

Multi-Contact Planning

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Outline

- 1 Definitions and Notations
- 2 IK Solver
- 3 Sequence-of-stances planning problem
- 4 Motion Synthesis
- 5 Extension to linear-elasticity models

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Targeted applications

- legged locomotion
- dexterous manipulation
- dual arm manipulation
- collaborative tasks
- ...




System

We consider systems made of N *entities*:

- humanoid robots
- dexterous fingers
- anthropomorphic arms
- manipulated objects
- and the environment

$$r \in \{1, \dots, N\}$$

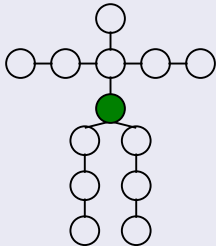
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 Regular link  Free-flying link  Fixed link — Joint

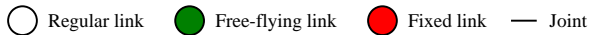
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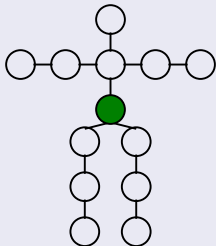
Humanoid robot



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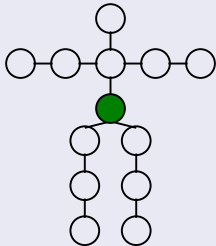
Manipulated object



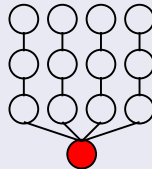
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Dexterous hand



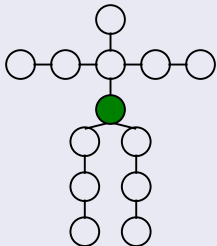
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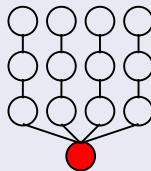
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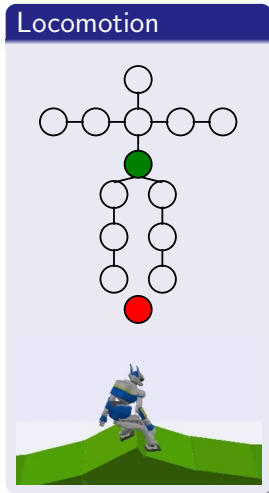


Surrounding environment

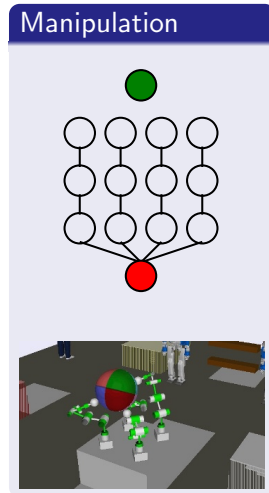
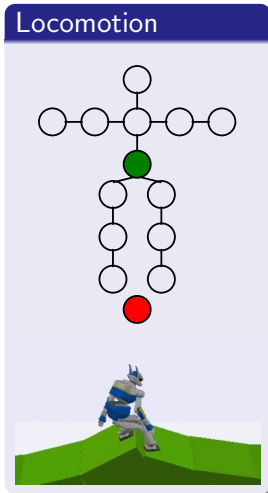


The system is an assembling of an arbitrary number N of entities

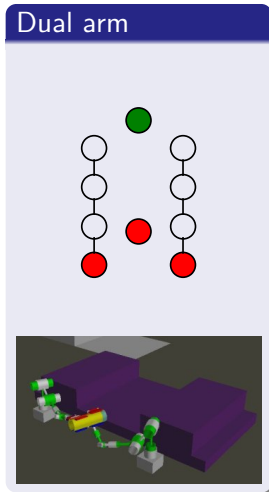
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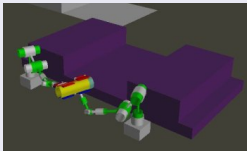
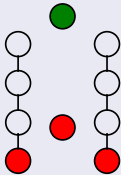


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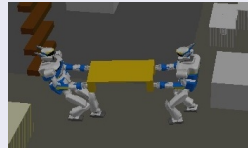
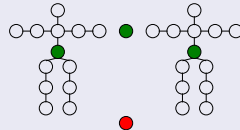


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Dual arm



Collaborative



Configuration space

The configuration space of the system in the Cartesian product of the respective configuration spaces of the entities

$$\mathcal{C} = \prod_{r=1}^N \mathcal{C}_r$$

An entity's configuration space \mathcal{C}_r can take different forms

$$\left\{ \begin{array}{ll} \mathcal{C}_r = \mathbb{R}^k & , \text{ for a fixed-base robot} \\ \mathcal{C}_r = SE(3) \times \mathbb{R}^k & , \text{ for a non-fixed-base robot} \\ \mathcal{C}_r = SE(3) & , \text{ for a manipulated object} \\ \mathcal{C}_r = \{0\} & , \text{ for a fixed environment object} \end{array} \right.$$

Configuration

$$q \in \mathcal{C} = \prod_{r=1}^N \mathcal{C}_r$$

$$q = (q_1, \dots, q_r)$$

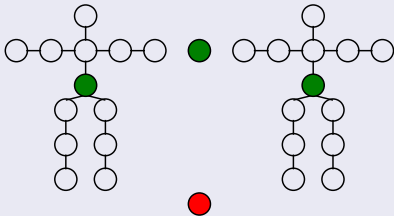
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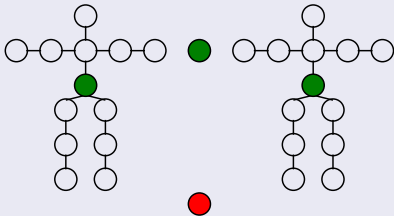
System without contacts



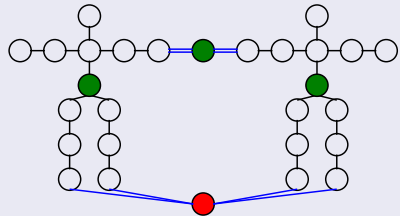
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System without contacts



System with contacts



— Unilateral contact

== Bilateral contact

Contact

A contact c is a 7-tuple

$$c = (r_1, s_1, r_2, s_2, x, y, \theta) \in \mathbb{N}^4 \times SE(2)$$

The set of all contacts is denoted E_{contacts}

Stance

A stance σ is a set of contacts

$$\sigma = \{c_1, \dots, c_n\}$$

The set of all stances is denoted $\Sigma \subset 2^{E_{\text{contacts}}}$

Forward kinematics mapping

$$p_{\Sigma} : \mathcal{C} \rightarrow \Sigma$$

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Feasible space

$$\mathcal{F}_{\sigma} \subset \mathcal{Q}_{\sigma}$$

such that $\forall q \in \mathcal{F}_{\sigma}$, q is in static equilibrium.

Adjacent stances

$\sigma' \in \text{Adj}^+(\sigma)$ if $\sigma' \supset \sigma$ and $\text{card}(\sigma') = \text{card}(\sigma) + 1$.

$\sigma' \in \text{Adj}^-(\sigma)$ if $\sigma' \subset \sigma$ and $\text{card}(\sigma') = \text{card}(\sigma) - 1$.

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Feasible sequence of stances

$$(\sigma_1, \dots, \sigma_n) \in \Sigma^n$$

such that

$$\forall i \in \{1, \dots, n-1\} \quad \sigma_{i+1} \in \text{Adj}(\sigma_i) \text{ and } \mathcal{F}_{\sigma_i} \cap \mathcal{F}_{\sigma_{i+1}} \neq \emptyset$$

Two problems

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IK problem

Given a stance, find a feasible configuration.

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sequence-of-stances planning problem

Given start and goal stances, find a feasible sequence of stances.

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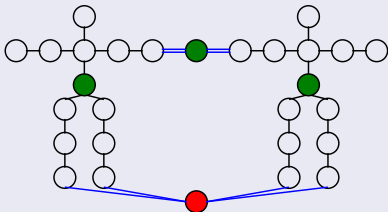
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Given a set of contacts between multiple entities (robots, objects to manipulate, surrounding environment), find a configuration of the whole system satisfying static equilibrium conditions for all the entities.

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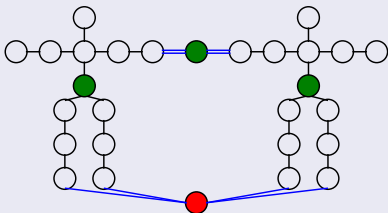
Input



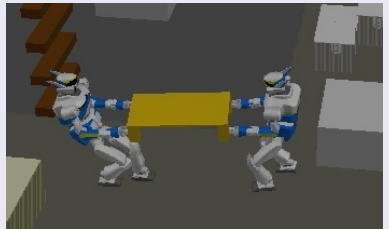
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Input



Output



Related work

Indirectly related work (more suitable to rejection sampling)

- Closed kinematic chains sampling (LaValle99, Han00, Cortes02)
- Static equilibrium tests (Bretl08, Rimon08)
- Contact forces optimization (Boyd07)

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Directly related work

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Our contributions

- More general contact configurations (non-horizontal, non-coplanar, frictional contacts)
- Torque limits as constraints (versus post-rejection in the case of Hauser05)
- Multi-agent systems, non-fixed contact supports

Problem variables

The variables of the problem are made of

- the configuration variables q
- the contact forces variables λ

Total variables

$$(q, \lambda)$$

Configuration variables q

Configuration variables

$$q \in \mathcal{C} = \prod_{r=1}^N \mathcal{C}_r$$

$$q = (q_1, \dots, q_r)$$

Contact forces variables λ

Let us suppose we have n contact points $c \in \{1, \dots, n\}$

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Contact model

At each contact point c we consider a discretized friction cone with generators K_c . The contact force is then

$$f_c = \lambda_c^T K_c$$

with λ_c a vector of positive real numbers

$$\lambda_c \geq 0$$

Contact forces variables λ

Contact forces variables

$$\lambda = (\lambda_c)_{c \in \{1, \dots, n\}}$$

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Optimization formulation

$$\min_{q, \lambda} \text{obj}(q, \lambda)$$

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The objective function

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Constraints

- Static equilibrium for all non-fixed-base entities
- Joint limits for all joints
- Torque limits for all joint actuators
- Newton's third law
- $\lambda_c \geq 0$ for all unilateral contacts c
- Collision-free

Solver

We use IPOPT as a black-box non-linear optimization solver.
Requires methods for computing the gradient.

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Gradient computations

All the gradient computations are based on the algorithm providing the *Kinematic Jacobian* J

$$\dot{x} = J\dot{\theta}$$

cf. paper for details, especially concerning the gradient of the torque limit constraint based on the symbolic differentiation of the Kinematic Jacobian J (Bruynincks96)

Example videos (external player)

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Problem

Given $\sigma_{\text{start}}, \sigma_{\text{goal}} \in \Sigma$ find a feasible sequence of stances $(\sigma_1, \dots, \sigma_n)$ such that $\sigma_1 = \sigma_{\text{start}}$ and $\sigma_n = \sigma_{\text{goal}}$. i.e. such that

- $\sigma_1 = \sigma_{\text{start}}$
- $\sigma_n = \sigma_{\text{goal}}$
- $\forall i \in \{1, \dots, n-1\} \quad \sigma_{i+1} \in \text{Adj}(\sigma_i)$
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Related work

- (Escande 2006) locomotion for a single humanoid robot.
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Our contributions

- More general systems
- More general contact configurations (non-horizontal, non-coplanar, frictional contacts, bilateral contacts, non-fixed contact locations)
- Unified framework for locomotion and manipulation

Best-First algorithm

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Problem

Given a feasible sequence of stances, synthesize a physically valid motion for the robot that realizes the steps.

Related work

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- (de Lasa, Mordatch, Hertzmann 2010) Feature-based locomotion controller

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- Acyclic non-gaited motion

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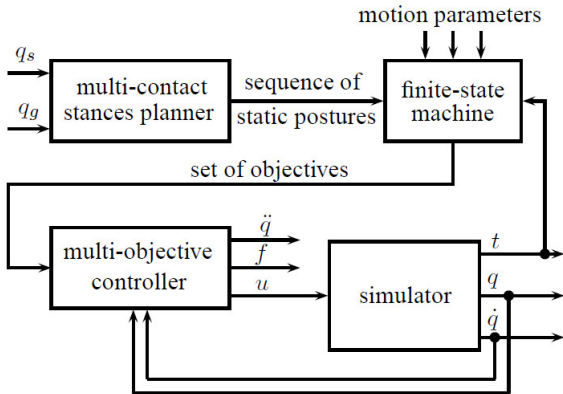
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Restrictions

- Locomotion only

Overview



Multi-objective Control

Quadratic objective

$$\min_{\ddot{q}, \lambda, \tau} \sum_i w_i \|\ddot{g}_i - \ddot{g}_i^{\text{desired}}\|^2$$

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Linear constraints

- Dynamics equation

$$M(q)\ddot{q} + N(q, \dot{q}) = S\tau + J^T\lambda$$

- Maintaining Contacts

$$J\ddot{q} + \dot{J}\dot{q} = 0$$

Finite state machine

Kinds of objectives

- regulation around a fixed point
- steering to a target position/velocity in a given time

applied to

- CoM (when removing a contact)
- Link going to make a contact
- posture to solve redundancy

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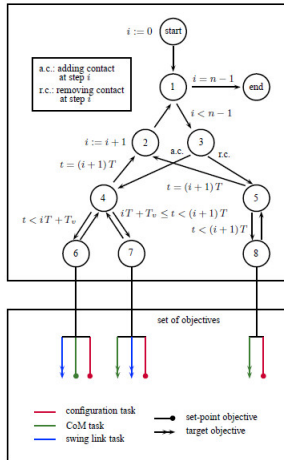
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Finite state machine

At every time step of the simulation a finite state machine feeds the controller with the objectives depending on the current state along the sequence of stances

the FSM



Example videos (external player)

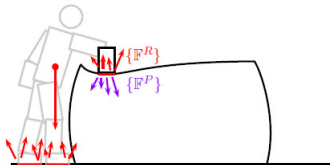
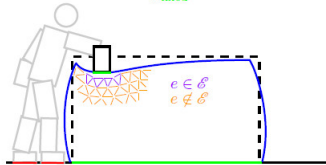
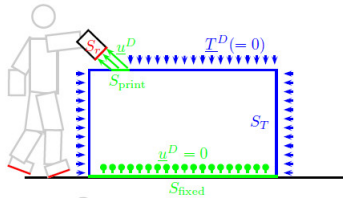
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Problem

solve the IK problem in case one of the contacts is made on a deformable support.

Overview



Linear elasticity equations

$$\begin{aligned}\underline{\underline{\varepsilon}}(\underline{\mathbf{x}}) &= \frac{1}{2} (\nabla \underline{\mathbf{u}} + \nabla^T \underline{\mathbf{u}})(\underline{\mathbf{x}}), \\ \operatorname{div} \underline{\underline{\sigma}}(\underline{\mathbf{x}}) + \rho \underline{\mathbf{f}}(\underline{\mathbf{x}}) &= \mathbf{0}, \\ \underline{\underline{\sigma}}(\underline{\mathbf{x}}) &= \underline{\underline{\mathcal{A}}} : \underline{\underline{\varepsilon}}(\underline{\mathbf{x}}),\end{aligned}$$

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Boundary conditions

$$\begin{aligned}\underline{\underline{\sigma}}(\underline{x}) \cdot \underline{n}(\underline{x}) &= \underline{T}^D(\underline{x}) \quad (\underline{x} \in S_T), \\ \underline{u}(\underline{x}) &= \underline{u}^D(\underline{x}) \quad (\underline{x} \in S_u),\end{aligned}$$

Weak formulation

$$\int_{\Omega} \underline{\underline{\varepsilon}}[\underline{u}] : \underline{\underline{\mathcal{A}}} : \underline{\underline{\varepsilon}}[\underline{w}] dV = \int_{\Omega} \rho \underline{f} \cdot \underline{w} dV + \int_{S_T} \underline{T}^D \cdot \underline{w} dS ,$$

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Approximation using the Galerkin method

$$[\mathbb{K}^F]\{\mathbf{U}^F\} + [\mathbb{K}^D]\{\mathbf{U}^D\} = \mathbf{0},$$

which can be rewritten as

$$\{\mathbf{U}\} = [\mathbb{K}]\{\mathbf{U}^D\}.$$

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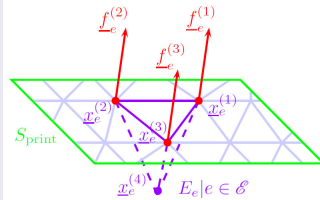
which can be rewritten as

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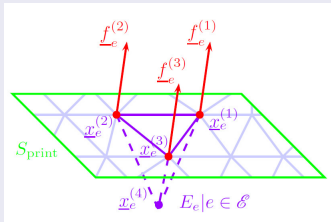
the FEM method

the FEM method allows to compute $[\mathbb{K}]$ through computing some other intermediate matrices $[D]$, $[A]$, $[B_e]$, $[\mathbb{K}_e]$ (please see paper for the details)

Nodal Reaction Forces



Nodal Reaction Forces



Problem

relate the nodal reaction forces f_e to the deformation $\{\mathbb{U}^D\}$ in order to compute the gradient of the new static-equilibrium constraint.

The analytic relation

$$\underline{f}_e^{(j)}(q) = -\frac{\alpha_e}{3} (\underline{n}_e(q)^T \otimes I_{3 \times 3}) [D][A][B_e][K_e] \{U^D(q)\}.$$

The analytic relation

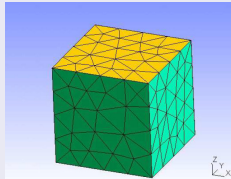
$$\underline{f}_e^{(j)}(q) = -\frac{\alpha_e}{3} (\underline{n}_e(q)^T \otimes I_{3 \times 3}) [D][A][B_e][\mathbb{K}_e]\{U^D(q)\}.$$

Its gradient

$$\begin{aligned} \frac{\partial \underline{f}_e^j}{\partial q} = & \\ & -\frac{\alpha_e}{3} \left[\left(\left[\frac{\partial \underline{n}_e}{\partial q_i} \right]^T \otimes I_{3 \times 3} \right) [D][A][B_e][\mathbb{K}_e]\{U^D\} \right]_{i=1}^{\dim(q)} \\ & -\frac{\alpha_e}{3} (\underline{n}_e^T \otimes I_{3 \times 3}) [D][A][B_e][\mathbb{K}_e] \frac{\partial \{U^D\}}{\partial q}. \end{aligned}$$

Example

the deformable support



physical properties

Young's modulus E	10^6 Pa
Poisson's ratio ν	0.4
Mass density ρ	10^3 kg/m ³

Example videos (external player)

conclusion

next

- More dynamic motion (reduced-model planning phase)
- Generalize motion generation to manipulation problems
- plan sequence of steps on linear elastic deformable support
- generate motion on deformable support
- ...

End of the presentation

Any questions?