alpha}z + \alpha}, \quad \alpha = 1 + \sqrt{2}, \quad k = 0, 1, \dots, 7$$

- the Orientation predicate has algebraic degree at most 20
- the InCircle predicate has algebraic degree at most 72

Point coordinates represented with **CORE::Expr**  
 → (filtered) exact evaluation of predicates

# Hyperbolic manifolds — Open questions

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# Open questions

- Higher genus
- Other metrics
- ...

Non-trivial mathematics