

# Tree Defect Segmentation using Geometric Features and U-net

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Presentation D1

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1. Context
2. State of the art
3. Segmentation process
4. Experimental results
5. Conclusion

# 1. Context

## Forest production

Estimate the tree quality :

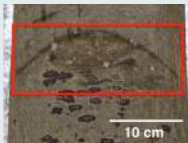
- Look at external defects
- Deduce the internal impacts

**WoodSeer project** : Evaluate the use of machine learning to predict the interior distribution of defects inside roundwood **from the external geometry of the wood.**

## Defects diversity



Tree climbing



Branch scar (beech)



Branch scar (beech)



Picot (oak)

# 1. Context



TLS



Point cloud



Mesh



Defect detection

## Approach

- Build a 2D representation of the trunk mesh
- Generate the training dataset
- Train a defects segmentation model

## 2. State of the art

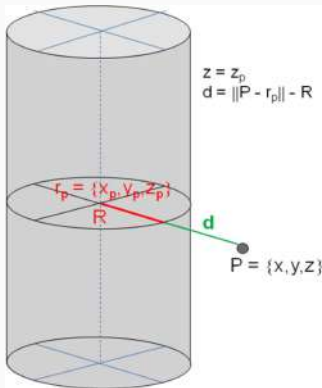
### Main idea of the article

[KKM<sup>+</sup>13](2013) : build an intensity map by fitting a cylinder on the tree trunk pointcloud, and then use it to detect trunk defects.

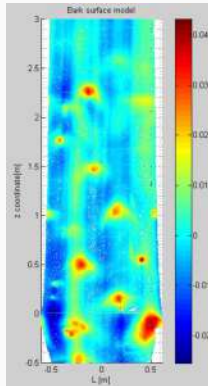
## 2. State of the art

### Main idea of the article

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Cylinder fitting



Intensity map

Artefacts appear in case of non-cylindrical trunks

## 2. State of the art

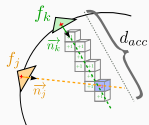
### Main idea of the article

[NKDR<sup>+</sup>16](2016) : use the trunk centerline [KKDRL16] to segment defect via a local relief representation (called **delta distance**).

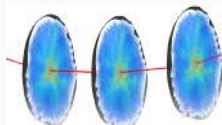
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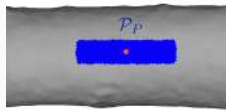
Accumulation



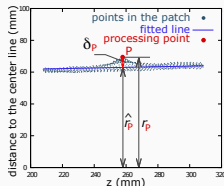
Tracking step



Centerline (red)



Patch

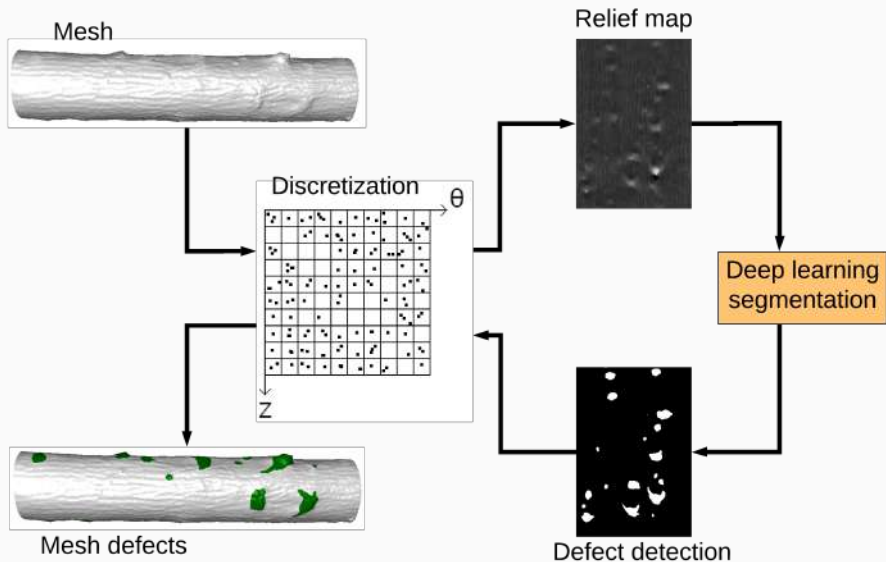


Delta distance

An automatic thresholding is used to classify the points as defects



### 3. Segmentation process



## 3.1 Relief map

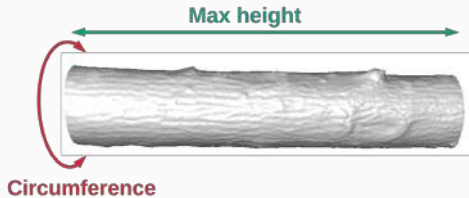
### Discretisation

**Width** =  $2\pi * r_m$ , with  $r_m$  the average radius of the trunk.

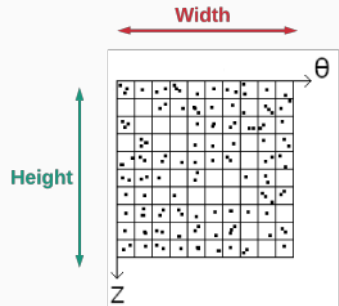
**Height** =  $P_{z_{max}} - P_{z_{min}}$ , with  $P_{z_{max}}$  and  $P_{z_{min}}$  are height max and min, respectively.

**Value of the cells** = maximum **delta distance** of all points in the cells.

**Empty cells** are recovered by a **multi resolution analysis**.



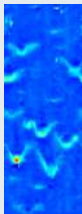
Mesh



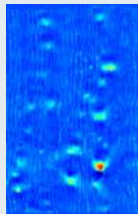
Discretization

## 3.1 Relief map

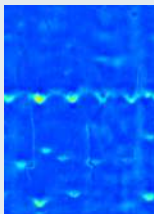
### Examples of relief map (RGB)



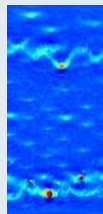
Birch



Elm



Fir

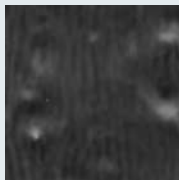


WildCherry

## 3.2 Segmentation with U-Net Architecture

### Network training

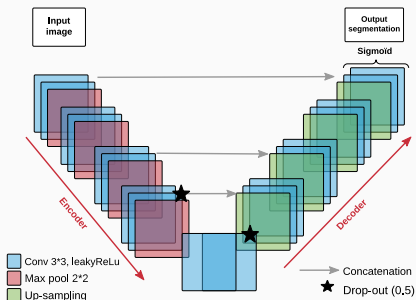
- U-Net [RFB15]: Auto encoder.
- Data : 25 relief maps cut out in 465 thumbnail.
- Parameters : 40 epochs, 63 steps, 10 images per batch (14s/epoch).



Relief map



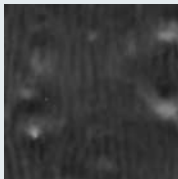
label



## 3.2 Segmentation with U-Net Architecture

### Network training

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Relief map



label

### Details

- **GPU** : RTX 2080Ti with Tensorflow 2.2 and Keras.
- **Ground-truth** : Binary image (same dimension as the relief map).
- **Data augmentation** : Rotation, vertical and horizontal flip, zoom and deletion of rectangular area randomly [DT17].
- **Loss function** : Binary crossentropy.
- **Thumbnail size** : 320\*320pi.

## 3.2. Segmentation with U-Net Architecture

### Test the prediction



Input



Prediction



Ground truth



Mesh

Compared to the ground-truth

- Yellow is true positive.
- Red is false negative.
- green is false positive.

### Details

- Prediction threshold = 0.5
- Re-projection of the predicted defect output back to 3D point cloud

## 4. Results and reproducibility

### Results

**Dataset** : 25 trunk samples with defect annotation.

**F-measure (F1)** : Harmonic mean of precision and recall.

**Experiment 1** : Comparison with the rectangular patch method (15 samples for training and 10 for testing).

Our method (F1)	<b>0.79</b>
[NKDR <sup>+</sup> 16] Patch method (F1)	0.71

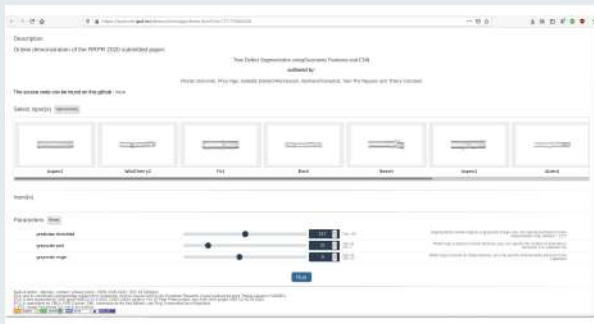
**Experiment 2** : Robustness of the method over the dataset (5-fold cross-validation)

	K1	K2	K3	K4	K5
Our method (F1)	<b>0.750</b>	<b>0.712</b>	<b>0.724</b>	<b>0.787</b>	<b>0.721</b>
[NKDR <sup>+</sup> 16] Patch method (F1)	0.563	0.643	0.635	0.676	0.597

## 4. Results and reproducibility

### Reproducibility

- Code, data and commands to reproduce results are available :  
<https://github.com/FlorianDelconte/TLDDC>
- Free online demo (no need to install dependencies) :  
<https://kerautret.github.io/TLDDC>





## 5. Conclusion

### Contributions :

- A deep learning based approach to segment defects on meshes of tree trunks.
- Only 25 annotated trunk meshes are used.
- An online demonstration.

### Future works :

- Compare the performances of CNN architectures for the defect segmentation.
- Train a network for semantic segmentation (One color for each defect type).

-  Terrance Devries and Graham W. Taylor, *Improved regularization of convolutional neural networks with cutout*, CoRR **abs/1708.04552** (2017).
-  Bertrand Kerautret, Adrien Krähenbühl, Isabelle Debled-Rennesson, and Jacques-Olivier Lachaud, *On the implementation of centerline extraction based on confidence vote in accumulation map*, International Workshop on Reproducible Research in Pattern Recognition, Springer, 2016, pp. 116–130.
-  Ursula Kretschmer, Nadeschda Kirchner, Christopher Morhart, Heinrich Spiecker, et al., *A new approach to assessing tree stem quality characteristics using terrestrial laser scans*, Silva Fenn **47** (2013), no. 5, 1071.
-  Van-Tho Nguyen, Bertrand Kerautret, Isabelle Debled-Rennesson, Francis Colin, Alexandre Piboule, and Thiéry Constant, *Segmentation of defects on log surface from terrestrial lidar data*, 2016 23rd International Conference on Pattern Recognition (ICPR), IEEE, 2016, pp. 3168–3173.
-  Olaf Ronneberger, Philipp Fischer, and Thomas Brox, *U-net: Convolutional networks for biomedical image segmentation*, CoRR **abs/1505.04597** (2015).