A general noninterference policy for polynomial time

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Program complexity analysis

Implicit Computational Complexity (ICC):

- analyzes resource usage
 - time/space, communications, energy, ...
- provides complexity classes characterizations:
 - machine-independent
 - implicit (no prior knowledge)

Tractability gives an automatic Static Analyzer.

State of the art:

- ▶ 30 years of intensive research,
- hundreds of publications,
- some academic tools (Costa, SPEED, TcT, ...).



The ICC approach

ICC criterion

Take your favourite Programming Language $\mathcal L$ and your favorite complexity class $\mathcal C$:

 $\mathcal{R} \subseteq \mathcal{L} \text{ is an } \textbf{ICC criterion} \text{ if } \{[\![p]\!] \mid p \in \mathcal{R}\} = \mathcal{C}.$



What about Noninterference (NI)?

Noninterference [Smith, AIS 08]

- ▶ *M* is a memory configuration; M_L/M_H being its projections on low/high parts.
- ► A program *P* is **noninterfering** if $\forall M$, $\forall N$,

 $(M_L = N_L \land \langle P, M \rangle \to^* M' \land \langle P, N \rangle \to^* N') \implies M'_L = N'_L.$

▶ The underlying security order is $L \subseteq H$.

NI for complexity [Marion, LICS 11]

> *M* is a memory configuration; M_0/M_1 being its projections on low and high levels.

• A program *P* is **noninterfering** if $\forall M, \forall N$,

$$(M_1 = N_1 \land \langle P, M \rangle \to^* M' \land \langle P, N \rangle \to^* N') \implies M'_1 = N'_1.$$

The underlying complexity order is $0 \le 1$.

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Polynomial time: NI + complexity restrictions

SAFE program

- 1 is the level of data that:
 - can drive iteration/recursion
 - cannot increase
 - lies in a space of size polynomial in the input size
- 0 is the level of data that:
 - cannot drive iteration/recursion
 - can increase (by at most a constant)
- There is no flow from 0 to 1.

Theorem [Polytime Soundness & Completeness]

 $[\![SAFE \cap SN]\!] = \mathtt{FP}.$

Type system for safety

 $\tau \in \{0, 1\}$, with $0 \le 1$.

$$\frac{\Gamma(\mathbf{x}) = \tau}{\Gamma \vdash \mathbf{x} : \tau} \qquad \frac{\Gamma \vdash \mathbf{e} : \tau}{\Gamma \vdash \mathbf{e} - 1 : \tau} \qquad \frac{\Gamma \vdash \mathbf{e} : \tau}{\Gamma \vdash \mathbf{e} + 1 : \mathbf{0}}$$

$$\frac{\Gamma \vdash \mathbf{x} : \tau \quad \Gamma \vdash \mathbf{e} : \tau' \quad \tau \leq \tau'}{\Gamma \vdash \mathbf{x} := \mathbf{e} : \tau} \qquad \frac{\Gamma \vdash \mathbf{st}_1 : \tau \quad \Gamma \vdash \mathbf{st}_2 : \tau}{\Gamma \vdash \mathbf{st}_1 : \mathbf{st}_2 : \tau}$$

 $\frac{\Gamma \vdash \mathbf{e} : \tau \quad \Gamma \vdash \mathbf{st}_1 : \tau \quad \Gamma \vdash \mathbf{st}_2 : \tau}{\Gamma \vdash \mathtt{if}(\mathbf{e})\{\mathtt{st}_1\}\mathtt{else}\{\mathtt{st}_2\} : \tau} \qquad \frac{\Gamma \vdash \mathbf{e} : \mathbf{1} \quad \Gamma \vdash \mathtt{st} : \tau}{\Gamma \vdash \mathtt{while}(\mathbf{e})\{\mathtt{st}\} : \mathbf{1}}$

Theorem [Hainry, Marion, P., FoSSaCS 23]

Type inference is tractable.

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Illustrating toy examples

Assume that add :: $1 \times 0 \rightarrow 0$

mult(int x, int y)

int z=0; while $(x>0)^{1}$ { $x^{1} = x - I^{1};$ $z^{0} = add(y^{1}, z^{0})^{0};$ } return z;

can be typed as mult :: $1\times 1 \to 0$

exp(int x)

int y=1; while $(x>0)^{1}$ { $x^{1} = x-1^{1};$ $y^{0} = add(y^{1}, y^{?})^{0};$ } return y;

cannot be typed...

Adaptation to OO: not like taking candy off a baby (1/2)

$$x^0 := y^1$$

primitive data (pass-by-value):



reference data (pass-by-reference):



Adaptation to OO: not like taking candy off a baby (2/2)

Major problems on complex data structures (graphs or objects)

- ▶ NI can be broken by side effect (using a pass-by-reference strategy).
- The space of level 1 configurations is no longer polynomial in the size of the inputs.

Two solutions

- ► A syntactical restriction in [Leivant-Marion, ICALP 13]:
 - the number (up to isomorphism) of digraphs of outdegree 1 with n vertices and a generator of size k, is at most n^{2k²}.
- ► A restricted flow in [Hainry-P., I&C 18]:
 - only cloned data can flow from 1 to 0: (x¹.clone())⁰.

A simple counterexample



```
y = null;

while (x \neq null)^{1}{

z = y;

y<sup>0</sup> = x<sup>1</sup>; //Prohibited: needs explicit cloning

x = x.tl;

y.tl<sup>0</sup> = z;

}
```

Theorem [Hájek, TCS 79]

Providing an intensionally-complete characterization of FP is a Σ_0^2 -complete problem.

 \rightarrow But there might be some happy medium...

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Stratification

- ▶ $Conf \triangleq \{(st, H)\} \in Statements \times MemoryGraphs$
- $\blacktriangleright \ \mapsto_n \in \ \texttt{Conf} \to \texttt{Conf}.$
- with n the minimal level of a while loop guard encompassing the executed statement.
- ▶ \subseteq_n = subgraph relation on nodes of level ≥ n.
- ▶ $R(P) \subseteq Conf$, the reachable configurations of *P*.

Definition

A program $P \in NI_{\Gamma}$ is *stratified* if for any $(st, H) \in R(P)$,

$$(\operatorname{st}, H) \mapsto_{\mathsf{n}>\mathsf{0}} (\operatorname{st}', H') \text{ implies } H' \subseteq_{\mathsf{n}} H.$$

Let STR be the set of stratified programs.

$$\Gamma(\mathbf{x}) = \mathbf{1}, \ \Gamma(\mathbf{y}) = \Gamma(\mathbf{z}) = \mathbf{0}.$$

$\mathsf{reverse} \in \mathsf{NI}_\Gamma$

y = null;
while
$$(x \neq null)^{1}$$
{
 $z^{0} = y^{0}$;
 $y^{0} = x^{1}$; //using (subE)
 $x^{1} = x.tl^{1}$;
y.tl⁰ = z^{0} ;
}



$$\Gamma(\mathbf{x}) = \mathbf{1}, \ \Gamma(\mathbf{y}) = \Gamma(\mathbf{z}) = \mathbf{0}.$$

$\mathsf{reverse} \in \mathsf{NI}_\Gamma$

y = null;
while
$$(x \neq null)^{1}$$
{
 $z^{0} = y^{0};$
 $y^{0} = x^{1};$ //using (subE)
 $x^{1} = x.tl^{1};$
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}



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y = null;
while
$$(x \neq null)^{1}$$
{
 $z^{0} = y^{0};$
 $y^{0} = x^{1};$ //using (subE)
 $x^{1} = x.tl^{1};$
 $y.tl^{0} = z^{0};$
}



Characterization of Polytime

Theorem [Soundness & Completeness]

 $[\![\operatorname{STR}\cap\operatorname{SN}]\!]=\mathtt{FP}.$

Theorem [A proper generalization]

 $SAFE \cap SN \subsetneq STR \cap SN.$

We capture reverse but also many algorithmic patterns, e.g.,

- on inductive data,
- algorithms with destructive updating,
- in-place algorithms.

In the arithmetical hierarchy

Theorem [Arithmetical hierarchy]

STR is Π_0^1 -complete.

 \rightarrow using a reduction of the blank tape non-halting problem [Endrullis et al.2011].

Reminder on Hájek Theorem [Hájek, TCS 79]

Providing an intensionally-complete characterization of FP is a Σ_0^2 -complete problem.

Comparison with Hájek's Theorem:

- \blacktriangleright STR is incomplete (there are false negative): S, but expected
- \blacktriangleright STR is one level below Hájek in the arithmetical hierarchy: \bigcirc
- ▶ STR(undecidable) vs SAFE(tractable): \bigcirc and \bigcirc

A decidable instance based on shape-analysis

We abstract graphs using standard Shape-Analysis techniques:



On difficulty to face for complexity analysis is that we quantify over each input:

- we use a separability hypothesis on inputs.
- \rightarrow The abstract graphs preserve stratification.

$\label{eq:system: SA} \frac{\Gamma \vdash^m_{\mathrm{SA}} \texttt{e:n} \quad \Gamma \vdash^n_{\mathrm{SA}} \texttt{st:n} \quad 1 \leq \texttt{n}}{\Gamma \vdash^m_{\mathrm{SA}} \texttt{while}(\texttt{e})\{\texttt{st}\}:\texttt{n}}$

$$\frac{\forall i, \ \Gamma \vdash_{\mathrm{SA}}^{\mathsf{m}} \mathsf{e}_i : \mathsf{n} \quad \mathsf{n} < \mathsf{m}}{\Gamma \vdash_{\mathrm{SA}}^{\mathsf{m}} \mathsf{new} \ \mathsf{C}(\overline{\mathsf{e}}) : \mathsf{n}} \qquad \frac{\Gamma(\mathsf{x}.\mathsf{a}) = \mathsf{n} \quad \Gamma \vdash_{\mathrm{SA}}^{\mathsf{m}} \mathsf{e} : \mathsf{n} \quad \mathsf{n} < \mathsf{m} \quad \mathsf{x} \in \mathsf{n}_{\ell,\Gamma}}{\Gamma \vdash_{\mathrm{SA}}^{\mathsf{m}} \ell : \mathsf{x}.\mathsf{a} = \mathsf{e}; : \mathsf{n}}$$

where $x \in n_{\ell,\Gamma}$ iff x only points to abstract nodes of level smaller than n in the ASG of ℓ .

Theorem [Soundness & Completeness]

 $\mathrm{SAFE} \cap \mathrm{SN} \subsetneq \mathrm{SA} \cap \mathrm{SN} \subsetneq \mathrm{STR} \cap \mathrm{SN}$

Theorem [Type inference]

Deciding whether $P \in SA$ can be done in time $2^{O(|P|)}$.

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Illustrating example

$$\Gamma(\mathbf{x}) = \mathbf{1}, \ \Gamma(\mathbf{y}) = \Gamma(\mathbf{z}) = \mathbf{0}.$$

reverse $\in \mathsf{NI}_{\Gamma}$

y = null;
while
$$(x \neq null)^1$$

z = y;
y⁰ = x¹; //allowed
x = x.tl;
 ℓ :y.tl⁰ = z⁰;
}

$$\begin{array}{c} y^{0} \qquad x^{1} \qquad tl^{\#} \qquad z^{0} \\ \hline \\ List \qquad tl^{\#} \qquad List \qquad tl^{\#} \qquad List \qquad tl^{\#} \qquad List \\ \rightarrow y \in 0_{\ell,\Gamma} \\ \hline \\ \hline \\ \hline \\ \Gamma \vdash_{SA}^{1} \ell : y.tl = z; : 0 \\ \hline \\ \rightarrow reverse \in SA \end{array}$$

Conclusion

A summary

We have designed a new NI-based technique for FP:

- separating clearly NI and Complexity requirements,
- generalizing previous NI-based techniques (SAFE),
- Π¹₀-complete
- and with decidable instances based on SA

A fruitful technique

This technique can be adapted to finitely many levels: 0, 1, 2, ... This technique has been used to characterize:

- FPSPACE on fork processes [Hainry-Marion-P., FoSSaCS 13]
- **FP** on multi-threads [Marion-P., TAMC 14]
- **BFF** on imperative programs [Hainry-Kapron-Marion-P. LICS 20, FoSSaCS 22]

This technique has been extended to:

- programs on Graphs [Leivant-Marion, ICALP 13]
- Object-Oriented programs [Hainry-P., APLAS 15]
- Java programs: COMPLEXITYPARSER [Hainry-Jeandel-P.-Zeyen, ICTAC 21]