

Analysing and bounding error sources in numerical neural network simulations

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US

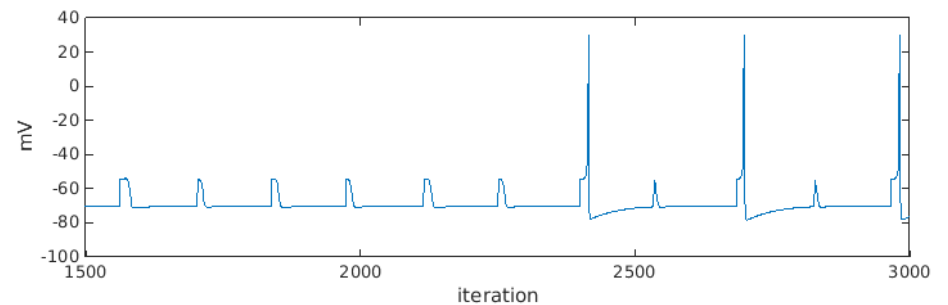
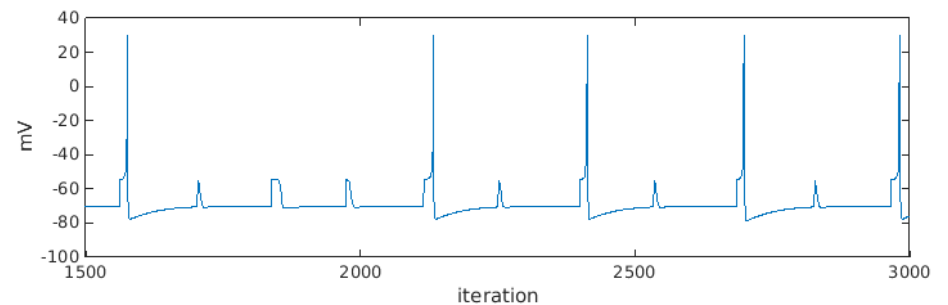
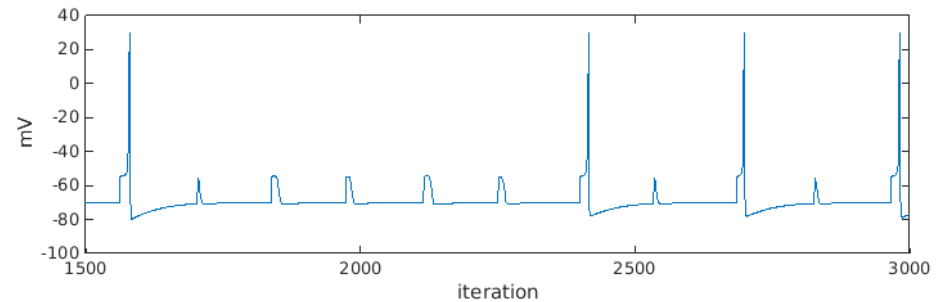
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Numerical Error in Neural Networks

- **Reproducibility is desirable, but tricky**
- **Different results with different compilers and architecture**
- **Even different in the same environment**
- **Need a way to measure *how* reproducible a simulation is...**



Numerical Error in Neural Networks

Rounding error:

$$x \text{ op } y = (x \widehat{\text{op}} y)(1 + \delta)$$

Nondeterminism:

$$((x \widehat{\text{op}} y) \widehat{\text{op}} z) \neq (x \widehat{\text{op}} (y \widehat{\text{op}} z))$$

Truncation error:

$$x_{t+h} = x_t + \left. \frac{dx}{dt} \right|_t h + O(h^2)$$

- **Lots of nondeterminism in parallel hardware**
- **Errors quickly amplified in unstable systems**



Interval Arithmetic (IA)

- **Replace variables and operators with IA equivalents:**

$$x \in \bar{x}, y \in \bar{y}, z \in \bar{z}$$

$$\bar{x} = [x_{lo}, x_{hi}]$$

$$\bar{y} = [y_{lo}, y_{hi}]$$

$$\bar{z} = \bar{x} - \bar{y} = [(x_{lo} - y_{hi}), (x_{hi} - y_{lo})]$$

- **Cannot track correlations:**

$$p - p = 0$$

$$\bar{p} = [1, 2]$$

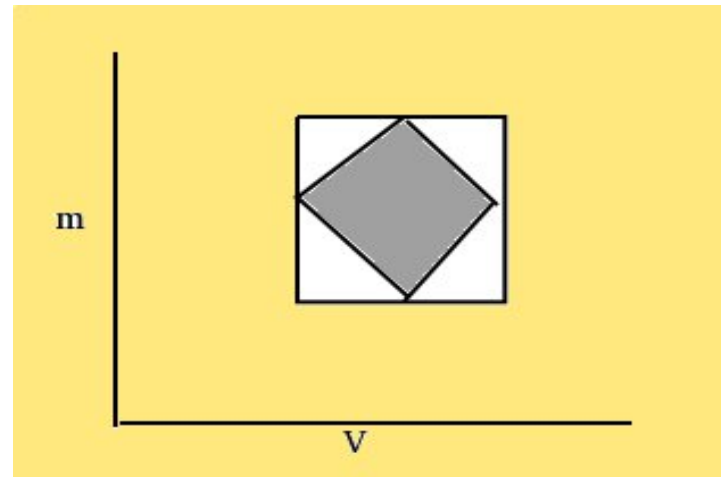
$$\bar{p} - \bar{p} = [(1 - 2), (2 - 1)] = [-1, 1]$$

- **Interval ‘explosion’ is an issue in long chained computations, such as numerical integration**



Interval Arithmetic (IA)

- The 'wrapping effect'



- IA tells us the axis-aligned white box is the reachable region
- If m and V are correlated, the real reachable region might in fact be the grey diamond



Affine Arithmetic (AA)

- **Solution: encode correlations within representation**
- **Intervals are encoded as first-order polynomials with a centre: x_0 , and n deviation terms: $x_i \varepsilon_i$**
- **All ε_i are unknown, shared amongst all affine intervals and represent the uncertainty from an error source**
- **x and y are correlated iff:**

$$\hat{X} = x_0 + x_1 \varepsilon_1 + \dots + x_n \varepsilon_n$$

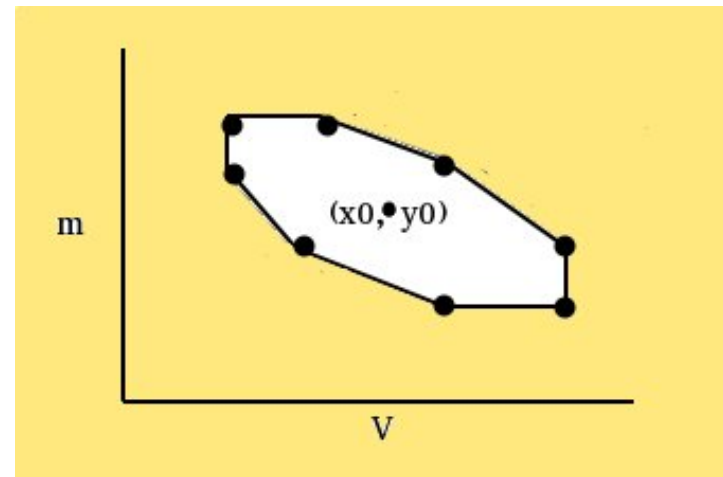
$$\varepsilon_i \in [-1, 1]$$

$$\exists k > 0 : |x_k| \neq 0 \wedge y_k \neq 0$$



Affine Arithmetic (AA)

- A convex hull 'wraps' the reachable region better
- Deviation terms correspond to edges



- Numerical error is placed in a new deviation term $x_k \varepsilon_k$

$$\hat{X} = X_0 + X_1 \varepsilon_1 + \dots + X_n \varepsilon_n + X_k \varepsilon_k$$

- Nonlinear operations are approximated linearly (Chebyshev), and linearisation error is also added to $x_k \varepsilon_k$



Affine Arithmetic (AA)

affine_1 (z, x, α , γ , δ)

$$\begin{aligned} z &= (\alpha x_0 + \gamma) \\ &+ (\alpha x_1) \varepsilon_1 + \dots + (\alpha x_n) \varepsilon_n \\ &+ (\delta) \varepsilon_{n+1} \end{aligned}$$

affine_2 (z, x, y, α , β , γ , δ)

$$\begin{aligned} z &= (\alpha x_0 + \beta y_0 + \gamma) \\ &+ (\alpha x_1 + \beta y_1) \varepsilon_1 + \dots + (\alpha x_n + \beta y_n) \varepsilon_n \\ &+ (\delta) \varepsilon_{n+1} \end{aligned}$$



Affine Arithmetic (AA)

`exp_cheb (z, x)`

$$\alpha = (e^{x.\text{hi}} - e^{x.\text{lo}}) / (x.\text{hi} - x.\text{lo})$$

$$d_a = e^{x.\text{lo}} - \alpha x.\text{lo}$$

$$d_b = e^{x.\text{hi}} - \alpha x.\text{hi}$$

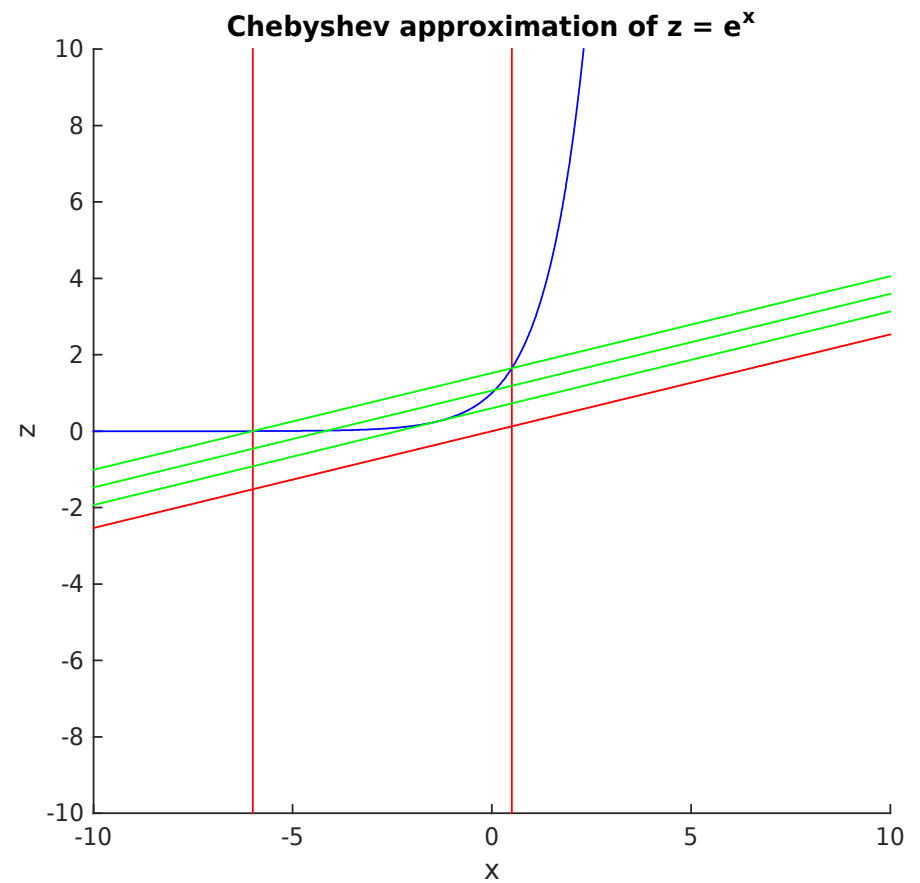
$$d_{\min} = e^u - \alpha u$$

$$d_{\max} = \max(d_a, d_b)$$

$$\gamma = \text{mid}([d_{\min}, d_{\max}])$$

$$\delta = \text{rad}([d_{\min}, d_{\max}])$$

$$\text{affine_1}(z, x, \alpha, \gamma, \delta)$$



The MPFA Library

- **Written in C**
- **Open Source (LGPLv3 license)**
- **Based on the GNU MPFR Library**
- **Link as a shared or static lib**
- **Uses the GNU Autotools, for simpler compilation, installation and portability**
 - `./configure && make && sudo make install`
- **Beta release very soon!**

Available: www.github.com/jamesturner246/mpfa



The MPFA Library

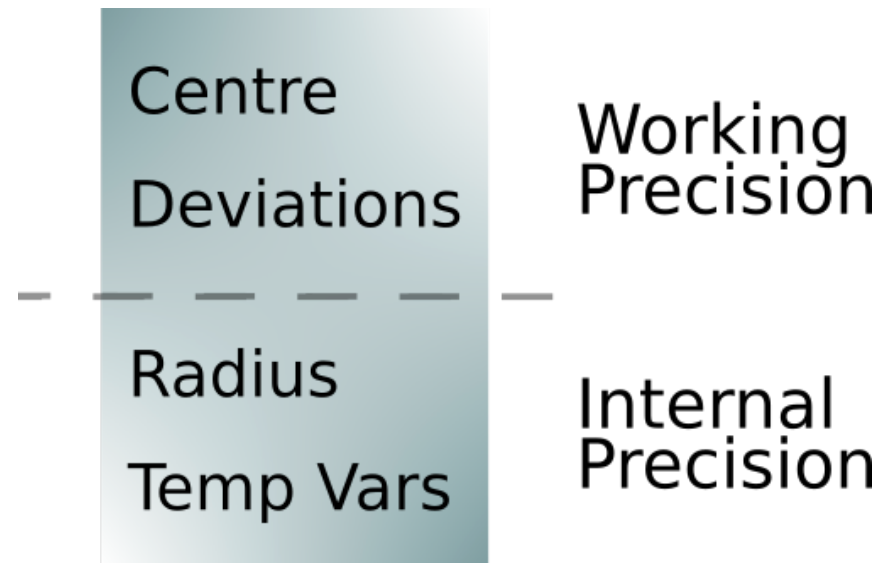
- **Benefits of MPFR**

- Results guaranteed to be correctly rounded
- Support for IEEE-754-2008 rounding modes
- Precision is adjustable at runtime
- No opaque compiler optimisation
- Extensive testing
- All the above, for **all** functions



The MPFA Library

- **Potentially lots of internal rounding error**
- **Centre and deviation terms are computed in working precision**
- **Intermediate variables and radius are computed in higher internal precision**



The MPFA Library

- **Many new deviation terms: 1 per operation**
- **Eventually need 'garbage collection'**

mpfa_condense_last_n (mpfa_t z, unsigned n)

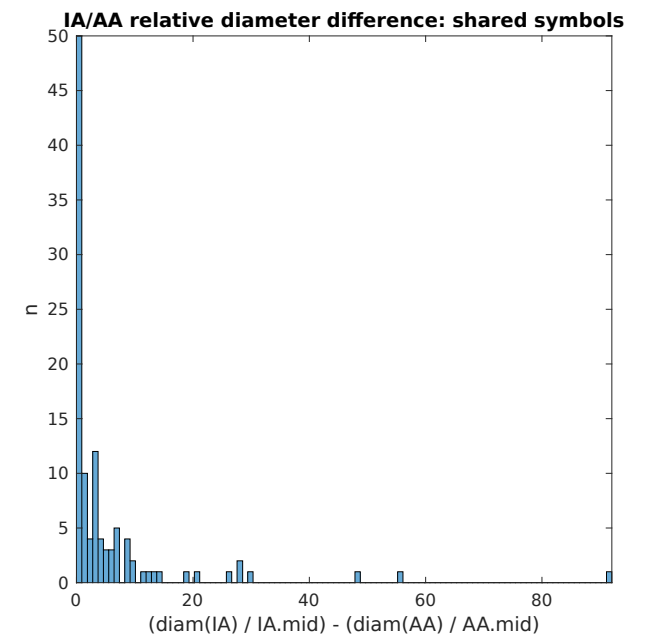
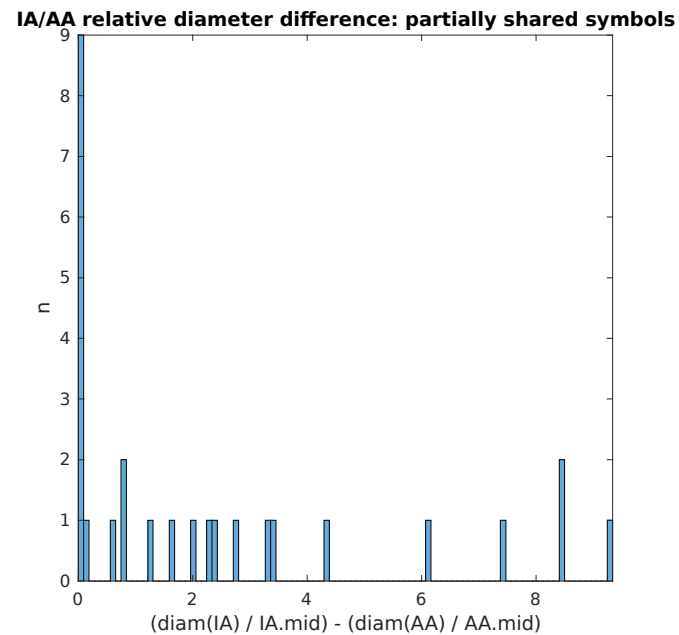
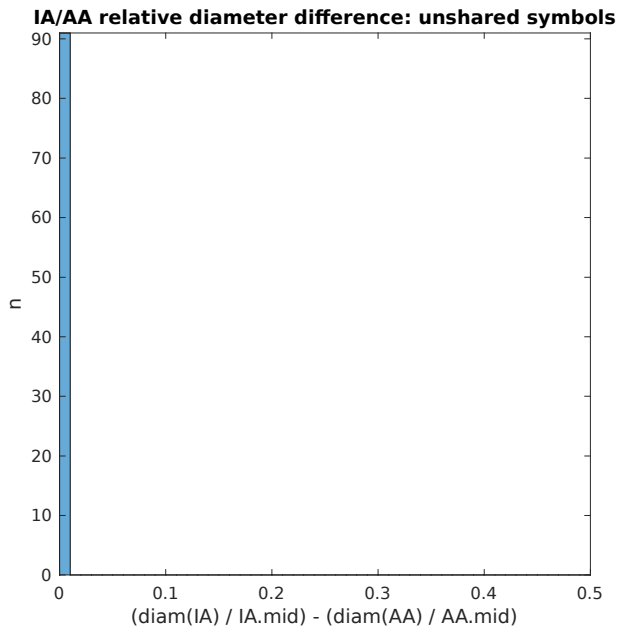
- Condense the last n deviation terms
- Lossless (when used correctly)

mpfa_condense_small (mpfa_t z, double fraction)

- Condense terms smaller than some fraction of radius
- Lossy (some correlation information is lost)



The MPFA Library



mpfa_add and mpfi_add, 1,000,000 tests, 100 bins



Morris-Lecar Neuron Model

$$C \frac{dV}{dt} = I - g_L(V - V_L) - g_{Ca} M_{ss}(V)(V - V_{Ca}) - g_K N(V - V_K)$$

$$\frac{dN}{dt} = \frac{N_{ss}(V) - N}{\tau_N(V)}$$

$$M_{ss}(V) = \frac{1}{2} \left(1 + \tanh \left(\frac{V - V_1}{V_2} \right) \right)$$

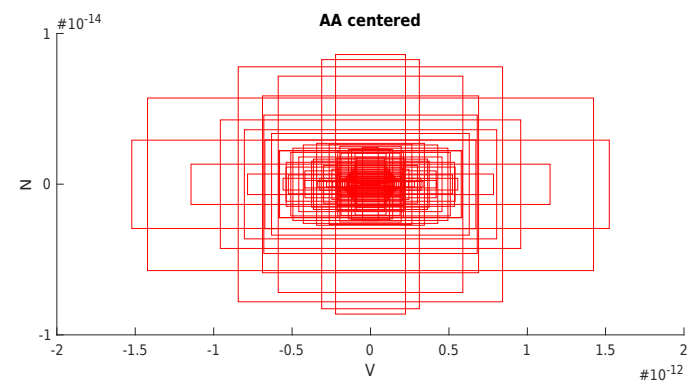
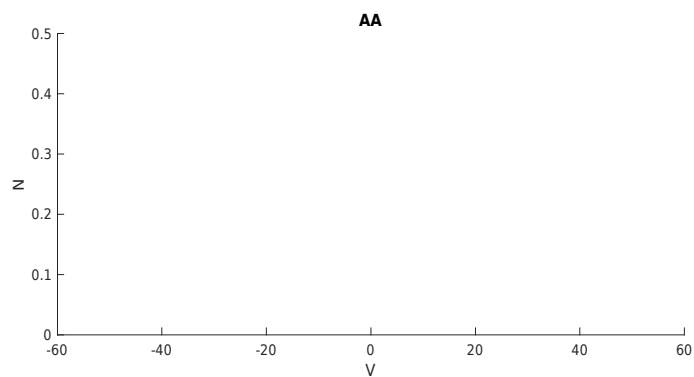
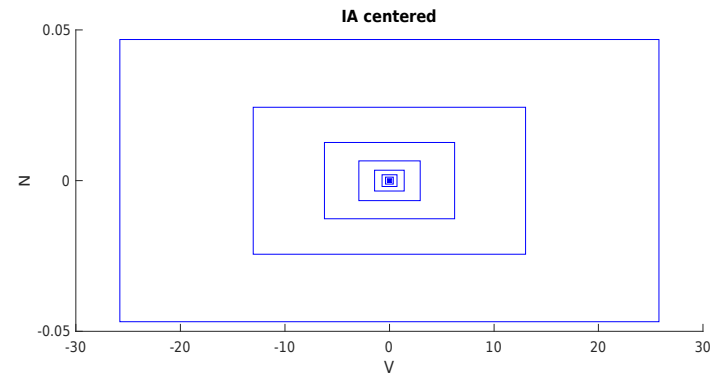
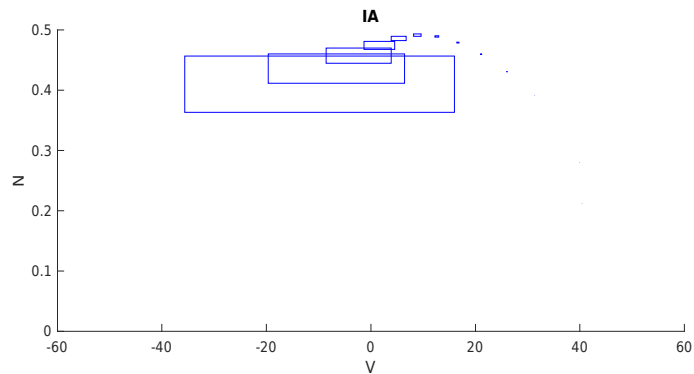
$$N_{ss}(V) = \frac{1}{2} \left(1 + \tanh \left(\frac{V - V_3}{V_4} \right) \right)$$

$$\tau_N(V) = 1 / \left(\phi \cosh \left(\frac{V - V_3}{2V_4} \right) \right)$$



Morris-Lecar Neuron Model

IA (top) and AA (bot). Iterations 1 to 83.



Thanks!

The MPFA Library

An arbitrary-precision affine arithmetic library based on GNU MPFR.

Open source permissive license (LGPLv3).

Download, contribute and give feedback at:

www.github.com/jamesturner246/mpfa

