

# Introduction to the IEEE 1788-2015 Standard for Interval Arithmetic

Nathalie Revol and the WG 1788  
Nathalie.Revol@inria.fr

iRRAM/MPFR/MPC Workshop  
Dagstuhl, Germany, 18-20 April 2018

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion

# Verified, guaranteed computations: Interval arithmetic

## Principle

Numbers are replaced by intervals.

$\pi$  is replaced by  $[3.14159, 3.14160]$  or  $[3.14, 3.15]$  ou  $[3, 4]$ .

**Fundamental theorem (Thou Shalt Not Lie):** the interval contains the exact value(s).

# Interval arithmetic

How should  $\sqrt{[-1, 2]}$  be defined?

By convention,  $\sqrt{[-1, 2]} = \sqrt{[0, 2]} = [0, \sqrt{2}]$ .


The computation should signal that something odd happened:

# Interval arithmetic

How should  $\sqrt{[-1, 2]}$  be defined?

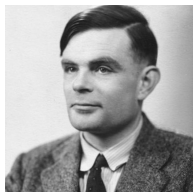
By convention,  $\sqrt{[-1, 2]} = \sqrt{[0, 2]} = [0, \sqrt{2}]$ .

The computation should signal that something odd happened:

- ▶ how? by "decorating" intervals: 
- ▶ how can it be done without harm for the performances, in terms on computing time, memory usage?

Regarding the chosen definitions and conventions: this is the topic of this talk.

## Historical remarks



**Alan Turing (23-06-1912 - 07-06-1954)**

according to Wilkinson in his Turing lecture (1970).

- ▶ **Foundations** in the late fifties and in the sixties.
- ▶ **Childhood** until the seventies.
- ▶ **Popularization** in the 1980, German school (U. Kulisch).
- ▶ **IEEE-754 standard for floating-point arithmetic** in 1985.
- ▶ **Since the nineties:** interval **algorithms**.
- ▶ **IEEE-1788 standard for interval arithmetic** in 2015.

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion



# Fundamental Theorem of Interval Arithmetic

Interval computations are **guaranteed** computations.

## FTIA: Fundamental Theorem of Interval Arithmetic

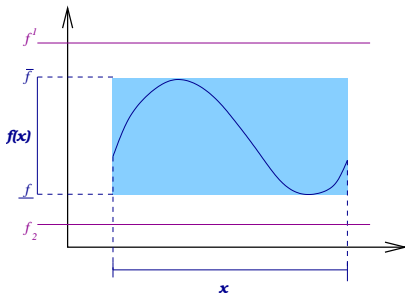
Let  $\mathbf{x}_1, \dots, \mathbf{x}_n$  be intervals,

let  $f$  be an arithmetic expression defined over  $\mathbf{x}_1, \dots, \mathbf{x}_n$ ,

the  $\mathbf{y}$  obtained by interval evaluation of  $f$  over  $\mathbf{x}_1, \dots, \mathbf{x}_n$  encloses the range  $f(\mathbf{x}_1, \dots, \mathbf{x}_n)$ .

# Set computing

On  $\mathbf{x}$ , are the extrema of the function  $f > f^1$ ,  $< f_2$ ?



No if  $f(\mathbf{x}) = [\underline{f}, \bar{f}] \subset [f_2, f^1]$ .

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion

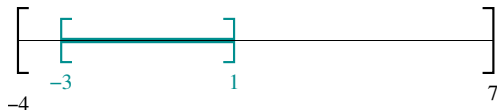
Interval arithmetic in a nutshell  
Precious features of interval arithmetic  
IEEE 1788-2015 standard  
Present and Future  
Conclusion

FTIA  
Constraint solving  
Newton and Brouwer  
Newton and the extended division

## Constraint solving

Can we solve

$$[-3.1] + z = [-4, 7]?$$



$$z = [-4, 7] - [-3, 1] = [-5, 10]$$

is not the solution:

$$[-3, 1] + [-5, 10] = [-8, 11] \neq [-4, 7].$$

A (the) solution exists:  $z = [-1, 6]$ .

$$z = [-4 - (-3), 7 - 1].$$

# Constraint solving

Can we solve

$$\mathbf{x} + \mathbf{z} = \mathbf{y} : [\underline{x}, \bar{x}] + [\underline{z}, \bar{z}] = [\underline{y}, \bar{y}]?$$

Yes if  $\text{width}(\mathbf{y}) \geq \text{width}(\mathbf{x})$  and the solution is given by

$$\mathbf{z} = [\underline{y} - \underline{x}, \bar{y} - \bar{x}].$$

This is neither the addition nor the subtraction of intervals, it is a new operation so that the addition has a reciprocal. It is very useful to solve constraints such as  $x + z \geq -4$  and  $x + z \leq 7$  with  $x \in [-1, 3]$  for instance.

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion

Interval arithmetic in a nutshell  
Precious features of interval arithmetic  
IEEE 1788-2015 standard  
Present and Future  
Conclusion

FTIA  
Constraint solving  
Newton and Brouwer  
Newton and the extended division

# Algorithm: solving a nonlinear system: Newton

Why a specific iteration for interval computations?

Usual formula:

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

Direct interval transposition:

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \frac{f(\mathbf{x}_k)}{f'(\mathbf{x}_k)}$$

# Algorithm: solving a nonlinear system: Newton

Why a specific iteration for interval computations?

Usual formula:

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

Direct interval transposition:

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \frac{f(\mathbf{x}_k)}{f'(\mathbf{x}_k)}$$

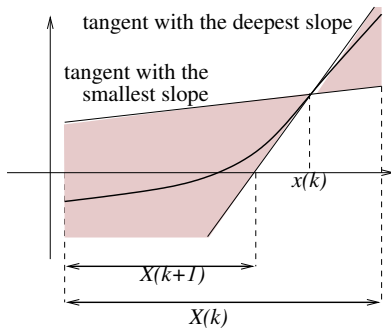
Width of the resulting interval:

$$w(\mathbf{x}_{k+1}) = w(\mathbf{x}_k) + w\left(\frac{f(\mathbf{x}_k)}{f'(\mathbf{x}_k)}\right) > w(\mathbf{x}_k)$$

divergence!



# Algorithm: interval Newton (Hansen-Greenberg 83, Baker Kearfott 95-97, Mayer 95, van Hentenryck et al. 97)

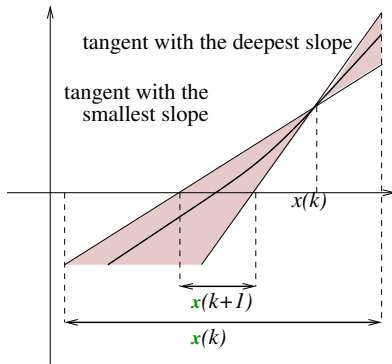


$$\mathbf{x}_{k+1} := \left( \mathbf{x}_k - \frac{f(\{\mathbf{x}_k\})}{f'(\mathbf{x}_k)} \right) \cap \mathbf{x}_k$$

## Interval Newton: Brouwer theorem

If the new iterate (before intersection) is a subset of the previous iterate, then  $f$  has a zero on it.

Furthermore, if it is included in its interior, then this zero is unique.



# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

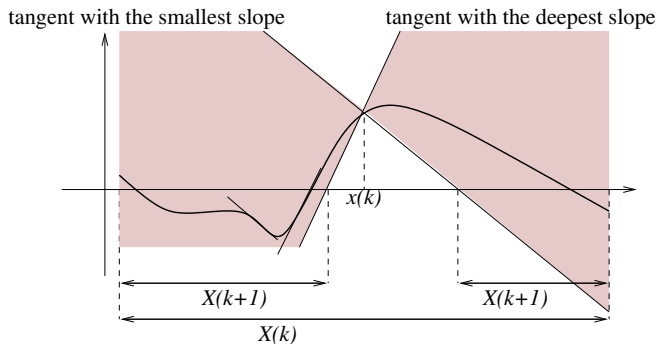
Present and Future

Conclusion

Interval arithmetic in a nutshell  
Precious features of interval arithmetic  
IEEE 1788-2015 standard  
Present and Future  
Conclusion

FTIA  
Constraint solving  
Newton and Brouwer  
Newton and the extended division

# Interval Newton and the extended division



$$(\mathbf{x}_{k+1,1}, \mathbf{x}_{k+1,2}) := \left( \mathbf{x}_k - \frac{\mathbf{f}(\{\mathbf{x}_k\})}{\mathbf{f}'(\mathbf{x}_k)} \right) \cap \mathbf{x}_k$$

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion

# Precious features of interval arithmetic

- ▶ **Fundamental theorem of interval arithmetic** (“Thou shalt not lie”): the returned result contains the sought result: abbreviated as **FTIA**;
- ▶ **constraint solving**: reverse operations are needed: abbreviated as **CS**;
- ▶ **Brouwer theorem**: proof of existence (and uniqueness) of a solution: abbreviated as **Brouwer**;
- ▶ **ad hoc, extended division**: gap between two semi-infinite intervals is preserved: abbreviated as **extended division**.

# Precious features of interval arithmetic

- ▶ **Fundamental theorem of interval arithmetic** (“Thou shalt not lie”): the returned result contains the sought result: abbreviated as **FTIA**;
- ▶ **constraint solving**: reverse operations are needed: abbreviated as **CS**;
- ▶ **Brouwer theorem**: proof of existence (and uniqueness) of a solution: abbreviated as **Brouwer**;
- ▶ **ad hoc, extended division**: gap between two semi-infinite intervals is preserved: abbreviated as **extended division**.

**Goal of a standardization:** keep the nice properties, have common definitions.

# IEEE-1788 standard: the big picture

<b>LEVEL1</b> mathematics	
<b>LEVEL2</b> implementation or discretization	
<b>LEVEL3</b> computer representation	
<b>LEVEL4</b> bits	



# IEEE-1788 standard: the big picture

<b>LEVEL1</b> mathematics	<b>objects</b> representation (no mid-rad...) constructors
<b>LEVEL2</b> implementation or discretization	
<b>LEVEL3</b> computer representation	
<b>LEVEL4</b> bits	

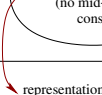
# IEEE-1788 standard: the big picture

<b>LEVEL1</b> mathematics	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>objects</b>            representation            (no mid-rad...)            constructors         </div> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>operations</b>            arithmetic            set            interval         </div> </div>
<b>LEVEL2</b> implementation or discretization	
<b>LEVEL3</b> computer representation	
<b>LEVEL4</b> bits	

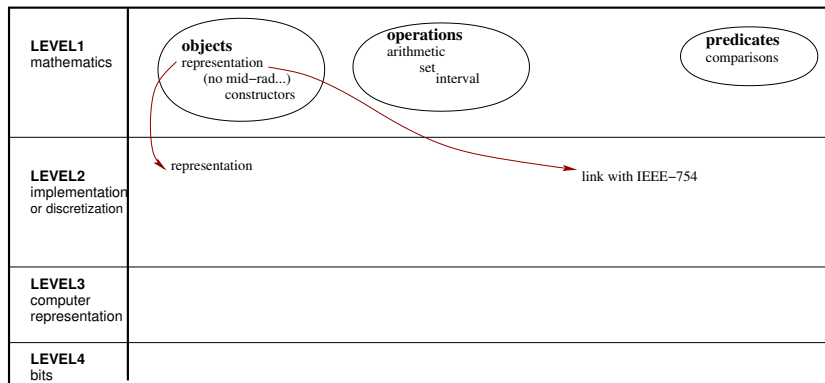
# IEEE-1788 standard: the big picture

<b>LEVEL1</b> mathematics	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>objects</b>            representation            (no mid-rad...)            constructors         </div> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>operations</b>            arithmetic            set            interval         </div> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>predicates</b>            comparisons         </div> </div>
<b>LEVEL2</b> implementation or discretization	
<b>LEVEL3</b> computer representation	
<b>LEVEL4</b> bits	

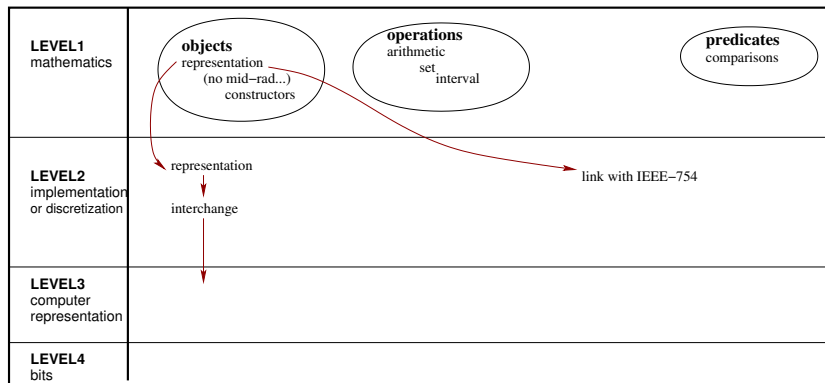
# IEEE-1788 standard: the big picture

<b>LEVEL1</b> mathematics	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>objects</b>            representation            (no mid-rad...)            constructors         </div> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>operations</b>            arithmetic            set            interval         </div> <div style="border: 1px solid black; border-radius: 50%; padding: 10px; text-align: center;"> <b>predicates</b>            comparisons         </div> </div>
<b>LEVEL2</b> implementation or discretization	<div style="margin-left: 20px;">  </div>
<b>LEVEL3</b> computer representation	
<b>LEVEL4</b> bits	

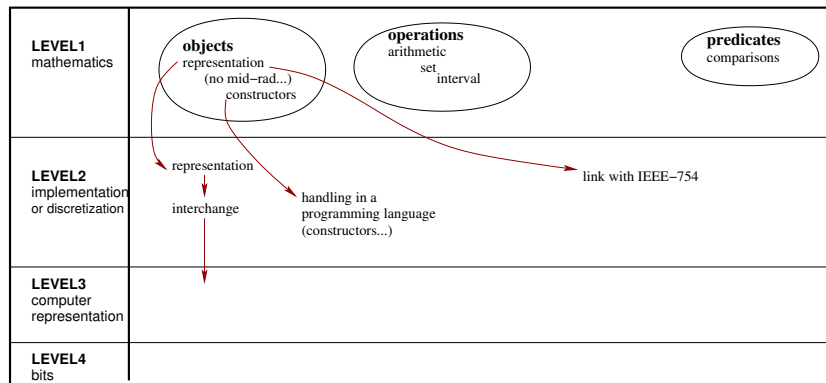
# IEEE-1788 standard: the big picture



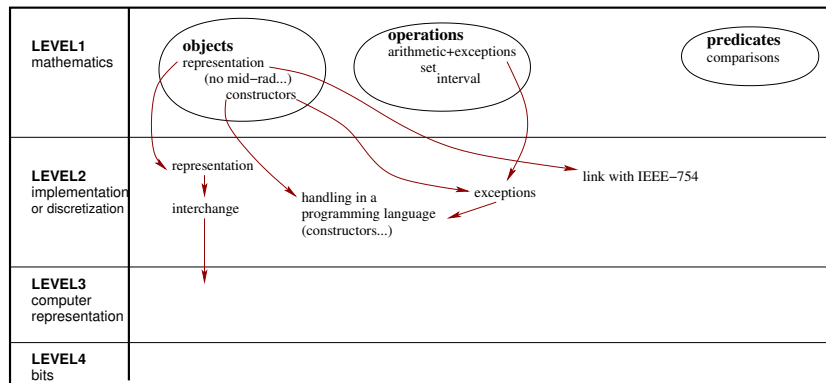
# IEEE-1788 standard: the big picture



# IEEE-1788 standard: the big picture

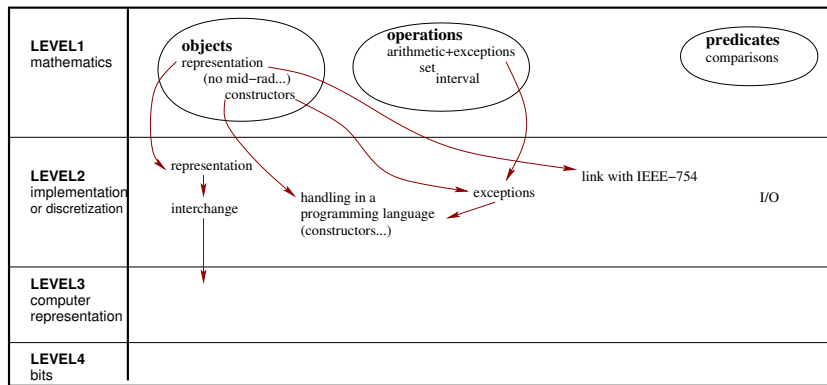


# IEEE-1788 standard: the big picture

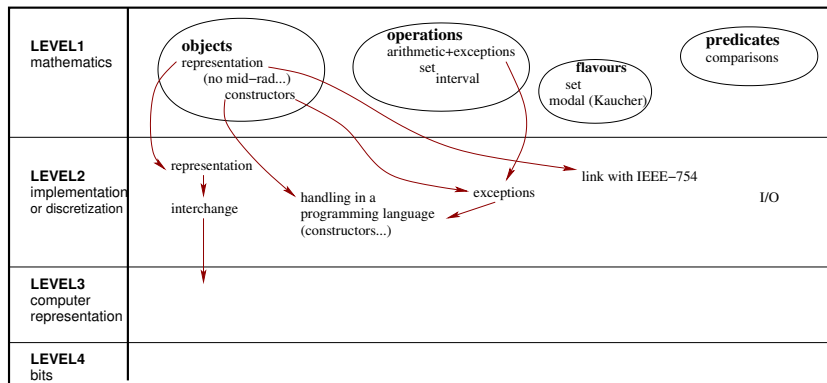




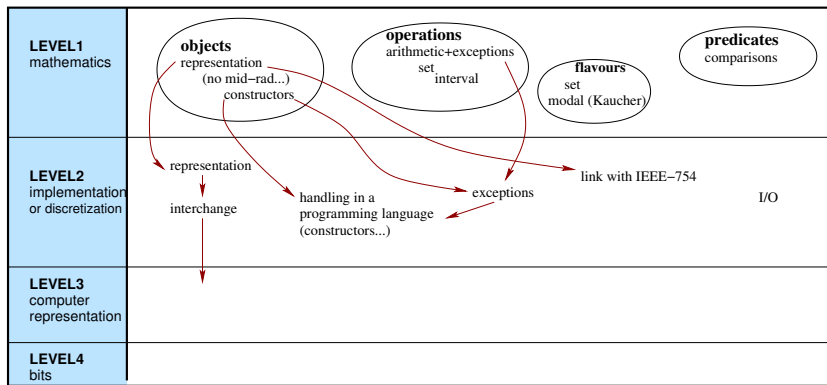
# IEEE-1788 standard: the big picture



# IEEE-1788 standard: the big picture



# IEEE-1788 standard: levels



exact dot  
product

# IEEE-1788 standard: levels

- ▶ **Level 1: mathematical level**

$[0, \pi]$

- ▶ **Level 2: discretization level**

$[rl(0), ru(\pi)]$  where  $rl$  and  $ru$  map a real number to a number from an abstract finite set; **issues: going from a continuous to a discrete, finite set;**

- ▶ **Level 3: computer representation level**

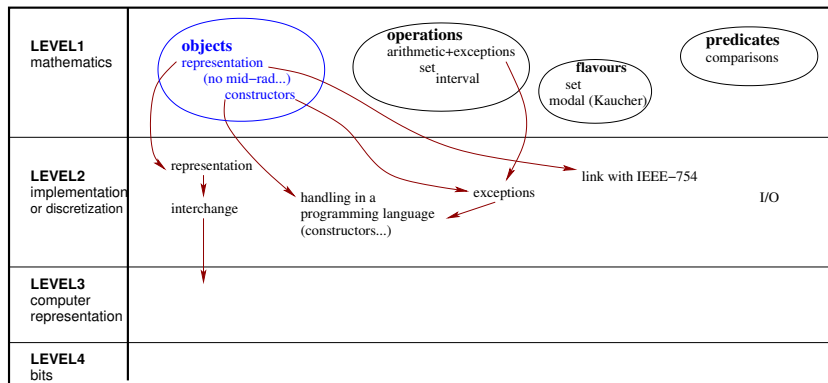
$[zero, pi]$  where  $zero = RD(0)$ ,  $pi = RU(\pi)$  are two binary64 numbers: **the discrete finite set is specified;**

- ▶ **Level 4: encoding level**

0x8000000000000000

0x400921fb54442d19

# IEEE-1788 standard: intervals



exact dot  
product

# IEEE-1788 standard: intervals

Everybody agrees on the meaning of  $[1, 3]$ .

# IEEE-1788 standard: intervals

Everybody agrees on the meaning of  $[1, 3]$ .

What about  $\emptyset$ ?

# IEEE-1788 standard: intervals

Everybody agrees on the meaning of  $[1, 3]$ .

What about  $\emptyset$        $[5, +\infty)$ ?



# IEEE-1788 standard: intervals

Everybody agrees on the meaning of  $[1, 3]$ .

What about  $\emptyset$ ?

$[5, +\infty)$ ?

$[3, 1]$ ?

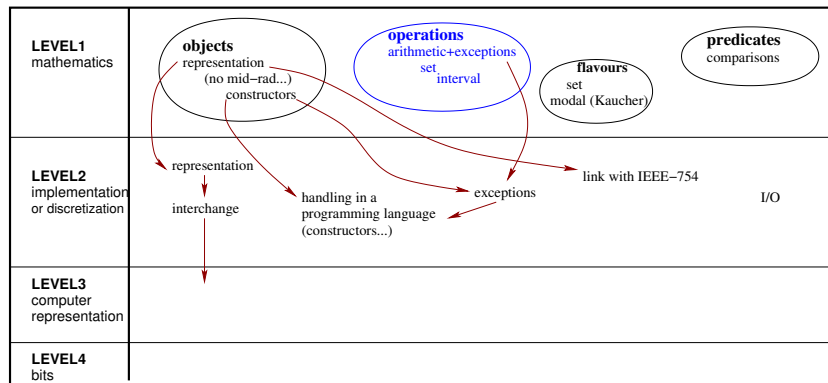
# IEEE-1788 standard: intervals

Everybody agrees on the meaning of  $[1, 3]$ .

What about  $\emptyset$              $[5, +\infty)$ ?             $[3, 1]$ ?

**Common basis: an interval is a non-empty bounded closed connected subset of  $\mathbb{R}$ .**

# IEEE-1788 standard: operations



exact dot  
product

# IEEE-1788 standard: operations

Operations are defined so as to satisfy **FTIA**:

- ▶  $[-1, 3] + [4, 8] = [3, 11]$
- ▶  $[2, 5] - [1, 2] = [0, 4]$
- ▶  $[2, 3] * [-2, 1] = [-6, 3]$
- ▶  $[2, 3]/[1, 2] = [1, 3]$
- ▶  $\sqrt{[1, 2]} = [1, \sqrt{2}]$
- ▶  $\sin([3, 5]) \subset [-1, +0.14113]$
- ▶ ...

## IEEE-1788 standard: operations

Operations are defined so as to satisfy **FTIA**:

- ▶  $[-1, 3] + [4, 8] = [3, 11]$
- ▶  $[2, 5] - [1, 2] = [0, 4]$
- ▶  $[2, 3] * [-2, 1] = [-6, 3]$
- ▶  $[2, 3]/[1, 2] = [1, 3]$
- ▶  $\sqrt{[1, 2]} = [1, \sqrt{2}]$
- ▶  $\sin([3, 5]) \subset [-1, +0.14113]$
- ▶ ...

**Common basis:** an operation  $\varphi$  evaluated on interval arguments  $\mathbf{x}_1, \dots, \mathbf{x}_k$  within its domain returns its range on these arguments (or an enclosure of it).

# IEEE-1788 standard: operations

Operations specific to sets:

- ▶ intersection:  $[2, 4] \cap [3, 7] = [3, 4]$
- ▶ convex hull of the union:  $[-2, -1] \cup [3, 7] = [-2, 7]$

and to intervals:

- ▶ infimum, supremum:  $\inf([-1, 3]) = -1$ ,  $\sup([-1, 3]) = 3$
- ▶ midpoint:  $\text{mid}([-1, 3]) = 1$
- ▶ width, radius:  $\text{wid}([-1, 3]) = 4$ ,  $\text{rad}([-1, 3]) = 2$
- ▶ magnitude, mignitude:  $\text{mag}([-1, 3]) = 3$ ,  $\text{mig}([-1, 3]) = 0$

# IEEE-1788 standard: operations

`cancelPlus` and `cancelMinus` are defined as reverse operations for  $+$  and  $-$ :

- ▶  $\text{cancelMinus}([2, 5], [1, 3]) = [1, 2]$
- ▶  $\text{cancelPlus}([2, 5], [1, 3]) =$   
 $\text{cancelMinus}([2, 5], -[1, 3]) = [5, 6]$

so as to satisfy **CS**.

# IEEE-1788 standard: operations

Operations are defined so as to satisfy **FTIA**:

- ▶  $[-1, 3] + [4, 8] = [3, 11]$
- ▶  $[2, 5] - [1, 2] = [0, 4]$
- ▶  $[2, 3] * [-2, 1] = [-6, 3]$
- ▶  $[2, 3]/[1, 2] = [1, 3]$
- ▶  $\sqrt{[1, 2]} = [1, \sqrt{2}]$
- ▶  $\sin([3, 5]) \simeq [-1, +0.14113]$
- ▶ ...



# IEEE-1788 standard: operations

Operations are defined so as to satisfy **FTIA**:

- ▶  $[-1, 3] + [4, 8] = [3, 11]$
- ▶  $[2, 5] - [1, 2] = [0, 4]$
- ▶  $[2, 3] * [-2, 1] = [-6, 3]$
- ▶  $[2, 3]/[1, 2] = [1, 3]$
- ▶  $\sqrt{[1, 2]} = [1, \sqrt{2}]$
- ▶  $\sin([3, 5]) \simeq [-1, +0.14113]$
- ▶ ...

What about  $[2, 3]/[0, 2]$ ?

# IEEE-1788 standard: operations

Operations are defined so as to satisfy **FTIA**:

- ▶  $[-1, 3] + [4, 8] = [3, 11]$
- ▶  $[2, 5] - [1, 2] = [0, 4]$
- ▶  $[2, 3] * [-2, 1] = [-6, 3]$
- ▶  $[2, 3]/[1, 2] = [1, 3]$
- ▶  $\sqrt{[1, 2]} = [1, \sqrt{2}]$
- ▶  $\sin([3, 5]) \simeq [-1, +0.14113]$
- ▶ ...

What about  $[2, 3]/[0, 2]$ ?

$[2, 3]/[-1, 2]$ ?

# IEEE-1788 standard: operations

Operations are defined so as to satisfy **FTIA**:

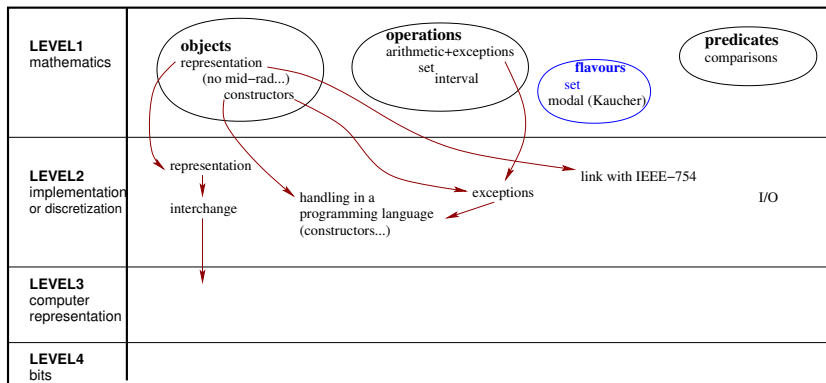
- ▶  $[-1, 3] + [4, 8] = [3, 11]$
- ▶  $[2, 5] - [1, 2] = [0, 4]$
- ▶  $[2, 3] * [-2, 1] = [-6, 3]$
- ▶  $[2, 3]/[1, 2] = [1, 3]$
- ▶  $\sqrt{[1, 2]} = [1, \sqrt{2}]$
- ▶  $\sin([3, 5]) \simeq [-1, +0.14113]$
- ▶ ...

What about  $[2, 3]/[0, 2]$ ?

$[2, 3]/[-1, 2]$ ?

$\sqrt{[-1, 2]}$ ?

# IEEE-1788 standard: flavors


 exact dot  
 product

## IEEE-1788 standard: flavors

What about  $\emptyset$ ?  $[5, +\infty)$ ?  $[3, 1]$ ?

What about  $[2, 3]/[0, 2]$ ?  $[2, 3]/[-1, 2]$ ?  $\sqrt{[-1, 2]}$ ?

Each has a meaning in some theory: set theory, cset theory,  
Kaucher arithmetic, modal arithmetic

## IEEE-1788 standard: flavors

What about  $\emptyset$ ?  $[5, +\infty)$ ?  $[3, 1]$ ?  
 What about  $[2, 3]/[0, 2]$ ?  $[2, 3]/[-1, 2]$ ?  $\sqrt{[-1, 2]}$ ?

Each has a meaning in some theory: set theory, cset theory, Kaucher arithmetic, modal arithmetic but not in all of them, and not the same.

## IEEE-1788 standard: flavors

What about  $\emptyset$ ?  $[5, +\infty)$ ?  $[3, 1]$ ?

What about  $[2, 3]/[0, 2]$ ?  $[2, 3]/[-1, 2]$ ?  $\sqrt{[-1, 2]}$ ?

Each has a meaning in some theory: set theory, cset theory, Kaucher arithmetic, modal arithmetic but not in all of them, and not the same.

IEEE 1788-2015 defines a common basis (seen so far) and provides "hooks" to accommodate a theory,

## IEEE-1788 standard: flavors

What about  $\emptyset$ ?  $[5, +\infty)$ ?  $[3, 1]$ ?

What about  $[2, 3]/[0, 2]$ ?  $[2, 3]/[-1, 2]$ ?  $\sqrt{[-1, 2]}$ ?

Each has a meaning in some theory: set theory, cset theory, Kaucher arithmetic, modal arithmetic but not in all of them, and not the same.

IEEE 1788-2015 defines a common basis (seen so far) and provides "hooks" to accommodate a theory, called a **flavor**.



## IEEE-1788 standard: flavors

What about  $\emptyset$ ?  $[5, +\infty)$ ?  $[3, 1]$ ?  
 What about  $[2, 3]/[0, 2]$ ?  $[2, 3]/[-1, 2]$ ?  $\sqrt{[-1, 2]}$ ?

Each has a meaning in some theory: set theory, cset theory, Kaucher arithmetic, modal arithmetic but not in all of them, and not the same.

IEEE 1788-2015 defines a common basis (seen so far) and provides "hooks" to accommodate a theory, called a **flavor**.

The only available flavor in IEEE 1788-2015 is the **set-based flavor**.

## IEEE-1788 standard: flavors

What about  $\emptyset$ ?  $[5, +\infty)$ ?  $[3, 1]$ ?  
 What about  $[2, 3]/[0, 2]$ ?  $[2, 3]/[-1, 2]$ ?  $\sqrt{[-1, 2]}$ ?

Each has a meaning in some theory: set theory, cset theory, Kaucher arithmetic, modal arithmetic but not in all of them, and not the same.

IEEE 1788-2015 defines a common basis (seen so far) and provides "hooks" to accommodate a theory, called a **flavor**.

The only available flavor in IEEE 1788-2015 is the **set-based flavor**. Any implementation is IEEE 1788-2015 compliant if it provides at least one flavor.

# IEEE-1788 standard: set-based flavor

**Set-based interval:** a ~~non-empty bounded~~ closed connected subset of  $\mathbb{R}$ . Ex.:  $\emptyset$        $[5, +\infty)$        $[3, 1]$

# IEEE-1788 standard: set-based flavor

**Set-based interval:** a ~~non-empty bounded~~ closed connected subset of  $\mathbb{R}$ . Ex.:  $\emptyset$        $[5, +\infty)$        $[3, 1]$

**Set-based operation:**

$$\varphi(\mathbf{x}_1, \dots, \mathbf{x}_k) = \text{Hull}\{\varphi(x_1, \dots, x_k) : (x_1, \dots, x_k) \in (\mathbf{x}_1, \dots, \mathbf{x}_k) \cap \text{Dom}(\varphi)\}.$$

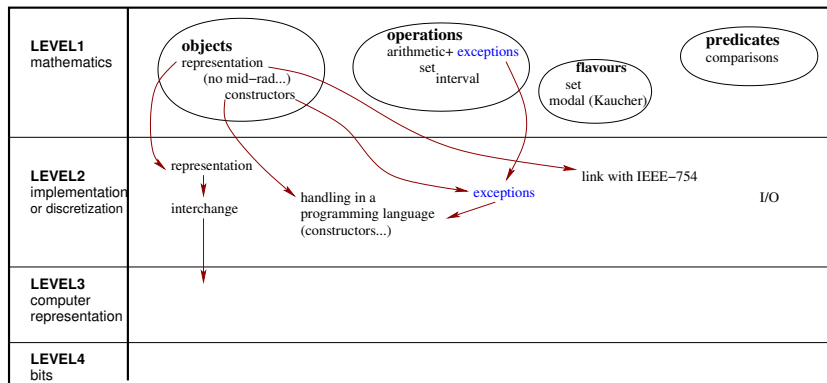
$$[2, 3]/[0, 2] = [1, +\infty), \quad [2, 3]/[-1, 2] = (-\infty, +\infty), \quad \sqrt{[-1, 2]} = [0, \sqrt{2}].$$

## IEEE-1788 standard: set-based flavor

Some more operations, specific to the set-based flavor:

- ▶ more reverse operations: for  $|\cdot|$ ,  $\text{sqr}$ ,  $\text{sin}$ . . .  
Ex.:  $\text{sqrRev}([1, 4]) = \text{Hull}([-2, -1] \cup [1, 2]) = [-2, 2]$ ,  
 $\text{sinRev}([-0.3, 0.5], [3\pi, 5\pi]) \subset [9.4247, 15.708]$ .
- ▶  $\text{mulRevToPair}$  corresponds to the **extended division**:  
 $[2, 3]/[-1, 2] = ((-\infty, -2], [1, +\infty))$ .

# IEEE-1788 standard: decorations


 exact dot  
 product

# IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.



## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.

Evaluate  $f([-4, 9]) = \sqrt{[-4, 9]} - 2 = [0, 3] - 2 = [-2, 1] \subset [-4, 9]$ .

## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.

Evaluate  $f([-4, 9]) = \sqrt{[-4, 9]} - 2 = [0, 3] - 2 = [-2, 1] \subset [-4, 9]$ .

Brouwer theorem does not apply because  $f$  is not continuous on  $[-4, 9]$ .

## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.

Evaluate  $f([-4, 9]) = \sqrt{[-4, 9]} - 2 = [0, 3] - 2 = [-2, 1] \subset [-4, 9]$ .

Brouwer theorem does not apply because  $f$  is not continuous on  $[-4, 9]$ .  $f$  is not everywhere defined on  $[-4, 9]$ .

## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.

Evaluate  $f([-4, 9]) = \sqrt{[-4, 9]} - 2 = [0, 3] - 2 = [-2, 1] \subset [-4, 9]$ .

Brouwer theorem does not apply because  $f$  is not continuous on  $[-4, 9]$ .  $f$  is not everywhere defined on  $[-4, 9]$ .

Required: provide a means to tell the user that Brouwer theorem does not apply:

## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.

Evaluate  $f([-4, 9]) = \sqrt{[-4, 9]} - 2 = [0, 3] - 2 = [-2, 1] \subset [-4, 9]$ .

Brouwer theorem does not apply because  $f$  is not continuous on  $[-4, 9]$ .  $f$  is not everywhere defined on  $[-4, 9]$ .

Required: provide a means to tell the user that Brouwer theorem does not apply: handle an exception.

This satisfies our requirement regarding **Brouwer**.

## IEEE-1788 standard: decorations

Let  $f : x \mapsto \sqrt{x} - 2$ .

$f$  has no real fixed point  $\Leftrightarrow g(x) = x - \sqrt{x} + 2$  has no real zero.

Evaluate  $f([-4, 9]) = \sqrt{[-4, 9]} - 2 = [0, 3] - 2 = [-2, 1] \subset [-4, 9]$ .

Brouwer theorem does not apply because  $f$  is not continuous on  $[-4, 9]$ .  $f$  is not everywhere defined on  $[-4, 9]$ .

Required: provide a means to tell the user that Brouwer theorem does not apply: handle an exception.

This satisfies our requirement regarding **Brouwer**.

Mechanism for handling exception: **decoration**.

# IEEE-1788 standard: decorations

## Best way to handle exceptions?

To avoid global flags, “tags” attached to each interval: decorations.



**Meaning (in the set-based flavor):** piece of information regarding the history, the computation that led to the interval.

**Discussions** about what should be in the decorations.

For set-based flavor:

- ▶ com for common,
- ▶ dac for defined and continuous,
- ▶ def for defined,
- ▶ trv for no information (trivial),
- ▶ ill for nowhere defined, or ill-formed.

# IEEE-1788 standard: decorations

Propagation rule (for the set-based flavor):

$$(\mathbf{y}, d_y) = \varphi((\mathbf{x}_1, d_1), \dots, (\mathbf{x}_k, d_k))$$

where

- ▶  $\mathbf{y} = \varphi(\mathbf{x}_1, \dots, \mathbf{x}_k)$ ;
- ▶  $d$  is a decoration corresponding to the application of  $\varphi$  to  $\mathbf{x}_1, \dots, \mathbf{x}_k$ ;
- ▶  $d_y = \min(d, d_1, \dots, d_k)$  where the order is `com` > `dac` > `def` > `trv` > `ill`.



# IEEE-1788 standard: decorations

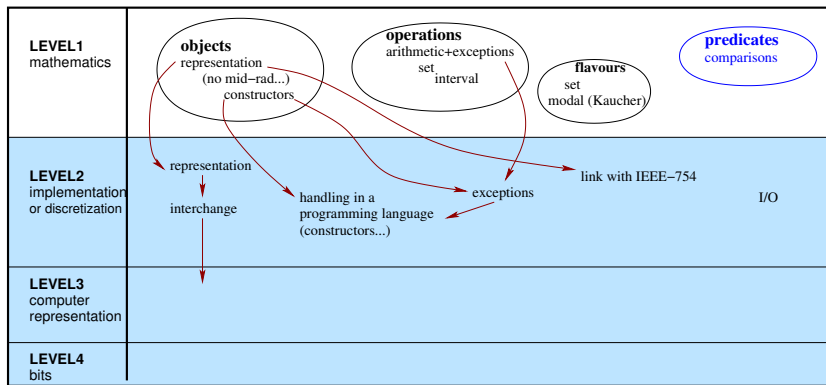
**Mandatory:** every flavor must provide a FTDIA: Fundamental Theorem of Decorated Interval Arithmetic.

# IEEE-1788 standard: decorations

**Mandatory:** every flavor must provide a FTDIA: Fundamental Theorem of Decorated Interval Arithmetic.

**FTDIA for the set-based flavor:** the FTIA holds and the decorations mean what they are meant to mean.

# IEEE-1788 standard: misc



exact dot  
product

# IEEE-1788 standard: comparisons

## How to compare two intervals?

how to compare  $[-1, 2]$  and  $[0, 3]$ ? or  $[-1, 2]$  and  $[0, 1]$ ?

# IEEE-1788 standard: comparisons

## How to compare two intervals?

how to compare  $[-1, 2]$  and  $[0, 3]$ ? or  $[-1, 2]$  and  $[0, 1]$ ?

- ▶ **7 relations:** equal ( $=$ ), subset ( $\subset$ ), less than or equal to ( $\leq$ ), precedes or touches ( $\preceq$ ), interior to, less than ( $<$ ), precedes ( $\prec$ ).

# IEEE-1788 standard: comparisons

## How to compare two intervals?

how to compare  $[-1, 2]$  and  $[0, 3]$ ? or  $[-1, 2]$  and  $[0, 1]$ ?

- ▶ **7 relations:** equal ( $=$ ), subset ( $\subset$ ), less than or equal to ( $\leq$ ), precedes or touches ( $\preceq$ ), interior to, less than ( $<$ ), precedes ( $\prec$ ).
- ▶ **predicates:** before, meets, overlaps, starts, containedBy, finishes, equal, finishedBy, contains, startedBy, overlappedBy, metBy, after.

# IEEE-1788 standard: exact dot product

Recommended operation: exact dot product or **edp**.

This operation concerns vectors of floating-point numbers, not vectors of intervals.

# IEEE-1788 standard: levels

## Level 2 issues:

- ▶ rounding: at Level 1,  $x = [\underline{x}, \bar{x}]$  – at Level 2,  $x$  is represented as  $[RD(\underline{x}), RU(\bar{x})]$ ;
- ▶ similar issue for the result of each operation;
- ▶ cornercases:  $wid(\emptyset)$ ?  $mid(\mathbb{R})$ ? By convention: NaN, or 0...
- ▶ representation: by endpoints, by midpoint-radius
- ▶ constructors.

## Level 3 issues:

- ▶ issues mostly related to IEEE 754-2008.

## Level 4 issues:

- ▶ issues mostly related to IEEE 754-2008;
- ▶ encoding of decorations is specified.



# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

**Present and Future**

Conclusion

# IEEE 1788-2015 compliant libraries

The IEEE 1788-2015 compliant libraries have been developed after the standard, as proof-of-concept mostly:

- ▶ **Octave interval** by Oliver Heimlich
- ▶ **libieee1788** by Marco Nehmeier
- ▶ **jInterval** : Java interface for several libraries + compliance-tests: Dmitry Nadezhin, Sergei Zhilin

# IEEE 1788-2015 compliant libraries

The IEEE 1788-2015 compliant libraries have been developed after the standard, as proof-of-concept mostly:

- ▶ **Octave interval** by Oliver Heimlich
- ▶ **libieee1788** by Marco Nehmeier
- ▶ **jInterval** : Java interface for several libraries + compliance-tests: Dmitry Nadezhin, Sergei Zhilin

**Both developers/maintainers have left academia**: what is the future of these libraries?

# New flavors?

## Flavors mentioned during the development of IEEE 1788-2015:

- ▶ cset
- ▶ Kaucher arithmetic
- ▶ modal arithmetic
- ▶ Rump's proposal to handle overflow

# New flavors?

## Flavors mentioned during the development of IEEE 1788-2015:

- ▶ cset
- ▶ Kaucher arithmetic
- ▶ modal arithmetic
- ▶ Rump's proposal to handle overflow

*Any person proposing a new flavor should submit it as a revision of the standard.*

# New flavors?

## Flavors mentioned during the development of IEEE 1788-2015:

- ▶ cset
- ▶ Kaucher arithmetic
- ▶ modal arithmetic
- ▶ Rump's proposal to handle overflow

*Any person proposing a new flavor should submit it as a revision of the standard.*

Anyway, the standard will incur a revision for 2025.

# Agenda

Interval arithmetic in a nutshell

In a nutshell

Precious features of interval arithmetic

FTIA

Constraint solving

Newton and Brouwer

Newton and the extended division

IEEE 1788-2015 standard

Present and Future

Conclusion

# Why do I like working on interval arithmetic?



# Why do I like working on interval arithmetic?

because there is plenty of research to do...

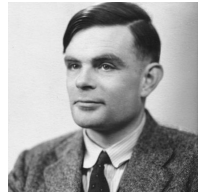
# Why do I like working on interval arithmetic?

because there is plenty of research to do...

because interval arithmetic is magic!

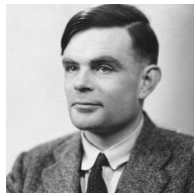
# Magic interval arithmetic

Alan Turing (23-06-1912 - 07-06-1954)



# Magic interval arithmetic

Alan Turing (23-06-1912 - 07-06-1954)

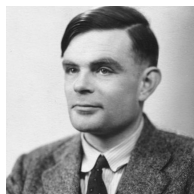


▶ number between 1 and 100

$\in [1, 100]$

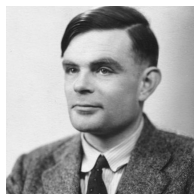
# Magic interval arithmetic

Alan Turing (23-06-1912 - 07-06-1954)



- ▶ number between 1 and 100  $\in [1, 100]$
- ▶ multiply by birth day:  $\in [1, 31]$   $\in [1, 3100]$

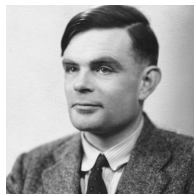
# Magic interval arithmetic



Alan Turing (23-06-1912 - 07-06-1954)

- ▶ number between 1 and 100  $\in [1, 100]$
- ▶ multiply by birth day:  $\in [1, 31]$   $\in [1, 3100]$
- ▶ divide by 8xxx:  $\in [8000, 8999]$   $\in (0, 0.4)$

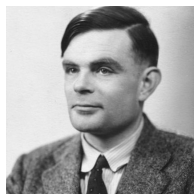
# Magic interval arithmetic



Alan Turing (23-06-1912 - 07-06-1954)

- ▶ number between 1 and 100  $\in [1, 100]$
- ▶ multiply by birth day:  $\in [1, 31]$   $\in [1, 3100]$
- ▶ divide by 8xxx:  $\in [8000, 8999]$   $\in (0, 0.4)$
- ▶ subtract 241  $\in (-241, -240.6)$

# Magic interval arithmetic



Alan Turing (23-06-1912 - 07-06-1954)

- ▶ number between 1 and 100  $\in [1, 100]$
- ▶ multiply by birth day:  $\in [1, 31]$   $\in [1, 3100]$
- ▶ divide by 8xxx:  $\in [8000, 8999]$   $\in (0, 0.4)$
- ▶ subtract 241  $\in (-241, -240.6)$
- ▶ divide by 4  $\in (-60.25, -60.15)$



# Magic interval arithmetic

5	10	21	24
22	23	6	9
22	19	12	7
11	8	19	20