## Models and Techniques for Symbolic Analysis of Security Protocols Episode II: Equivalence properties

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Summer School : Models and Tools for Cryptographic Proofs

#### **Episode I**

Part 1 Protocols

Part 2 Model : the applied-pi calculus  $\rightarrow$  the ProVerif tool

Part 3 Analysis : protocols as Horn clauses

#### Episode II

Part 4 Indistinguishability properties in the applied pi calculus

- Part 5 Applications: modelling security protocols
- Part 6 Automated analysis : ProVerif & DEEPSEC

## Part I

# Indistinguishability properties in the applied pi calculus

## Symbolic models for protocol verification

#### Main ingredient of symbolic models

messages = terms



perfect cryptography (equational theories)

dec(enc(x, y), y) = x fst(pair(x, y)) = x snd(pair(x, y)) = y

- the network is the attacker
  - messages can be eavesdropped
  - messages can be intercepted
  - messages can be injected

## Modelling the protocol

Protocols modelled in a process calculus, e.g. the applied pi calculus  $% \left( {{{\mathbf{r}}_{\mathbf{r}}}_{\mathbf{r}}} \right)$ 

$$P ::= 0$$

$$| c(x).P input \\
| \overline{c}\langle t \rangle.P output \\
| if t_1 = t_2 then P else Q conditional \\
| P || Q parallel \\
| !P replication \\
| new n.P restriction$$

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#### **Specificities:**

- messages are terms (not just names as in the pi calculus)
- equality in conditionals interpreted modulo an equational theory

## Reasoning about attacker knowledge

Terms output by a process are organised in a frame:

$$\phi = \text{new } \bar{n}. \{ {}^{t_1}/{}_{x_1}, \dots, {}^{t_n}/{}_{x_n} \}$$

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#### **Deducibility:**

 $\phi \vdash^{R} t$  if R is a public term and  $R\phi =_{E} t$ 

$$\varphi = \text{new } n_1, n_2, k_1, k_2. \{ e^{\text{nc}(n_1, k_1)} / x_1, e^{\text{nc}(n_2, k_2)} / x_2, k_1 / x_3 \}$$

$$\varphi \vdash^{\mathsf{dec}(x_1,x_3)} n_1 \qquad \varphi \nvDash n_2 \qquad \varphi \vdash^1 \mathbf{1}$$

Deduction may not be sufficient!

Some properties not captured by the terms an attacker can deduce.

#### Example

Consider 2 observations by an attacker

$$\varphi_1 = \{ {}^{a}/{}_{x_1}, {}^{0}/{}_{x_2}, {}^{1}/{}_{x_3}, {}^{\langle a,0 \rangle}/{}_{x_4} \}$$

$$\varphi_2 = \{ {}^{a}/{}_{x_1}, {}^{0}/{}_{x_2}, {}^{1}/{}_{x_3}, {}^{\langle a,1 \rangle}/{}_{x_4} \}$$

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Note: set of terms deducible from both frames are identical.

But the attacker may learn the **link** between *a* and either 0 or 1.

Such properties are captured by the notion of **indistinguishability**: an attacker is unable to distinguish two frames.

## From authentication to privacy

#### Many good tools: AVISPA, Casper, Maude-NPA, ProVerif, Scyther, Tamarin, ...

Good at verifying **trace properties** (predicates on system behavior), e.g.,

- (weak) secrecy of a key
- authentication (correspondence properties)

If B ended a session with A (and parameters p) then A must have started a session with B (and parameters p').

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Not all properties can be expressed on a trace.

→ recent interest in **indistinguishability properties**.

## Indistinguishability (informally)

Can the adversary **distinguish two situations**, i.e. decide whether it is interacting with protocol P1 or protocol P2?



## Distinguishing messages

The notion of indistinguishability of message sequences is formalised by **static equivalence** of frames.

**Idea**: any test an attacker can perform on one frame should also hold in the other frame.

Definition (static equivalence)  $\phi_1 \sim_s \phi_2$  if  $\forall$  public terms R, R'.

$$R\phi_1 = R'\phi_1 \Leftrightarrow R\phi_2 = R'\phi_2$$

$$\varphi_1 = \{ {}^0/_x, {}^1/_y \}$$
 and  $\varphi_2 = \{ {}^1/_x, {}^0/_y \}$ 

$$\varphi_1 = \{ 0/x, 1/y \} \text{ and } \varphi_2 = \{ 1/x, 0/y \}$$
$$\varphi_1 \not\sim_s \varphi_2 \text{ as } (x = 0)\varphi_1 \text{ while } (x \neq 0)\varphi_2.$$

#### Example

$$\begin{split} \varphi_1 &= \{ {}^0/_x, {}^1/_y \} \text{ and } \varphi_2 &= \{ {}^1/_x, {}^0/_y \} \\ \varphi_1 \not\sim_s \varphi_2 \text{ as } (x=0)\varphi_1 \text{ while } (x \neq 0)\varphi_2. \end{split}$$

$$\varphi_1 = \nu k \{ \operatorname{aenc}(0, \operatorname{pk}(k)) /_x, \operatorname{pk}(k) /_y \} \quad \varphi_2 = \nu k \{ \operatorname{aenc}(1, \operatorname{pk}(k)) /_x, \operatorname{pk}(k) /_y \}$$

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$$\begin{split} \varphi_1 &= \nu k \{ {}^{\operatorname{aenc}(0,\operatorname{pk}(k))}/_x, {}^{\operatorname{pk}(k)}/_y \} \quad \varphi_2 &= \nu k \{ {}^{\operatorname{aenc}(1,\operatorname{pk}(k))}/_x, {}^{\operatorname{pk}(k)}/_y \} \\ \varphi_1 \not\sim_s \varphi_2 \text{ as } (\operatorname{aenc}(0,y) = x) \varphi_1 \text{ while } (\operatorname{aenc}(0,y) \neq x) \varphi_2 \end{split}$$

Need to model randomisation of encryption.

$$\begin{split} \varphi_1 &= \nu k, r\{\operatorname{aenc}(0,r,\operatorname{pk}(k))/_x,\operatorname{pk}(k)/_y\}\\ \varphi_2 &= \nu k, r\{\operatorname{aenc}(1,r,\operatorname{pk}(k))/_x,\operatorname{pk}(k)/_y\}\\ & \text{Then } \varphi_1' \sim_s \varphi_2'. \end{split}$$

## Semantics of the applied pi calculus

Before defining indistinguishability of processes, we need a precise semantics!

A configuration is a triple:

 $(\mathcal{E}, \mathcal{P}, \varphi)$ 

- $\mathcal{E}$  is the set of restricted names;
- $\mathcal{P}$  is the multiset of processes executed in parallel;
- φ is the frame of output messages (ignored in internal reduction)

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Initial configuration for process P:  $(\emptyset, \{\!\!\{P\}\!\!\}, \emptyset)$ 

## Operational semantics: internal reduction

Internal reduction  $\rightarrow$  is defined by rules (selection):

$$\begin{array}{ll} \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{0\right\}\!\right\}\right) \xrightarrow{\varepsilon} \left(\mathcal{E}, \mathcal{P}\right) & (\text{NULL}) \\ \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{P \mid Q\right\}\!\right\}\right) \xrightarrow{\varepsilon} \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{P, Q\right\}\!\right\}\right) & (\text{PAR}) \\ \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{\mathsf{new}\ n. \mathcal{P}\right\}\!\right\}\right) \xrightarrow{\varepsilon} \left(\mathcal{E} \cup \left\{n'\right\}, \mathcal{P}\left\{^{n'}/_{n}\right\}\right) & (\text{NEW}) \\ & \text{if } n' \text{ fresh} \\ \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{\mathsf{if}\ u = v \text{ then } \mathcal{P} \text{ else } Q\right\}\!\right\}\right) \xrightarrow{\varepsilon} \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{\mathcal{P}\right\}\!\right\}\right) & (\text{THEN}) \\ & \text{if } u =_{E} v \\ \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{\overline{u}\langle t \rangle. \mathcal{P}, v(x). Q\right\}\!\right\}\right) \xrightarrow{\varepsilon} \left(\mathcal{E}, \mathcal{P} \cup \left\{\!\!\left\{\mathcal{P}, Q\left\{\!\!\left\{t'_{x}\right\}\!\right\}\!\right\}\!\right\}\right) & (\text{COMM}) \\ & u =_{E} v \end{array}$$

## Indistinguishability as a process equivalence

Naturally modelled using equivalences from process calculi

**Testing equivalence**  $(P \approx Q)$  for all processes *A*, we have that:

```
A \mid P \Downarrow c if, and only if, A \mid Q \Downarrow c
```

 $\longrightarrow$   $P \Downarrow c$  when P can send a message on the channel c.

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 $\rightarrow$   $P \Downarrow c$  when P can send a message on the channel c.

#### Example

$$P = \operatorname{new} k.c(x).\overline{c}\langle \operatorname{enc}(x,k)\rangle.\overline{c}\langle k\rangle$$
$$Q = \operatorname{new} k.c(x).\overline{c}\langle \operatorname{enc}(0,k)\rangle.\overline{c}\langle k\rangle$$

 $P \not\approx Q$  as  $A|P \Downarrow d$ , but  $A|Q \not\Downarrow d$  for

$$A = \overline{c}\langle 1 \rangle.c(y).c(z).$$
 if dec $(y, z) = 1$  then  $\overline{d}\langle 1 \rangle$ 

## Labelled semantics

Reasoning about **all** processes *A* not convenient.

Extend  $\stackrel{\epsilon}{\rightarrow}$  to directly interact with a (non specified) adversary.

$$\begin{aligned} & (\mathcal{E}, \mathcal{P} \cup \{\!\!\{ u(x).P \}\!\!\}, \Phi) \xrightarrow{\xi(\zeta)} (\mathcal{E}, \mathcal{P} \cup \{\!\!\{ \mathcal{P} \{^{\zeta \Phi}/_x\} \}\!\!\}, \Phi) & \text{(IN)} \\ & \text{if } \nu \mathcal{E}.\Phi \vdash^{\xi} u \\ & (\mathcal{E}, \mathcal{P} \cup \{\!\!\{ \overline{u}\langle t \rangle.P \}\!\!\}, \Phi) \xrightarrow{\overline{\xi}\langle ax_n \rangle} (\mathcal{E}, \mathcal{P} \cup \{\!\!\{ P \}\!\!\}, \Phi \cup \{\!\!\{^t/_{ax_n} \}\!\!\}) & \text{(OUT)} \\ & \text{if } \nu \mathcal{E}.\Phi \vdash^{\xi} u \text{ and } n = |\Phi| + 1 \end{aligned}$$

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$$P = \operatorname{new} k.c(x).\overline{c}\langle \operatorname{enc}(x,k) \rangle.\overline{c}\langle k \rangle$$

$$(\emptyset, P, \emptyset) \xrightarrow{\underline{c(1)}} \xrightarrow{\overline{c} \langle a x_1 \rangle} \xrightarrow{\overline{c} \langle a x_2 \rangle} (\{k'\}, \emptyset, \{ {}^{\operatorname{enc}(1,k')}/_{a x_1}, {}^{k'}/_{a x_2} \})$$
  
where  $\stackrel{\ell}{\Rightarrow} = \xrightarrow{\epsilon} {}^* \xrightarrow{\ell} \xrightarrow{\epsilon} {}^*$ .

Indistinguishability using labelled semantics

Trace equivalence

$$\begin{split} P \approx_t Q \\ \text{iff} \end{split}$$
  
if  $P \stackrel{\text{tr}}{\Rightarrow} (\mathcal{E}, \mathcal{P}, \varphi) \text{ then } Q \stackrel{\text{tr}}{\Rightarrow} (\mathcal{E}', \mathcal{Q}, \varphi') \land \varphi \sim_s \varphi' \text{ for some } \mathcal{E}', \mathcal{Q}, \varphi' \\ (\text{and vice-versa}) \end{split}$ 

#### Intuition:

Same adversary behaviour (tr) yields indistinguishable frames ( $\sim_s$ )

## Indistinguishability using labelled semantics Trace equivalence

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$$P \approx k.c(x).\overline{c}\langle \operatorname{enc}(x,k) \rangle.\overline{c}\langle k \rangle$$

$$Q = \operatorname{new} k.c(x).\overline{c}\langle \operatorname{enc}(0,k) \rangle.\overline{c}\langle k \rangle$$

$$P \not\approx_t Q \text{ as} \qquad P \xrightarrow[]{c(1)\overline{c}\langle \mathsf{ax}_1 \rangle \overline{c}\langle \mathsf{ax}_2 \rangle} \qquad (\{k'\}, \emptyset, \{\operatorname{enc}(1,k')/_{\mathsf{ax}_1}, k'/_{\mathsf{ax}_2}\})$$

$$Q \xrightarrow[]{c(1)\overline{c}\langle \mathsf{ax}_1 \rangle \overline{c}\langle \mathsf{ax}_2 \rangle} \qquad (\{k'\}, \emptyset, \{\operatorname{enc}(0,k')/_{\mathsf{ax}_1}, k'/_{\mathsf{ax}_2}\})$$

Indistinguishability using labelled semantics

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#### Intuition:

Same adversary behaviour (tr) yields indistinguishable frames ( $\sim_s$ ) Theorem

$$P \approx_t Q \implies P \approx Q$$



Abadi, Gordon. A Calculus for Cryptographic Protocols: The Spi Calculus. CCS'97, Inf.& Comp.'99 Abadi, Fournet. Mobile values, new names, and secure communication. POPL'01





Blanchet et al.: Automated Verification of Selected Equivalences for Security Protocols. LICS'05



Diff equivalence too fine grained for several properties.

Blanchet et al.: Automated Verification of Selected Equivalences for Security Protocols. LICS'05




# A tour to the (equivalence) zoo



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For a **bounded number of sessions** (no replication).

# A tour to the (equivalence) zoo



For a class of **determinate processes**.

# Part II

# Applications: modelling security protocols

# Secrecy in symbolic models

Symbolic analysis: secrecy generally modelled as **non-deducibility**: the attacker cannot compute the value of the secret

→ partial leakage not detected

#### Example

Let h be a one-way hash function. The protocol

P = new s.out(c, h(s))

would be considered to enforce the secrecy of s.

# Secrecy as indistinguishability

Stronger notions of secrecy can be defined using indistinguishability
 Strong secrecy of s: [Blanchet'04]

 $\mathsf{in}(c, \langle t_1, t_2 \rangle). \ P\{^{t_1}/_s\} \approx \mathsf{in}(c, \langle t_1, t_2 \rangle). \ P\{^{t_2}/_s\}$ 

Even if the attacker chooses values  $t_1$  or  $t_2$  he cannot distinguish whether  $t_1$  or  $t_2$  was used as the secret.

► Real-or-random

$$P$$
; **out**( $s$ )  $\approx$   $P$ ; new  $s'$ .**out**( $s'$ )

The attacker cannot distinguish whether at the end of the protocol he is given the real secret or a random value.

→ Resistance against offline guessing attacks

Modelling resistance against offline guessing attacks

 $\nu w.\phi$  is resistant to guessing attacks against w iff

$$\nu w.(\phi \cup \{ {}^w/_x \}) \sim_s \nu w, w'.(\phi \cup \{ {}^{w'}/_x \})$$

**Intuition:** an attacker cannot distinguish the right guess from a wrong guess

A process P is resistant against guessing attacks on w if whenever

$$(\{w\}, \{\!\!\{P\}\!\!\}, \emptyset) \stackrel{\ell}{\Rightarrow}^* (\mathcal{E}, \mathcal{P}, \varphi)$$

then  $\varphi$  is resistant to guessing attacks.

# Example: EKE protocol [BellovinMerritt92]

$$\begin{array}{lll} \mathbf{A} \rightarrow \mathbf{B} : & \mathsf{enc}(\mathsf{pk}(k), w) & (\mathsf{EKE.1}) \\ \mathbf{B} \rightarrow \mathbf{A} : & \mathsf{enc}(\mathsf{aenc}(r, \mathsf{pk}(k)), w) & (\mathsf{EKE.2}) \\ \mathbf{A} \rightarrow \mathbf{B} : & \mathsf{enc}(\mathit{na}, r) & (\mathsf{EKE.3}) \\ \mathbf{B} \rightarrow \mathbf{A} : & \mathsf{enc}(\langle \mathit{na}, \mathit{nb} \rangle, r) & (\mathsf{EKE.4}) \\ \mathbf{A} \rightarrow \mathbf{B} : & \mathsf{enc}(\mathit{nb}, r) & (\mathsf{EKE.5}) \end{array}$$

$$\phi = \nu k, r, na, nb. \quad \begin{cases} \exp(\mathsf{pk}(k), w) /_{x_1}, \exp(\mathsf{aenc}(r, \mathsf{pk}(k)), w) /_{x_2}, \exp(\mathsf{na}, r) /_{x_3}, \\ \exp(\langle \mathsf{na}, \mathsf{nb} \rangle, r) /_{x_4}, \exp(\mathsf{nb}, r) /_{x_5} \end{cases}$$

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▶ holds if we suppose the equation enc(dec(x, y), y) = x otherwise the test enc(dec(x<sub>1</sub>, x)) <sup>?</sup>=<sub>E</sub> x<sub>1</sub> distinguishes

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$$\nu w.(\phi \cup \{{}^{w}/_{x}\}) \stackrel{?}{\sim_{s}} \nu w, w'.(\phi \cup \{{}^{w'}/_{x})\}$$

- ▶ holds if we suppose the equation enc(dec(x, y), y) = x otherwise the test enc(dec(x<sub>1</sub>, x)) <sup>?</sup> ∈ x<sub>1</sub> distinguishes
- ▶ if we add equation ispubkey(pk(x)) = ok we distinguish frames by ispubkey(dec(x<sub>1</sub>, x)) <sup>?</sup> =<sub>E</sub> ok

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"the attacker does not learn my vote (0 or 1)"?

The attacker cannot learn the value of my vote

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"the attacker does not learn my vote (0 or 1)"?

► The attacker cannot learn the value of my vote → but the attacker knows values 0 and 1

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  ∼→ but identities are revealed

How can we model

- The attacker cannot learn the value of my vote
- ► The attacker cannot distinguish A votes and B votes:  $V_A(v) \approx V_B(v)$
- ► The attacker cannot distinguish A votes 0 and A votes 1: V<sub>A</sub>(0) ≈ V<sub>A</sub>(1)

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 $\rightsquigarrow$  but election outcome is revealed

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- ► The attacker cannot distinguish A votes 0 and A votes 1:  $V_A(0) \approx V_A(1)$
- The attacker cannot distinguish the situation where two honest voters swap votes:

 $V_A(0) \parallel V_B(1) \approx V_A(1) \parallel V_B(0)$ 

Kremer, Ryan: Analysis of an E-Voting Protocol in the Applied Pi Calculus. ESOP'05











where  $pk_E$  is the election public key and MIX a verifiable mixnet. **Privacy**:  $Helios(v_1, v_2) \approx_t^? Helios(v_2, v_1)$ 



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Cortier,Smyth: Attacking and Fixing Helios: An Analysis of Ballot Secrecy. CSF'11



where  $pk_E$  is the election public key and MIX a verifiable mixnet. **Privacy**:  $\text{Helios}(v_1, v_2) \approx_t^? \text{Helios}(v_2, v_1) \rightsquigarrow \text{replay attack!}$ **Fix**: either use weeding, or zkp that voter knows encryption randomness

# Everlasting privacy

### Does verifiability decrease vote privacy?

Publishing encrypted votes on the bulletin board may be **a threat** for vote privacy.

- Future technology and scientific advances may break encryptions
- How long must a vote remain private? 1 year? 10 years? 100 years? 10<sup>10</sup> years?
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# Everlasting privacy

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- everlasting privacy: guarantee privacy even if crypto is broken

# Modelling everlasting privacy

- Information available in the future: everlasting channels
- ▶ Define future attacker capabilities (crypto assumption broken)
   ~→ equational theory E<sup>+</sup>
   Example: break(aenc(pk(x), y, z)) → z
- Check in two phases:
  - 1. check trace equivalence with E
  - 2. check static equivalence with  $E^+$  on future information
- → implemented in AKiSs and ProVerif

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Achieving everlasting privacy:

- Do not publish encryption on the BB, but only a perfectly hiding commitment
- ► Replace identities by anonymous credentials ~→ Belenios

# How to model unlinkability

Unlinkability [ISO/IEC 15408]:

Ensuring that a user may make multiple uses of a service or resource without others being able to link these uses together.

Applications: e-Passport, mobile phones, RFID tags, ...

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Applications: e-Passport, mobile phones, RFID tags, ....

Can be modelled as an equivalence property:

2 sessions of the same device  $\approx$  2 sessions of different devices

Arapinis et al. Analysing Unlinkability and Anonymity Using the Applied Pi Calculus. CSF'10 Brusò et al. Formal Verification of Privacy for RFID Systems. CSF'10

# Authentication protocol of a RFID tag (KCL)



#### Is unlinkability satisfied?

 $ag(id, k) \mid ag(id, k) \stackrel{?}{\approx} ag(id, k) \mid ag(id', k')$ 

# Linkability attack



# Part III

# Automated analysis : ProVerif

## **Bi-processes**

We want to prove  $P_1 \approx P_2$ .

In ProVerif  $P_1$  and  $P_2$  are jointly specified using a **bi-process**. using the **choice** $[t_1, t_2]$  operator.

When *P* contains **choice** $[t_1, t_2]$ :

- *P*<sub>1</sub> is defined by replacing choice[*t*<sub>1</sub>, *t*<sub>2</sub>] by *t*<sub>1</sub>;
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Remark: Any process can be defined as a bi-process:

if choice[0,1] = 0 then  $P_1$  else  $P_2$ 

but ProVerif does not succeed on general processes
# **Diff-equivalence**

**Diff equivalence** is a fine-grained equivalence that implies trace equivalence

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Recent versions include a command **equivalence**, constructing the bi-process automatically:

$$P = \overline{c} \langle a \rangle. \overline{c} \langle b \rangle \parallel \overline{c} \langle b \rangle. \overline{c} \langle a \rangle$$
$$Q = \overline{c} \langle b \rangle. \overline{c} \langle a \rangle \parallel \overline{c} \langle a \rangle. \overline{c} \langle b \rangle$$
equivalence  $P \ Q$ 

# Strong flavors of secrecy

### Strong secrecy (non-interference) of x

 $c(x_1).c(x_2).P\{x \mapsto \text{choice}[x_1, x_2]\}$ (or direct query noninterf x)

Resistance to guessing attacks of w

new w.P.new w'. $\overline{c}\langle choice[w, w'] \rangle$ }

(or direct query weaksecret w)

Modelling equivalence in Horn clauses

**Reachability properties**: att(t) models attacker knows t

Equivalence properties:

 $\operatorname{att}'(t_1, t_2)$  models attacker knows  $t_1$  in  $P_1$  and  $t_2$  in  $P_2$ 

 $\overline{c}$  (choice[ $t_1, t_2$ ]) is translated into att'( $t_1, t_2$ )

Special clauses for equivalence

 $\begin{array}{l} \operatorname{att}'(x,y) \wedge \operatorname{att}'(x,y') \wedge \operatorname{nounif}(y,y') \to \operatorname{bad} \\ \operatorname{att}'(x,y) \wedge \operatorname{att}'(x',y) \wedge \operatorname{nounif}(x,x') \to \operatorname{bad} \end{array}$ 

where nounif(t, t') holds when t, t' cannot be unified.

Equivalence holds when bad cannot be derived.

# Part IV

# Automated analysis : DEEPSEC

DEEPSEC: DECIDING EQUIVALENCE PROPERTIES IN SECURITY PROTOCOLS

- Decision procedure for trace equivalence (no approximation, but high complexity coNEXP!)
- Bounded number of sessions

   (no replication; otherwise full applied pi)
- Crypto primitives specified by destructor subterm convergent rewrite systems
- Tool implemented in OCaml: https://github.com/DeepSec-prover/deepsec
- Input language similar to (untyped) ProVerif
- Possibility to distribute the verification (on multiple cores and multiple machines)

### Destructor subterm convergent rewrite systems

Rewrite rules orient equational theories :  $\ell \rightarrow r$  rather than  $\ell = r$ .

- Partition function symbols into constructors and destructors
- Messages do not contain destructors
- Each destructor g defined by rules  $g(t_1, \ldots, t_n) \rightarrow u$
- For any rule  $\ell \rightarrow r r$  is a subterm of  $\ell$  (or constant)

#### Example

$$\mathcal{F}_{c} = \{ enc, pair \} \quad \mathcal{F}_{d} = \{ dec, fst, snd \}$$
$$\mathcal{R} = \{ dec(enc(x, y), y) \rightarrow x, fst(pair(x, y)) \rightarrow x, snd(pair(x, y)) \rightarrow y \}$$

 $dec(pair(t_1, t_2))$  not a valid message!

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### Example

c(x). *P* transitions to *P* but keeps a deduction constraint  $X \vdash^? x$ 

Bounded number of sessions: why is it difficult?

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**Idea:** represent infinite number of possible inputs **symbolically** in a **constraint system** 

### Example

c(x). *P* transitions to *P* but keeps a deduction constraint  $X \vdash^? x$ 

- if  $t_1 = t_2$  then *P* else *Q* : 2 transitions
  - to *P* with constraint  $t_1 = \stackrel{?}{\mathcal{R}} t_2$
  - to Q with constraint  $t_1 \neq_{\mathcal{R}}^? t_2$

### Constraint systems

A constraint system is a tuple  $C = (\Phi, D, E^1)$  where:

- $\Phi = \{ \mathsf{ax}_1 \mapsto t_1, \dots, \mathsf{ax}_n \mapsto t_n \}$  is a frame;
- ▶ D is a conjunction of deduction facts  $X \vdash^{?} x$ ;
- $E^1$  is a conjunction of formulas  $u = {}^?_{\mathcal{R}} v$  or  $u \neq {}^?_{\mathcal{R}} v$ .

A solution is a pair of substitutions  $\Sigma, \sigma$  such that

- $\Phi \sigma \vdash^{X\Sigma} x \sigma$  for all  $X \vdash^? x \in D$
- $u\sigma \bowtie v\sigma$  for all  $u \bowtie v \in \mathsf{E}^1$

**Note:**  $\Sigma$  represents attacker inputs and constraints are such that it completely defines  $\sigma$ 

# Symbolic semantics

**Symbolic semantics**: associate a constraint system to the process (sample rules)

$$\begin{aligned} & (\mathcal{P} \cup \{\!\!\{ \text{if } u = v \text{ then } Q\}\!\!\}, (\Phi, \mathsf{D}, \mathsf{E}^1)) \xrightarrow{\varepsilon}_{\mathsf{s}} (\mathcal{P} \cup \{\!\!\{Q\}\!\!\}, (\Phi, \mathsf{D}, \mathsf{E}^1 \land u =_{\mathcal{R}}^? v)) \\ & (\mathcal{P} \cup \{\!\!\{c(x).Q\}\!\!\}, (\Phi, \mathsf{D}, \mathsf{E}^1)) \xrightarrow{c(X)}_{\mathsf{s}} (\mathcal{P} \cup \{\!\!\{Q\}\!\!\}, (\Phi, \mathsf{D} \land X \vdash ? x, \mathsf{E}^1)) \\ & (\mathcal{P} \cup \{\!\!\{\overline{c}\langle t \rangle.Q\}\!\!\}, (\Phi, \mathsf{D}, \mathsf{E}^1)) \xrightarrow{\overline{c}\langle \mathsf{ax} \rangle}_{\mathsf{s}} (\mathcal{P} \cup \{\!\!\{Q\}\!\!\}, (\Phi \cup \{\mathsf{ax} \mapsto t\}, \mathsf{D}, \mathsf{E}^1)) \end{aligned}$$

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**Sound:** if  $(A, \mathcal{C}) \xrightarrow{\ell} (A', \mathcal{C}')$  then for any  $(\Sigma, \sigma) \in Sol(\mathcal{C})$  we have that  $A\sigma \xrightarrow{\ell\Sigma} A'\sigma$ 

**Complete:** if  $(\Sigma, \sigma) \in Sol(\mathcal{C})$  and  $A\sigma \xrightarrow{\ell\Sigma} A'$  then  $(A, \mathcal{C}) \xrightarrow{\ell}_{s} (A', \mathcal{C}')$  and  $\Sigma', \sigma' \in Sol(\mathcal{C}')$  and  $A''\sigma' = A'$ 

# A simple example

$$egin{aligned} P^b &\triangleq c(x) ext{. if } x = b ext{ then } \overline{c} \langle 0 
angle ext{ else } \overline{c} \langle x 
angle & b \in \{0,1\} \ Q &\triangleq c(x) ext{. } \overline{c} \langle x 
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 $P^0 \approx_t Q$  but  $P^1 \not\approx_t Q$  (different behavior on input 1)

### A simple example

$$P^b \triangleq c(x)$$
. if  $x = b$  then  $\overline{c} \langle 0 \rangle$  else  $\overline{c} \langle x \rangle$   $b \in \{0, 1\}$   
 $Q \triangleq c(x). \overline{c} \langle x \rangle$ 

 $P^0 \approx_t Q$  but  $P^1 \not\approx_t Q$  (different behavior on input 1)

#### Symbolic transitions tree:

$$(\mathcal{P}_{0}^{b}, \mathcal{C}_{\emptyset}) \xrightarrow{c(X)}{s} (\mathcal{P}_{1}^{b}, \mathcal{C}_{1}^{b}) \xrightarrow{\varepsilon}{\varepsilon} (\mathcal{P}_{2}^{b}, \mathcal{C}_{2}^{b}) \xrightarrow{\overline{c}\langle ax_{1}\rangle}{s} (\mathcal{P}_{4}^{b}, \mathcal{C}_{4}^{b}) \xrightarrow{\overline{c}\langle ax_{1}\rangle}{s} (\mathcal{P}_{5}^{b}, \mathcal{C}_{5}^{b}) \xrightarrow{\overline{c}\langle ax_{1}\rangle}{s} (\mathcal{Q}_{0}, \mathcal{C}_{\emptyset}) \xrightarrow{c(X)}{s} (\mathcal{Q}_{1}, \mathcal{C}_{1}) \xrightarrow{\overline{c}\langle ax_{1}\rangle}{s} (\mathcal{Q}_{2}, \mathcal{C}_{2})$$

$$\begin{array}{rcl} \mathcal{C}_2 & \triangleq & (\{\mathsf{ax}_1 \mapsto x\}, X \vdash^? x, \emptyset) \\ \mathcal{C}_4^b & \triangleq & (\{\mathsf{ax}_1 \mapsto 0\}, X \vdash^? x, x =_{\mathcal{R}}^? b) \\ \mathcal{C}_4^b & \triangleq & (\{\mathsf{ax}_1 \mapsto x\}, X \vdash^? x, x \neq_{\mathcal{R}}^? b) \end{array}$$

Build a joint symbolic execution tree

**Partition** solutions (split nodes): ensure static equivalences of all solutions in a same node

 $\rightsquigarrow$  done by constraint solving algorithm

$$(\mathcal{Q}_0, \mathcal{C}_\emptyset)$$
  
 $(\mathcal{P}_0^0, \mathcal{C}_\emptyset)$ 

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$$\begin{array}{ccc} (\mathcal{Q}_0, \mathcal{C}_{\emptyset}) & \stackrel{\mathbf{c}(X)}{\longrightarrow} & (\mathcal{Q}_1, \mathcal{C}_1), \ (\mathcal{P}_1^0, \mathcal{C}_1^0) \\ (\mathcal{P}_0^0, \mathcal{C}_{\emptyset}) & \stackrel{\mathbf{c}(X)}{\longrightarrow} & (\mathcal{P}_2^0, \mathcal{C}_2^0), \ (\mathcal{P}_3^0, \mathcal{C}_3^0) \end{array}$$

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Need to **partition**:  $C_4^0$  enforces X = 0 and  $C_5^0$  enforces  $X \neq 0$ .

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Need to **partition**:  $C_4^0$  enforces X = 0 and  $C_5^0$  enforces  $X \neq 0$ .  $P^0 \approx_t Q$ : each leaf contains processes derived from  $P^0$  and Q.

Build a **joint** symbolic execution tree

**Partition** solutions (split nodes): ensure static equivalences of all solutions in a same node

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Need to **partition more** to ensure static equivalence inside nodes.  $P^1 \approx_t Q$ : leaves with processes only from  $P^1$ .

# Overview of tools

Unbounded number of sessions (no termination guarantees)

	ProVerif	Tamarin	Maude NPA
equivalence	diff (+ extensions)	diff	diff
protocol model	applied pi	MSR (state, loops, )	strands
eq. theories	finite variant (?)	subterm conv. + DH	finite variant + algebraic prop.

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#### No swiss knife for equivalence properties